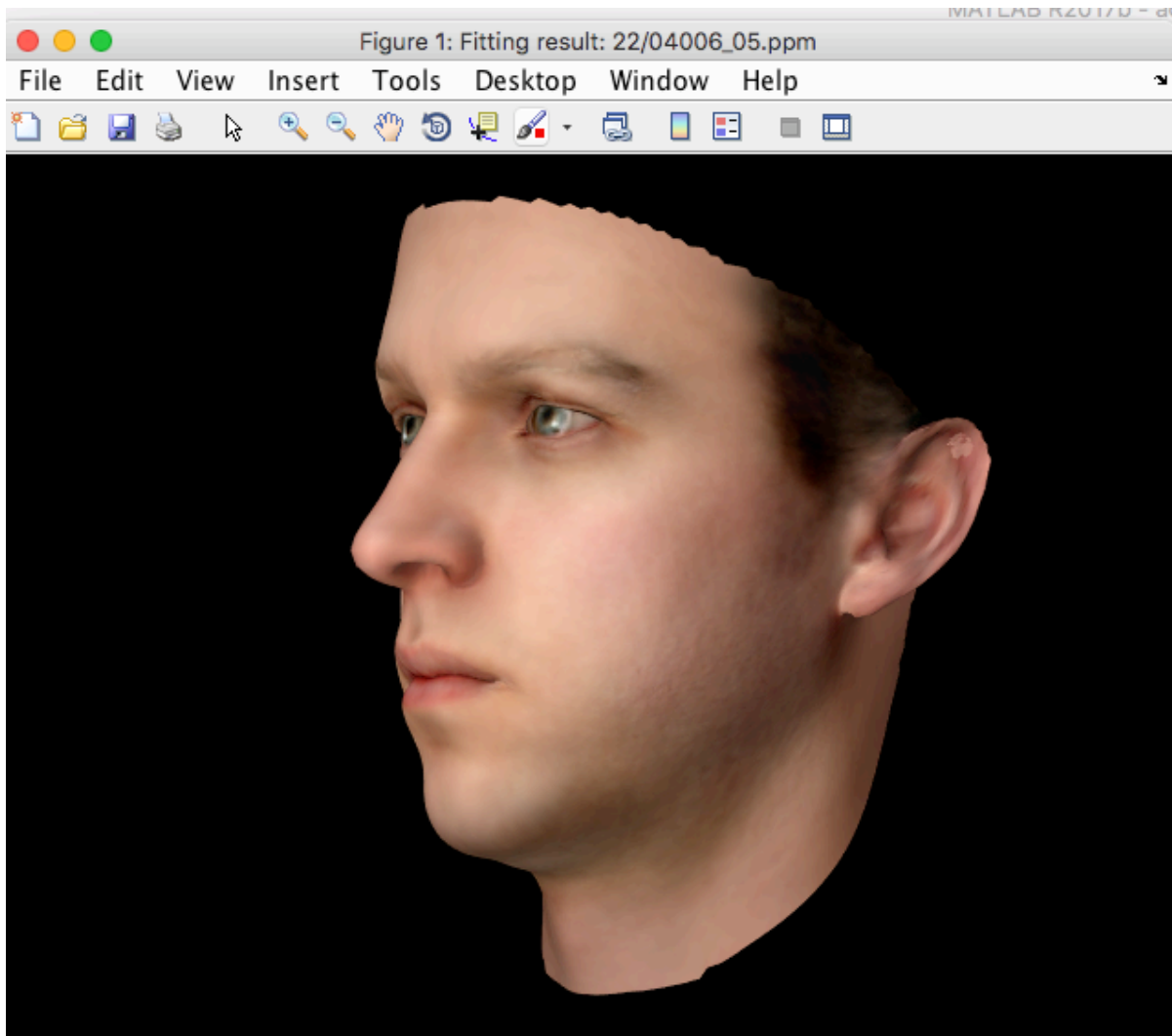


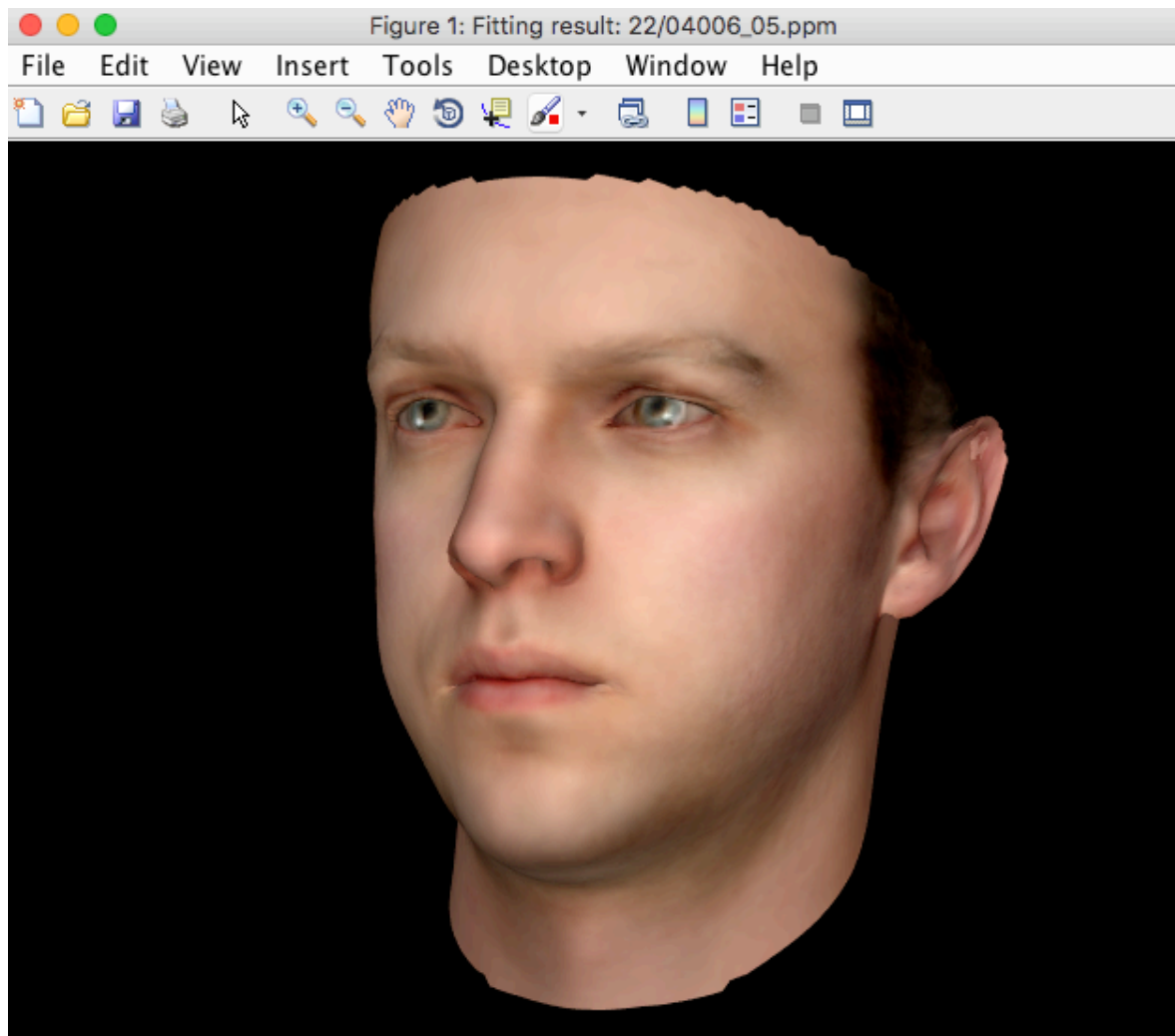
# Mathematical computation for 3D face reconstruction

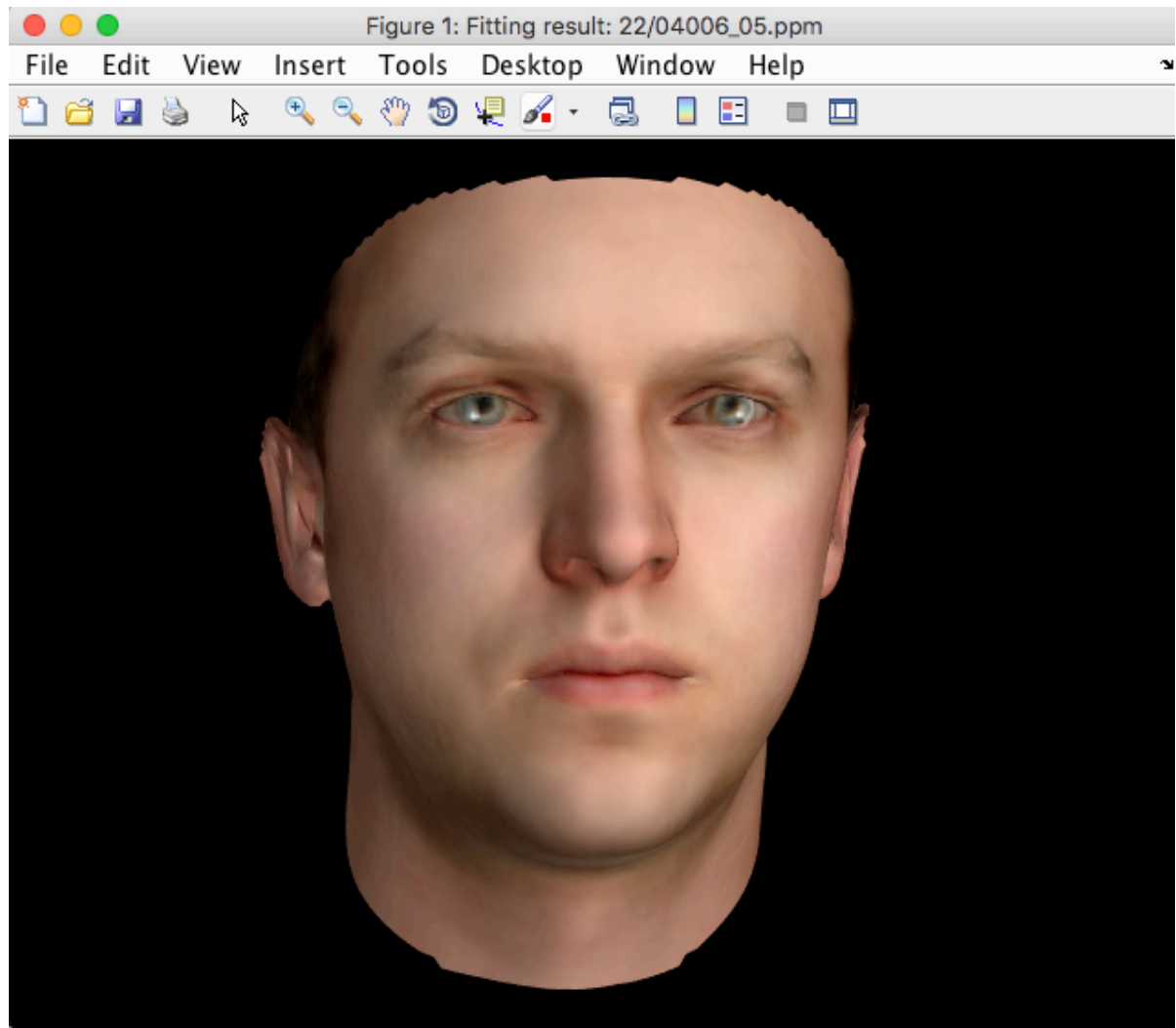
Matlab Software

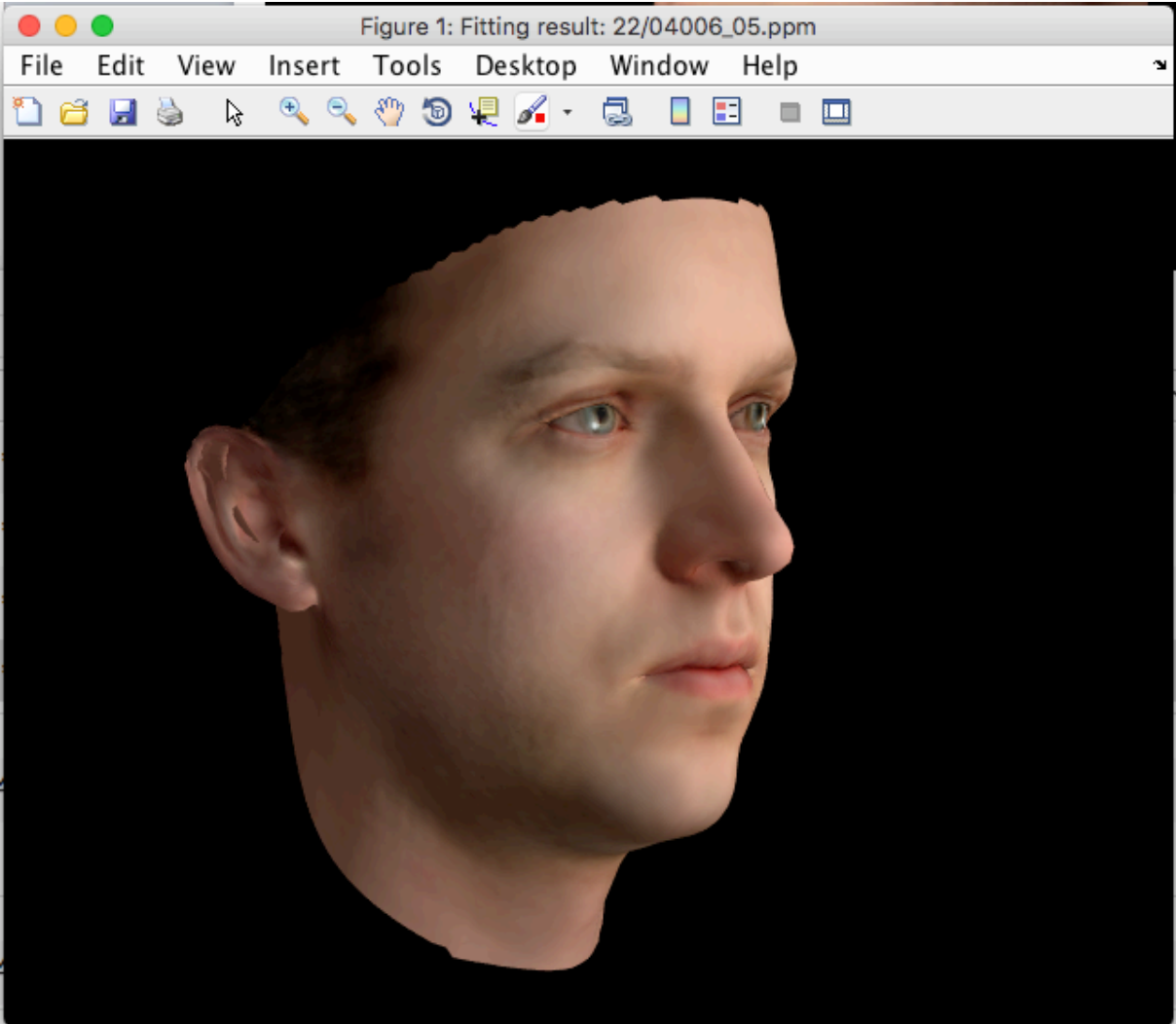


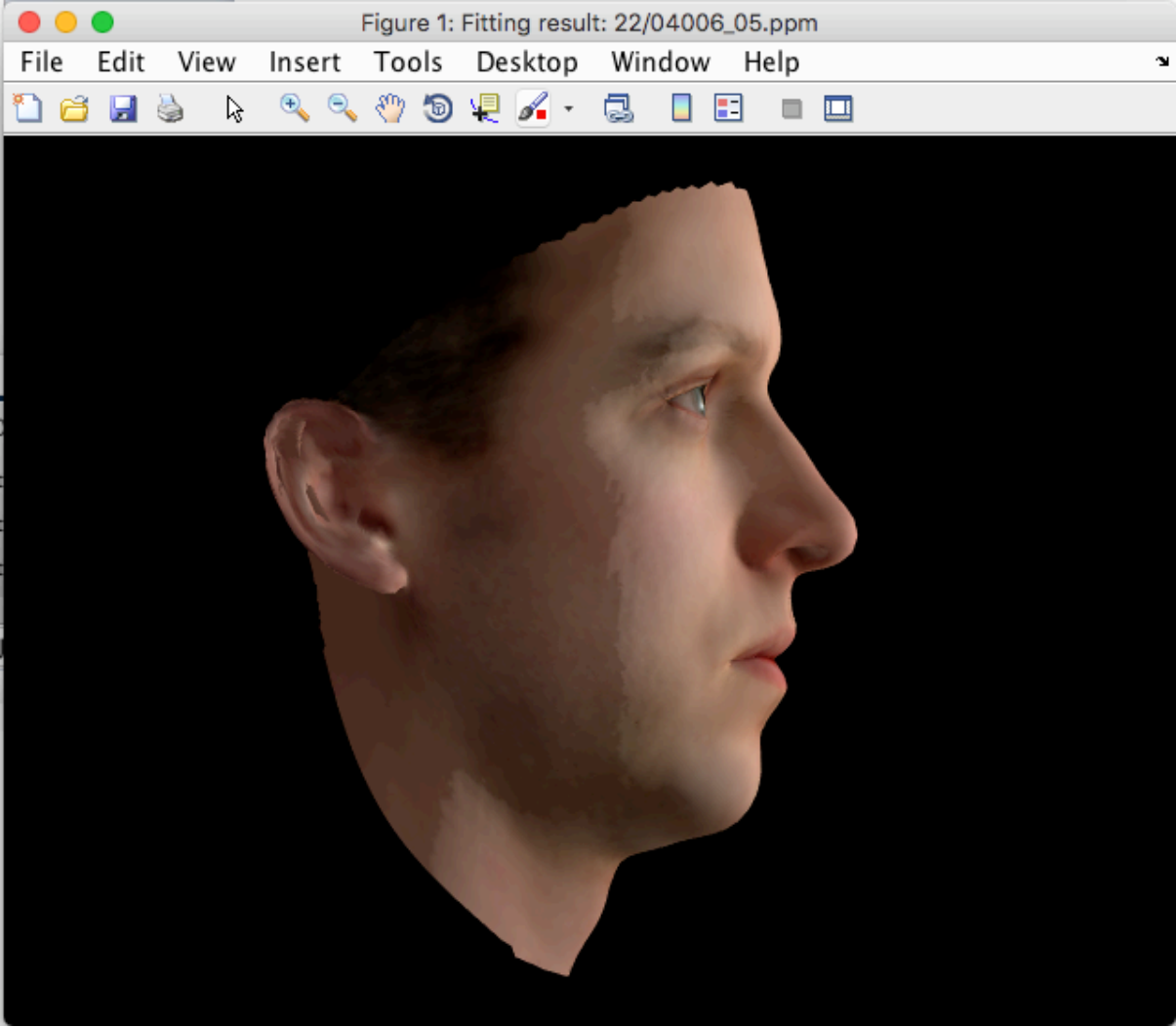
















# Handwriting 99 Multiplication

Handwriting Mult...

打開



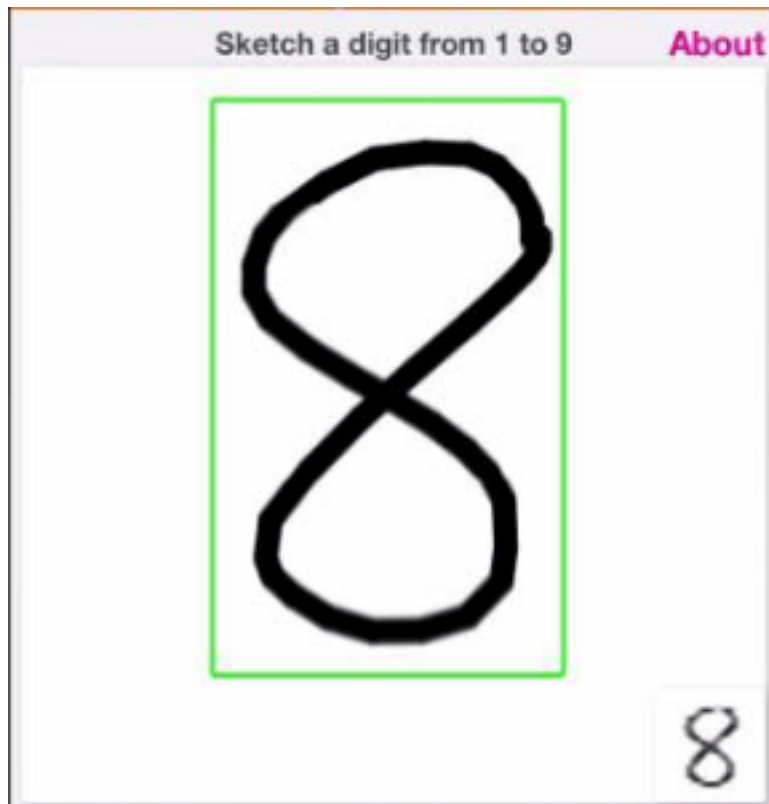
4.7 ★★★★★

10份評分

4+

年齡

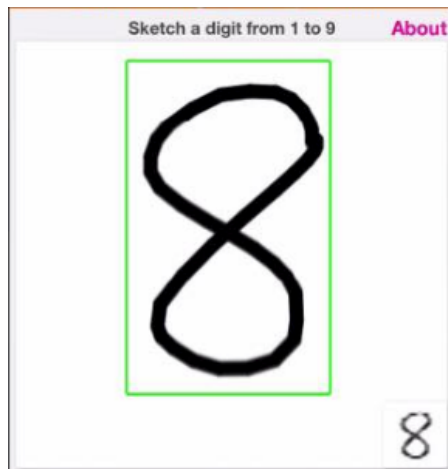
# domain: a set of 280,000 hw-digit images



000000100

# codomain

- $\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$

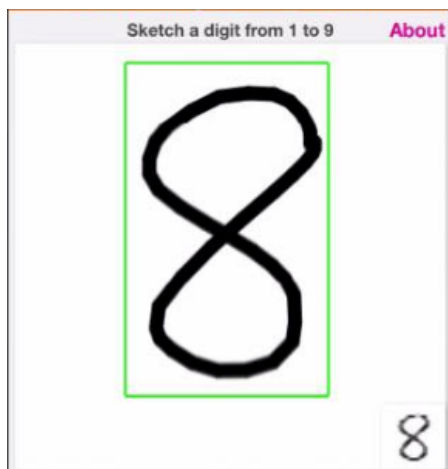


9



# codomain

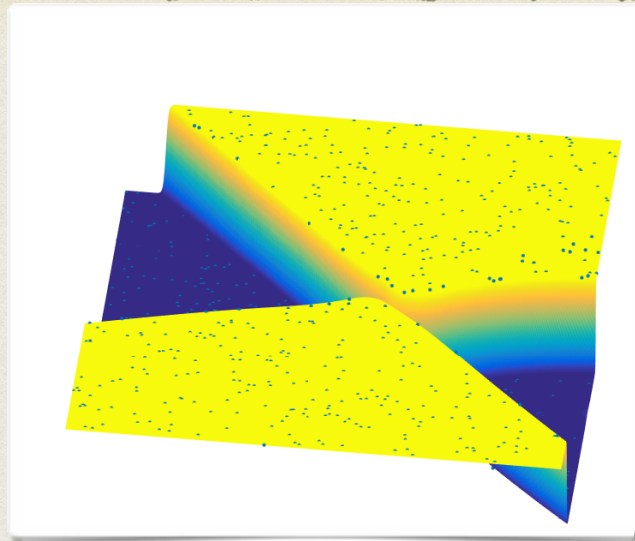
- $\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$



280,000  
hw-digit images



9

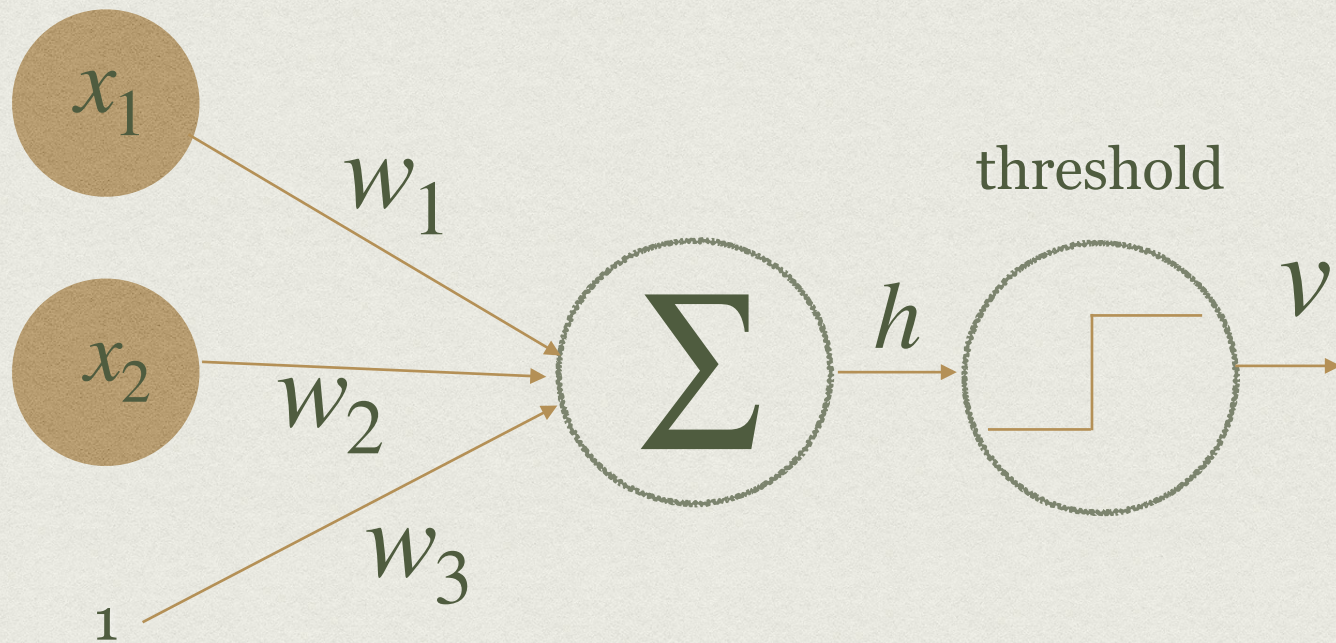


# AI DEEP LEARNING AND APPROXIMATION



# DISCRETE NEURON

$d = 2$  dimension





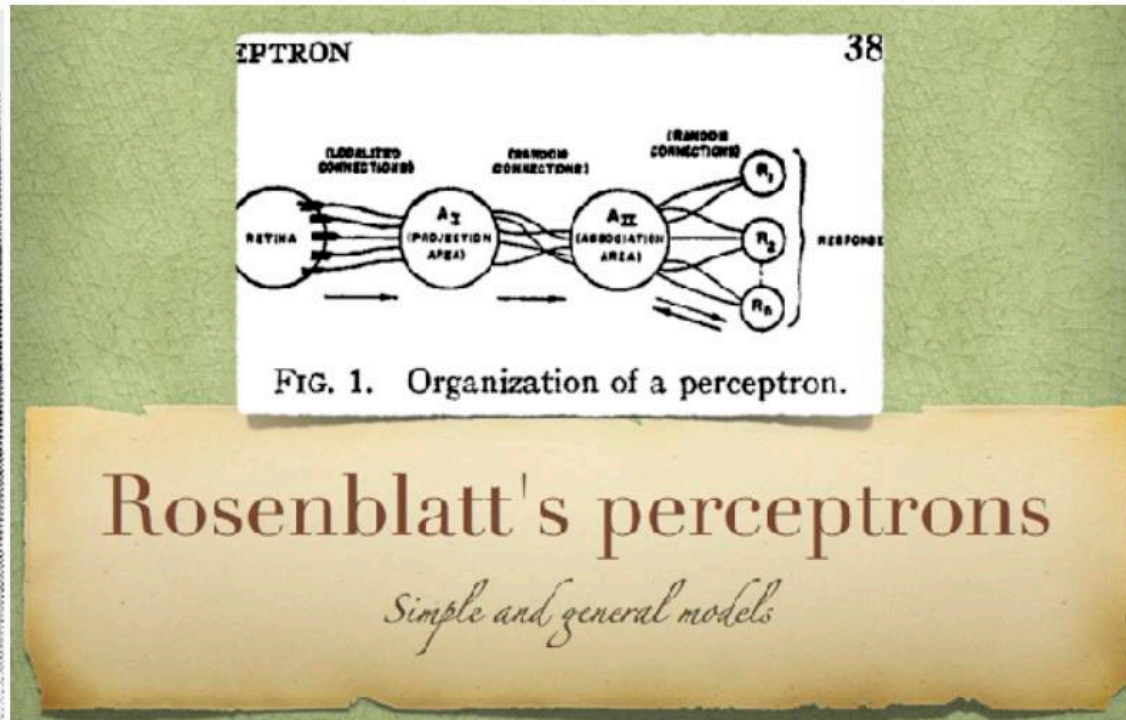
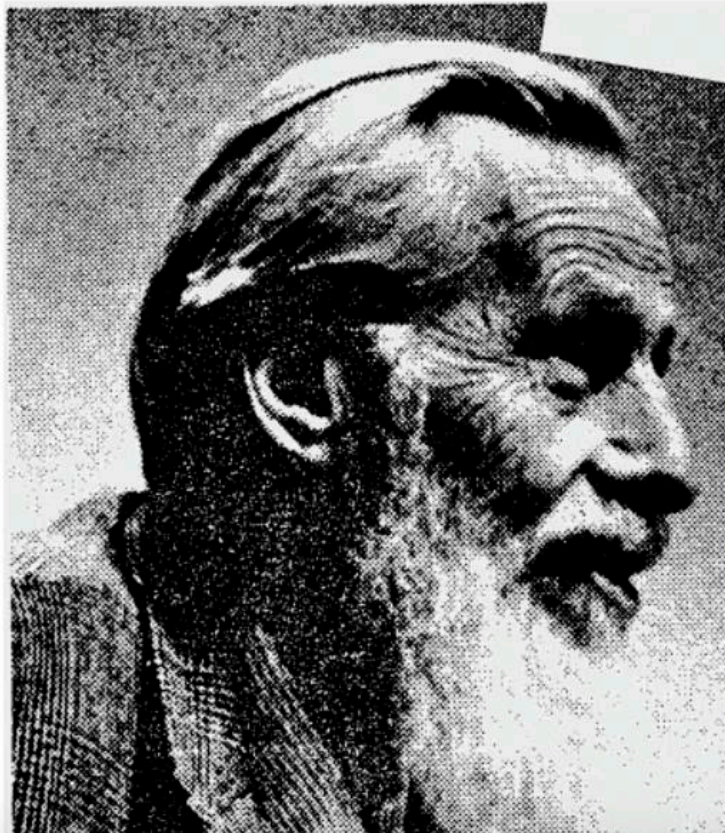
# First artificial neurons: The McCulloch-Pitts model

1898 - 1969

ASC FORUM Volume VI, Number 2 -Summer 1974

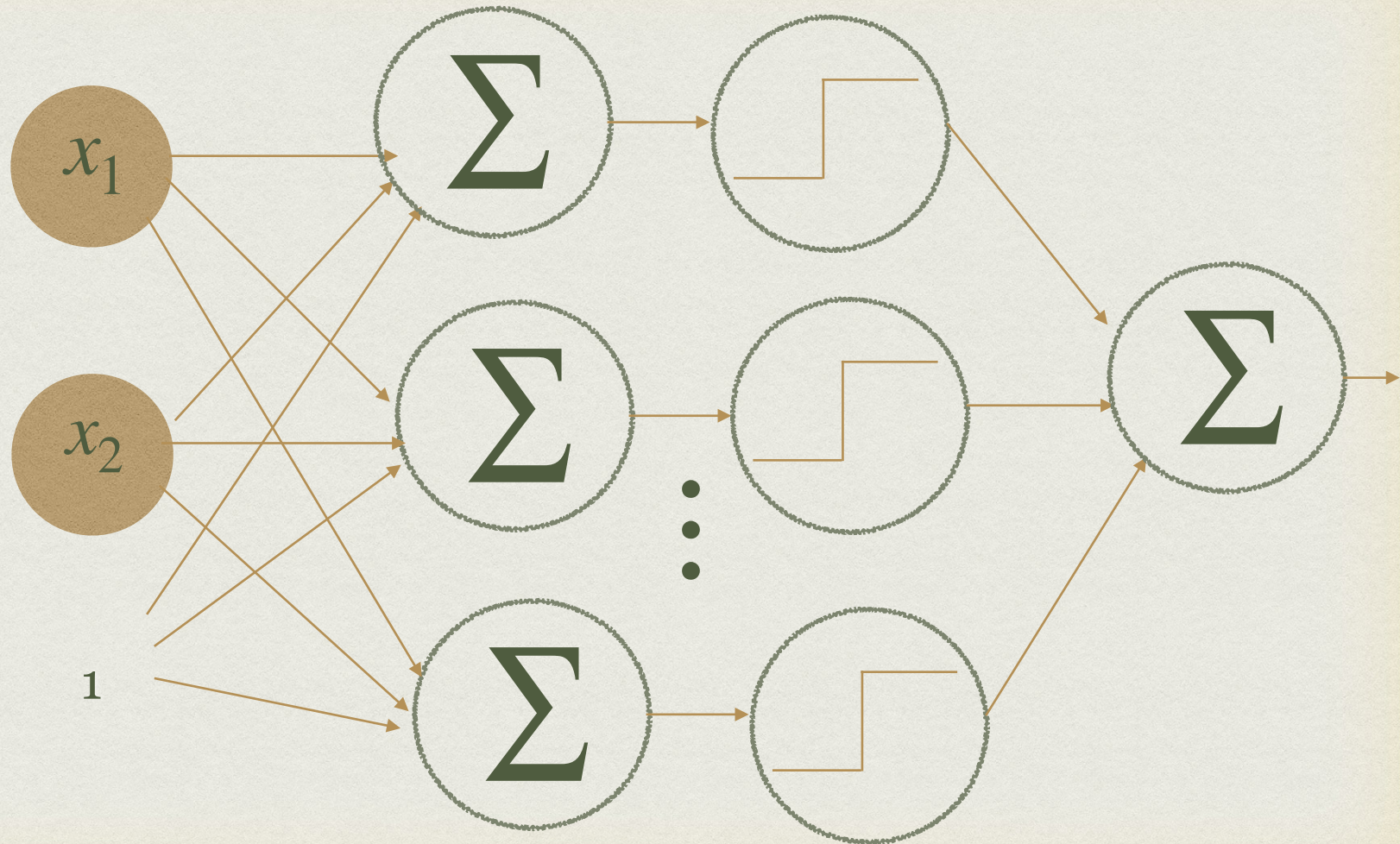
WARREN STURGIS MCCULLOCH

## 麥卡洛克-皮茨模型





# A DISCRETE NEURAL NETWORK



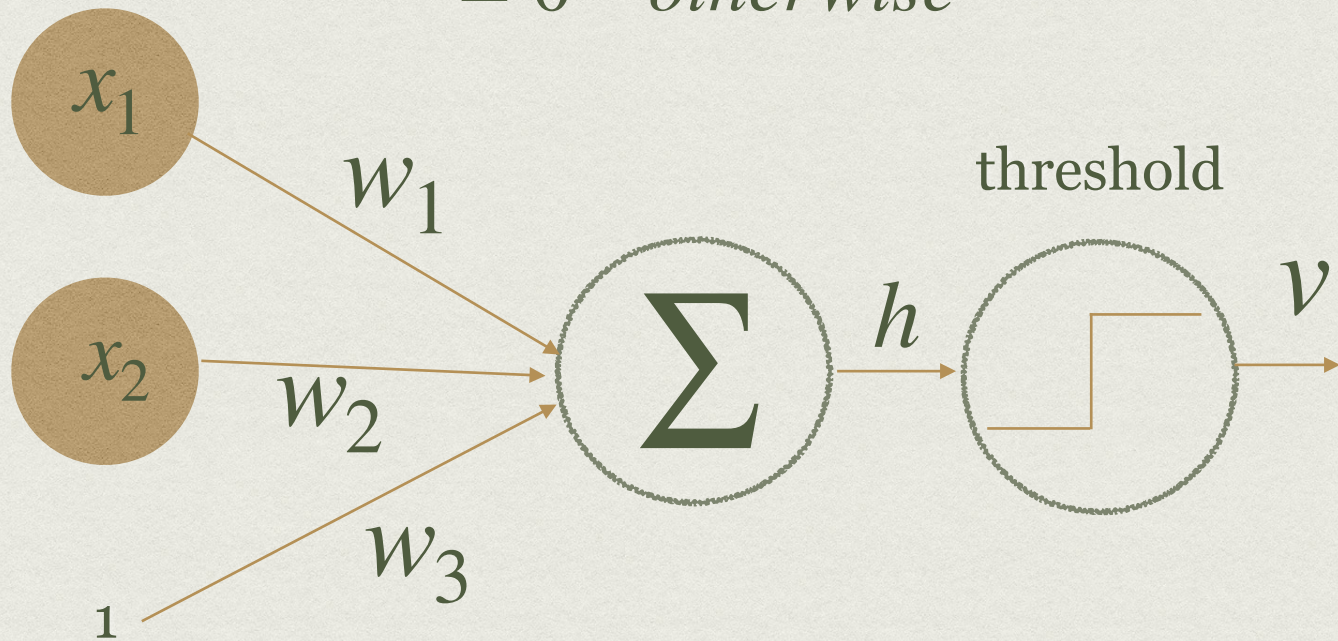


# BINARY NEURON

$$h = w_1x_1 + w_2x_2 + w_3$$

$$v = 1 \quad \text{if } h \geq 0$$

$$= 0 \quad \text{otherwise}$$





# APPROXIMATION

$$y = \text{sign}(2x_1 + x_2 - 1) - \text{sign}(x_1 - 2x_2 + 1)$$

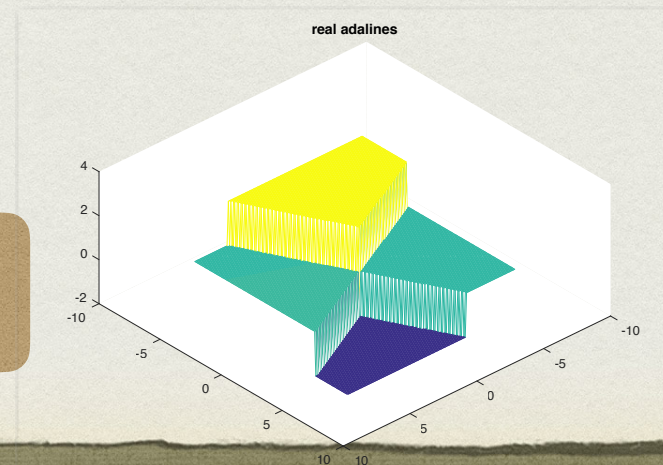


Learning a discrete neural network

optimal interconnections

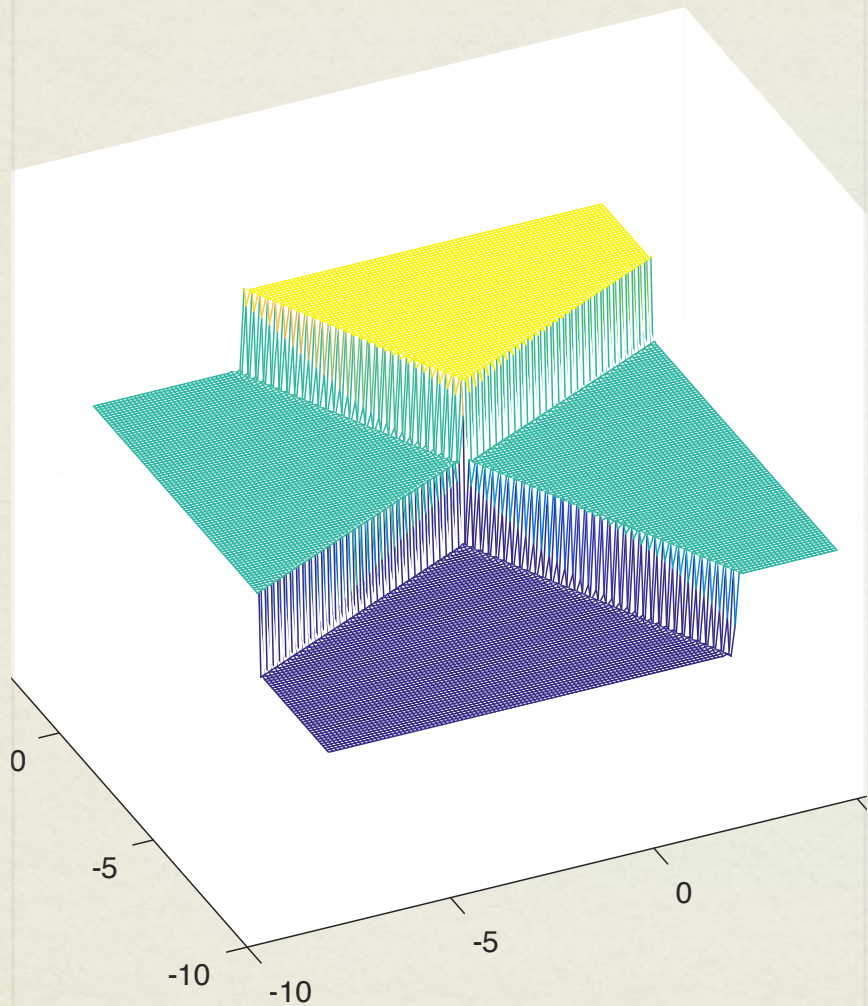


An approximating network

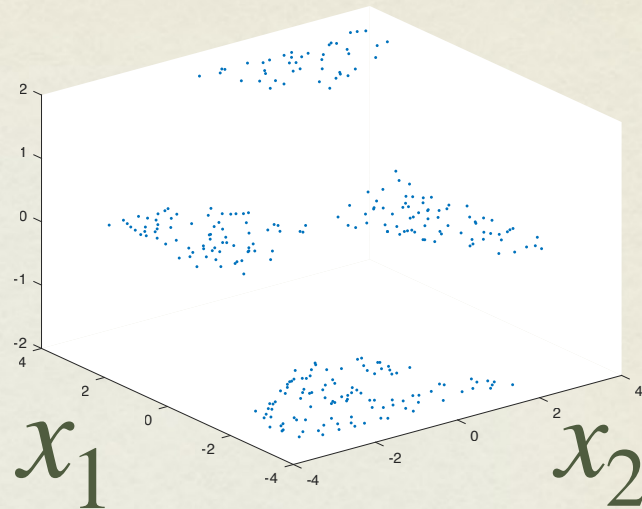




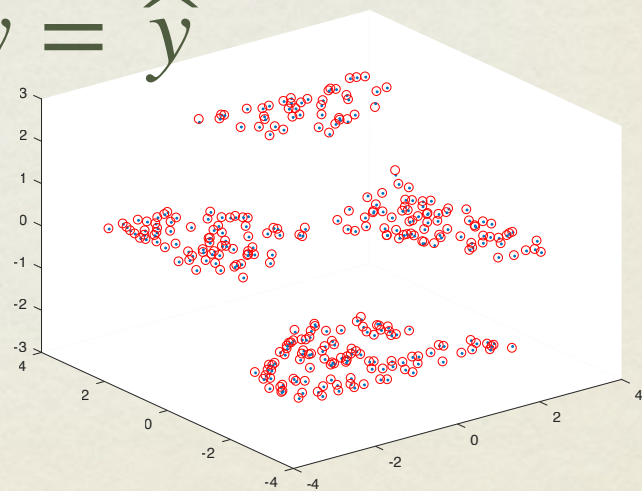
### emulated adalines



$y$

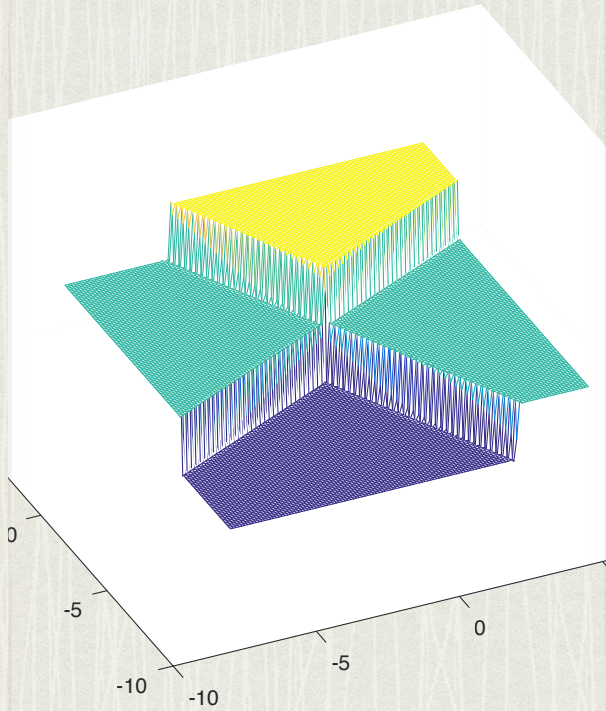


$y = \hat{y}$

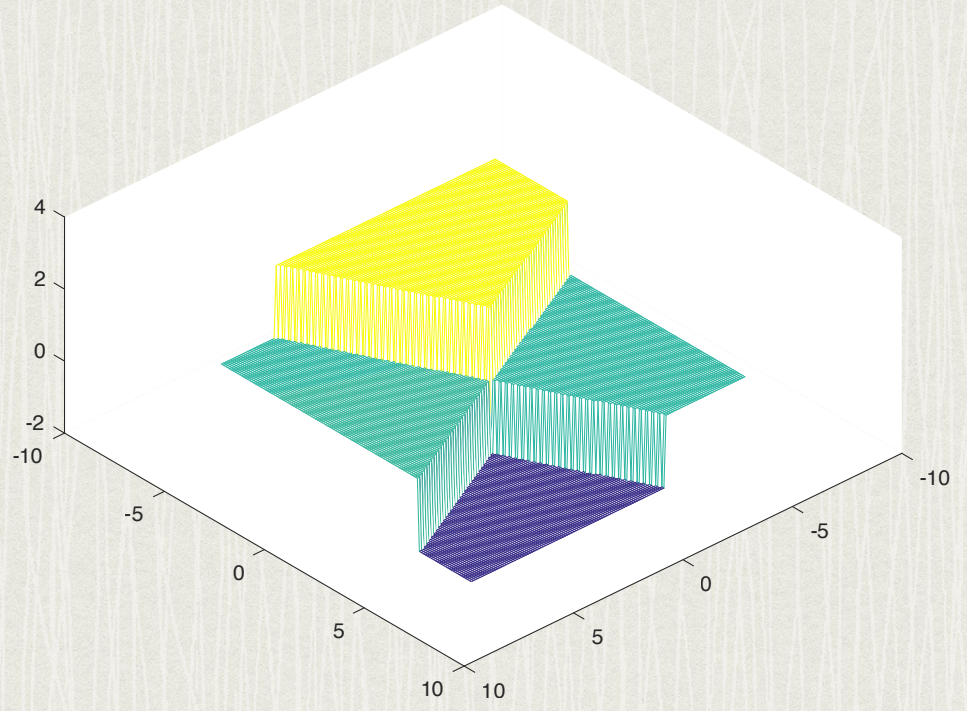




emulated adalines



real adalines



*Adaptive Linear Element*  
*ADALINE of Widrow*



# APPROXIMATION

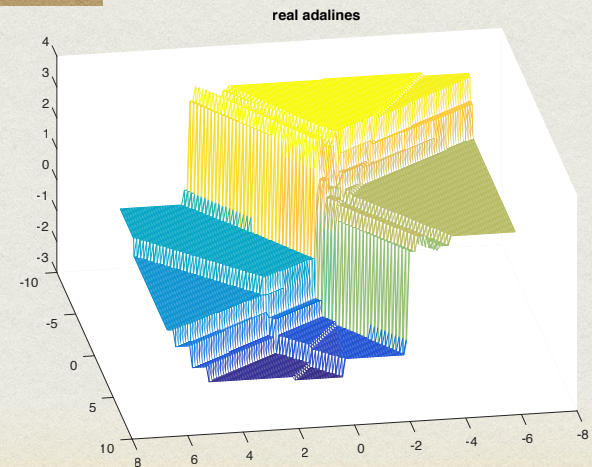
$$y = \tanh(2x_1 + x_2 - 1) - \tanh(x_1 - 2x_2 + 1)$$

input  
output

Learning a discrete neural  
network

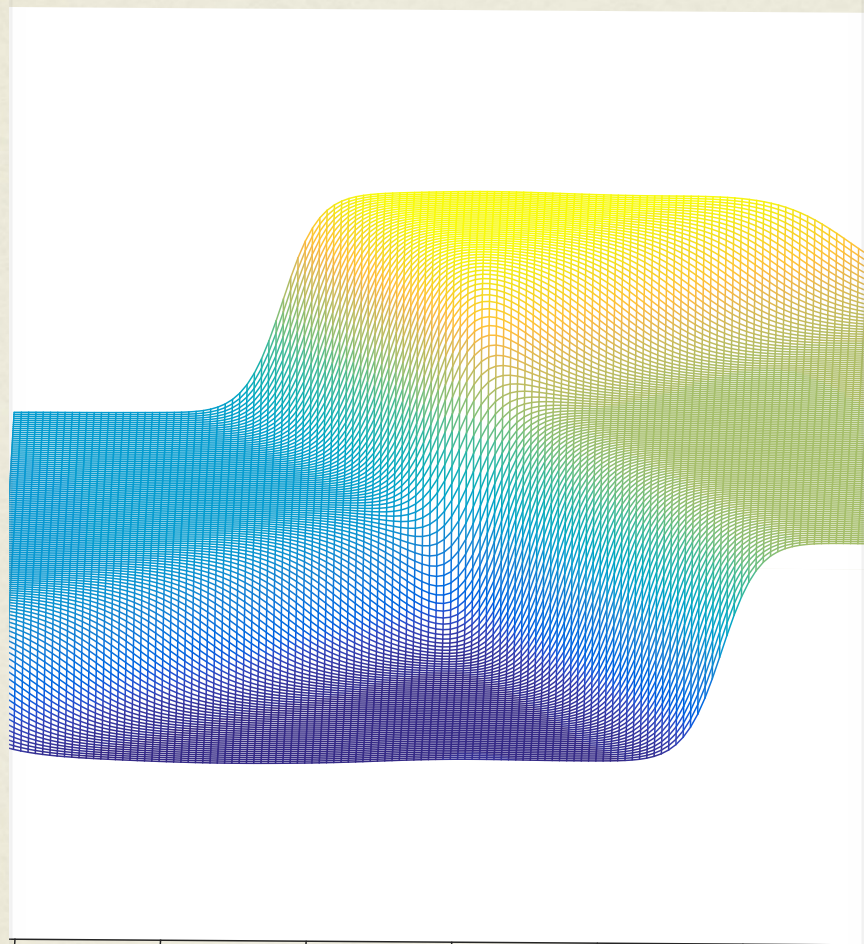
optimal interconnections

An approximating  
network



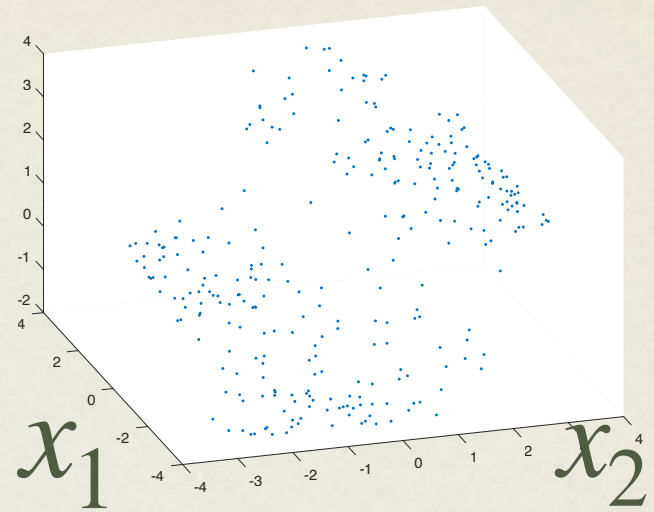


emulated adalines

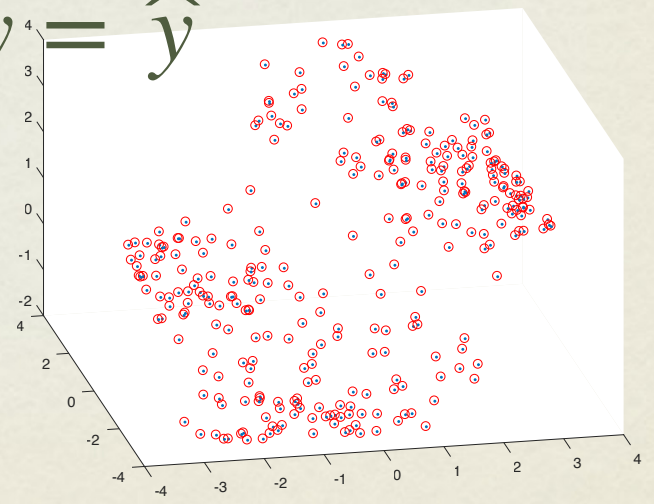


6 -4 -2 0 2 4

$y$

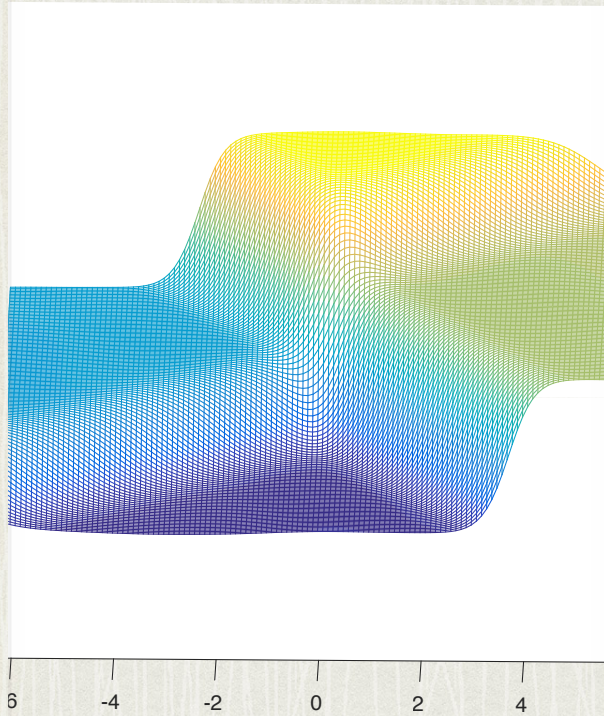


$y = \hat{y}$

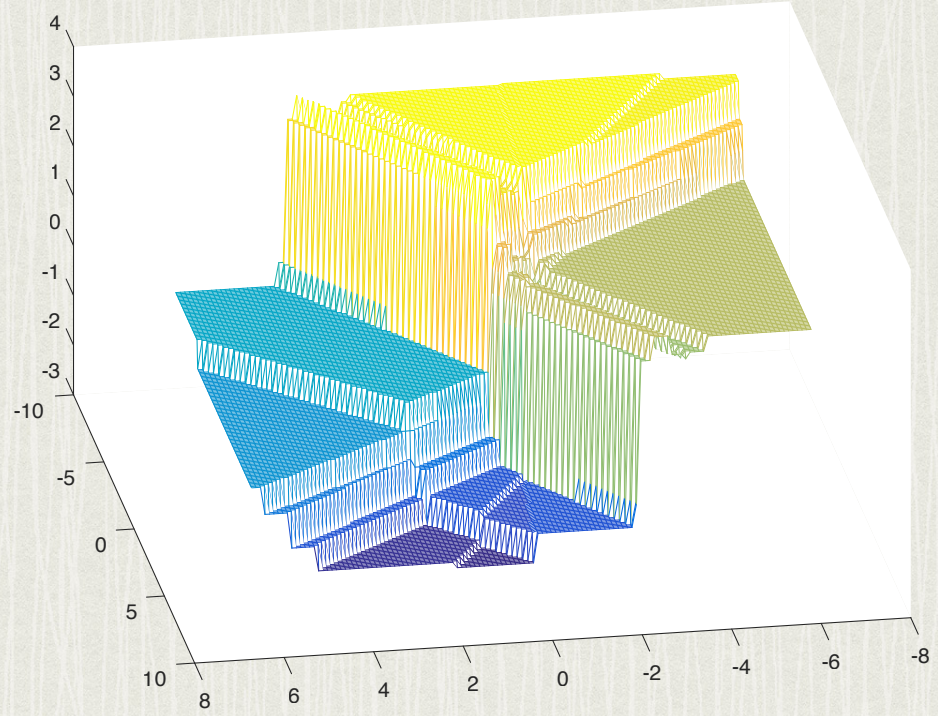




emulated adalines

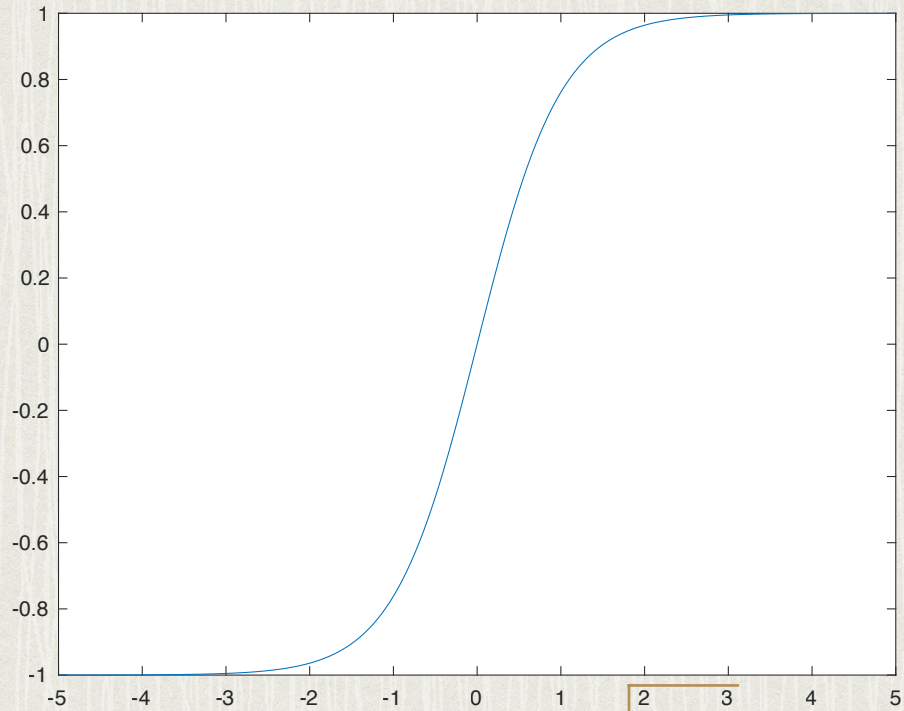
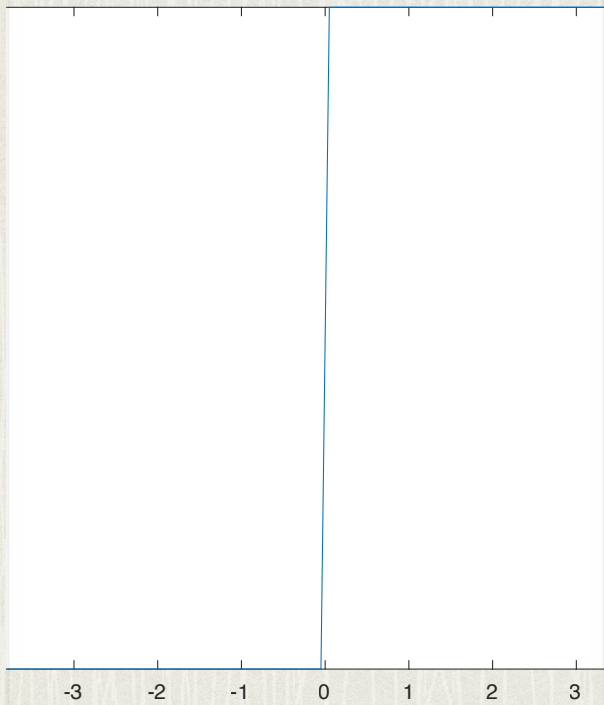


real adalines



*Adaptive Linear Element*  
*ADALINE of Widrow*





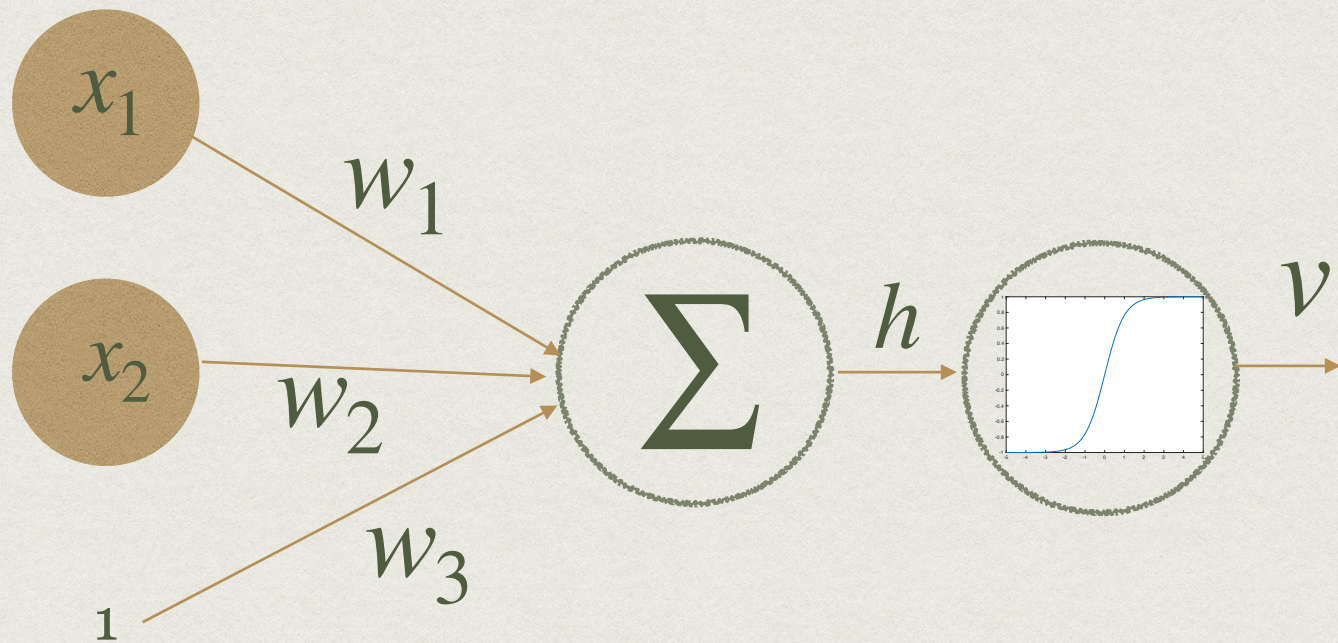
# HYPER TANGENT

*Differentiable sigmoid function*



# CONTINUOUS NEURON

$d = 2$  dimension



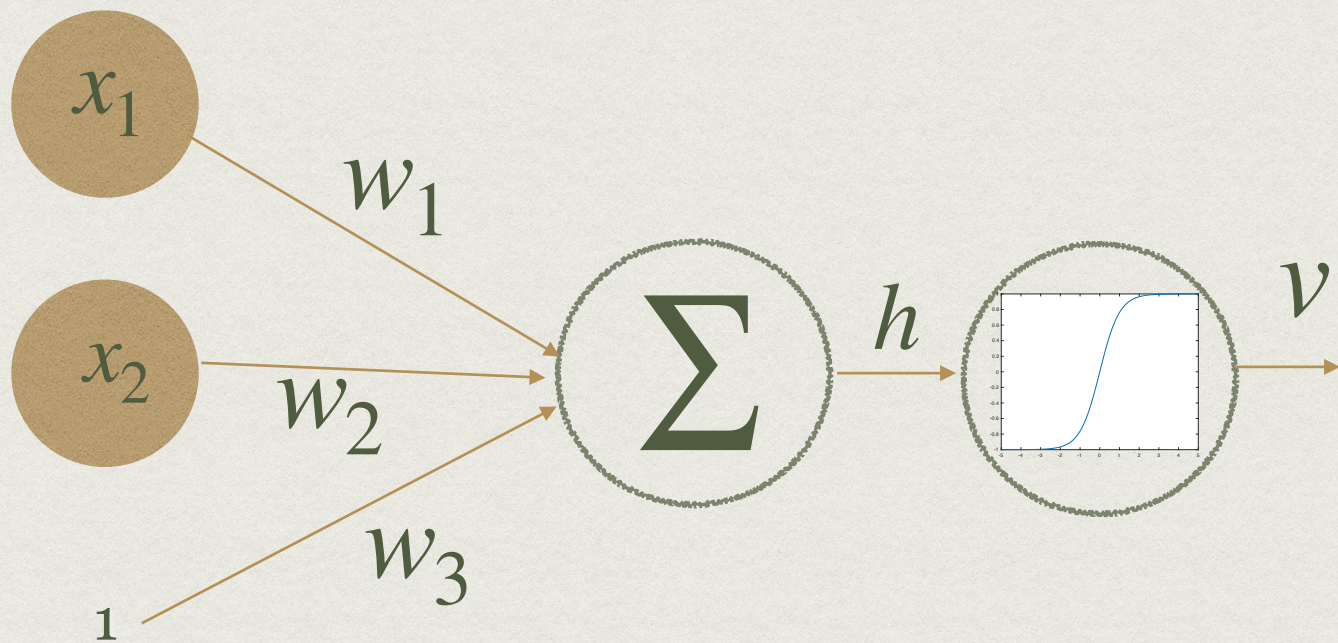
perceptron of Rostenblatt



# PERCEPTRON

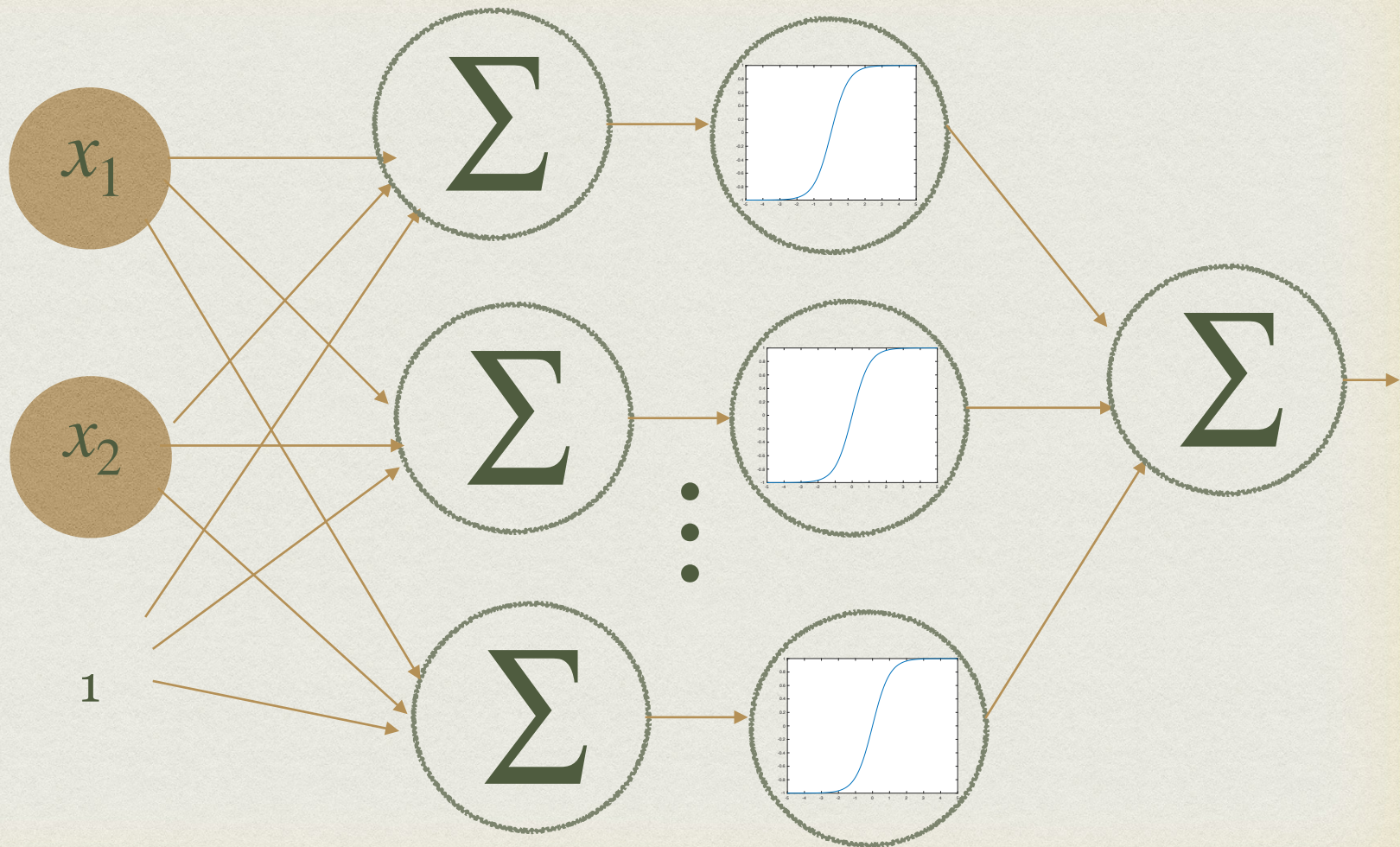
$$h = w_1x_1 + w_2x_2 + w_3$$

$$v = \tanh(h)$$



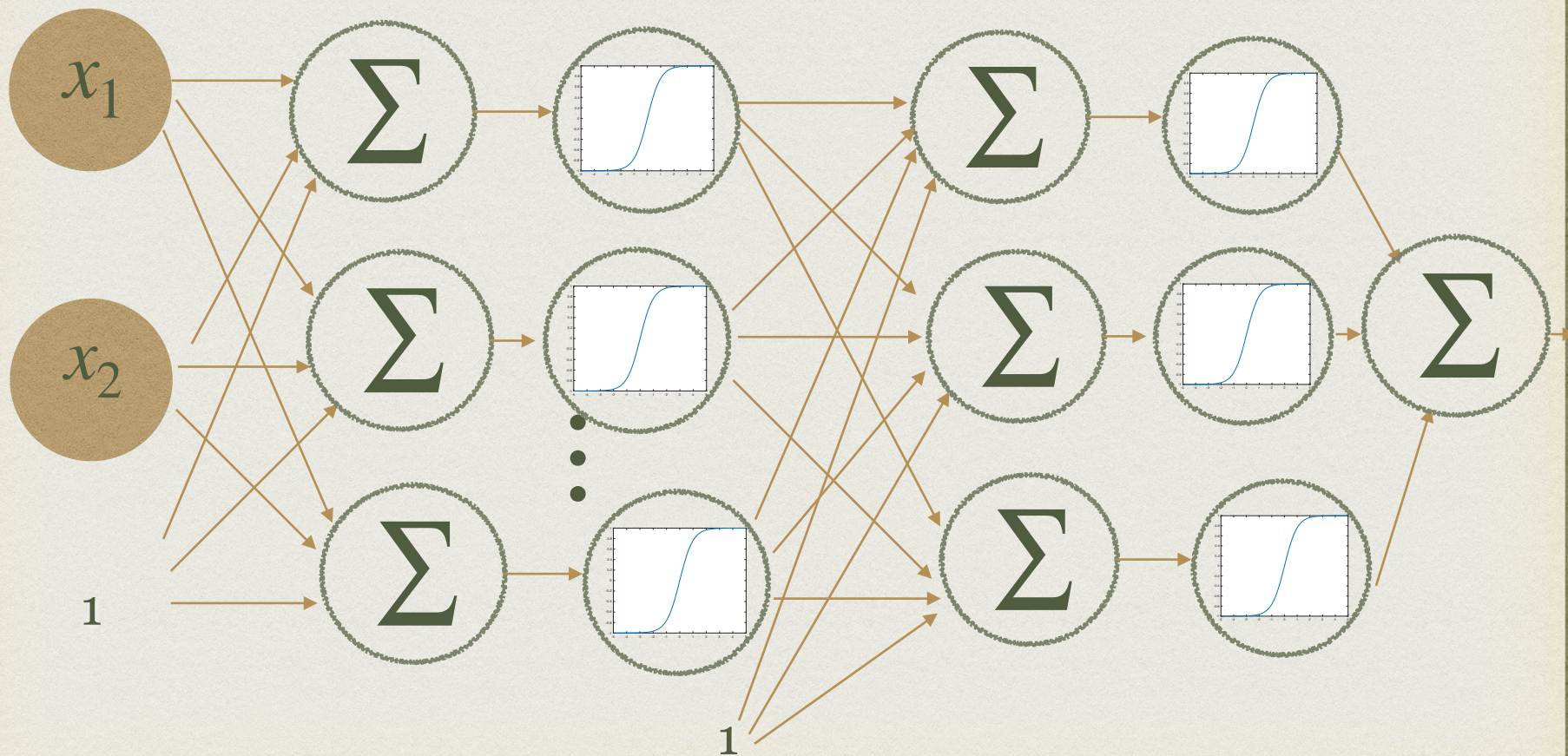


# A MULTILAYER NEURAL NETWORK





# A DEEP NEURAL NETWORK





# APPROXIMATION

$$v_1 = \tanh(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \tanh(x_1 - x_2 + 1)$$

$$y = 2\cos(2v_1 - v_2 - 1) + \sin(v_1 + v_2 - 1)$$

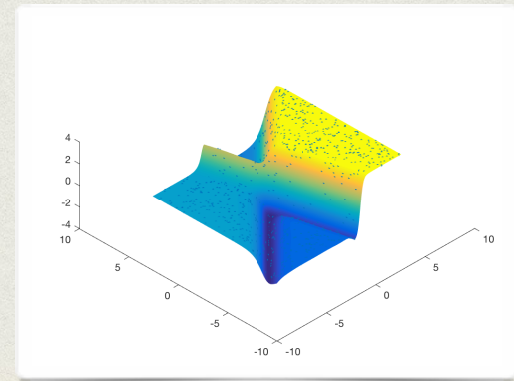


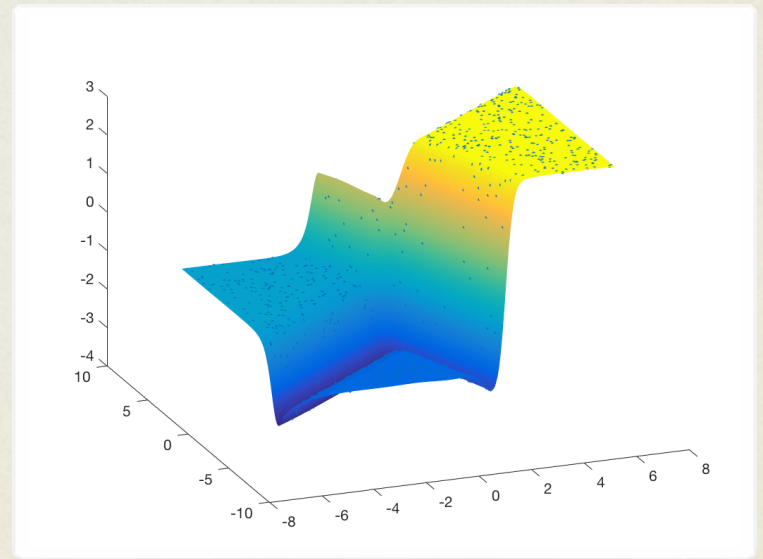
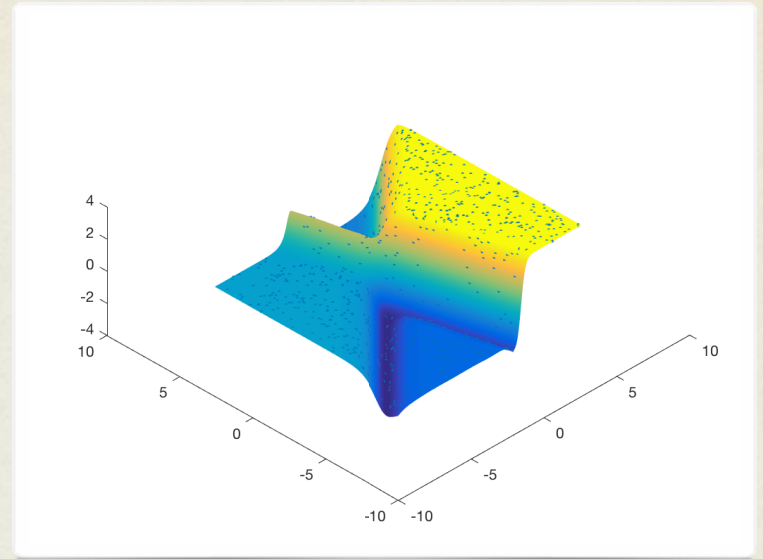
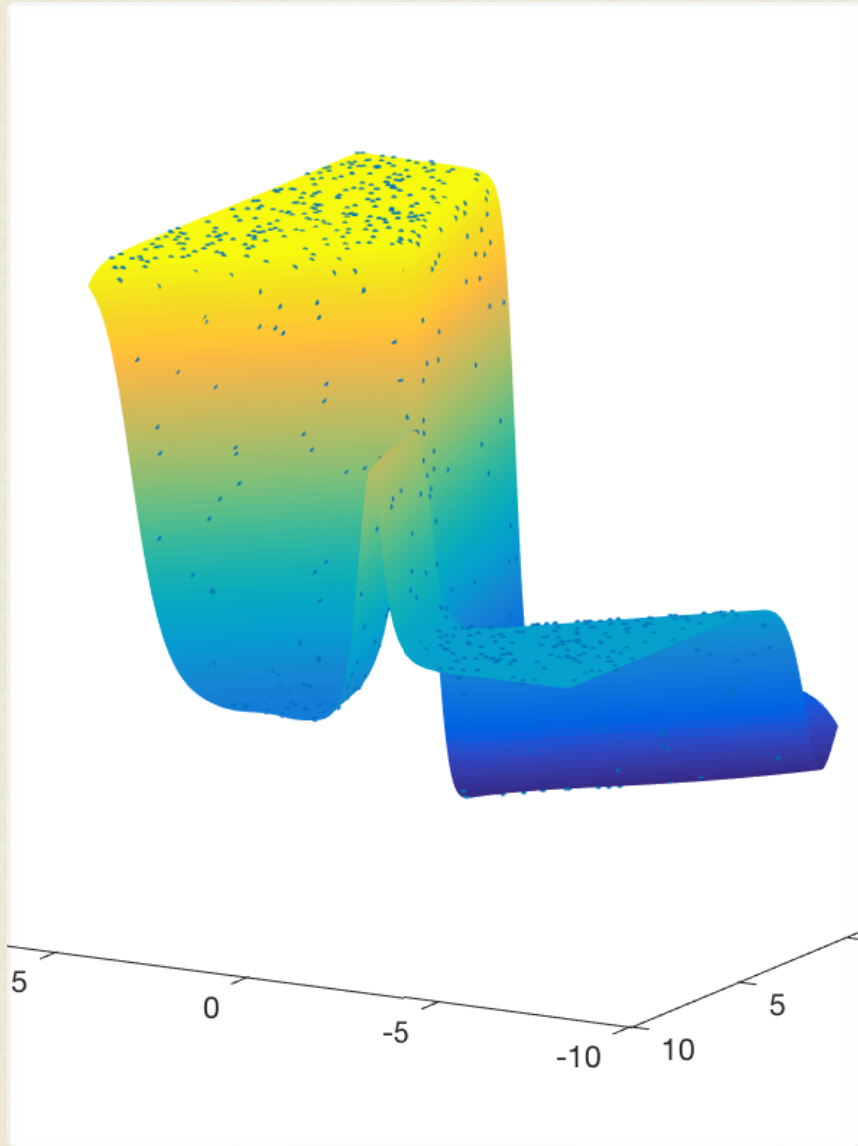
Learning a deep neural network

optimal interconnections



An approximating network





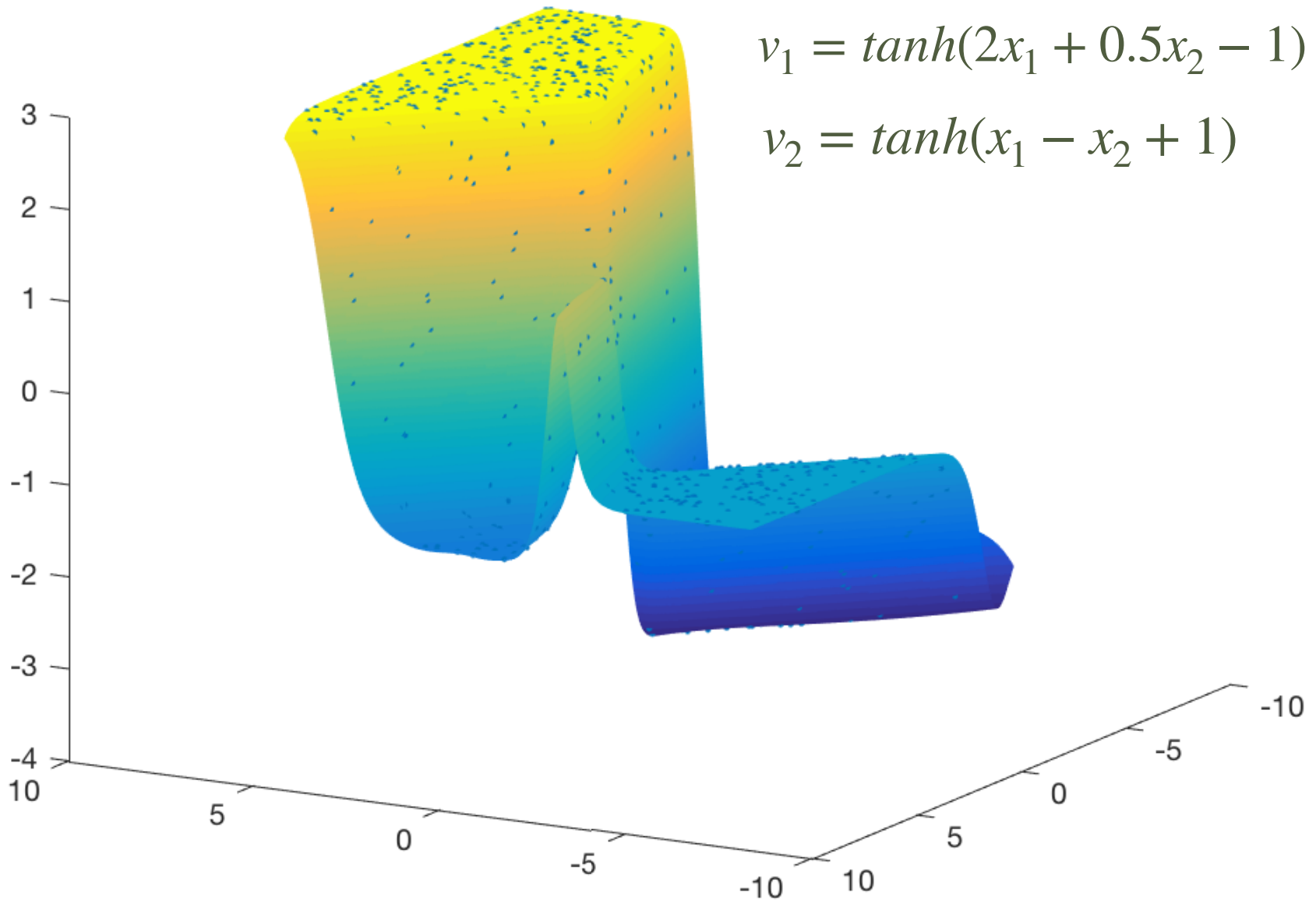
```
v = [tanh(2*x(:,1)+0.5*x(:,2)-1) tanh(x(:,1)-x(:,2)+1)];
y = 2*cos(2*v(:,1)-v(:,2)-1)+sin(v(:,1)+v(:,2)-1);
```



$$y = 2\cos(2v_1 - v_2 - 1) + \sin(v_1 + v_2 - 1)$$

$$v_1 = \tanh(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \tanh(x_1 - x_2 + 1)$$



# APPROXIMATION

$$v_1 = \text{sign}(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \text{sign}(x_1 - x_2 + 1)$$

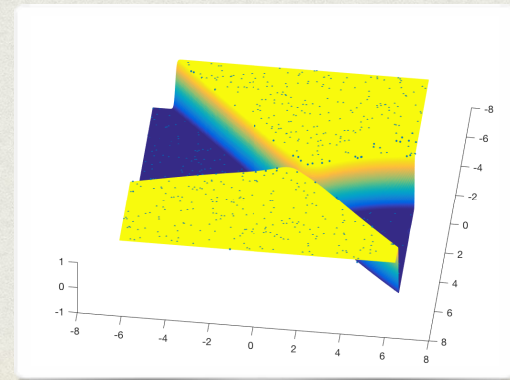
$$y = \text{sign}(v_1 v_2)$$

input  
output

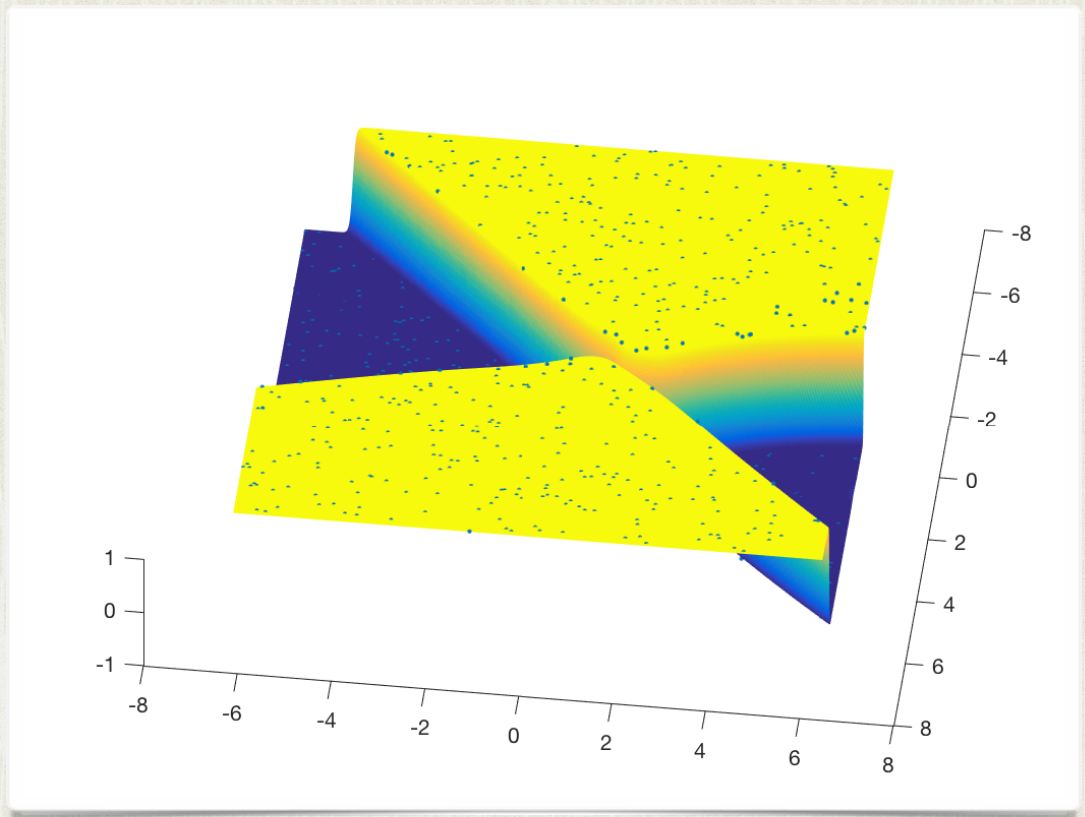
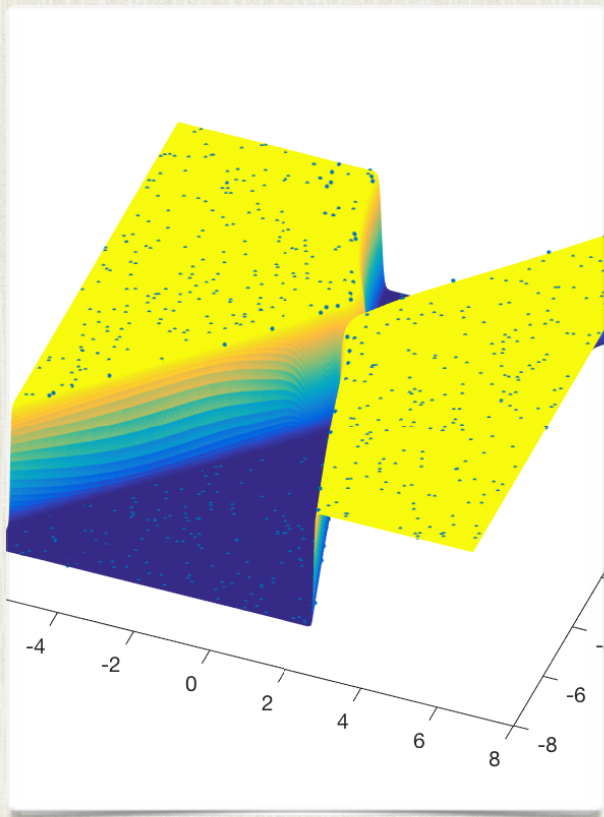
Learning a deep neural  
network

optimal interconnections

An approximating  
network





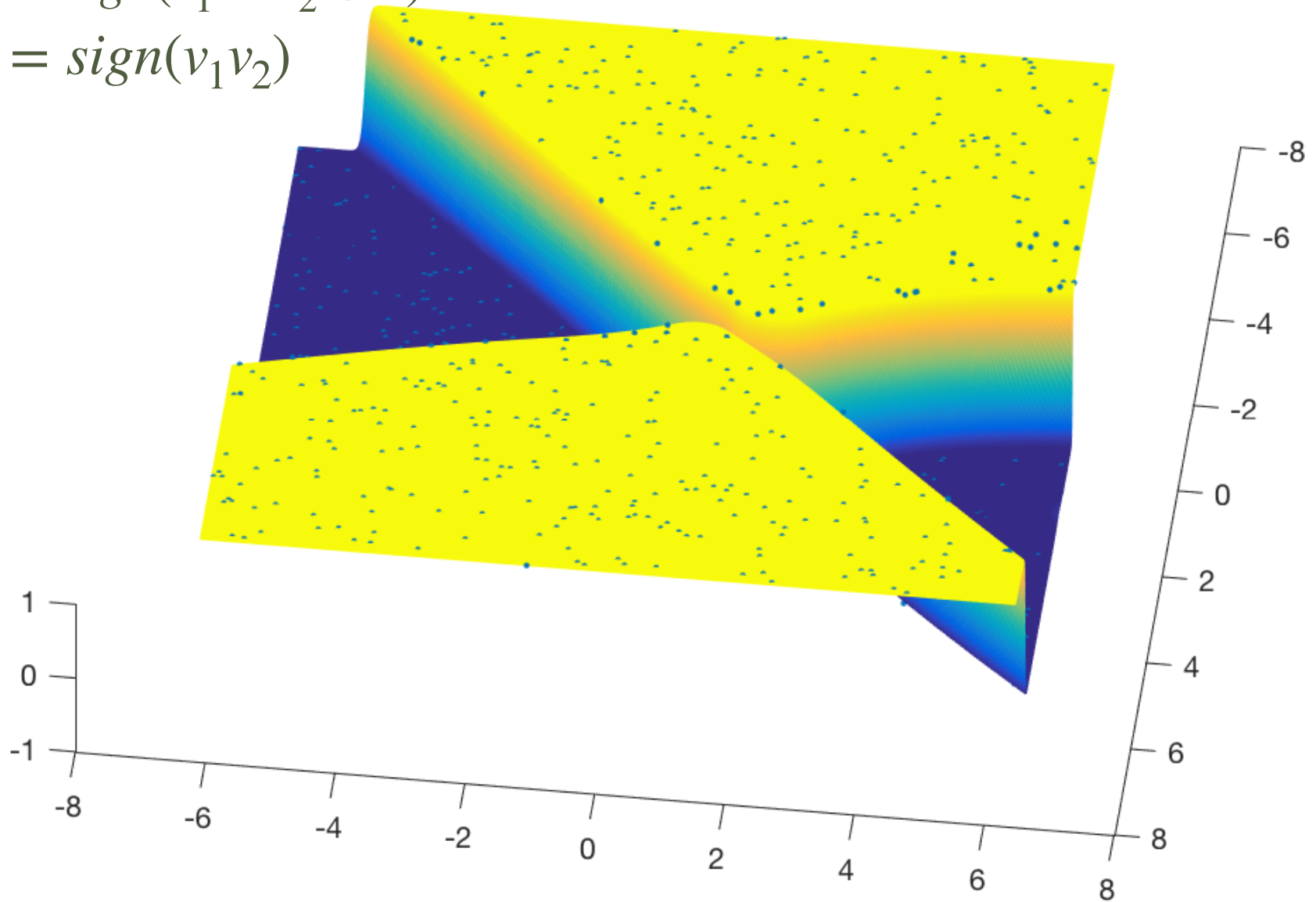


```
v = [sign(2*x(:,1)+0.5*x(:,2)-1) sign(x(:,1)-x(:,2)+1)];
y= sign(v(:,1).*v(:,2));
```

$$v_1 = \text{sign}(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \text{sign}(x_1 - x_2 + 1)$$

$$y = \text{sign}(v_1 v_2)$$



# MatconvNet/examples/fast\_rcnn

## fast\_rcnn\_demo



Problem  
Architecture  
Learning  
Data  
Execution  
Results  
your comments  
.  
.  
.  
Reference



Please download again [fast-rcnn-vgg16-pascal07-daginn](#)

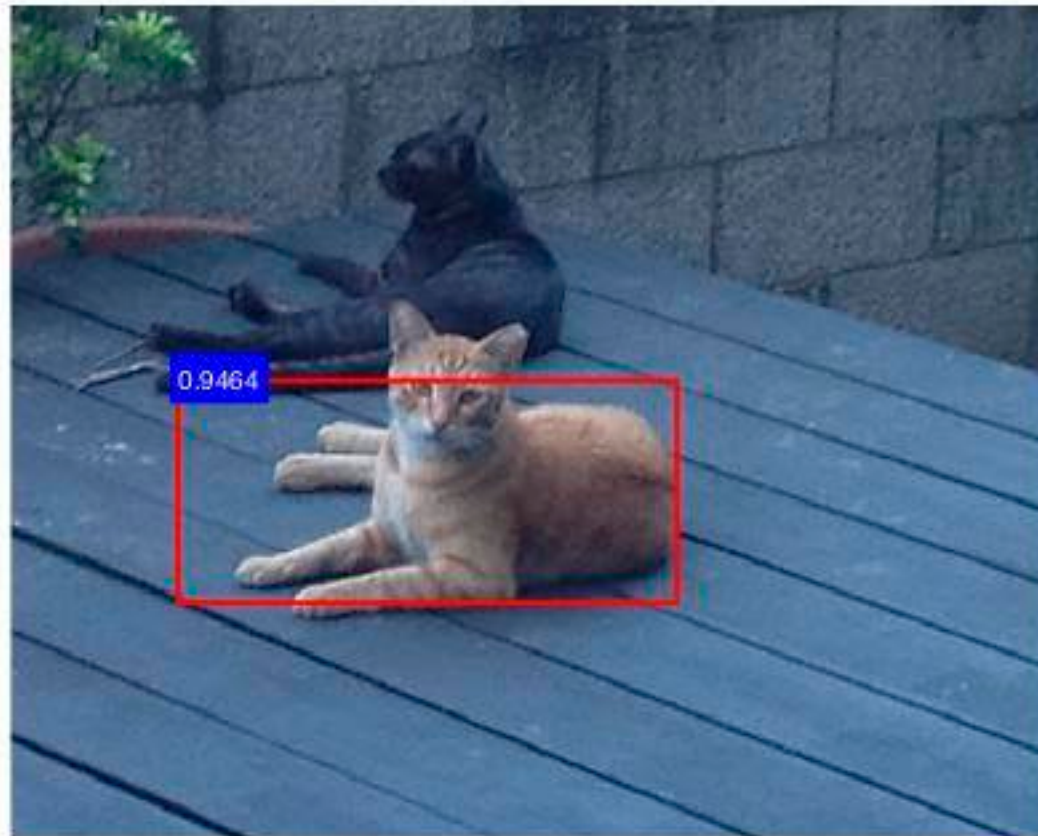
<http://www.vlfeat.org/matconvnet/pretrained/>

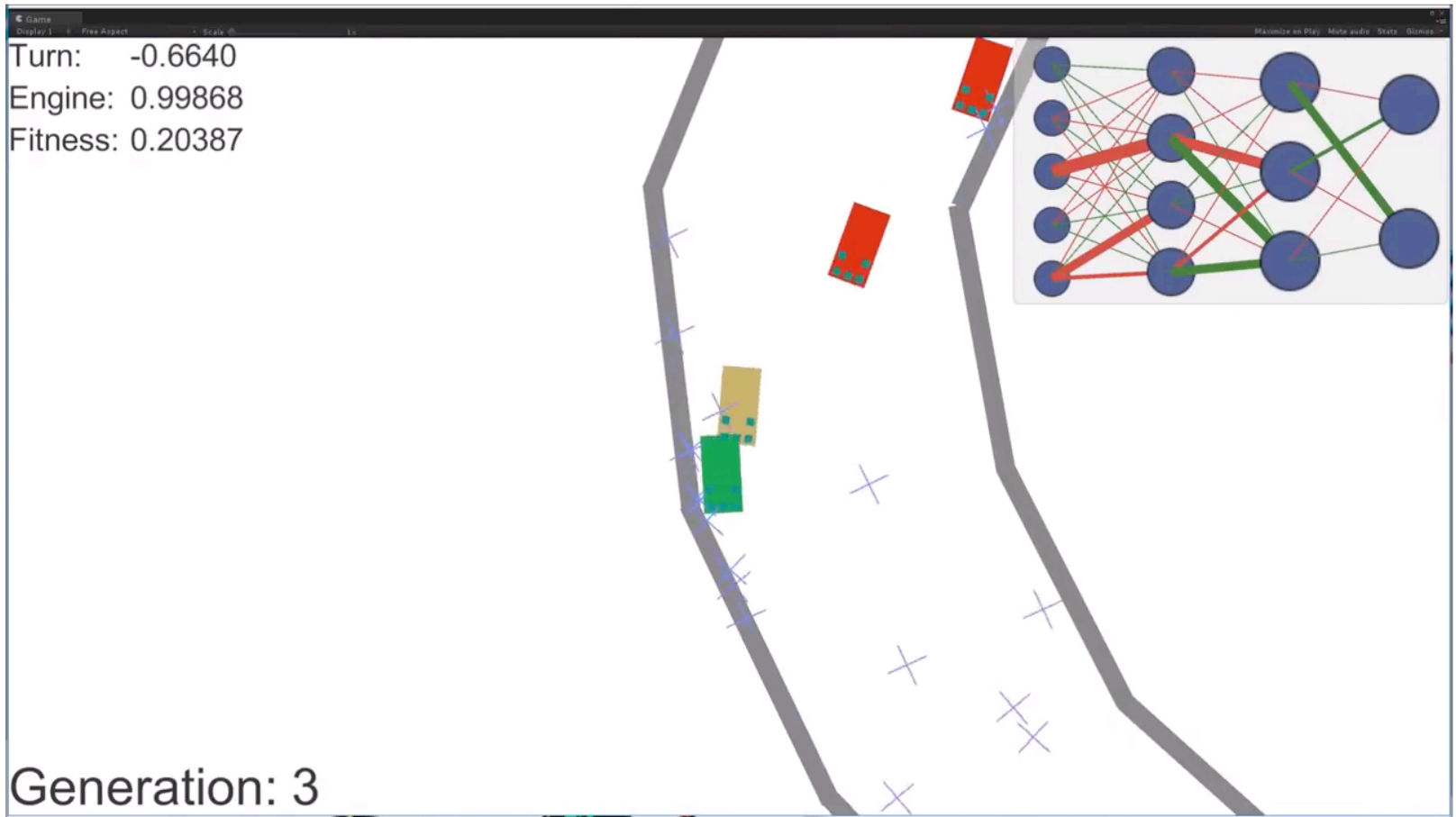


Detections for class 'cow'



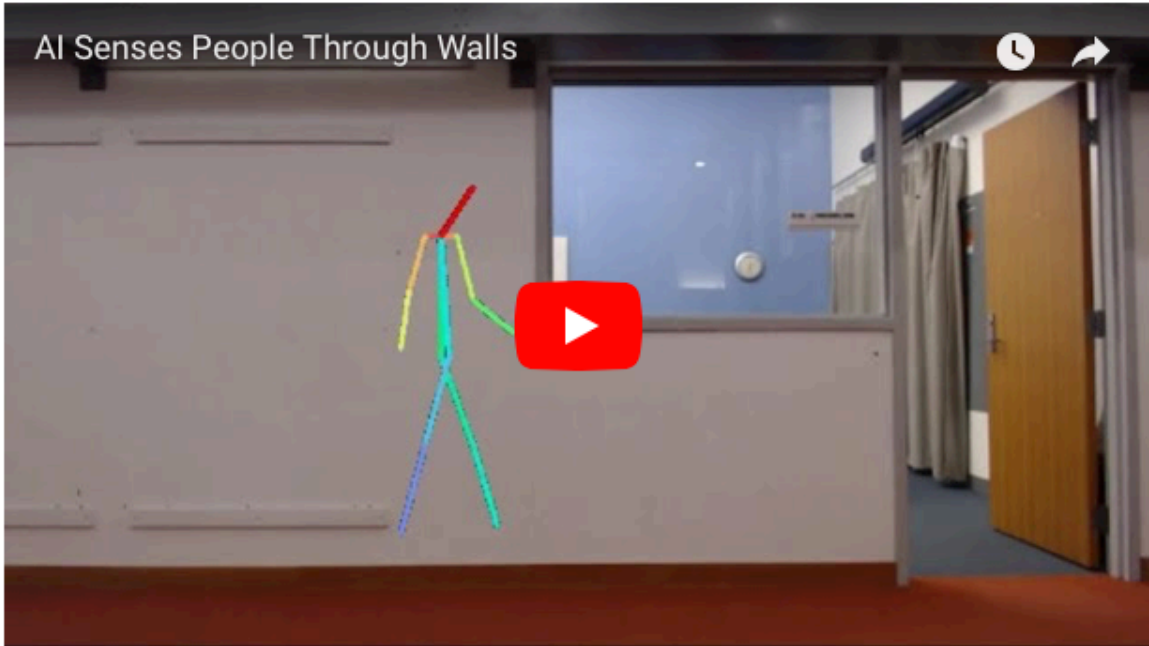
Detections for class 'cat'





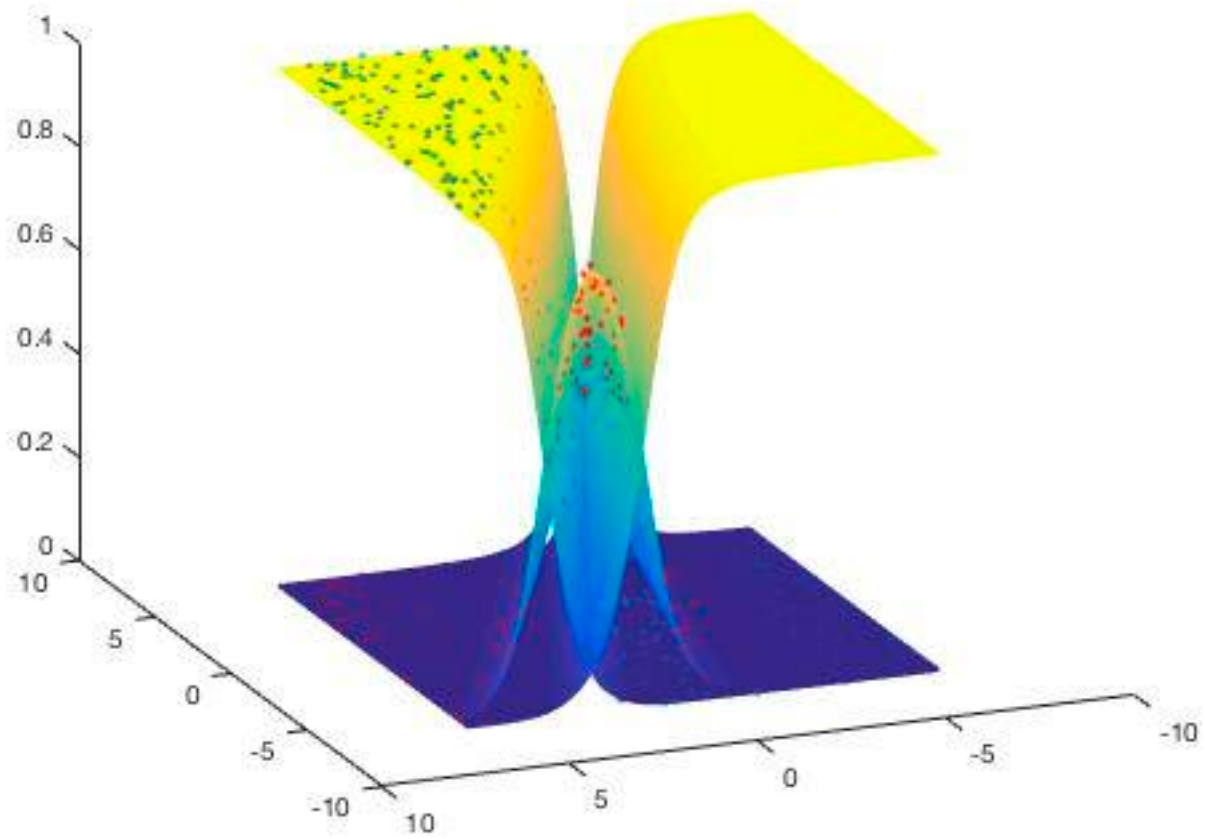
Deep Learning Cars

AI Senses People Through Walls



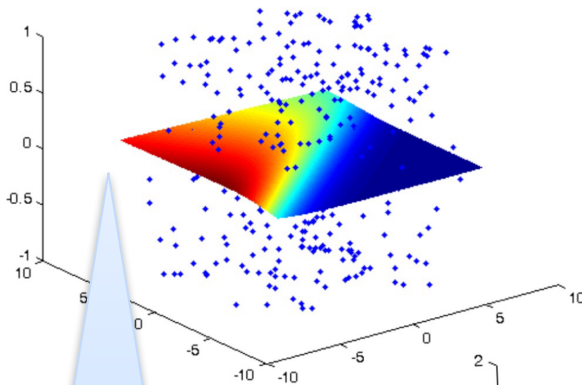






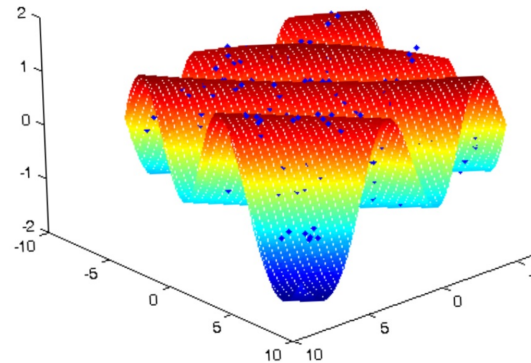
# Nonlinear function approximation

- Given samples from a high-dimensional nonlinear single-valued mapping, the goal is to optimize adaptable parameters for faithful approximation



An adaptable network mapping

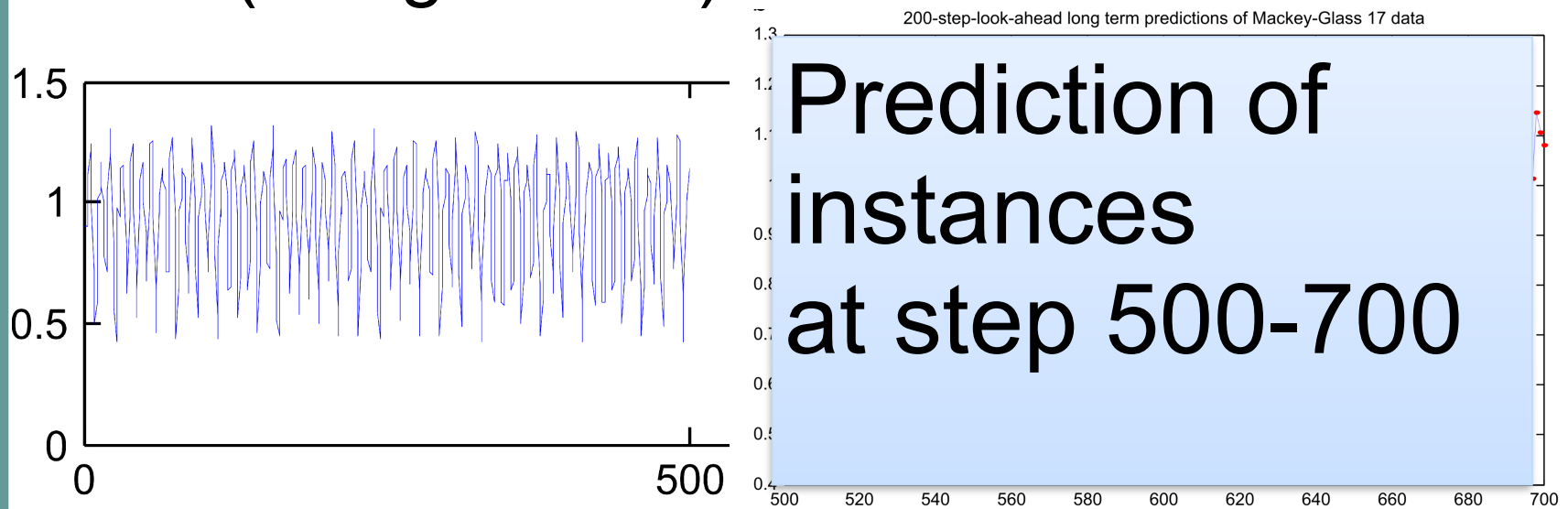
$$y = F(x | \theta_{opt})$$



Optimal network parameters

# Data driven long-term prediction

- MG(Mackey–Glass) 17 generated by RK(Runge-Kutta) 4



200-step-look-ahead prediction.



## Table 1

Target functions.

---

$$f_1(\mathbf{x}) = \sin(x_1 + x_2)$$

$$f_2(\mathbf{x}) = x_1^2 + x_2^2$$

$$f_3(\mathbf{x}) = 0.5x_1^2 - 0.9x_2^2$$

$$f_4(\mathbf{x}) = \exp(-0.05x_1^2 - 0.09x_2^2)$$

$$f_5(\mathbf{x}) = \sin([1, -1]^T \mathbf{x}) + \exp(-\mathbf{x}^T A \mathbf{x})$$

$$f_6(\mathbf{x}) = \tanh(0.8x_1 + 0.2x_2) + \sin(0.3x_1 - 0.9x_2)$$

$$f_7(\mathbf{x}) = 0.5 \sin(x_1 + x_2) + 0.2x_1 - 0.2x_2$$

$$f_8(\mathbf{x}) = \exp(-(\mathbf{x} - \mathbf{w}_1)^T A (\mathbf{x} - \mathbf{w}_1)) + \exp(-(\mathbf{x} - \mathbf{w}_2)^T B (\mathbf{x} - \mathbf{w}_1))$$

$$f_9(\mathbf{x}) = f_8(\mathbf{x}) + 0.5 \sin(x_1 + 0.3x_2) + 0.5 \sin(0.2x_1 - 0.8x_2)$$

$$f_{10}(\mathbf{x}) = \sin(x_1 + x_2 + x_3) + \cos(x_1 + x_2 + x_3)$$

$$f_{11}(\mathbf{x}) = \tanh(x_1 + x_2 + x_3 + x_4)$$

---

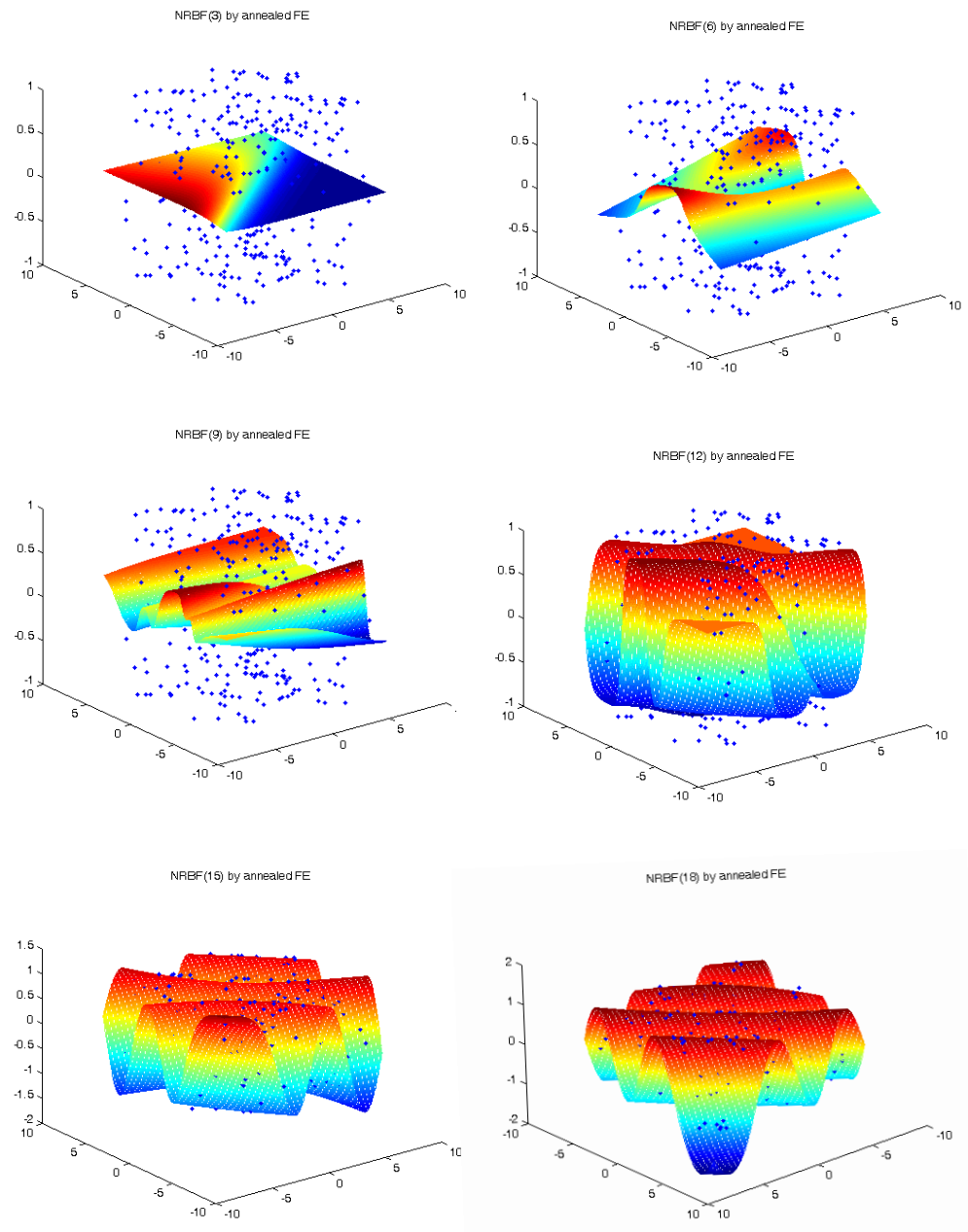
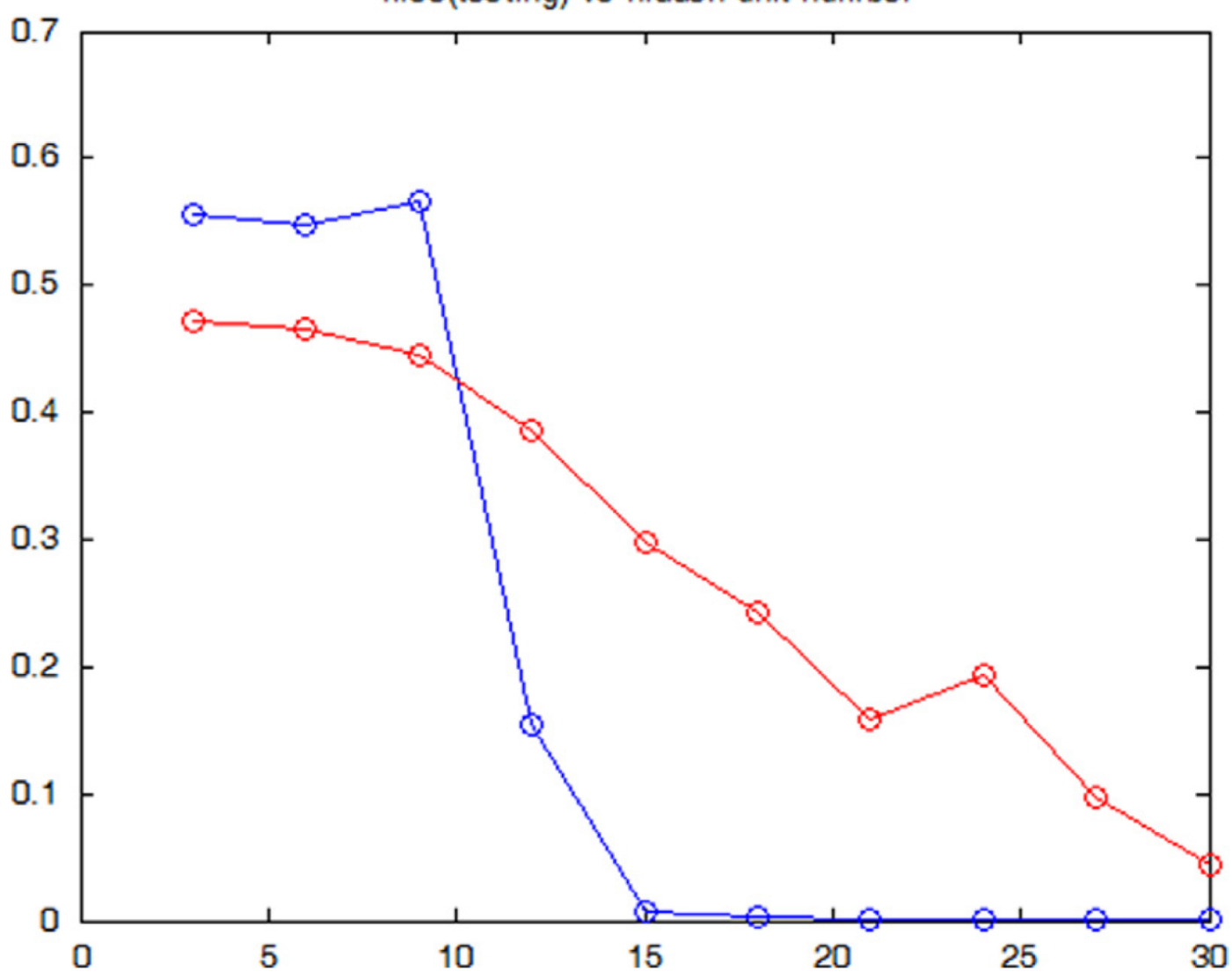
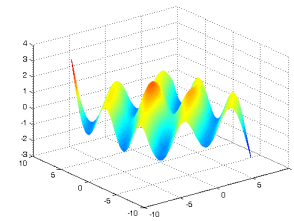
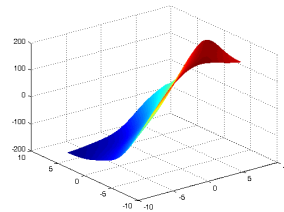
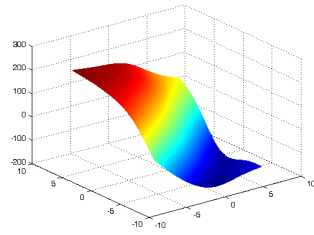


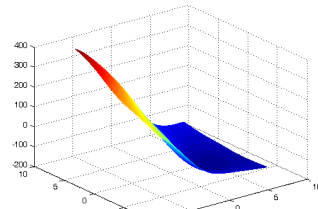
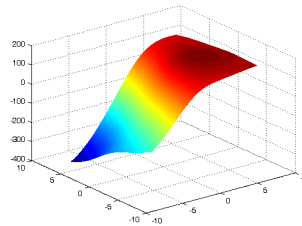
Figure 4



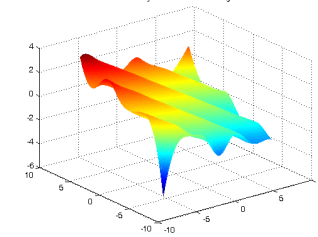
**Fig. 5.** Mean square testing errors of annealed competitive learning (blue curve) and the Rätsch method (red curve) in approximating  $f_1$  versus the numbers of hidden units. (For interpretation of the references to color in this figure caption, the reader is referred to the web version of this paper.)



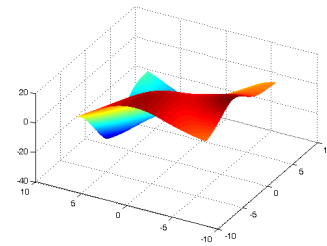
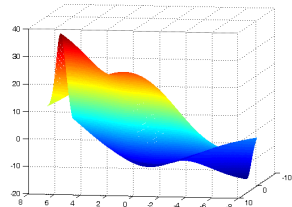
(a)



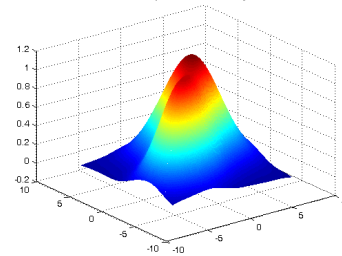
NREBF by annealed FE learning



(b)

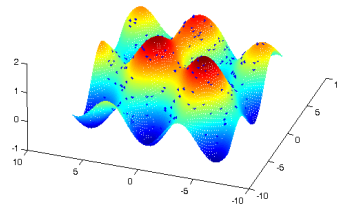


NREBF by annealed FE learning



(c)

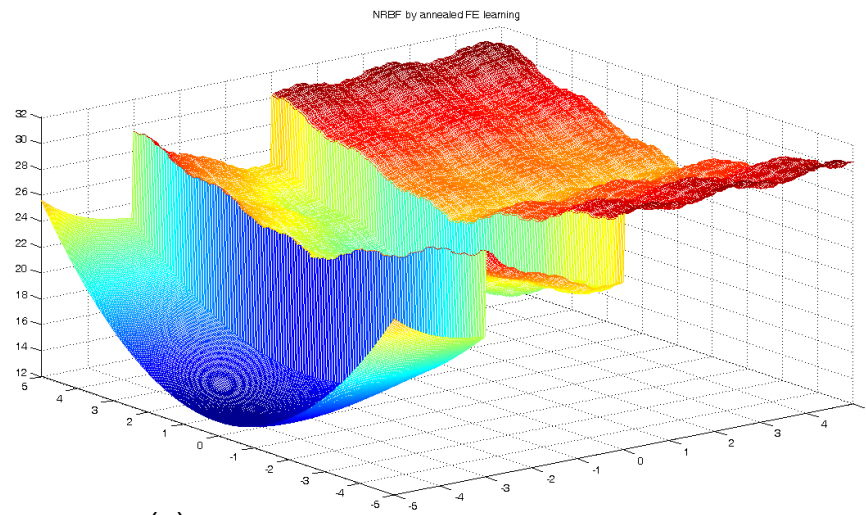
NREBF by annealed FE learning



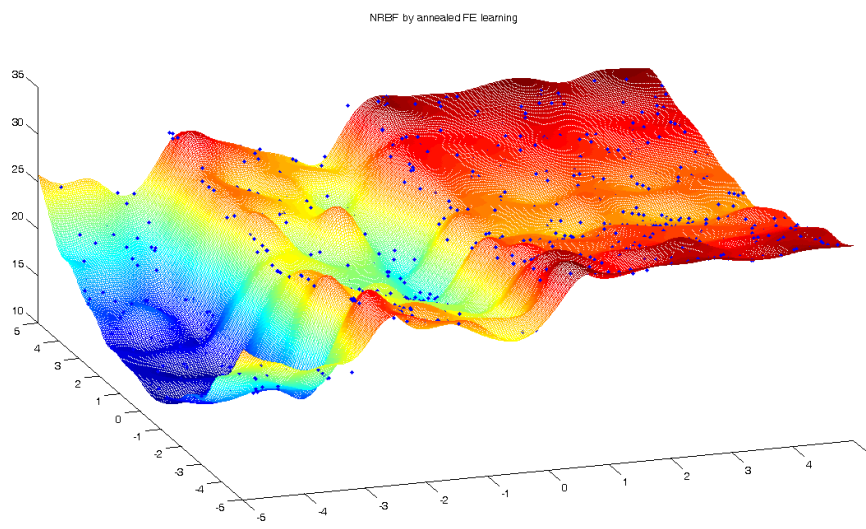
(d)

Figure 6





(a)



(b)

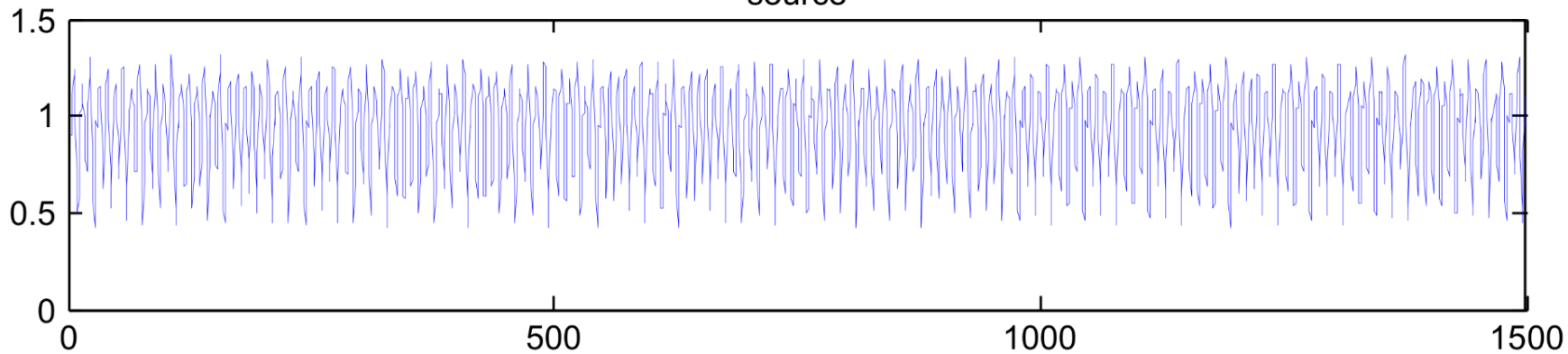
Figure 7

# Chaotic differential function approximation

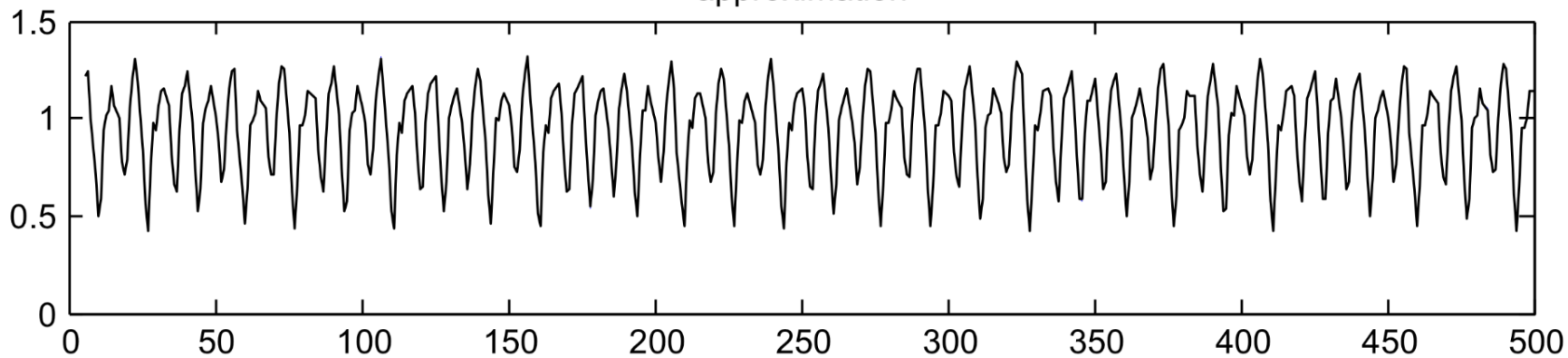
$$\frac{\partial x}{\partial t} = \frac{ax(t - \tau)}{1 + x^c(t - \tau)} - bx(t),$$

$\tau = 17, a = 0.2, c = 10$  and  $b = 0.1$ .

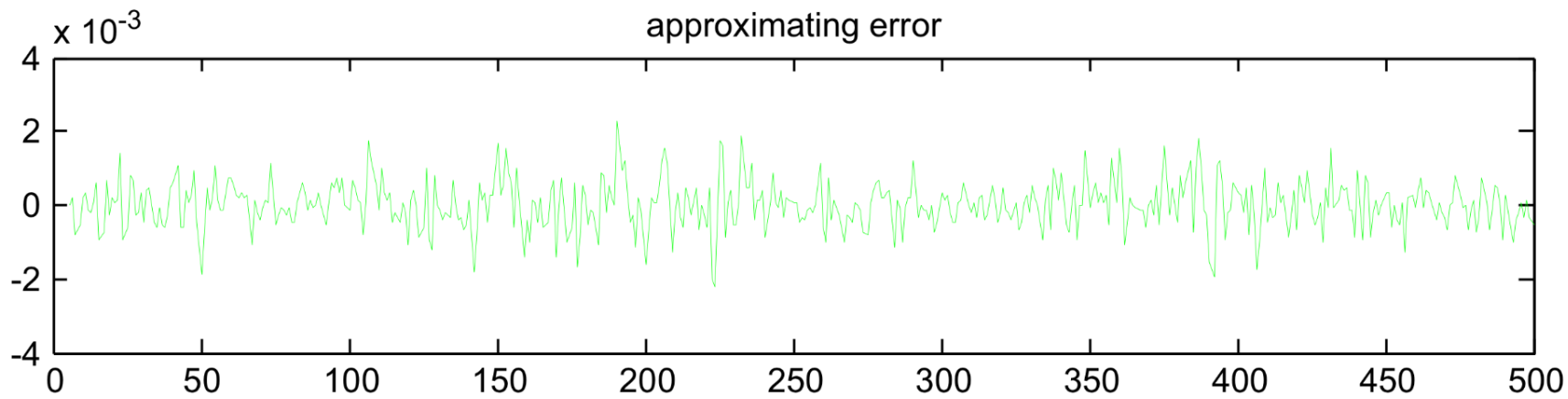
source



approximation



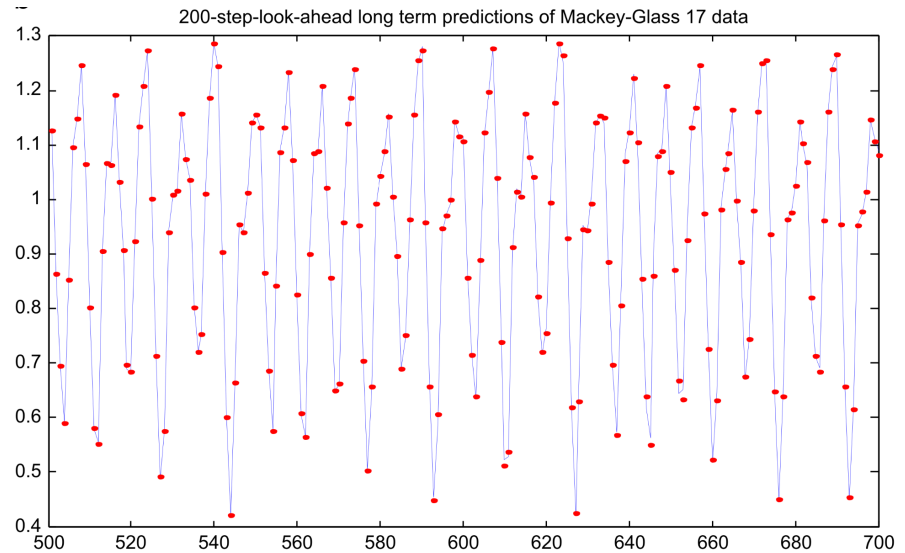
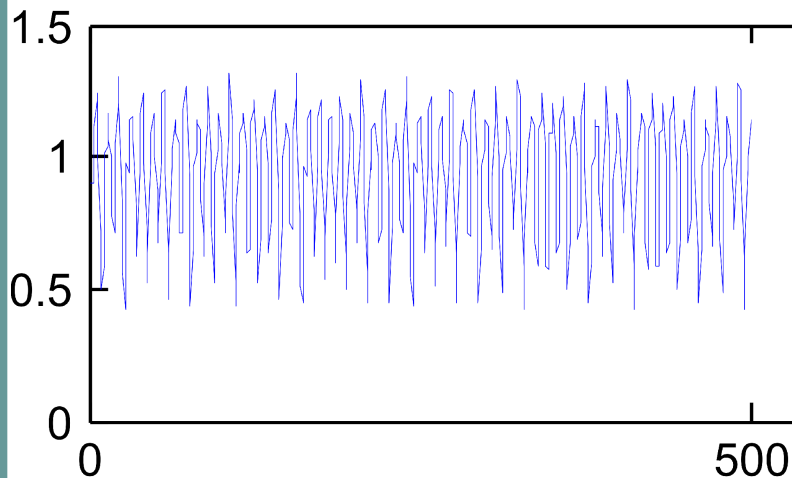
approximating error





# Data driven long-term prediction

- MG(Mackey–Glass) 17 generated by RK(Runge-Kutta) 4



200-step-look-ahead prediction.

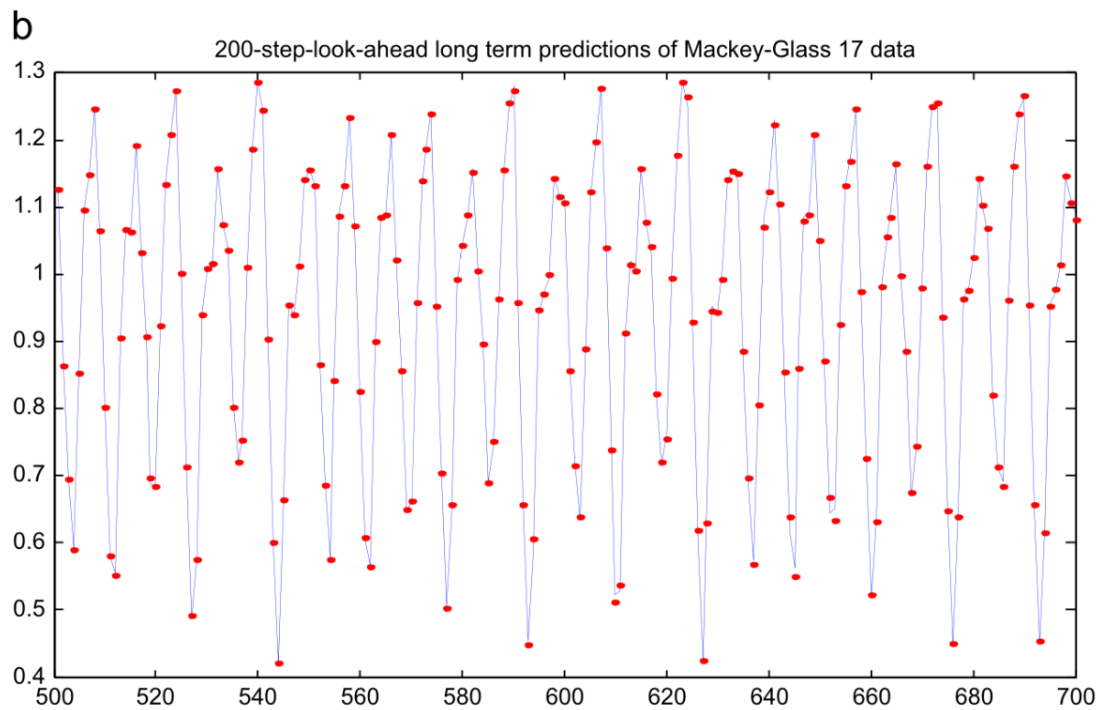
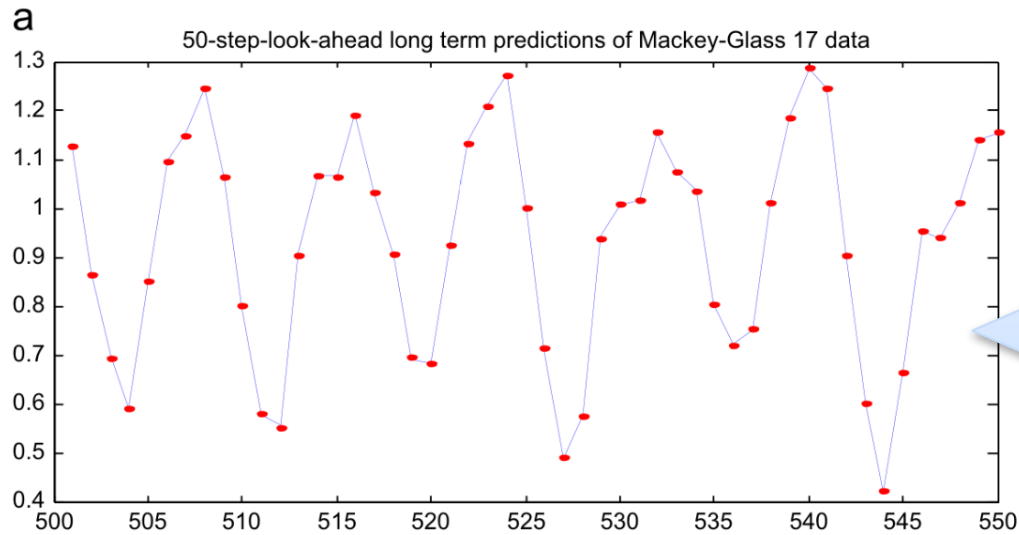


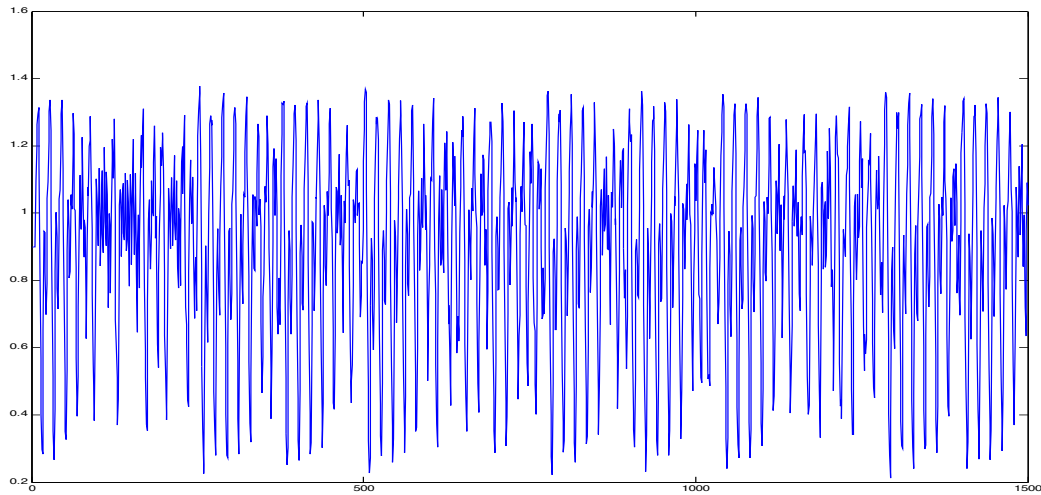
Fig. 10.  $n$ -step-look-ahead predictions of MG17 time series with  $n = 50$  and  $n = 200$  by ensembled cooperative-competitive learning with  $K = 2$ . (For interpretation of the

# Mackey-Glass 30

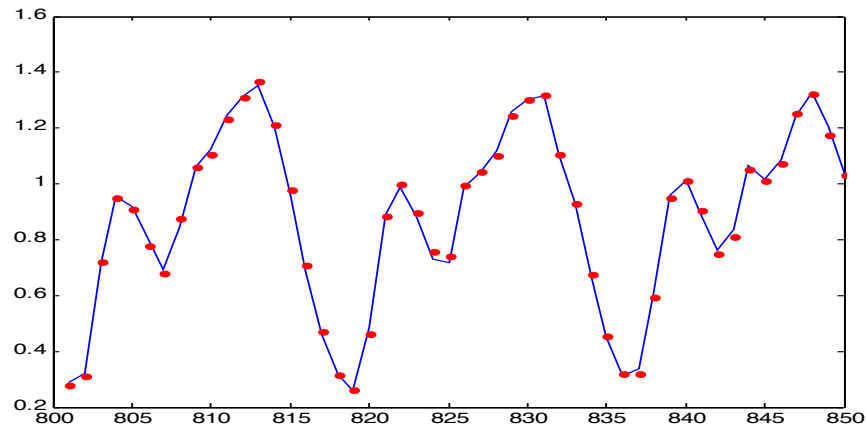
$$\frac{\partial x}{\partial t} = \frac{ax(t - \tau)}{1 + x^c(t - \tau)} - bx(t),$$

$\tau = 30$   $a = 0.2$ ,  $c = 10$  and  $b = 0.1$ .

Mackey-Glass 30 data



50-step-look-ahead long term predictions of Mackey-Glass 30 data



correlation  
coefficient  
0.999

Figure 11



# CDFA: Nonlinear delay differential equations

$$\frac{\partial x}{\partial t} = x(t - \tau) - x^3(1 - \tau),$$

where the delay  $\tau$  is set to 1.6.

J.C. Sprott, A simple chaotic delay differential equation, Phys. Lett. A 366 (2007) 397–402.

# Function Approximation

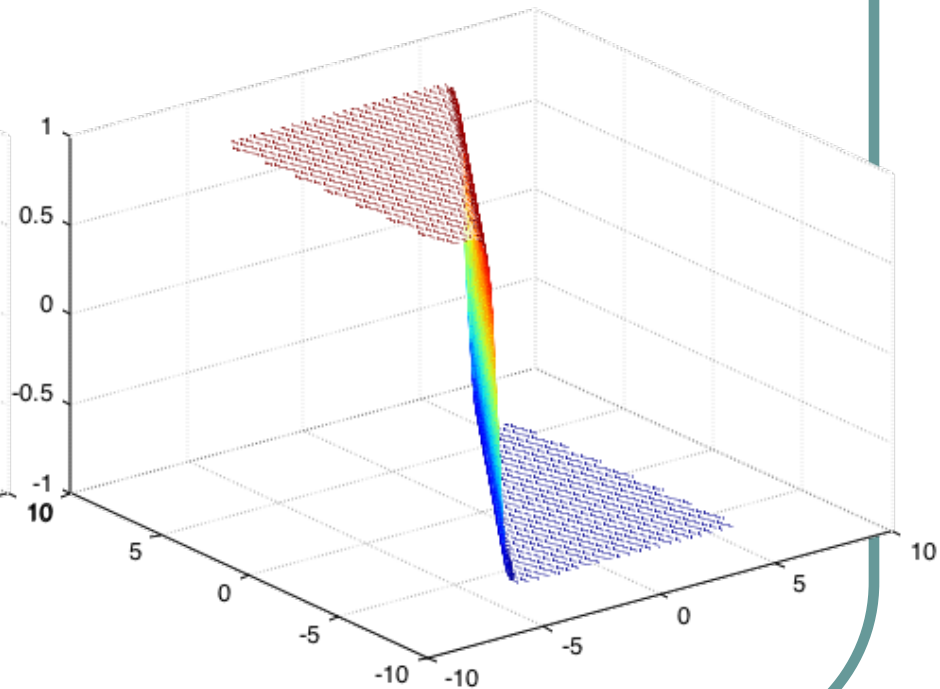
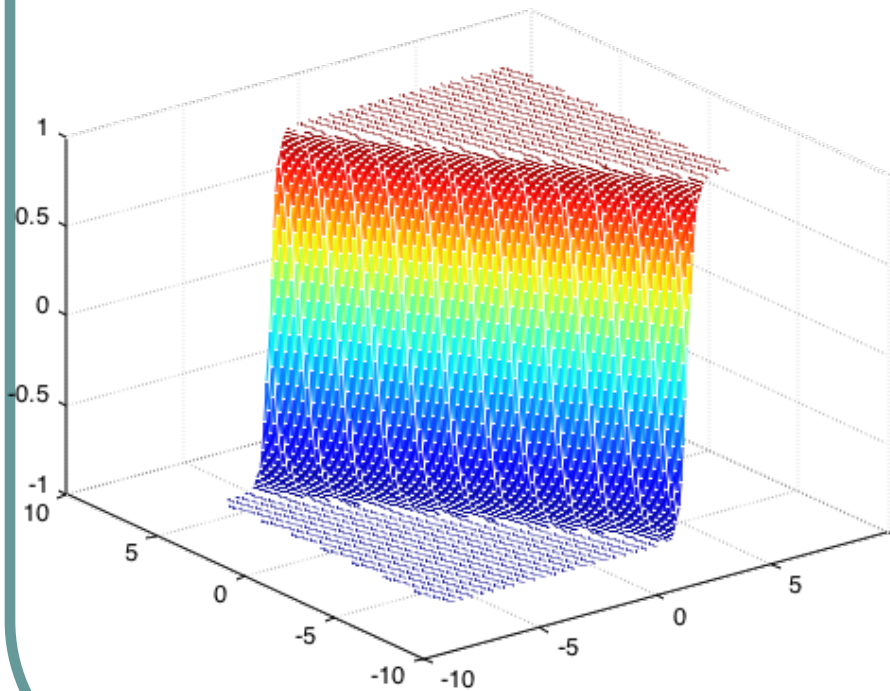
Multiple input variables

Nonlinear mapping from domain to range

# tanh

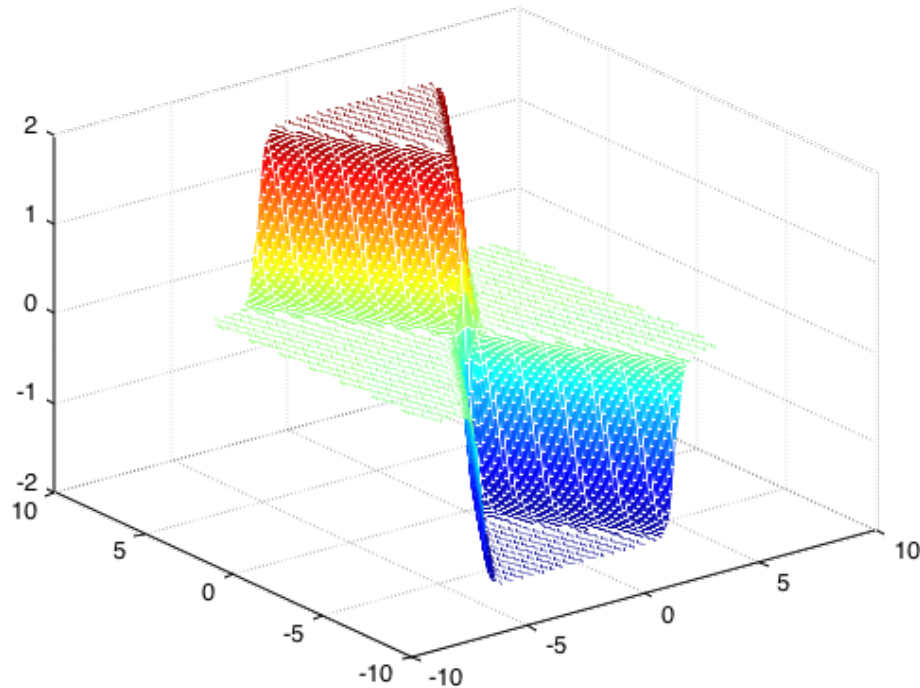
$$f(x_1, x_2) = y_1 = 2x_1 + 3x_2$$

$$f(x_1, x_2) = y_2 = 2x_1 - 3x_2$$



# Two post-nonlinear projections

$$f(x_1, x_2) = \tanh(2x_1 + 3x_2) + \tanh(2x_1 - 3x_2)$$

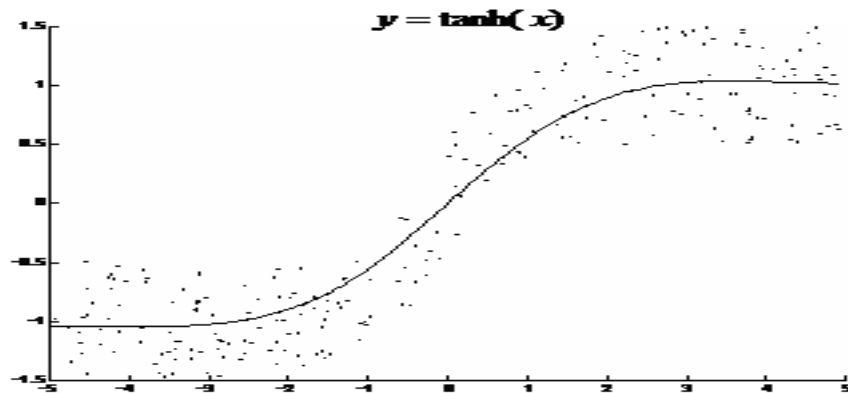
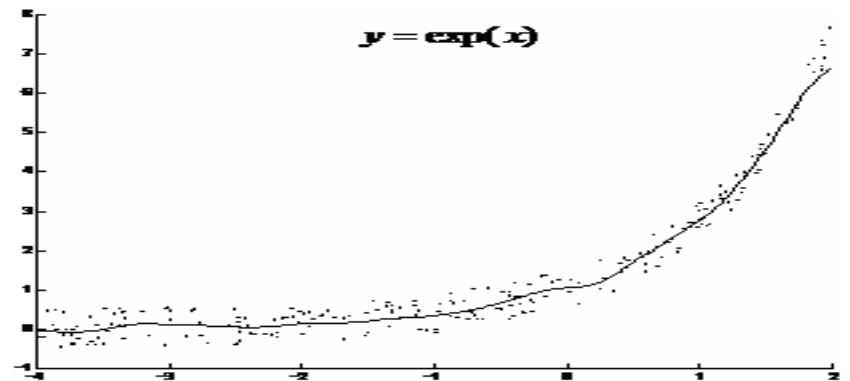
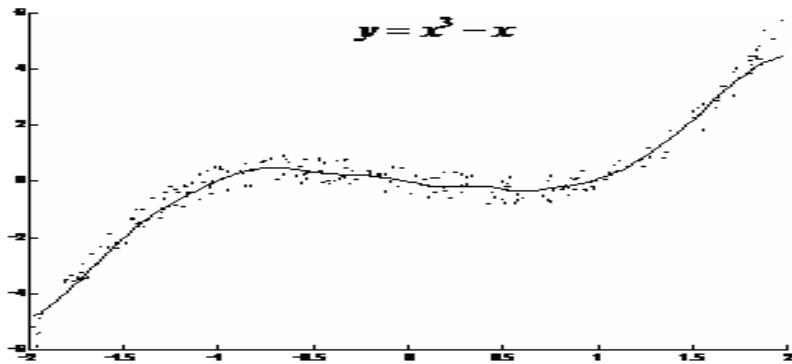


# Intelligence computations

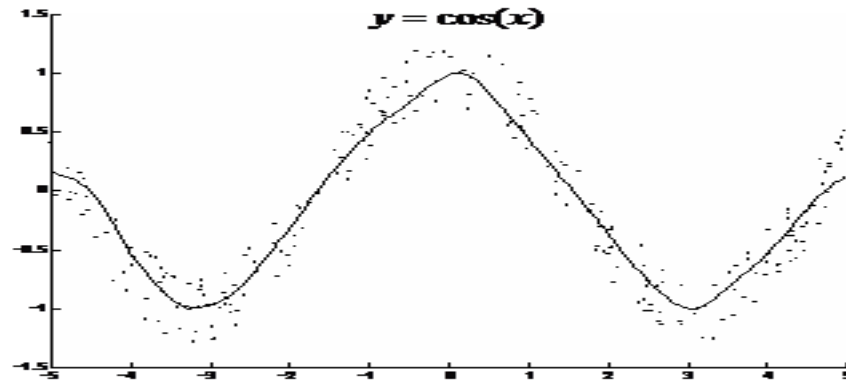
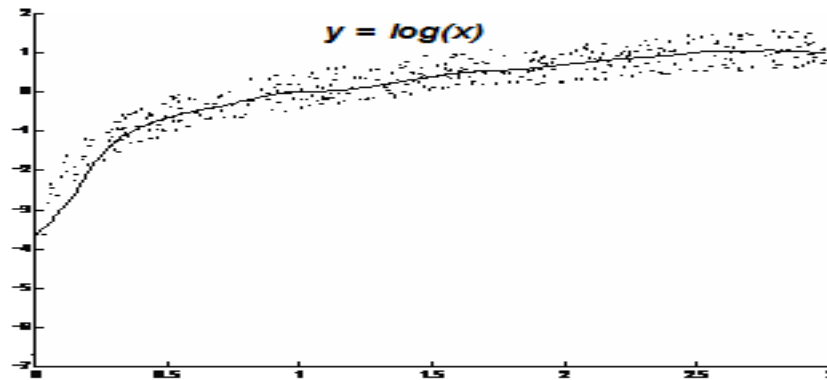
- Neural networks
- Machine Learning
- Data analysis
- Numerical computations



# Function approximation

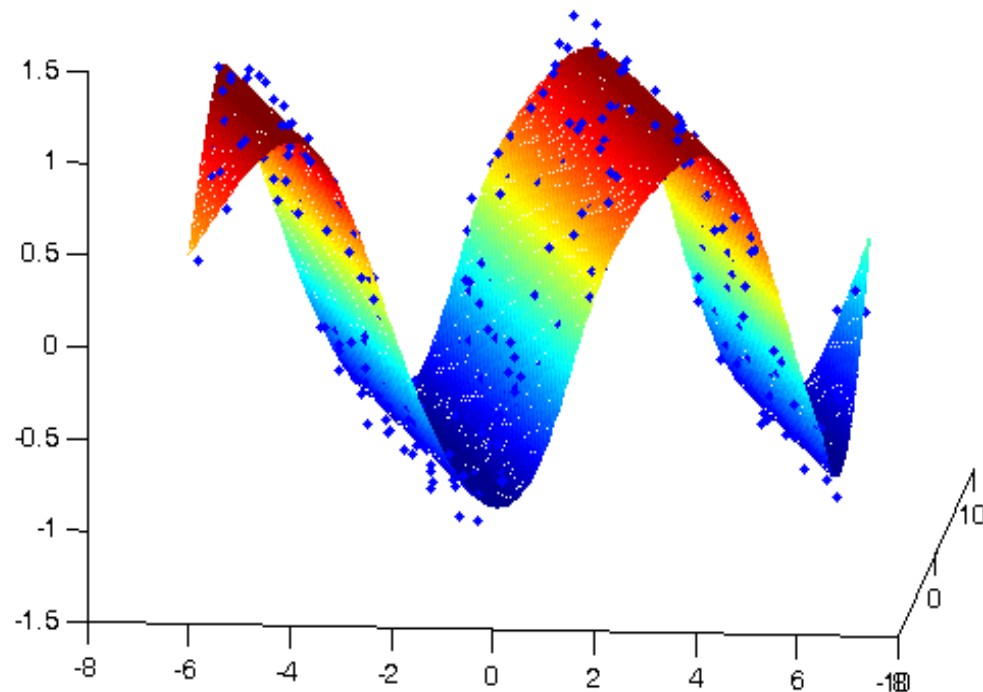


# One-dimensional function approximation



# LM learning for MLP

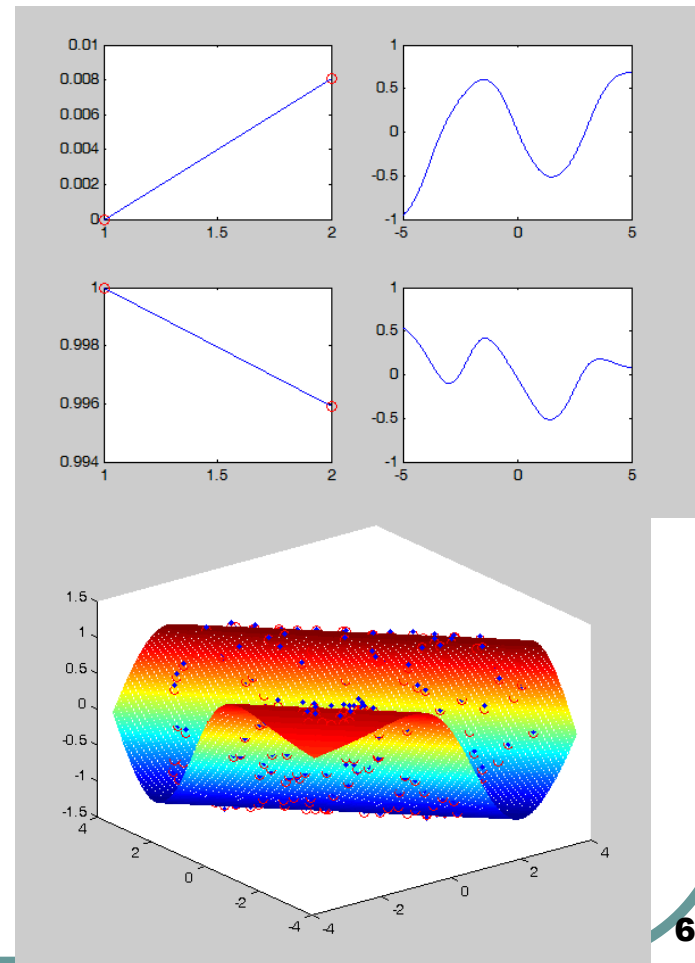
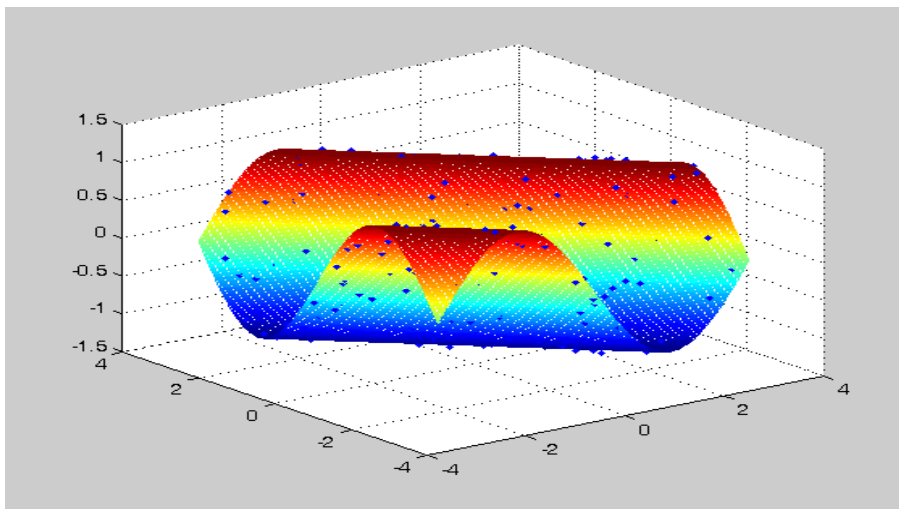
## Two-dimensional Function Approximation





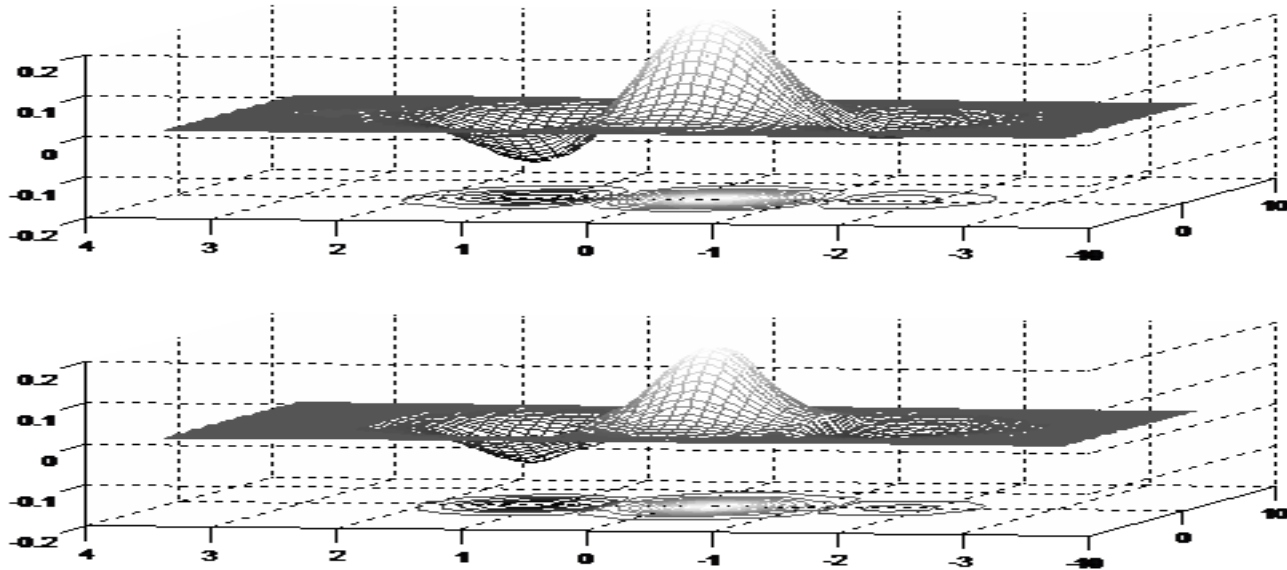
# Learning MLPotts networks

Two-dimensional function approximation  
by learning MLPotts networks  
(Wu 2008)



# Approximating Gabor function

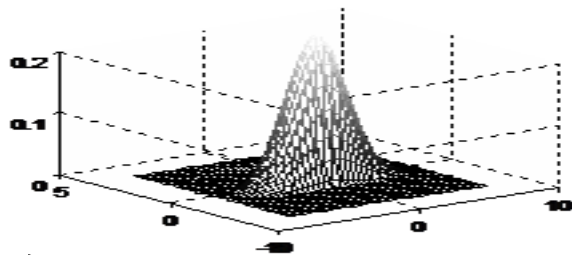
Learning generalized adalines (Wu et al 2006)



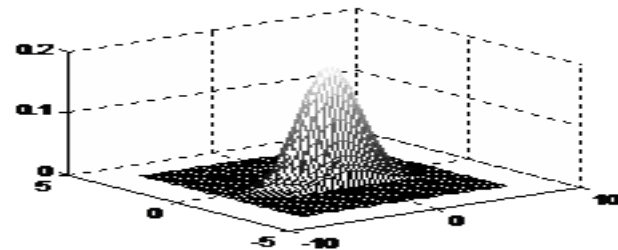
# Approximating Gabor function

## Learning gadaline networks

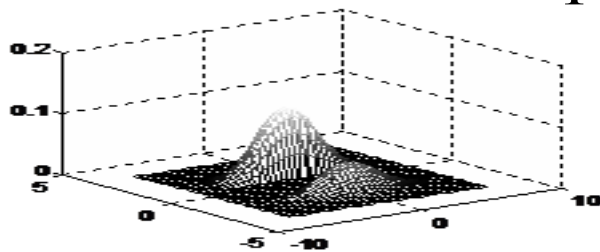
$$y_7^+(\mathbf{z})$$



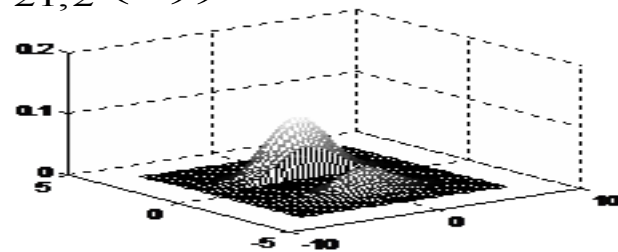
$$\exp(G_{21,2}^+(\mathbf{z}))$$



$$y_7^-(\mathbf{z})$$



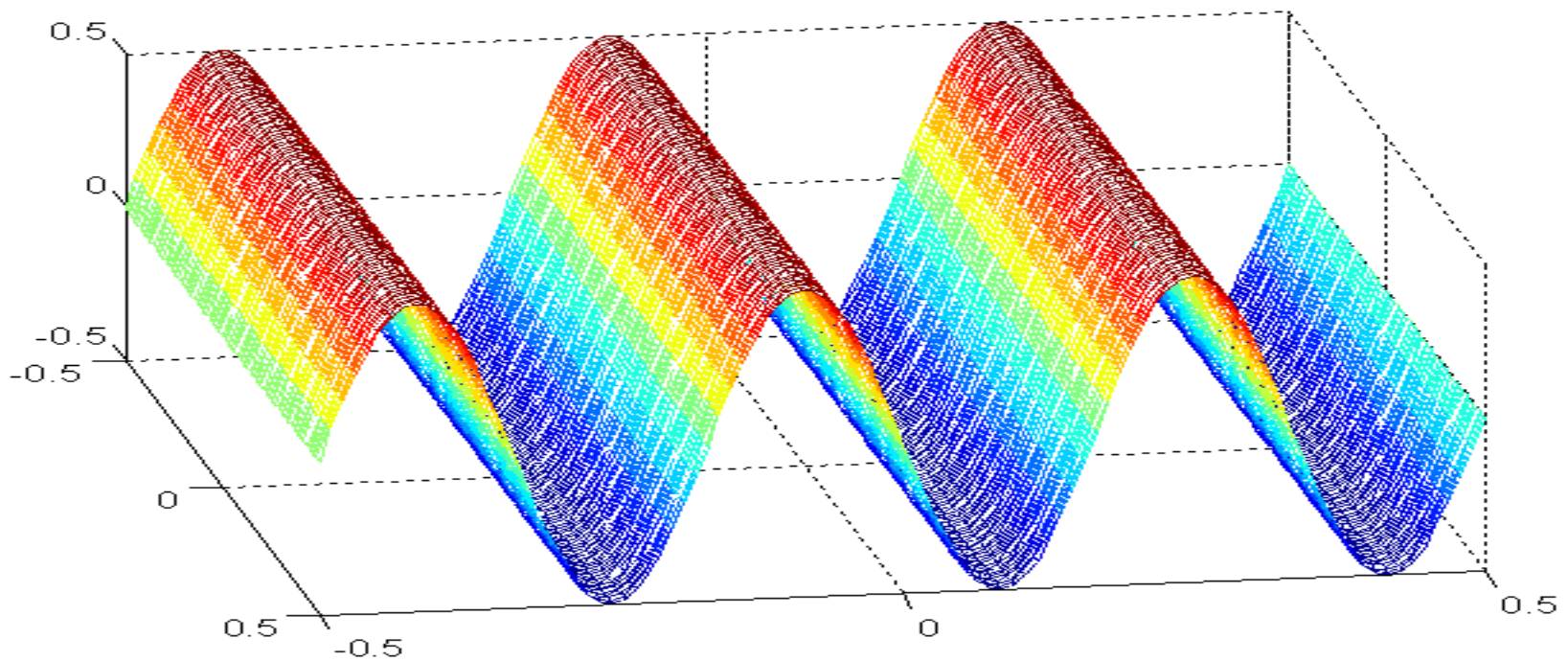
$$\exp(G_{21,2}^-(\mathbf{z}))$$



# Sinusoidal function approximation

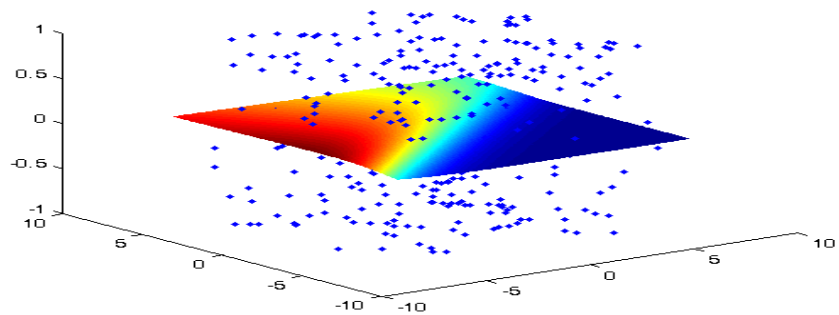
Learning radial basis networks (Wu et al 2006)

$y(\mathbf{z})$

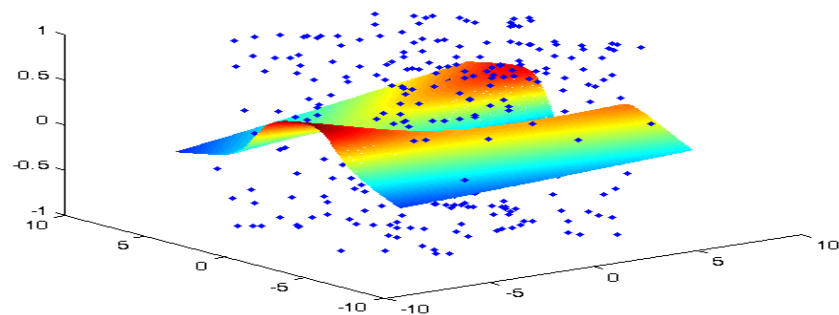




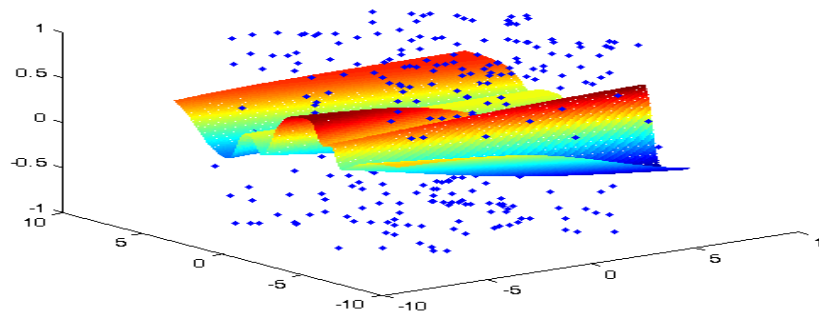
NRBF(3) by annealed FE



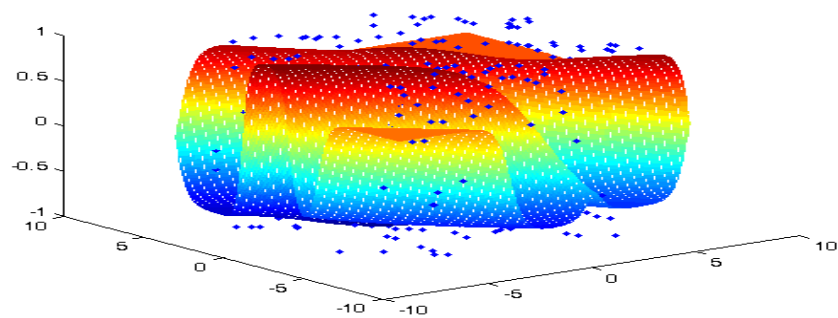
NRBF(6) by annealed FE



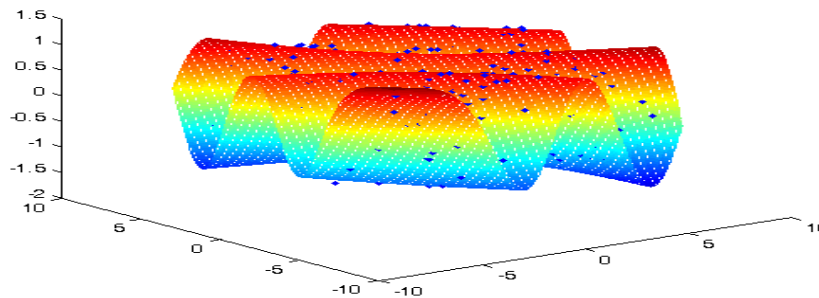
NRBF(9) by annealed FE



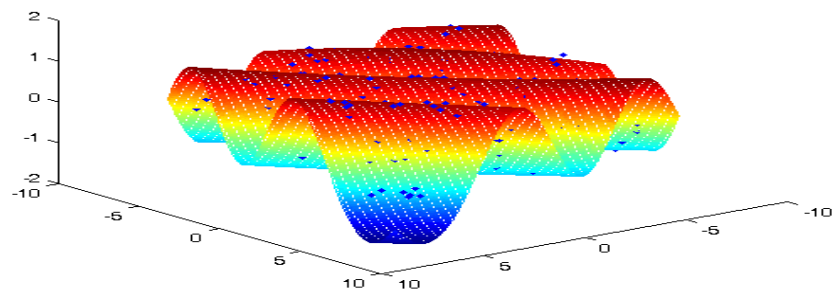
NRBF(12) by annealed FE

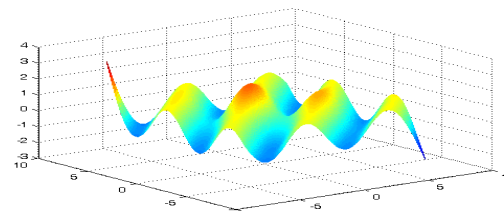
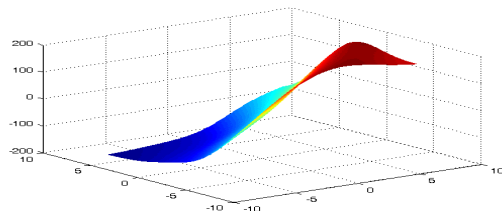
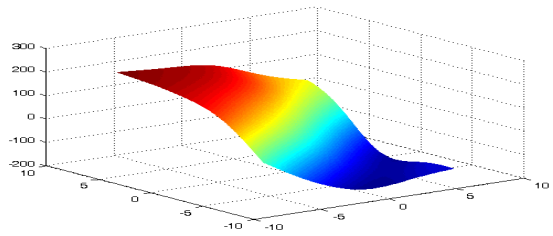


NRBF(15) by annealed FE

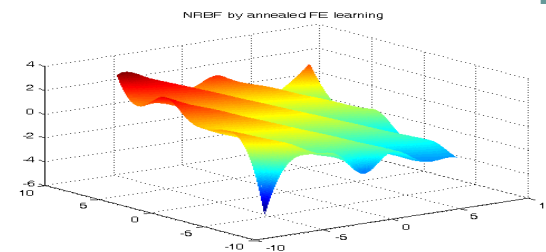
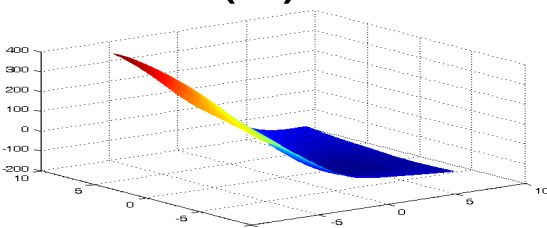
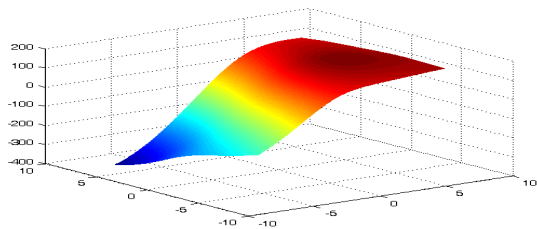


NRBF(18) by annealed FE

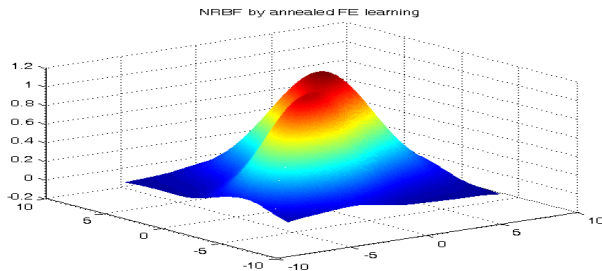
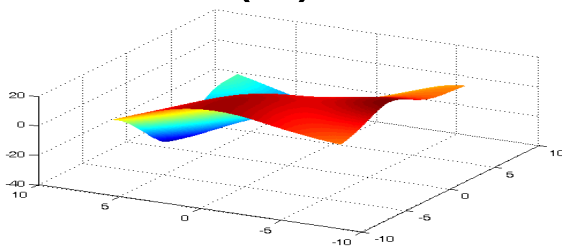
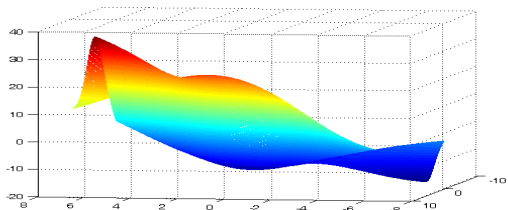




(a)

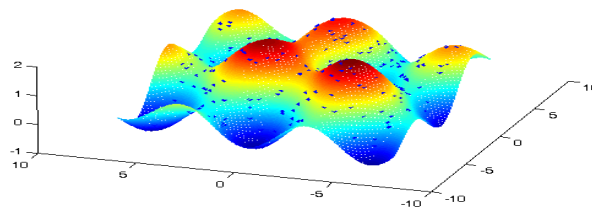


(b)



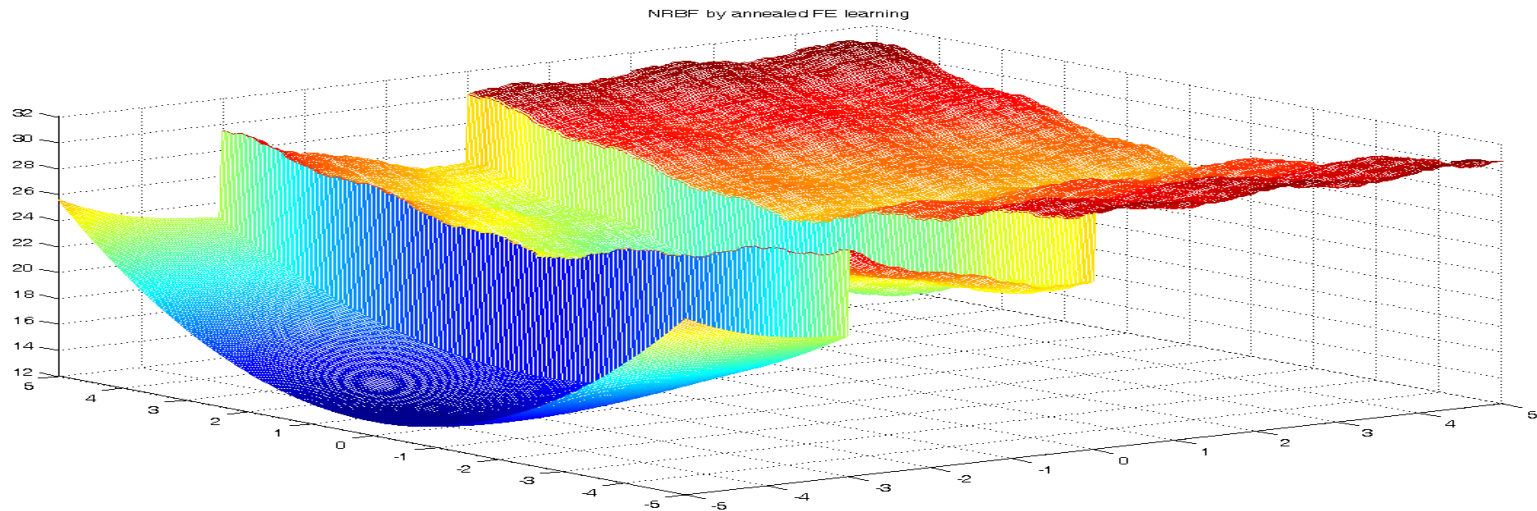
(c)

NRBF by annealed FE learning

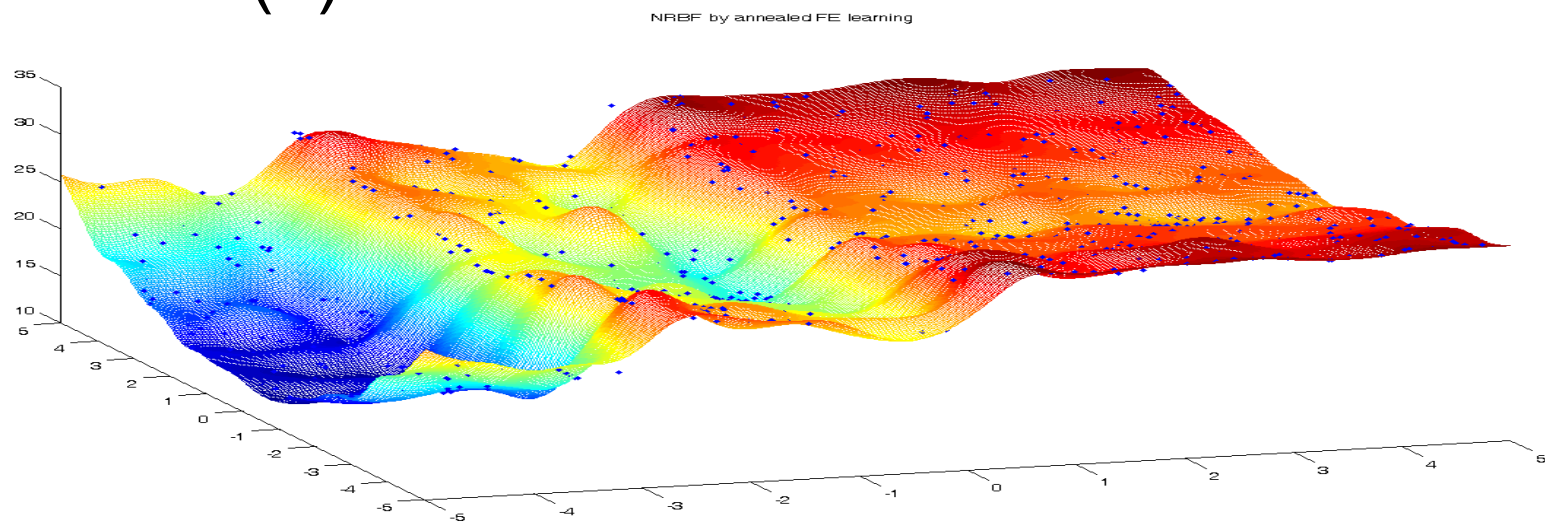


(d)

Figure 6



(a)



(b)

Figure 8

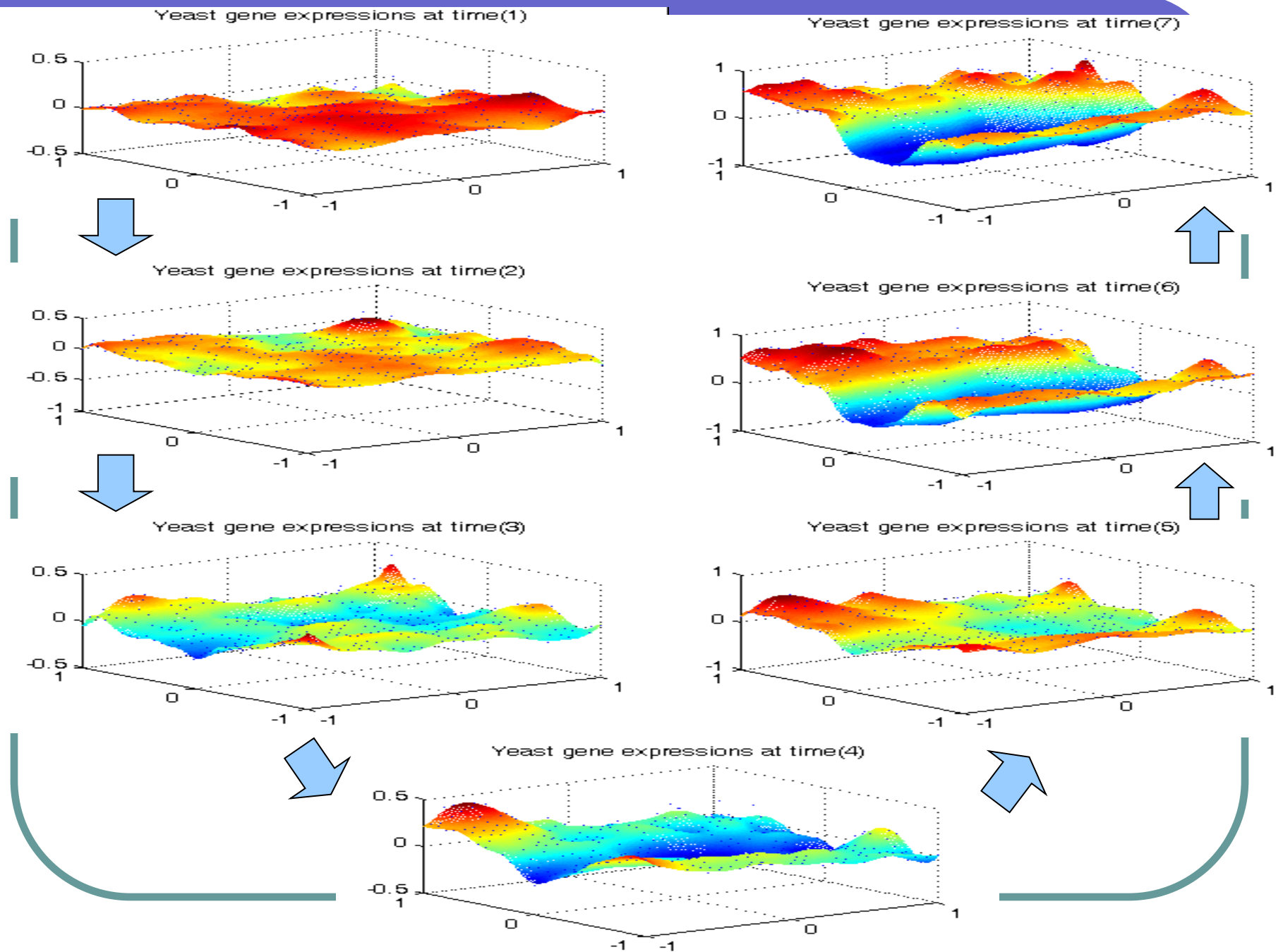


Figure 9



Yeast gene expressions of different time courses

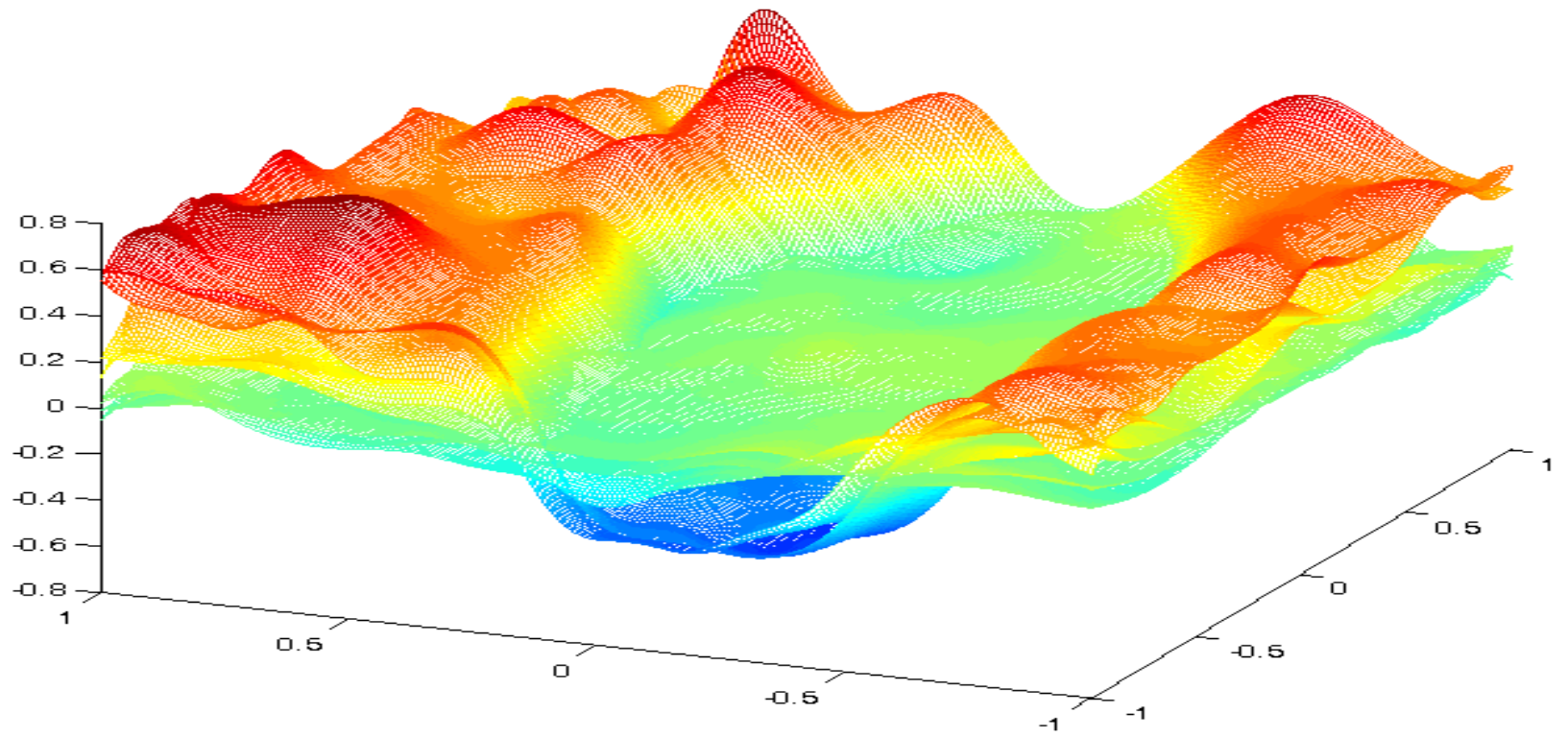
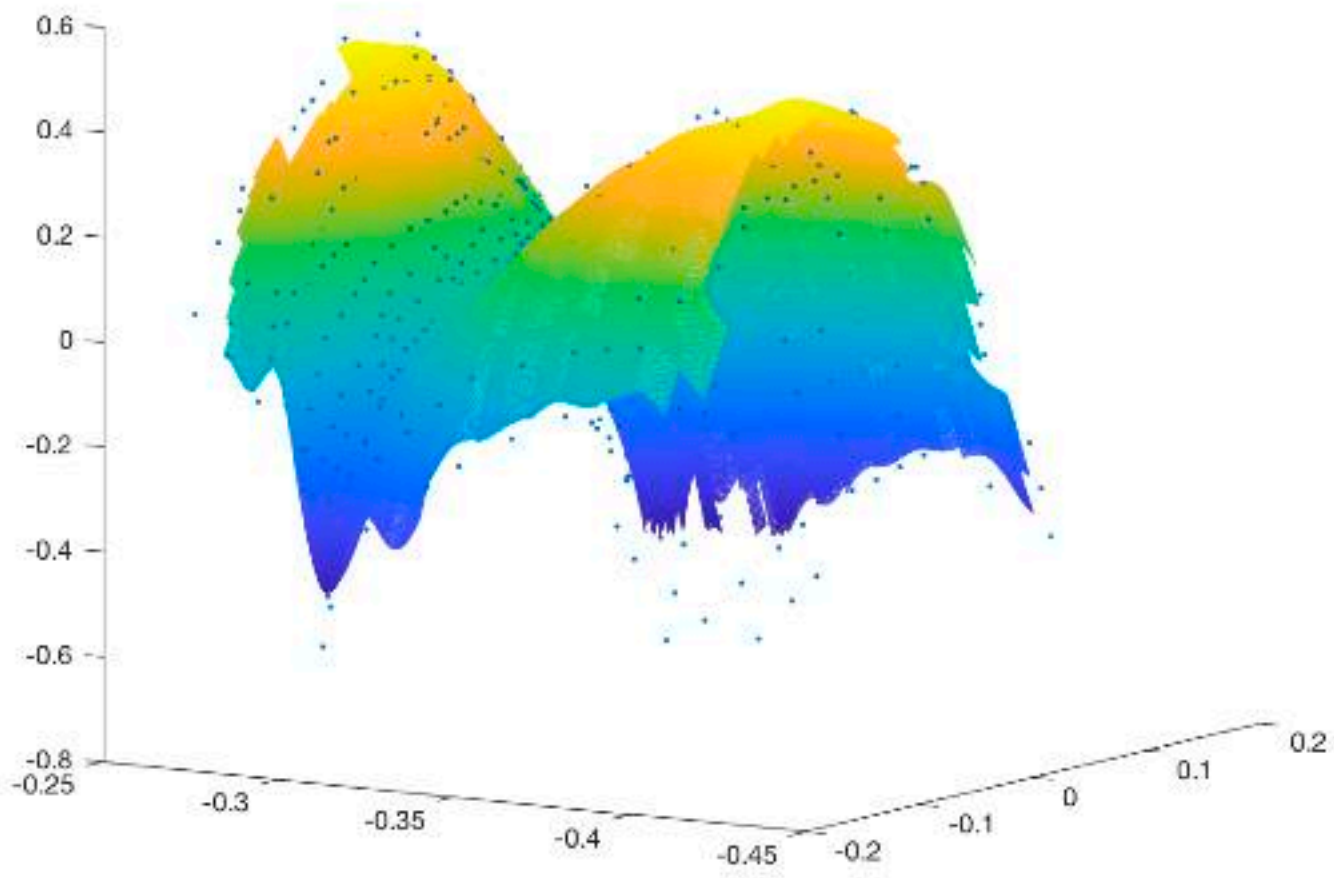
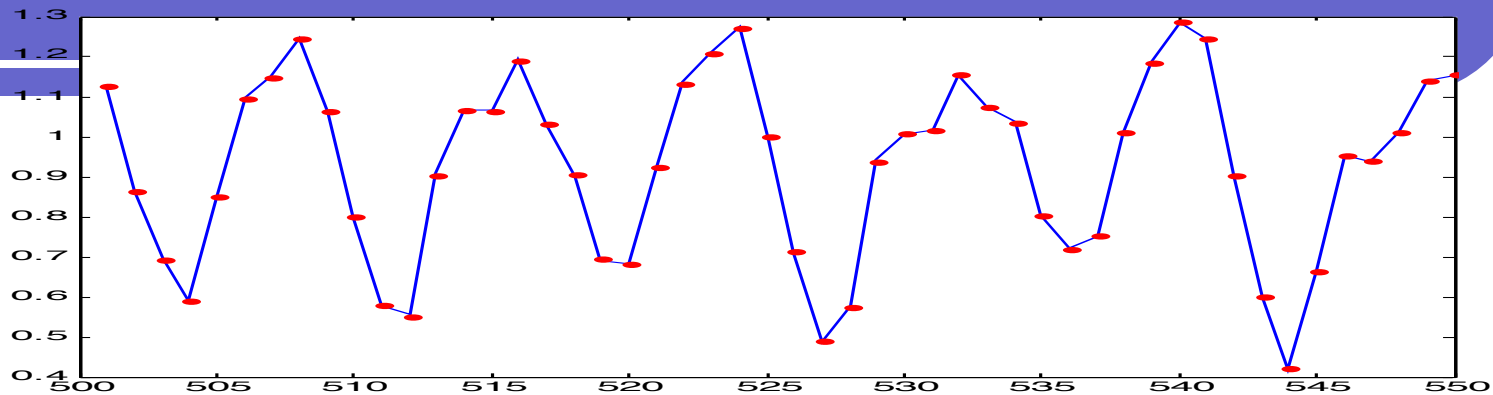


Figure 10

### deep learning

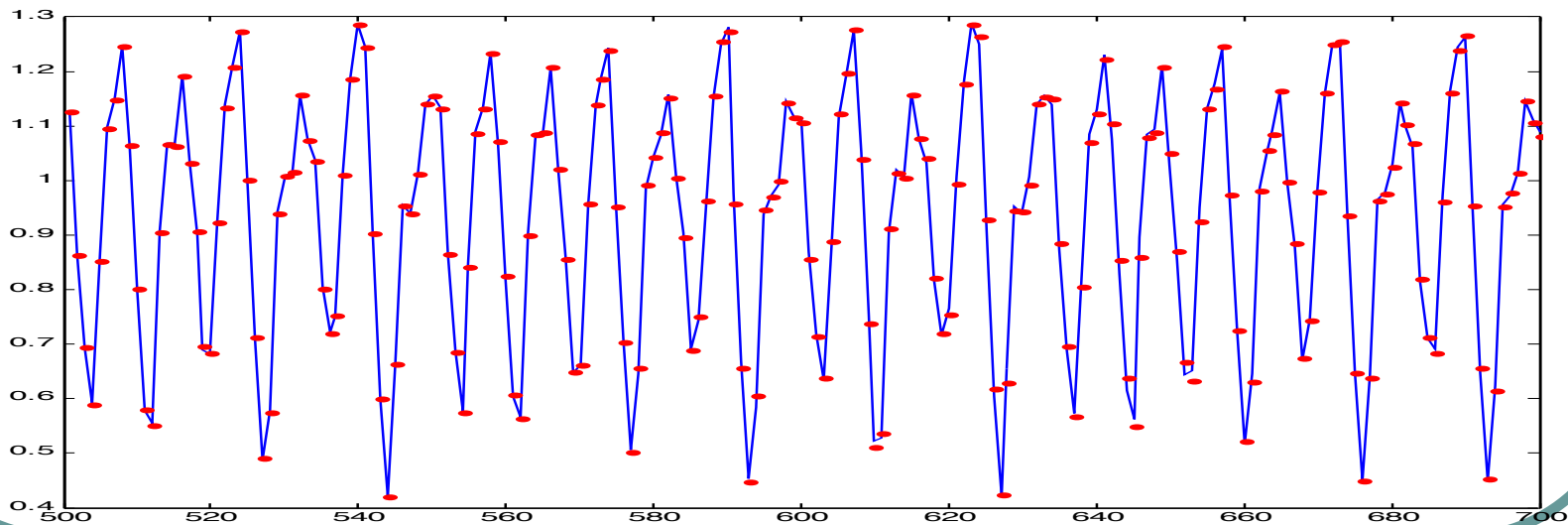


50-step-look-ahead long term predictions of Mackey-Glass 17 data



(a)

200-step-look-ahead long term predictions of Mackey-Glass 17 data

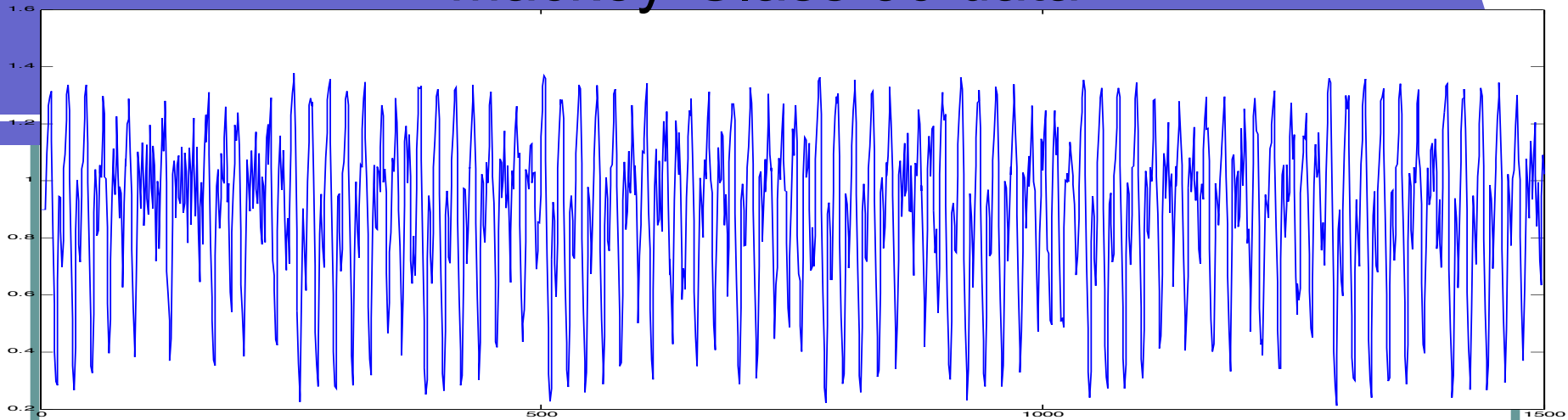


(b)

Figure 11



# Mackey-Glass 30 data



50-step-look-ahead long term predictions of Mackey-Glass 30 data

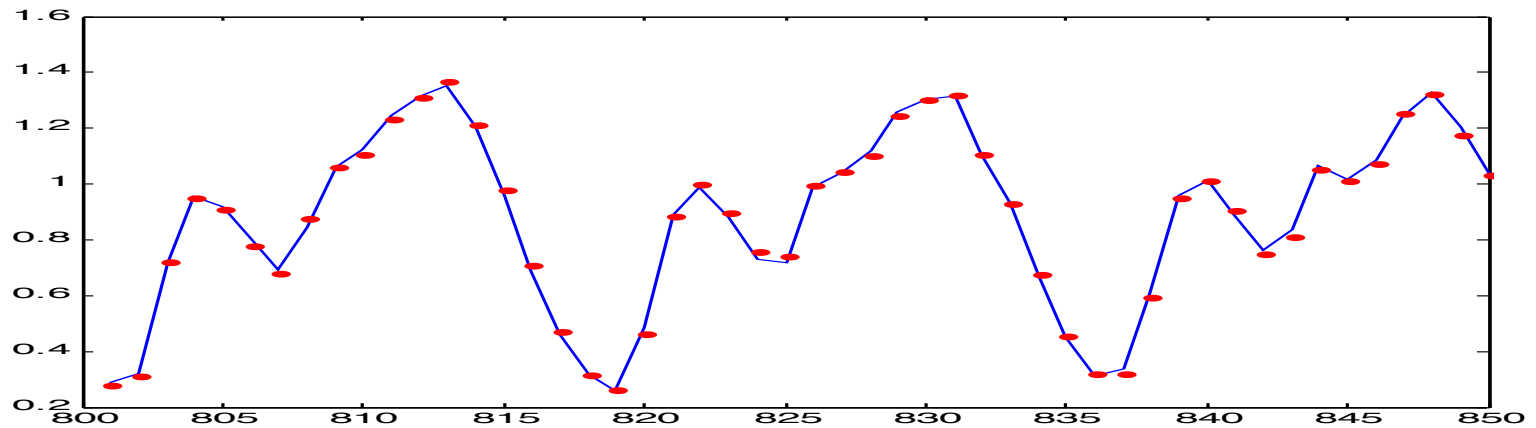
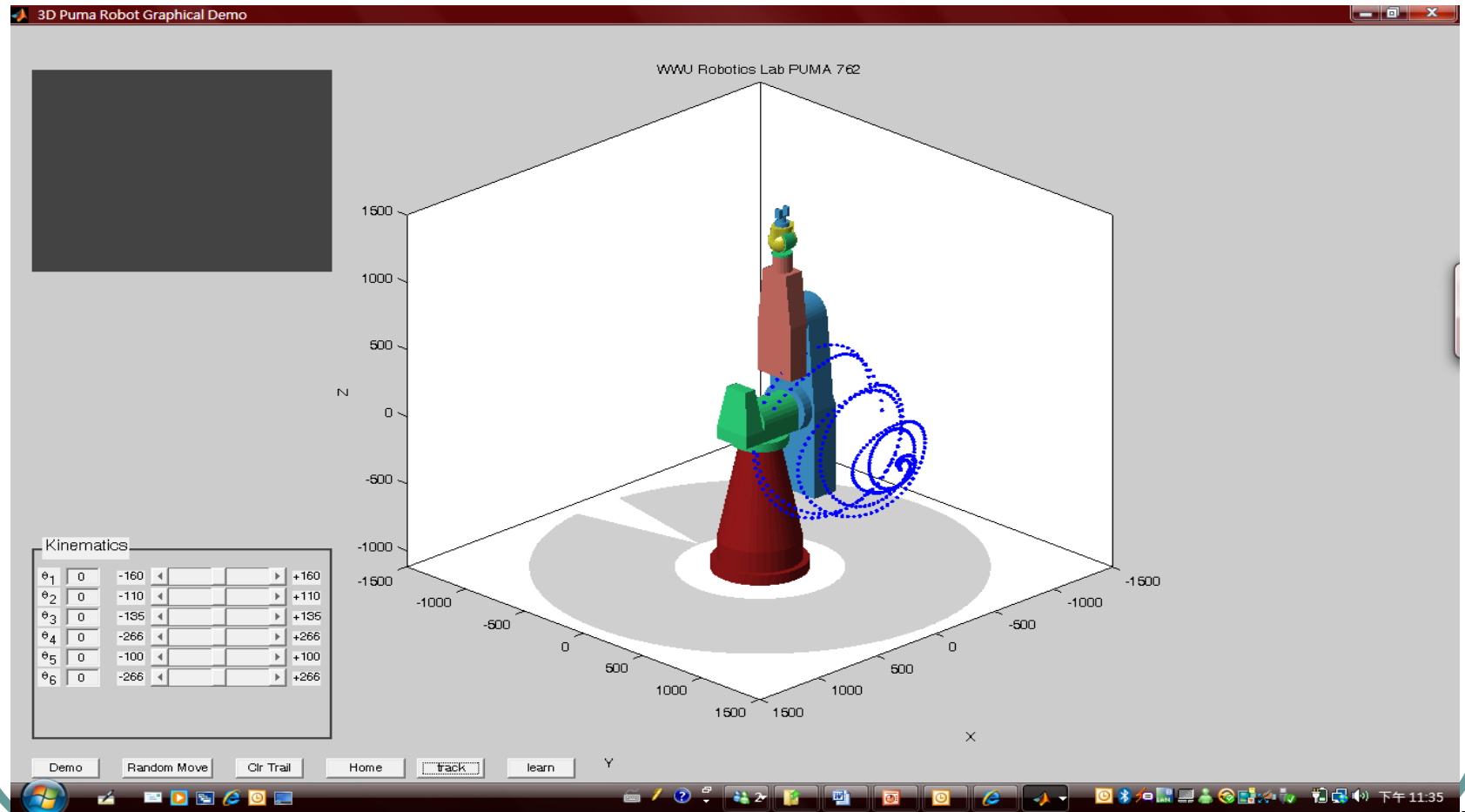


Figure 12

# Robot arm control



# Pen writing recognition

3D Puma Robot Graphical Demo

cursorPen

Pen Writing & Recognizing Panel  
INA, AM, NDHU

PenWriting OK

Filing

LOAD SAVE

80  
70  
60  
50  
40  
30  
20

20 30 40 50 60 70

Process

Recognize a

AddToDB

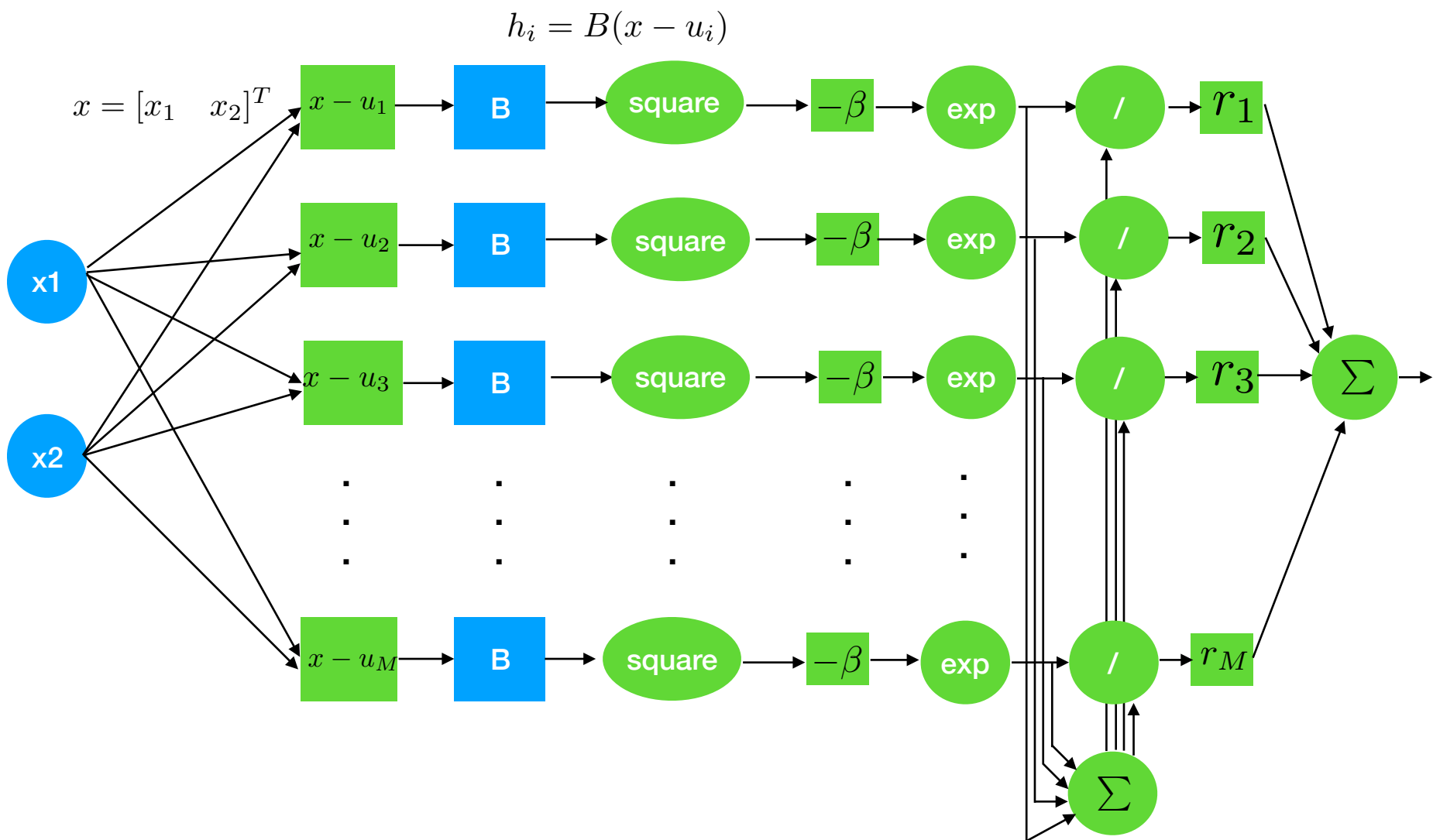
Kinematics

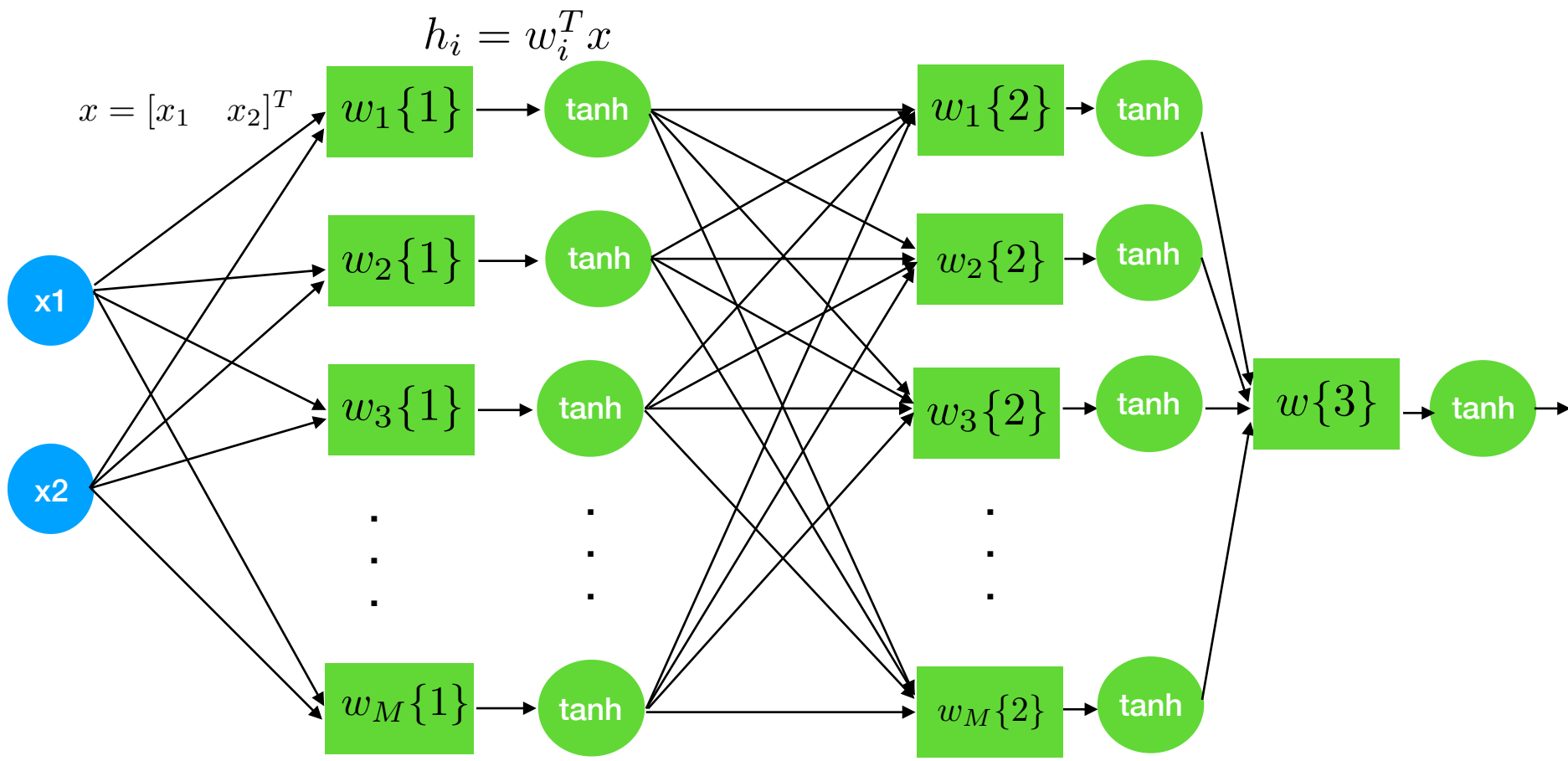
	0	-160			+160
$e_1$	0	-160			+160
$e_2$	0	-110			+110
$e_3$	0	-135			+135
$e_4$	0	-266			+266
$e_5$	0	-100			+100
$e_6$	0	-266			+266

Demo Random Move Clr Trail Home track learn

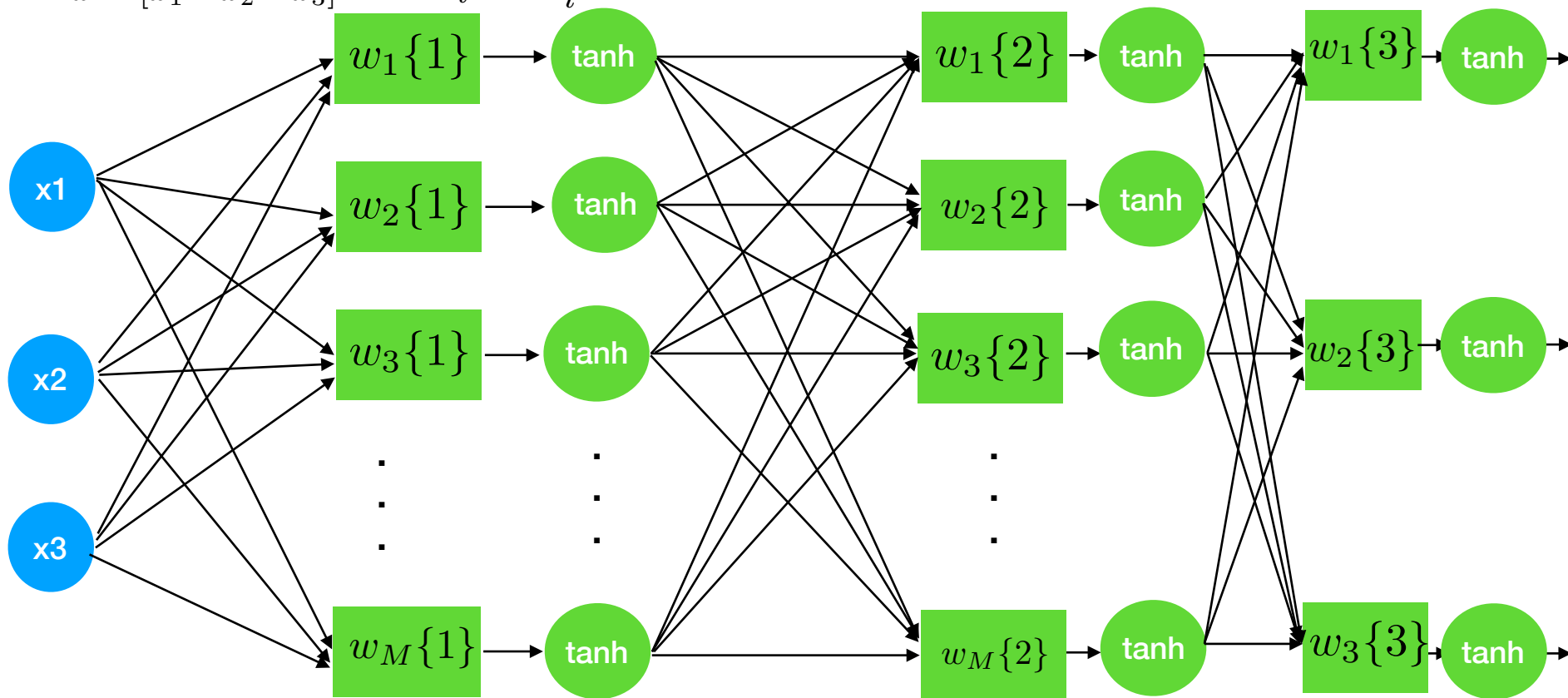
下午 11:41



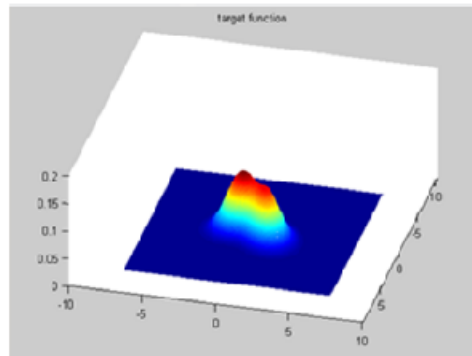




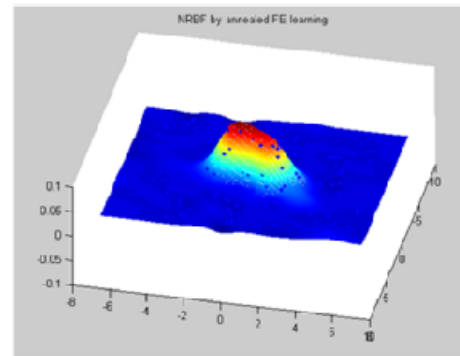
$$x = [x_1 \quad x_2 \quad x_3]^T \quad h_i = w_i^T x$$



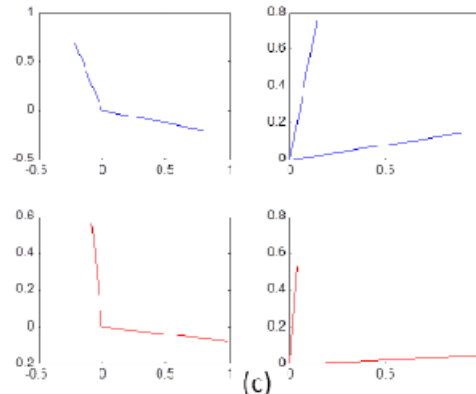
# Covariance Matrix Analysis



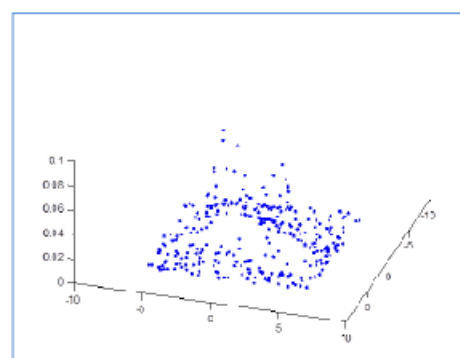
(a)



(b)



(c)

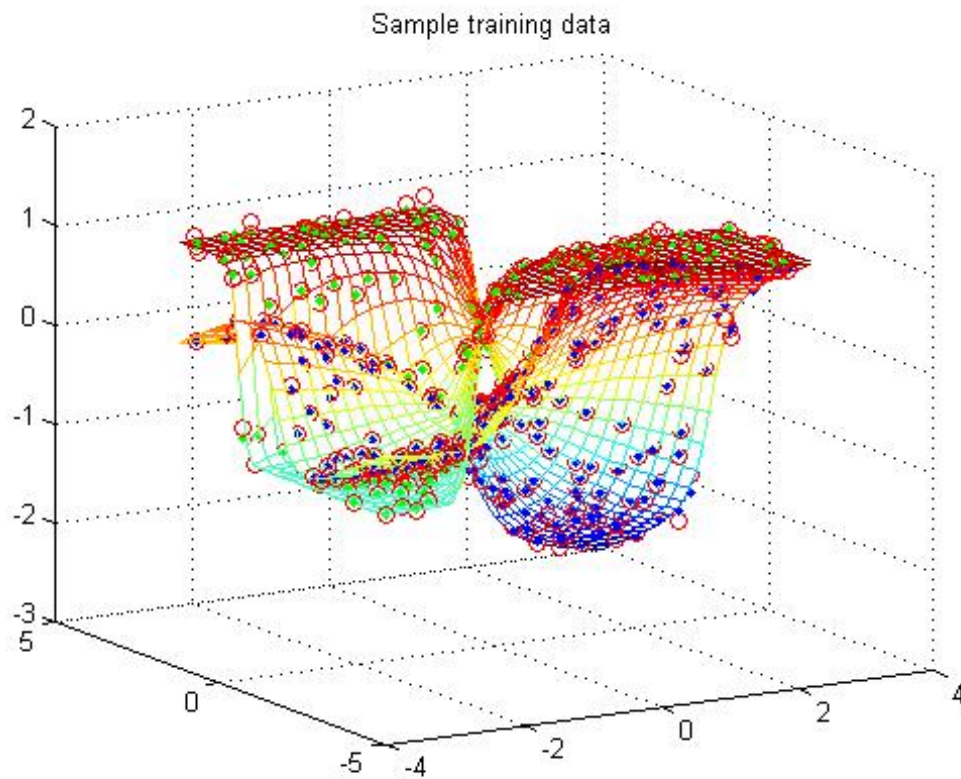


(d)

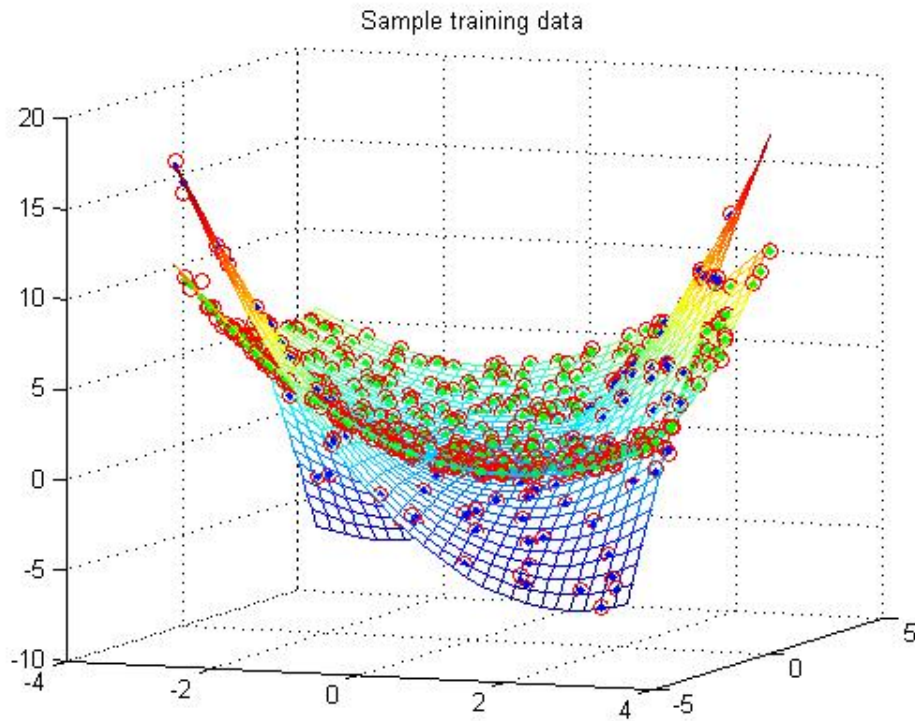


# Function approximation v.s One-to-many mapping

↻	function approximation↻	one-to-many mapping↻
type↻	an RBF network↻	multiple high-order RBF networks↻
approximation↻	one-to-one mapping↻	one-to-many mapping ↻
order↻	single-order posterior interconnections↻	high-order posterior interconnections↻
learning↻	supervised learning ↻	supervised learning↻
data type↻	paired data without weights↻	paired data with weights↻
control system↻	forward kinematics↻	inverse kinematics↻
modular type ↻	single module↻	multiple modules↻
objective function↻	mean square error↻	weighted square error↻



- $P=2, k=25$
- 2 tanh function
- $mse=0.0022$



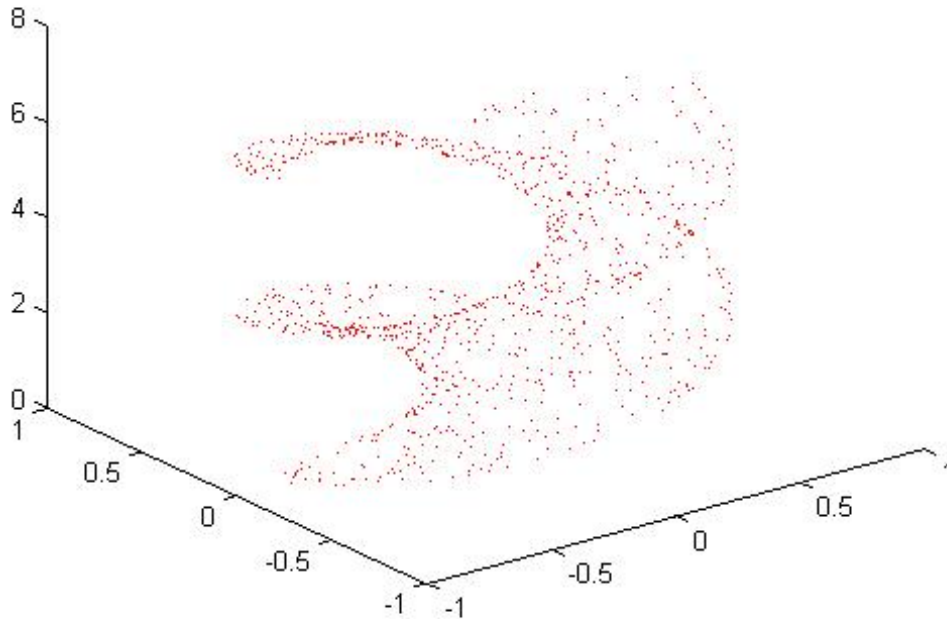
- $P=2, k=25$
- 2quadratic function
- $Mse=0.0089$

# One-to-many function approximation to $g_1$

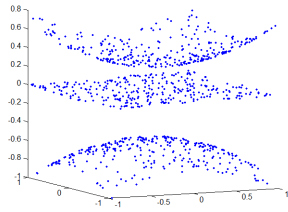
- $P=5; k=M=30; N=1000$

$$a_1 = g_1(q_1, q_2)$$

$$a_1 \in (0, 2\pi)$$



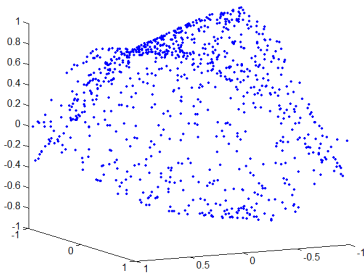




$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 1$$

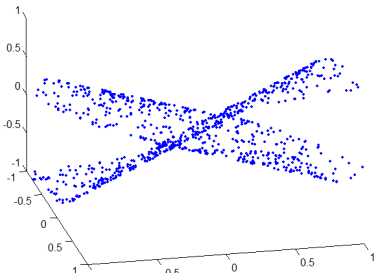
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 2$$

$$f_3(x_1, x_2) = 0.1x_1 + 0.1x_2$$



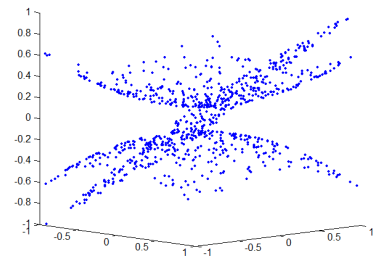
$$f_1(x_1, x_2) = \sin(x_1 + x_2)$$

$$f_2(x_1, x_2) = \cos(x_1 - x_2)$$



$$f_1(x_1, x_2) = \tanh(x_1 + x_2)$$

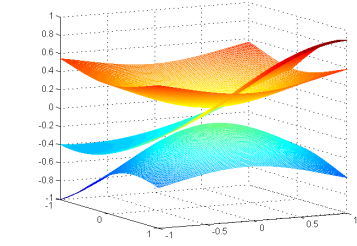
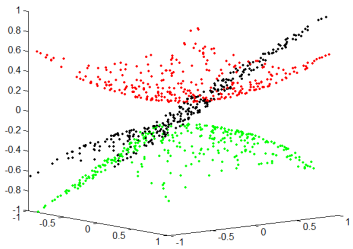
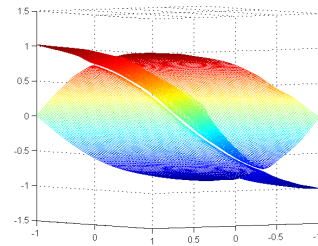
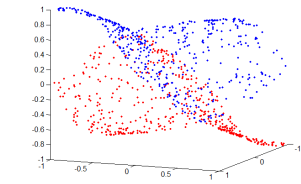
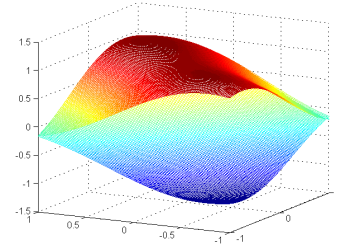
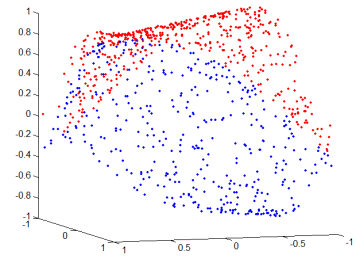
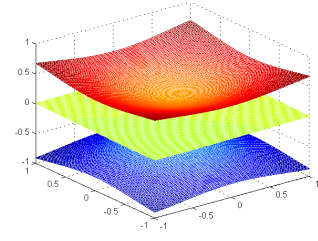
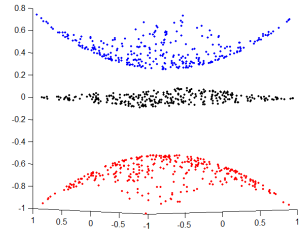
$$f_2(x_1, x_2) = \tanh(x_1 - x_2)$$



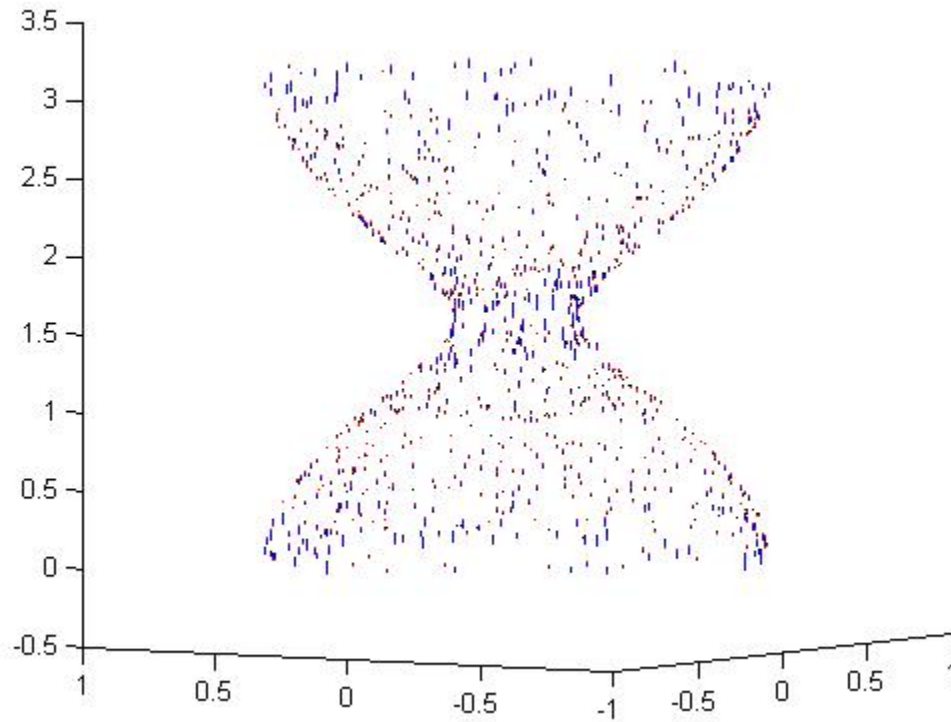
$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 0.5$$

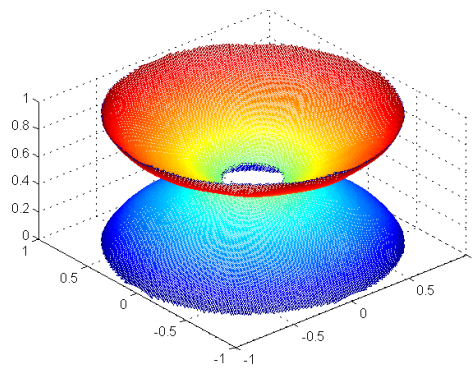
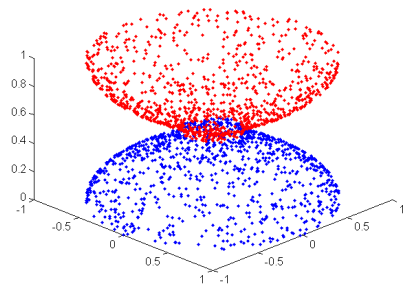
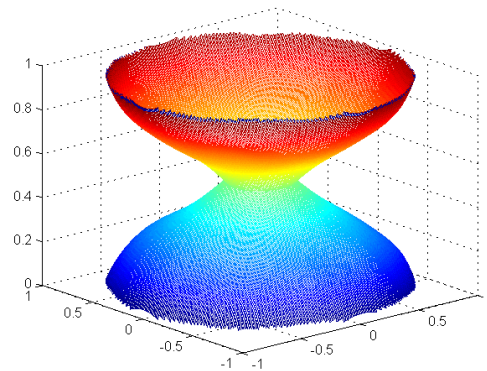
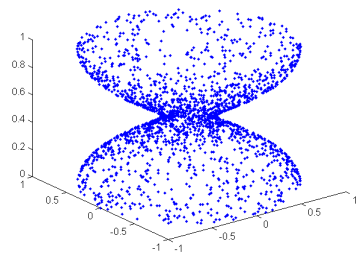
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 0.5$$

$$f_3(x_1, x_2) = 2x_1 + 2x_2$$



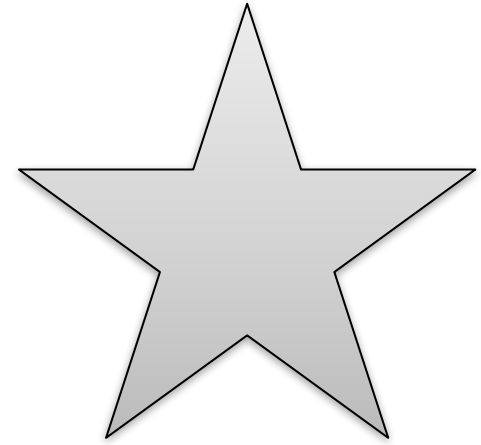
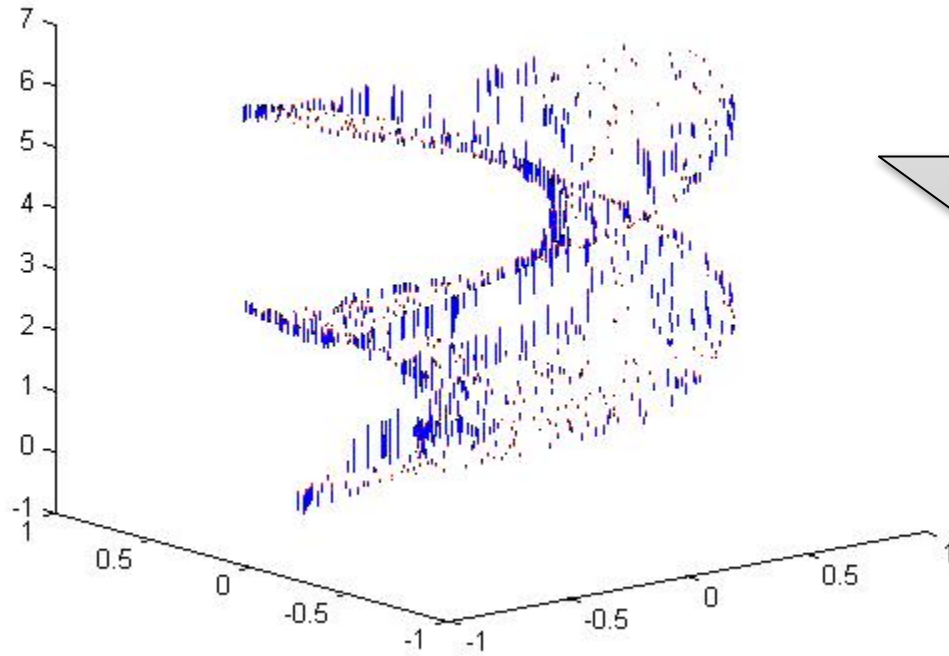
# Approximating functions

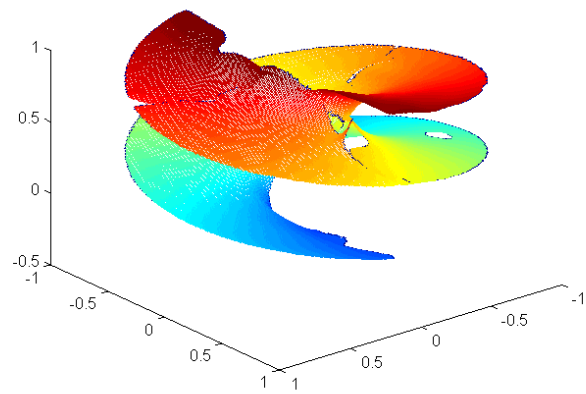
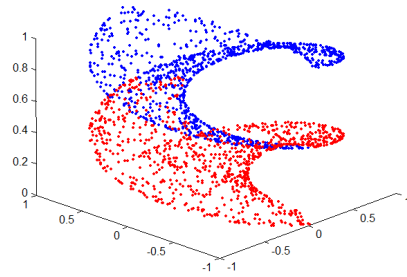
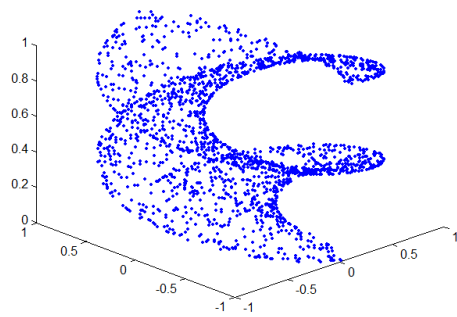


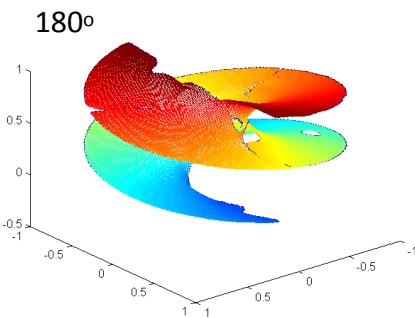
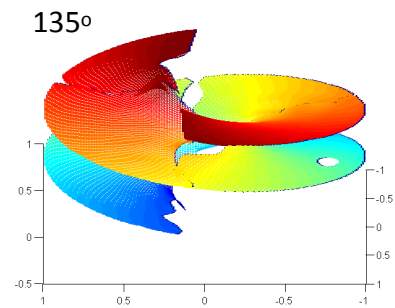
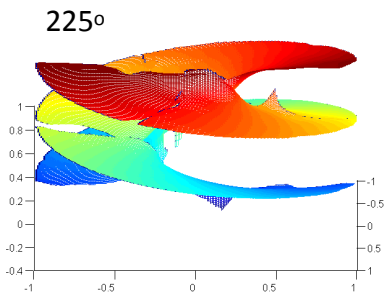
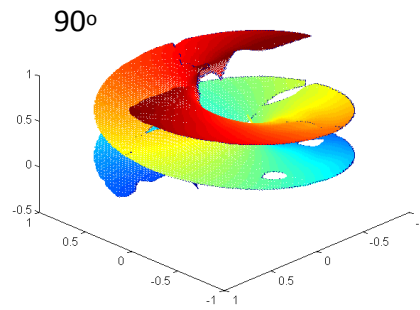
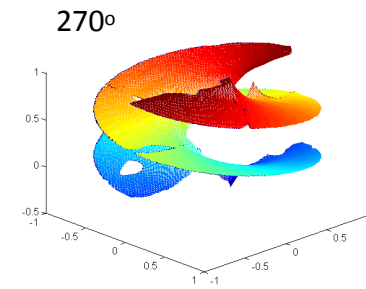
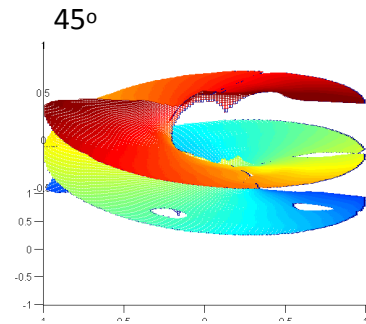
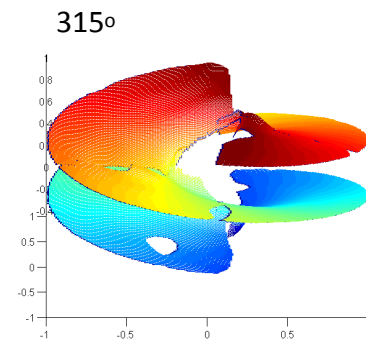
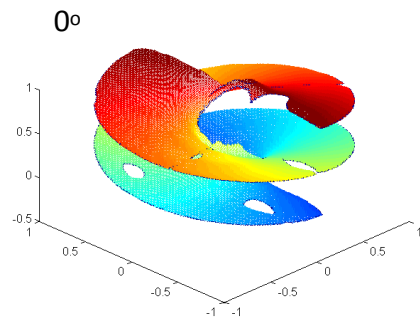


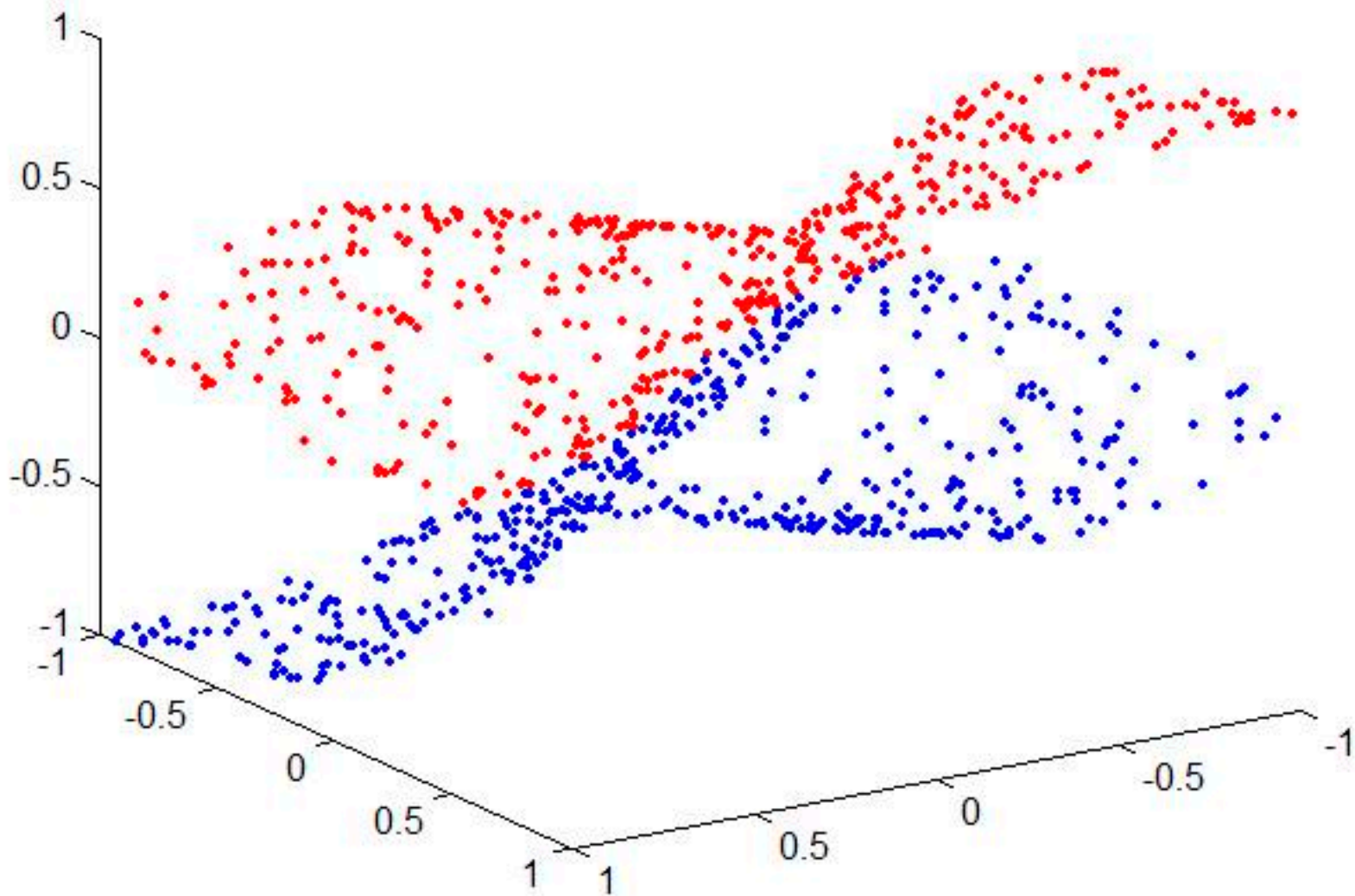


# Approximating functions

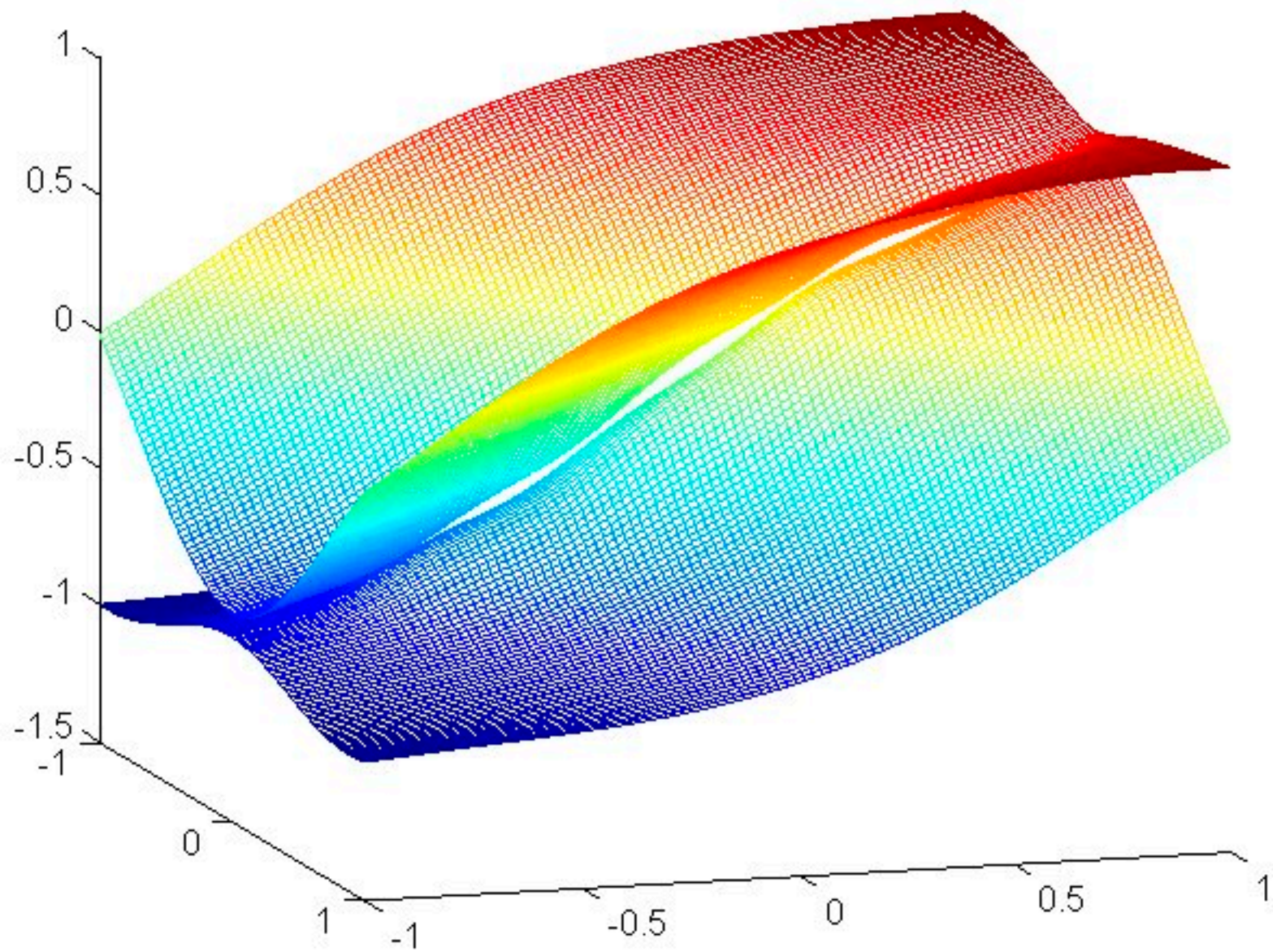




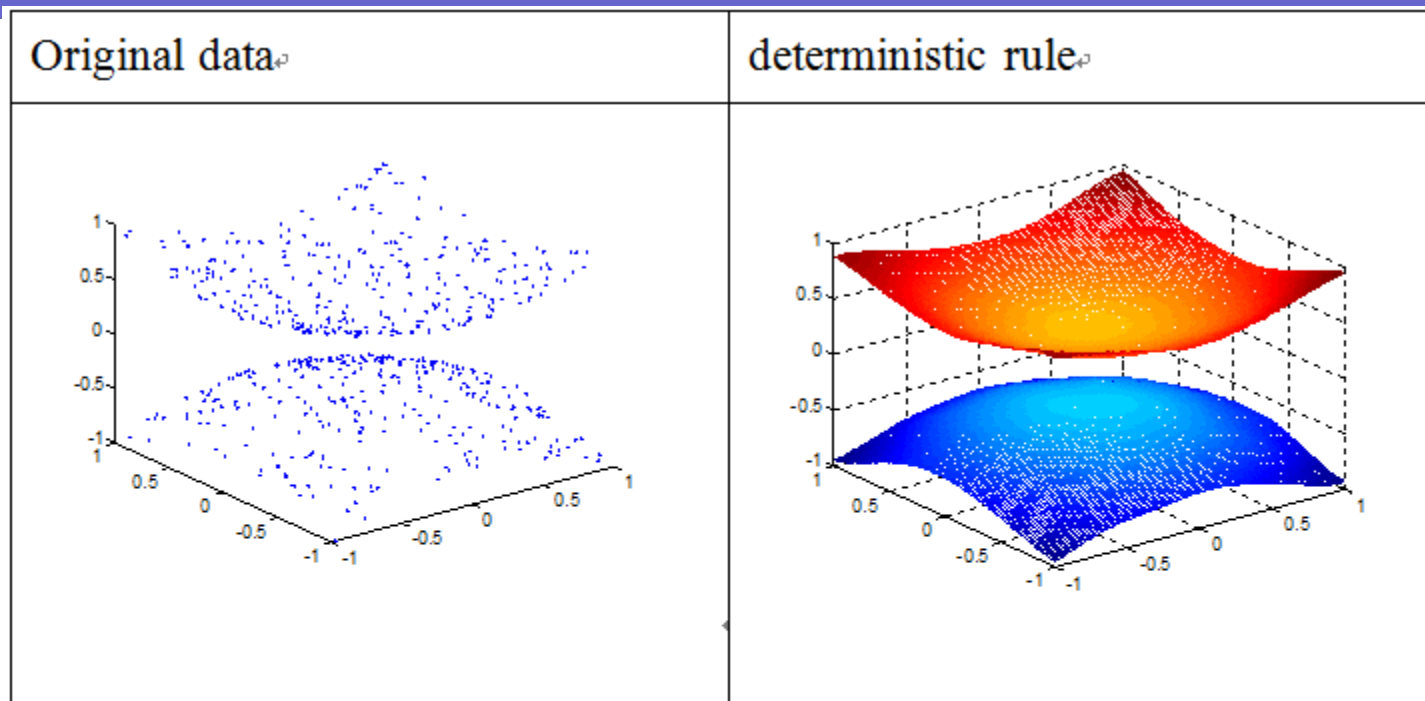






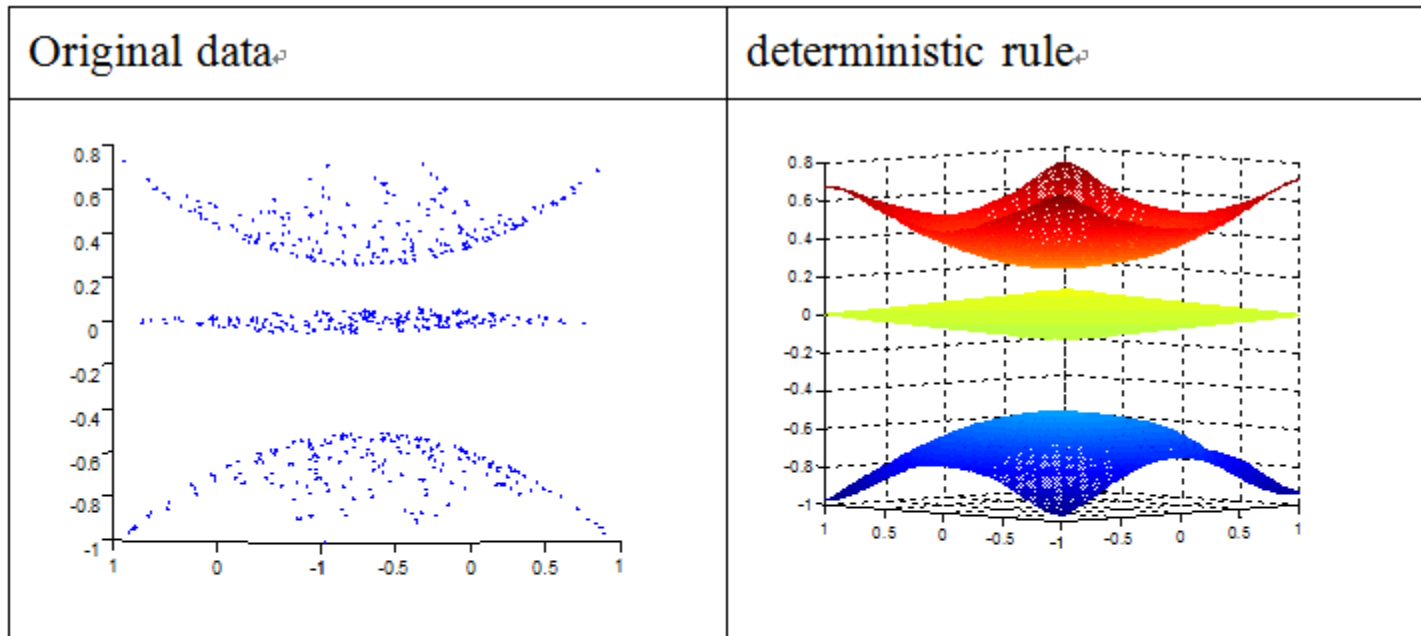


# 2-type deterministic transition



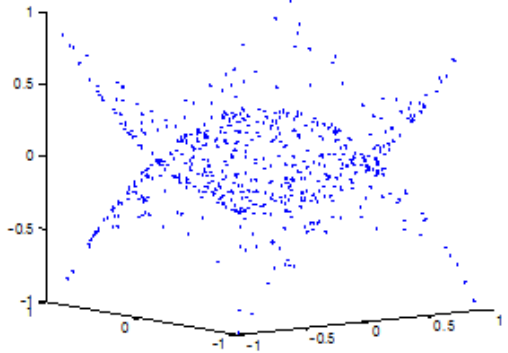
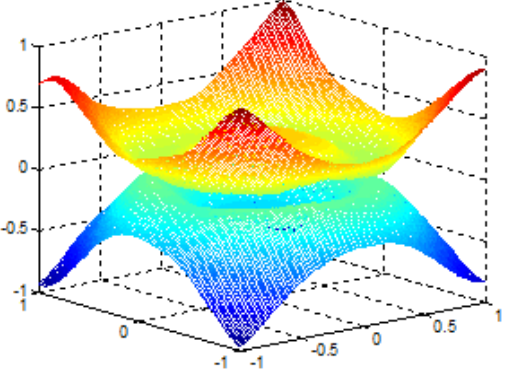
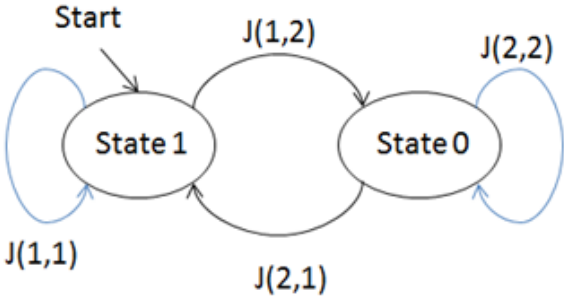
⌘	target prediction (learning) <sup>⌘</sup>	state inference <sup>⌘</sup>	target prediction (aenn) <sup>⌘</sup>
error <sup>⌘</sup>	0.000257 <sup>⌘</sup>	0.000758 <sup>⌘</sup>	0.000281 <sup>⌘</sup>

# 3-type deterministic transition



↴	target prediction (learning) ↴	state inference ↴	target prediction (aenn) ↴
error ↴	0.000211 ↴	0.000911 ↴	0.000230 ↴

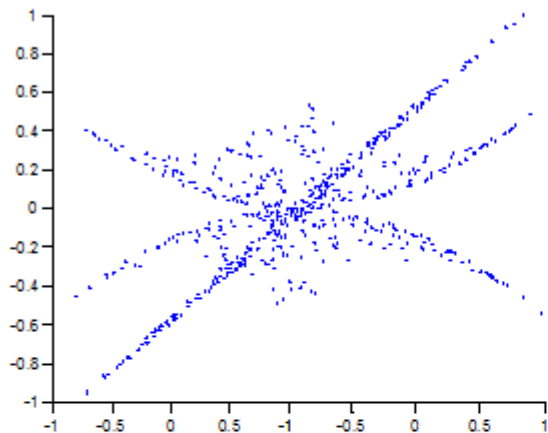
# 2-type Stochastic transition

Original data	Stochastic rule				
					
Probability	Stochastic automata state transition				
$J =$  <table data-bbox="434 1106 859 1235"><tr><td>0.4045</td><td>0.5955</td></tr><tr><td>0.6345</td><td>0.3655</td></tr></table>	0.4045	0.5955	0.6345	0.3655	
0.4045	0.5955				
0.6345	0.3655				

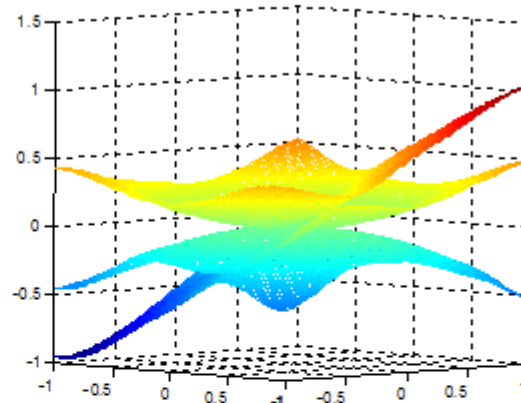


# 3-type Stochastic transition

Original data



Stochastic rule

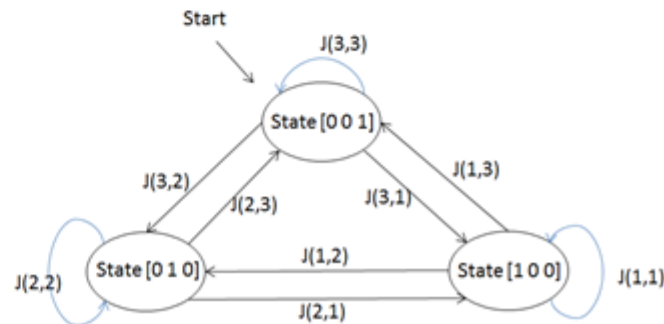


Probability

$J =$

0.1181	0.7014	0.1806
0.2925	0.7075	0
0.0645	0.7742	0.1613

Stochastic automata state transition



# Differential function approximation

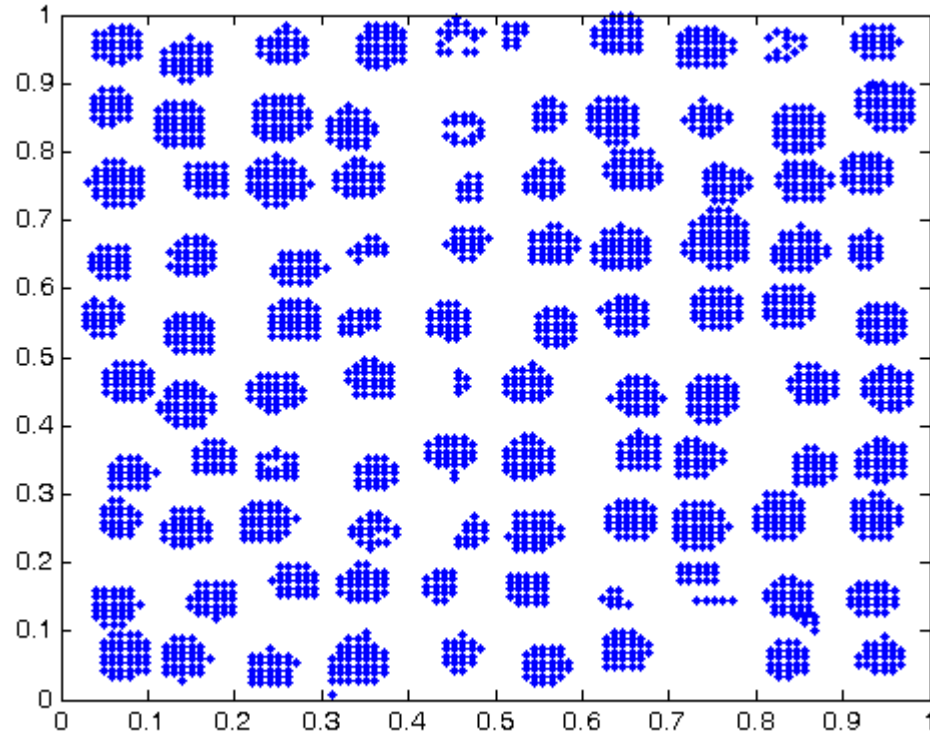
- Neural Networks

$$\begin{aligned}v(t) &= \frac{dx}{dt} \\ &= F(v(t), x(t))\end{aligned}$$

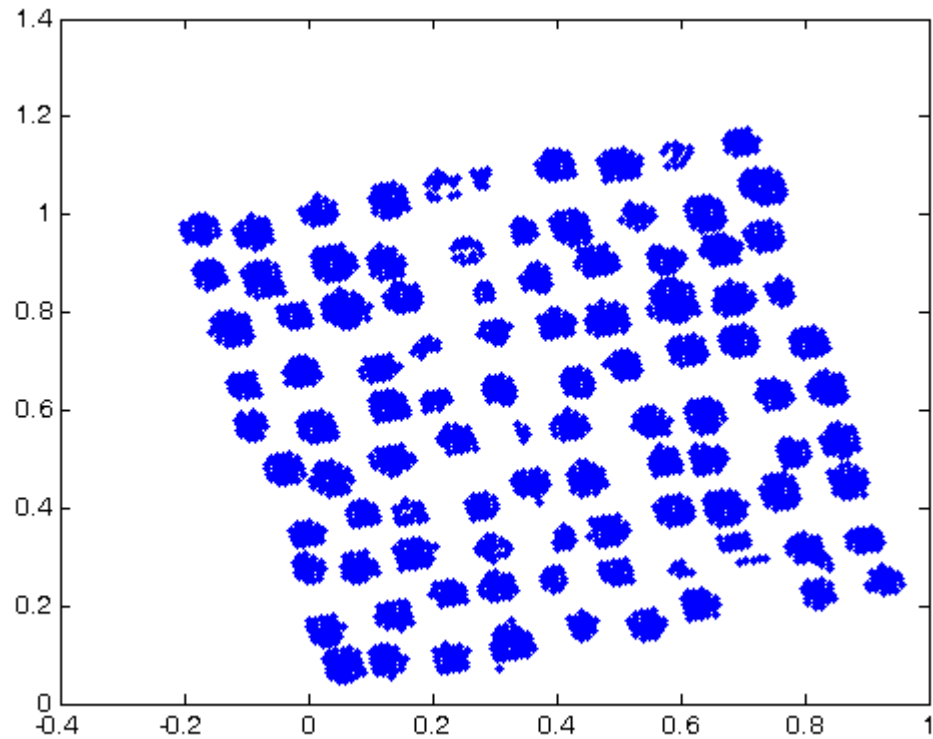
*Learning* neural networks to approximate differential equations

# Clustering analysis

Find data clusters



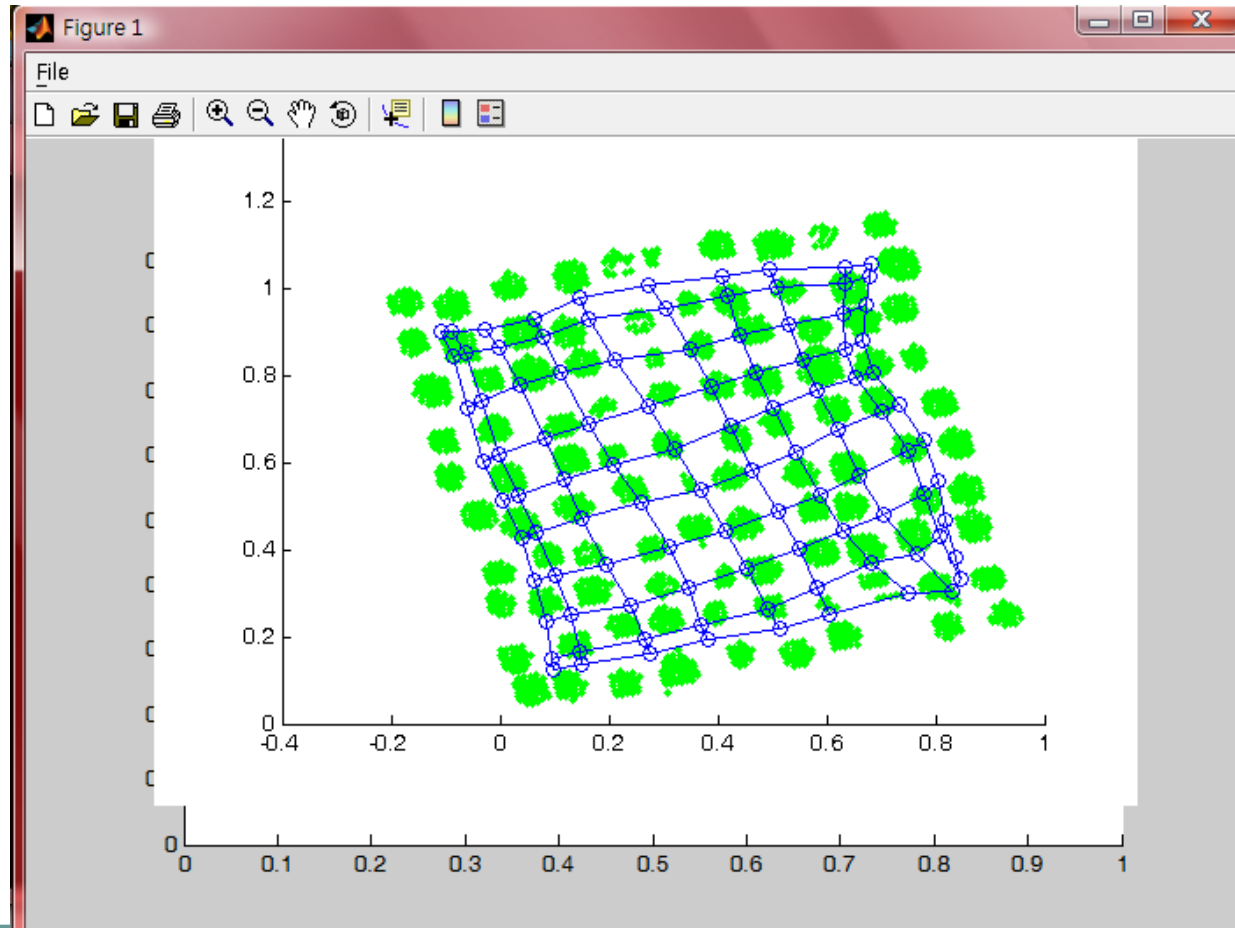
# Rotated distributed clusters



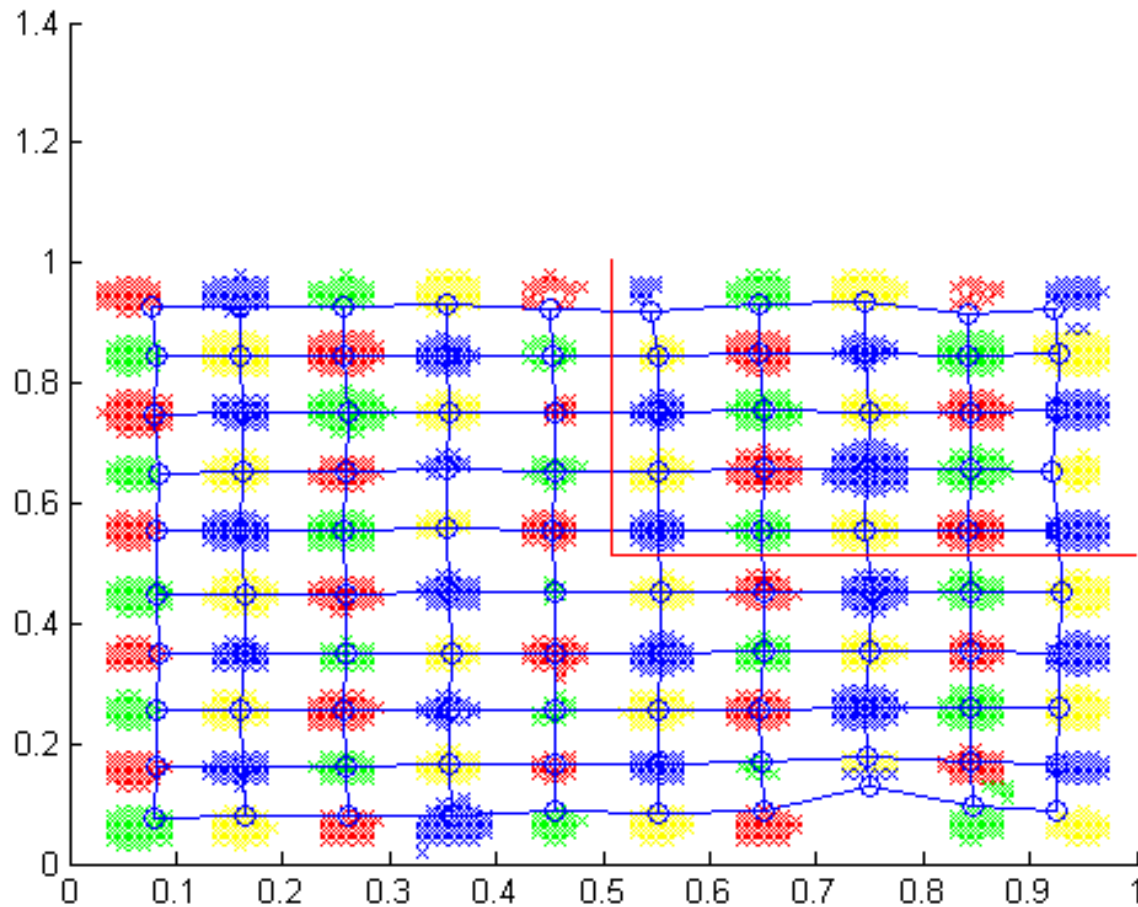


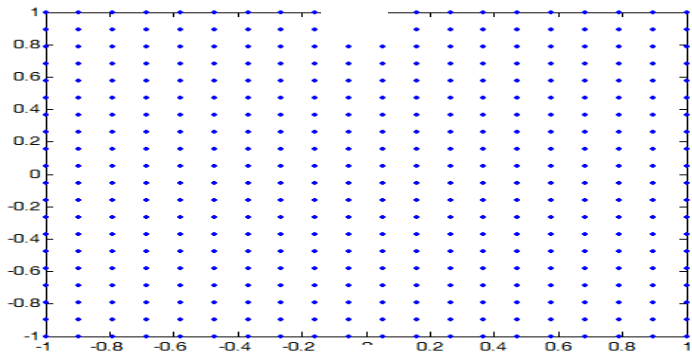
# Deformable gridding

Place a lattice to structure distributed clusters

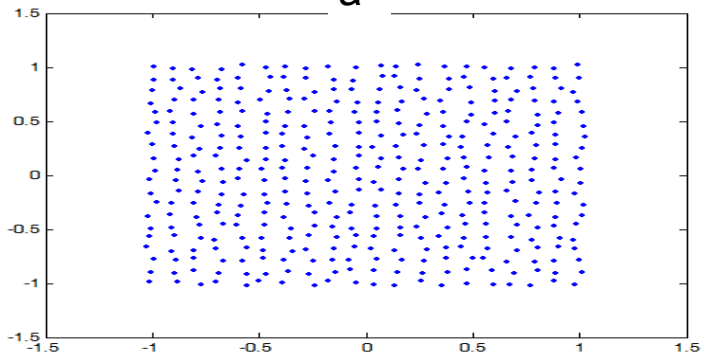


# Self-organization

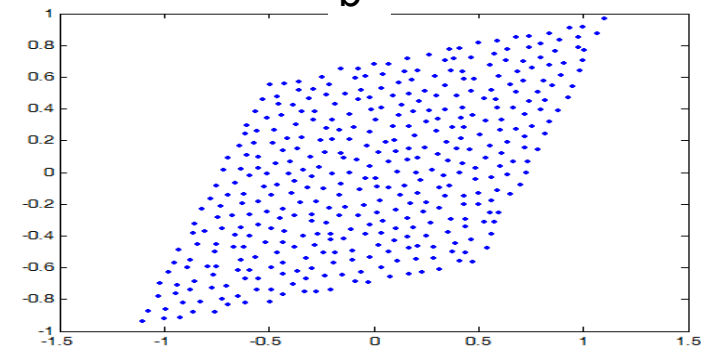




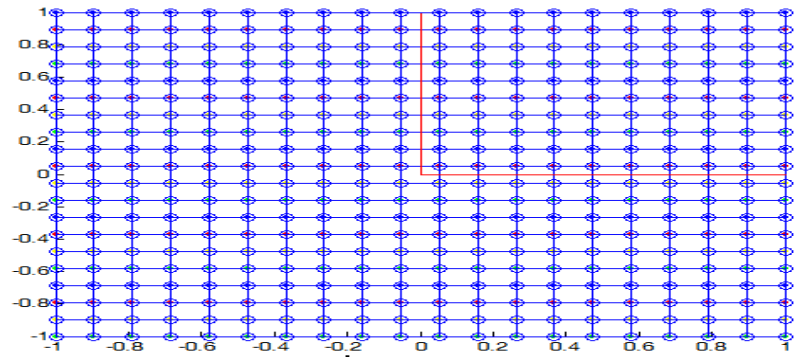
a



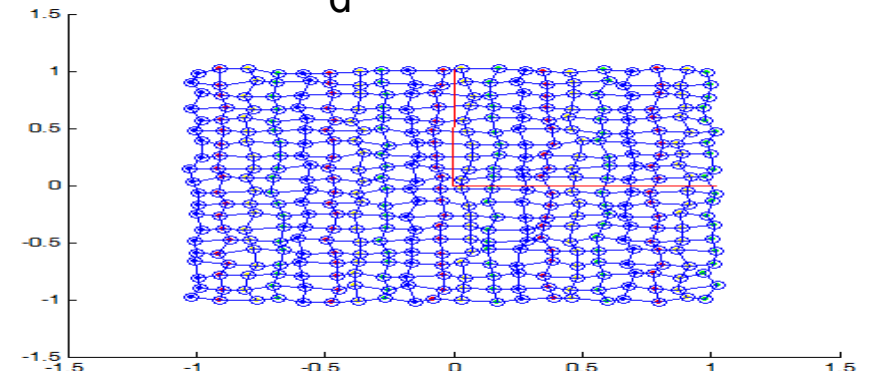
b



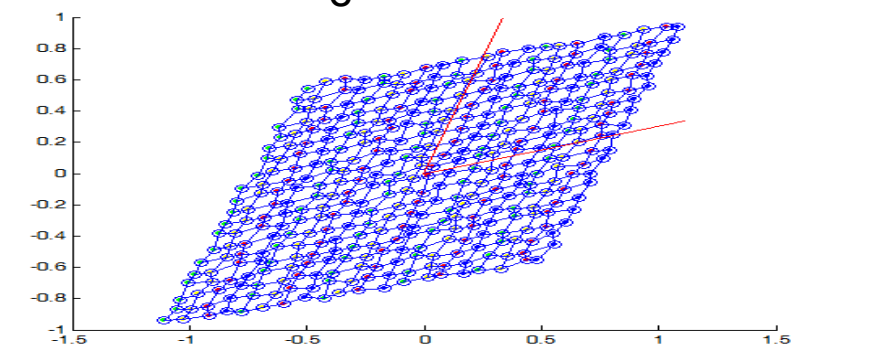
c



d

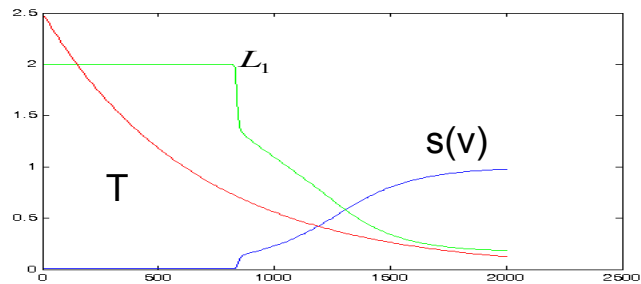


e

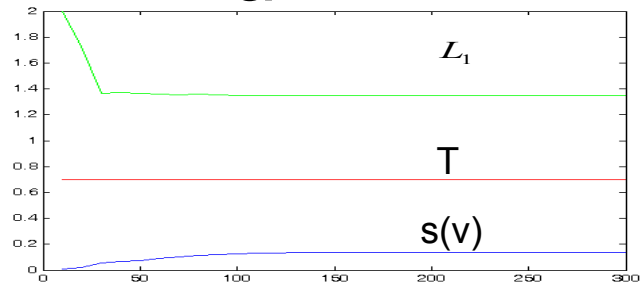


f

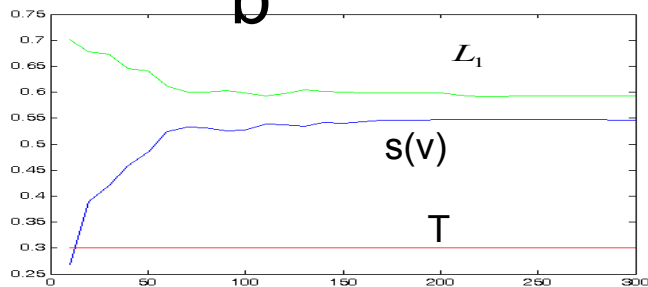
Figure 3



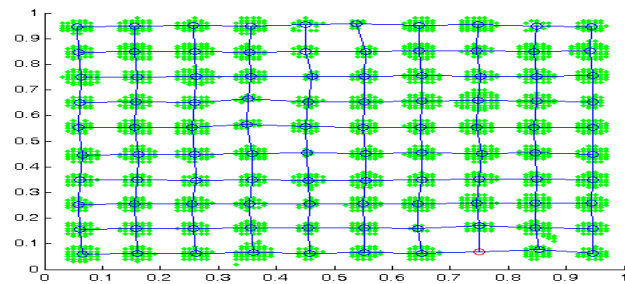
a



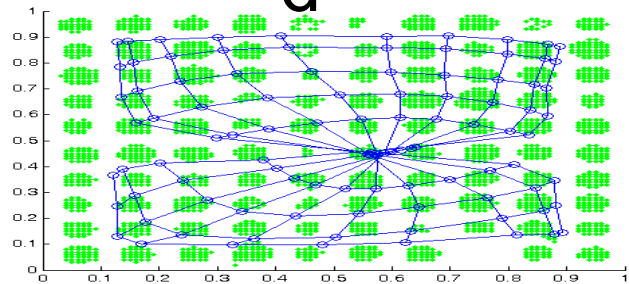
b



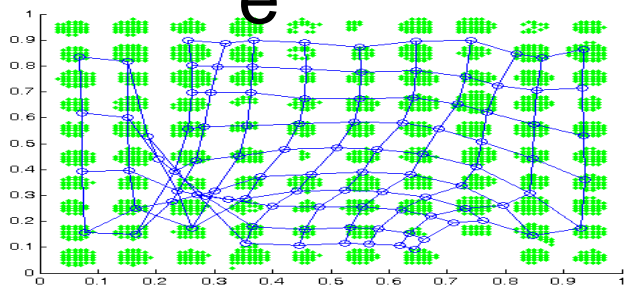
c



d



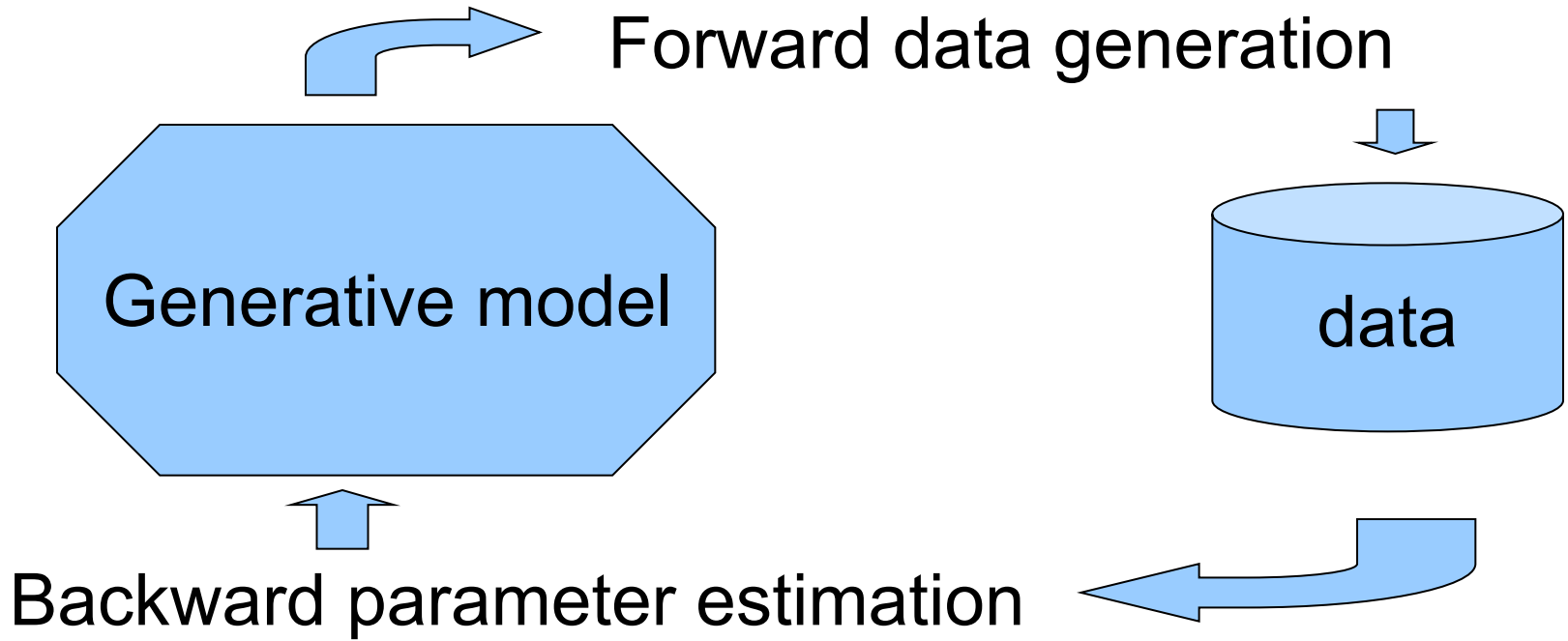
e



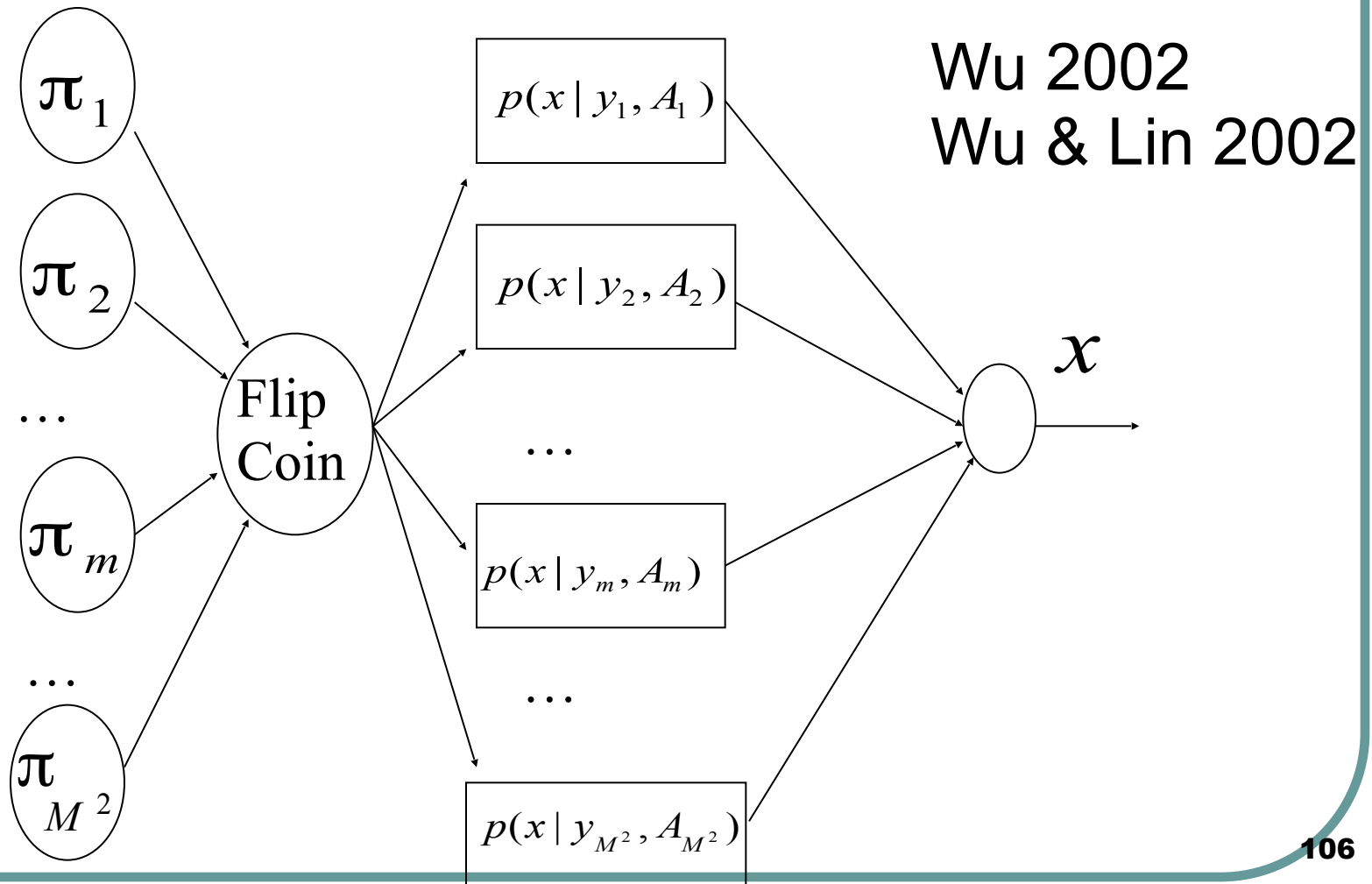
f

Figure 6

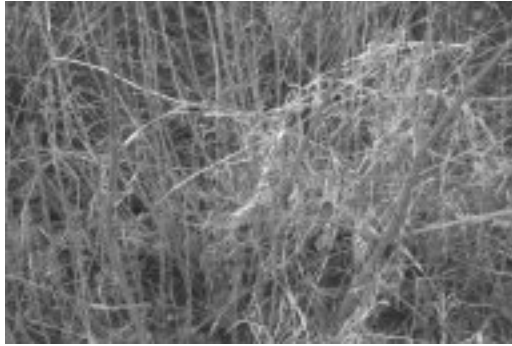




# Gaussian Mixture Generative model

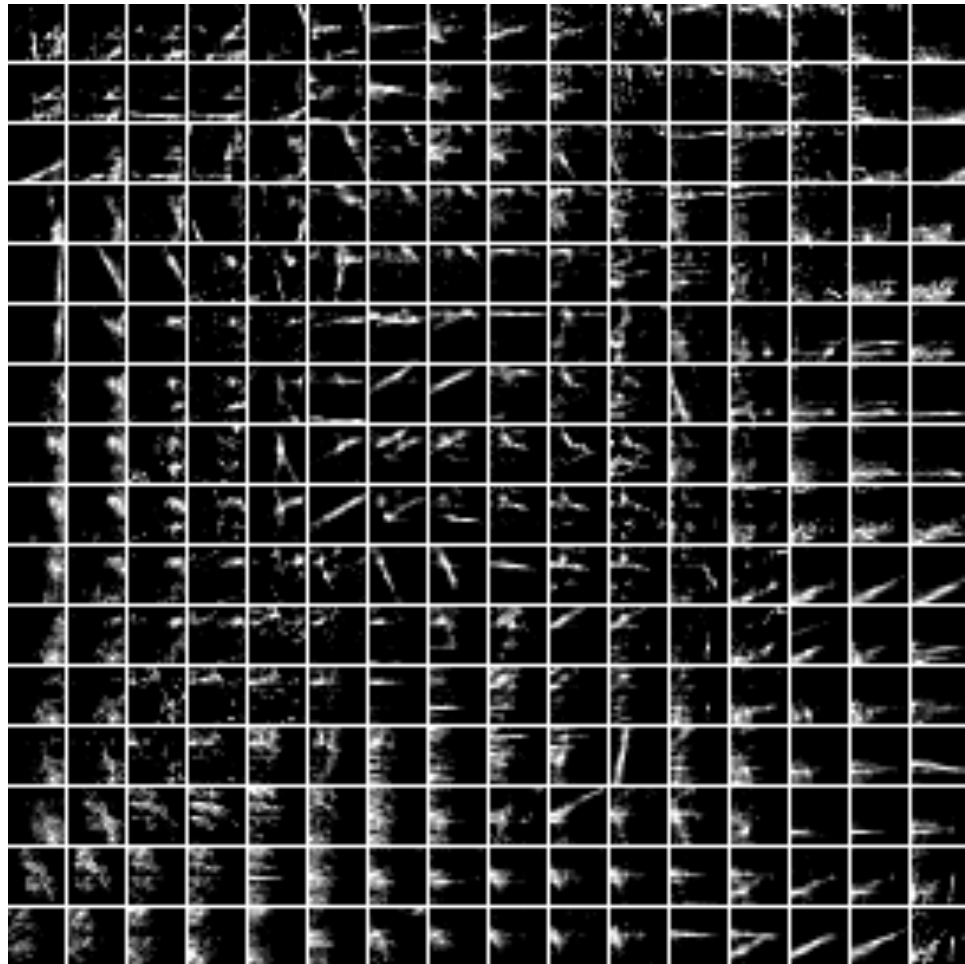


# Analysis of Natural images



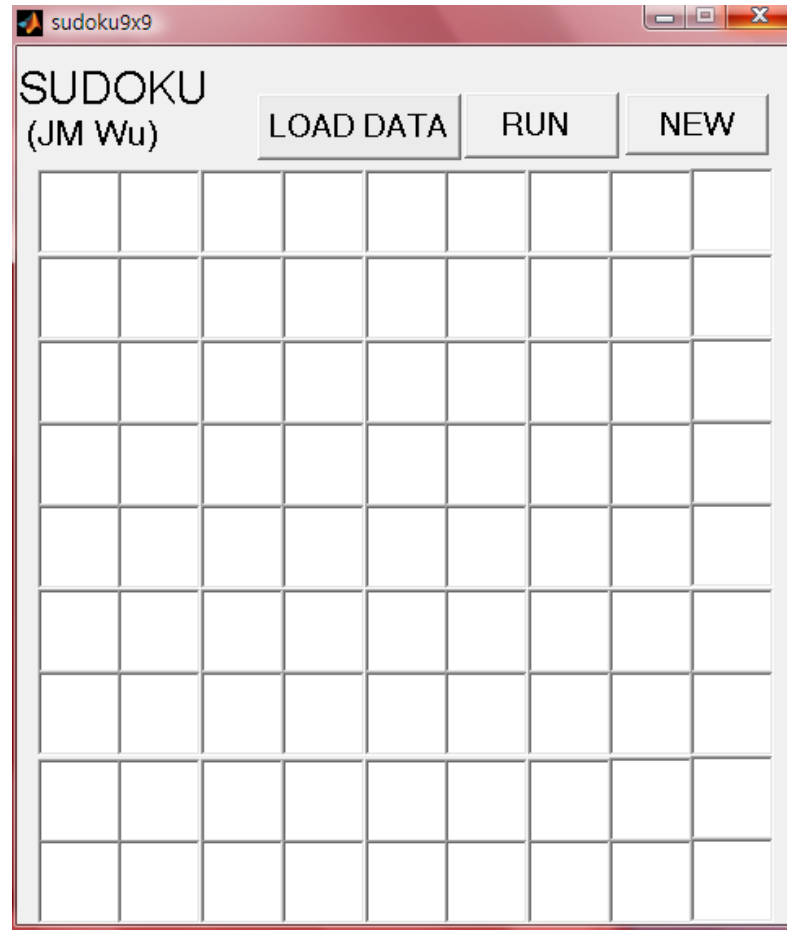
# Generative models of natural images

Local means

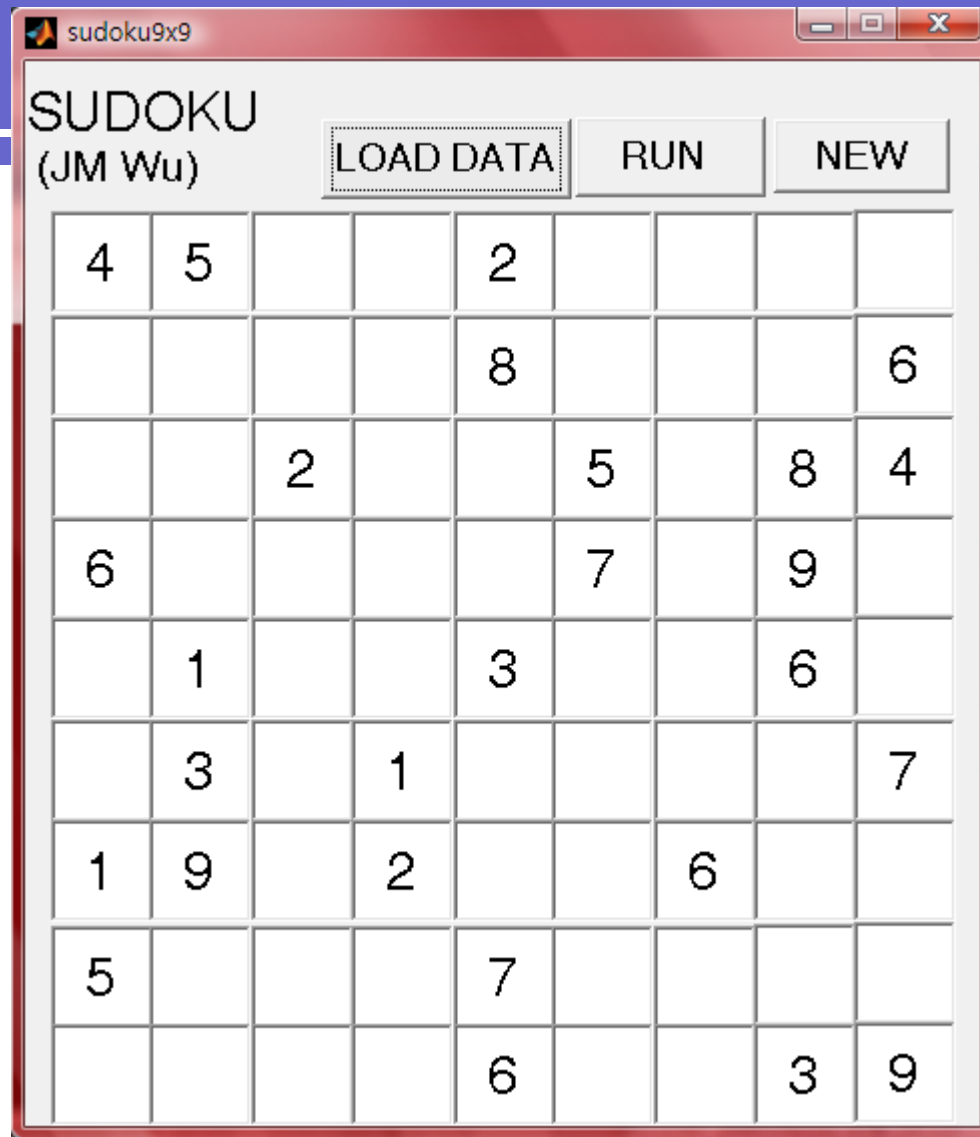




# Sudoku

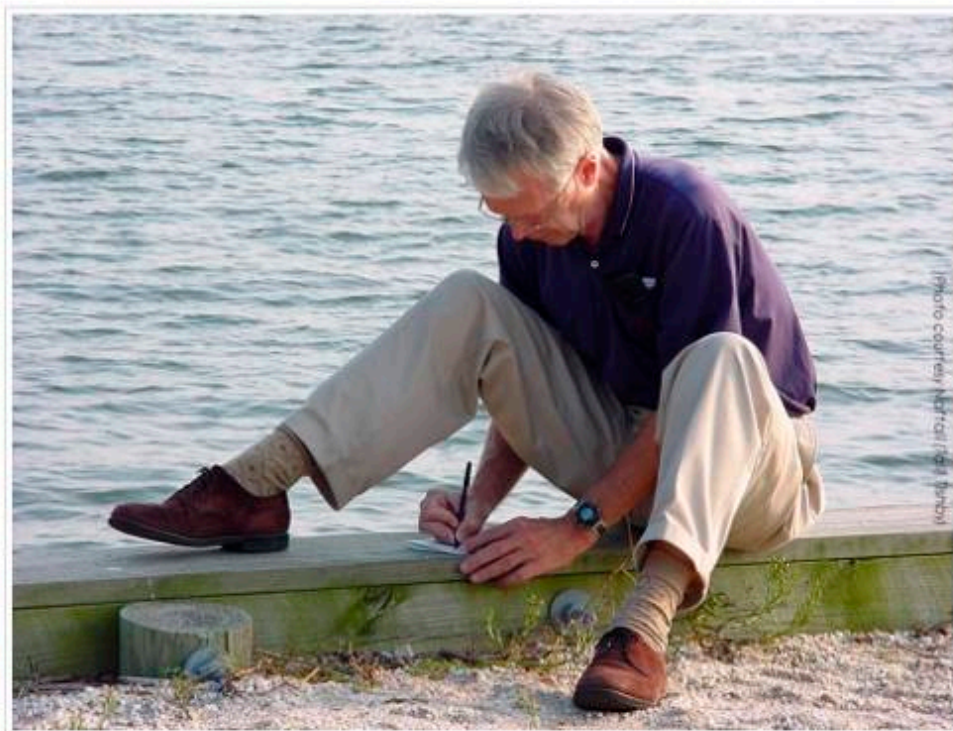


# Sudoku



# 速讀與速讀聯想記憶體

Donald Olding Hebb



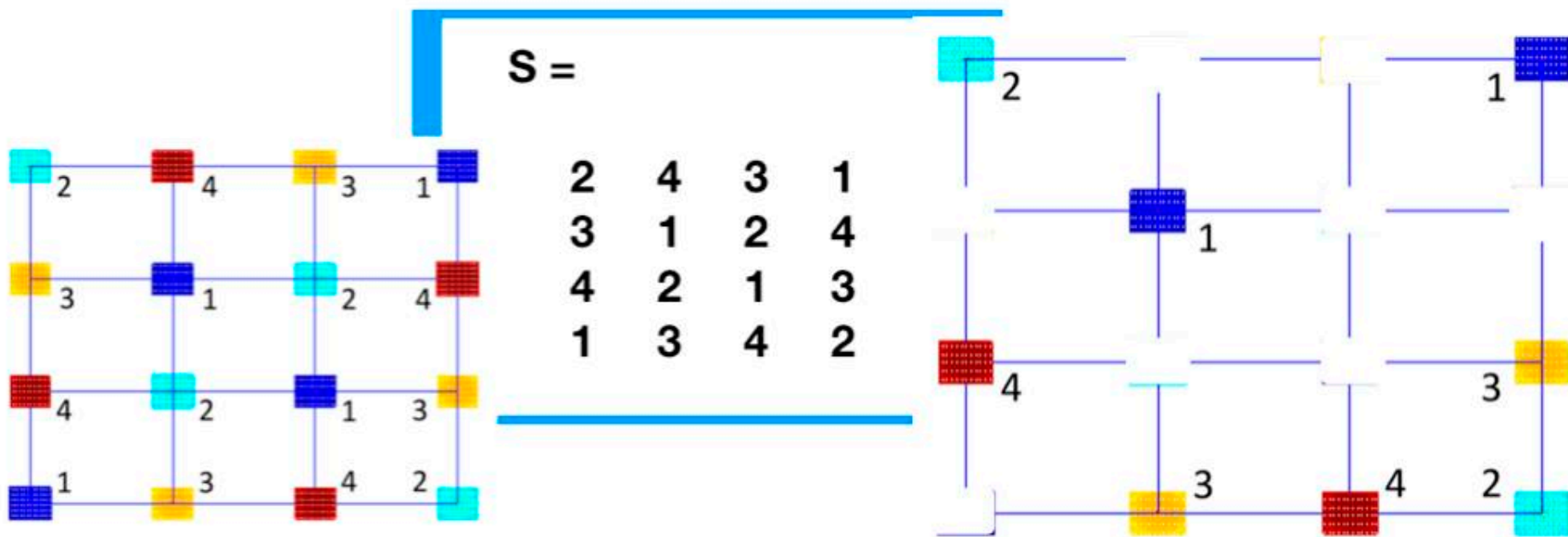
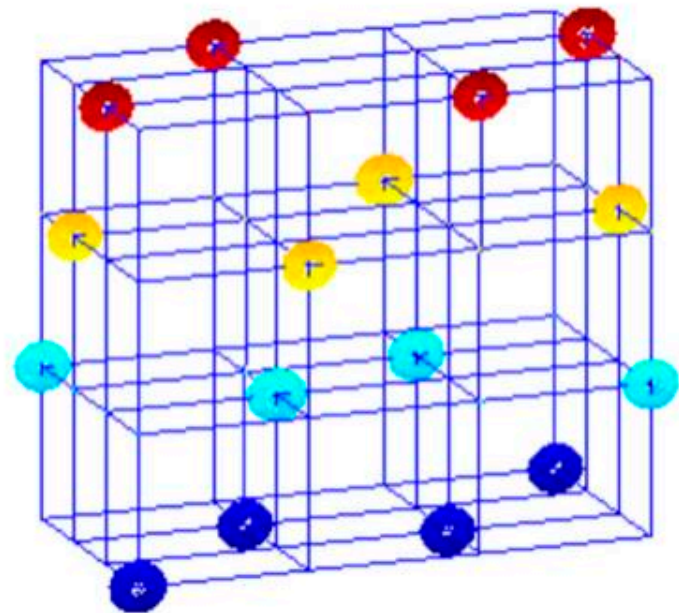
John Joseph Hopfield

Neural Networks



# Sudoku

整數規劃數學求解  
0 與 1的數學規劃式





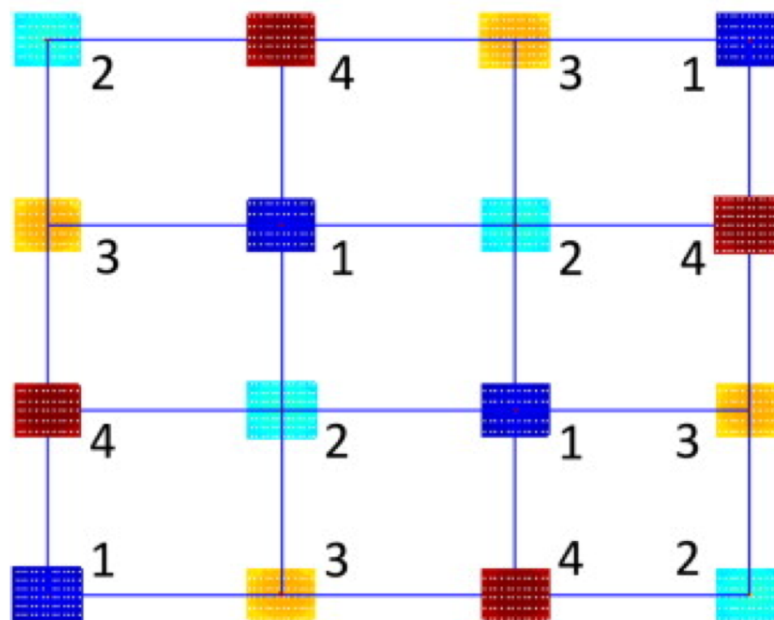
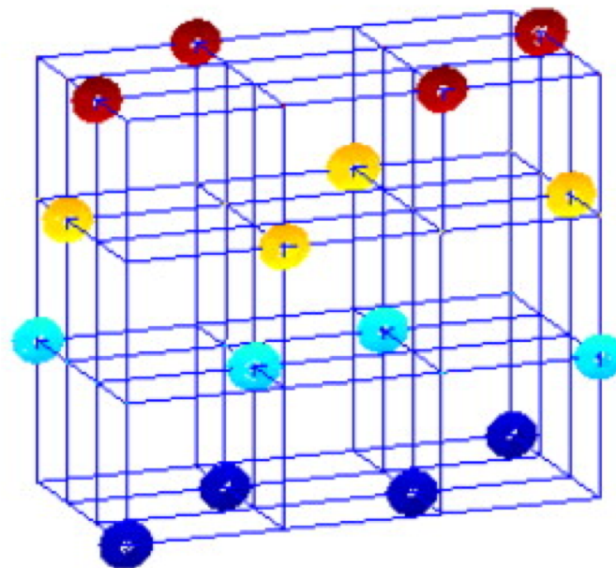


Fig. 6. Bipolar neural activations for Sudoku encoding of  $K = 4$ .

research direction of Sudoku associative memory. The goal is to achieve automatic error detection, error correction and restoration of Sudoku-rule embedded patterns subject to fewer partial clues, condense clues and perturbed or damaged clues.

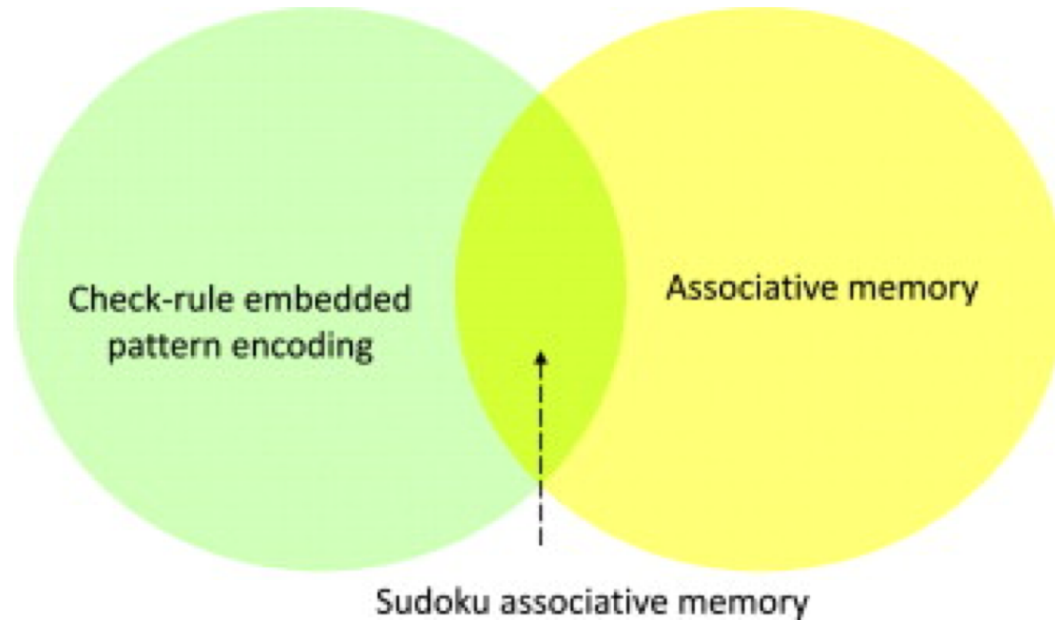


Fig. 7. The concept of developing SAM based on check-rule embedded pattern encoding and associative memory.

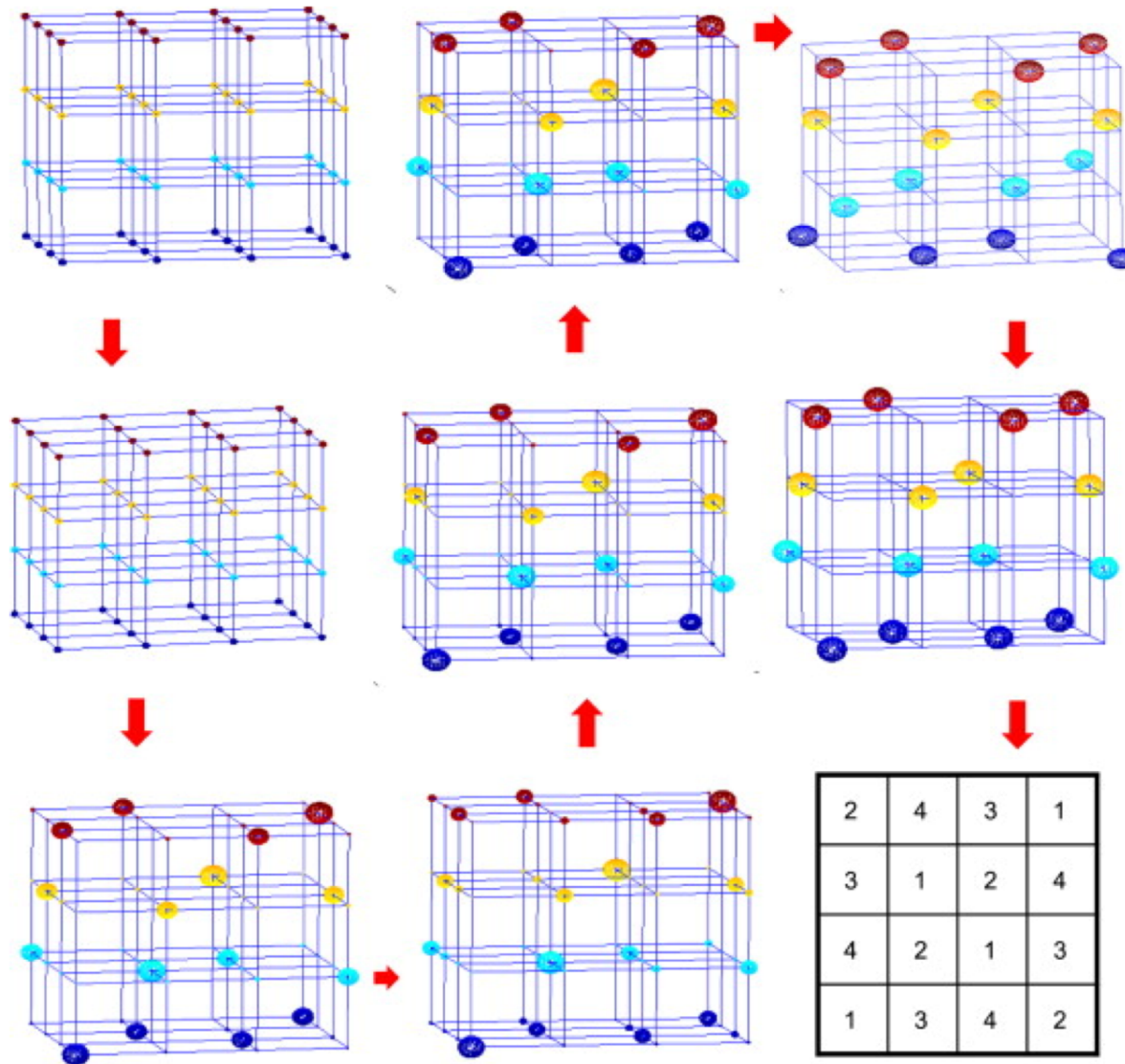


Fig. 10. Evolution of neural activations for general Sudoku restoration with  $K = 4$  along an annealing process.

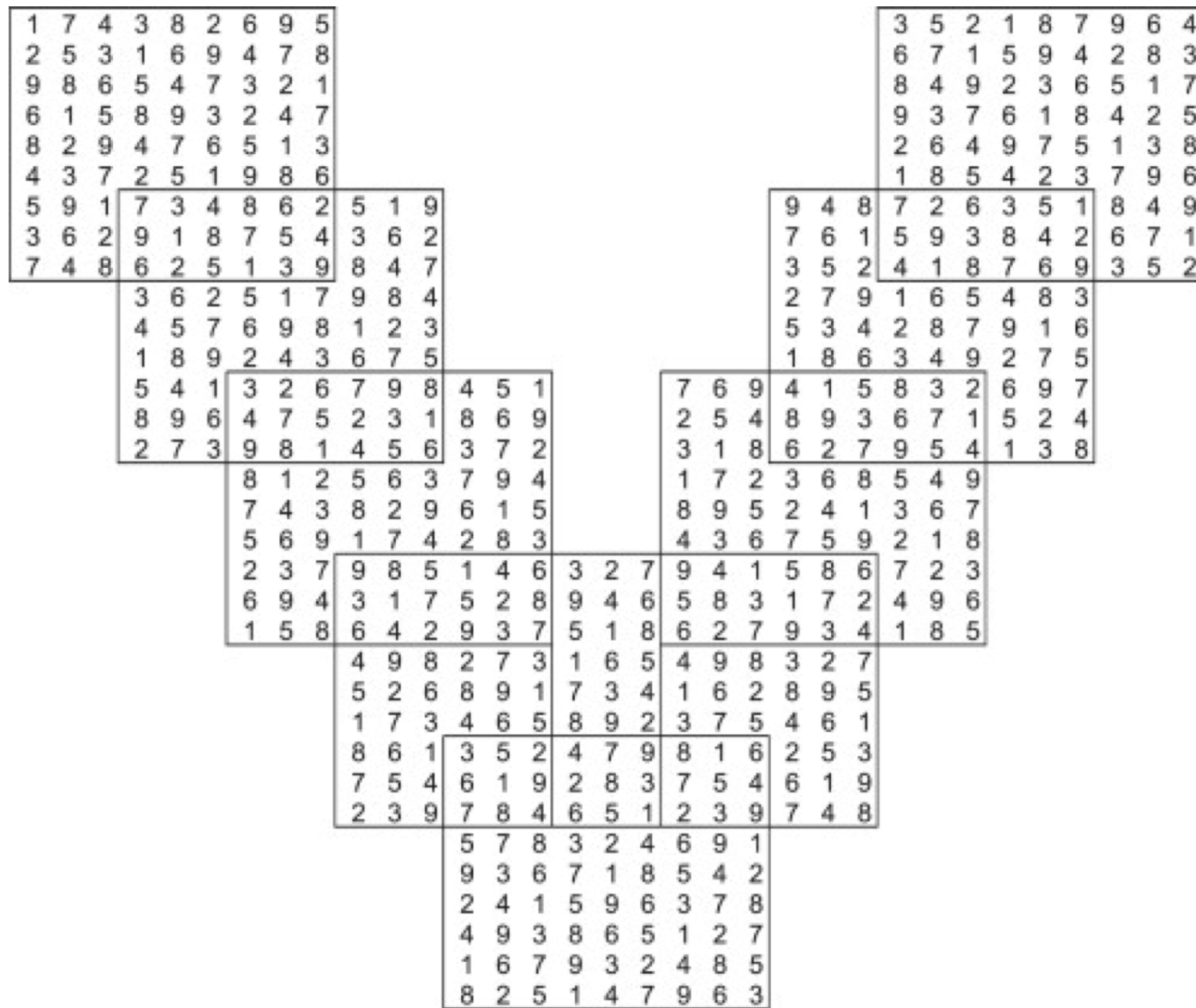


Fig. 12. A V-shape compound Sudoku pattern.



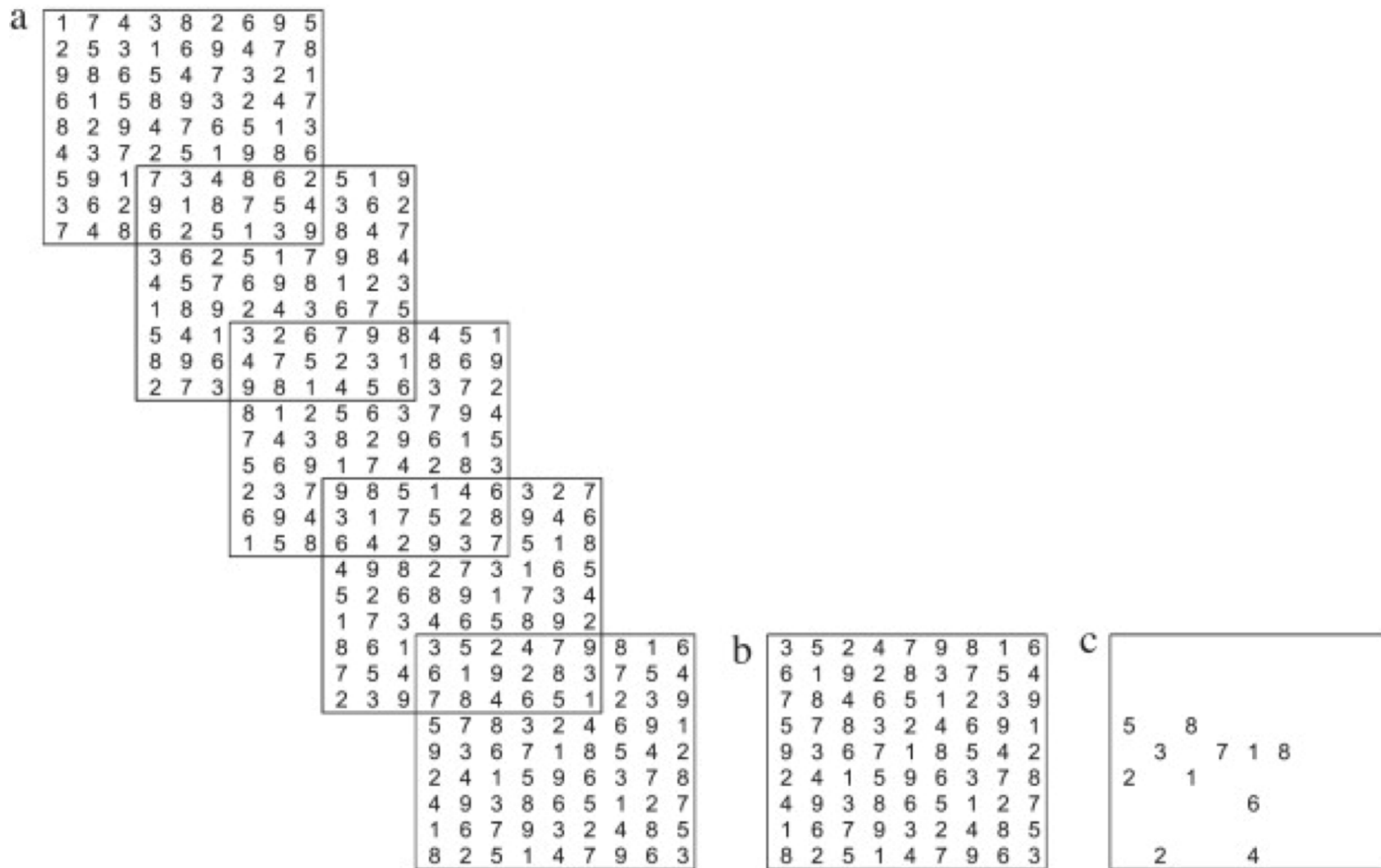


Fig. 13. Different partial clues for V-shape compound Sudoku pattern restoration, (a) a left part of the V-shape compound pattern, (b) a central pattern, and (c) a damaged central pattern.

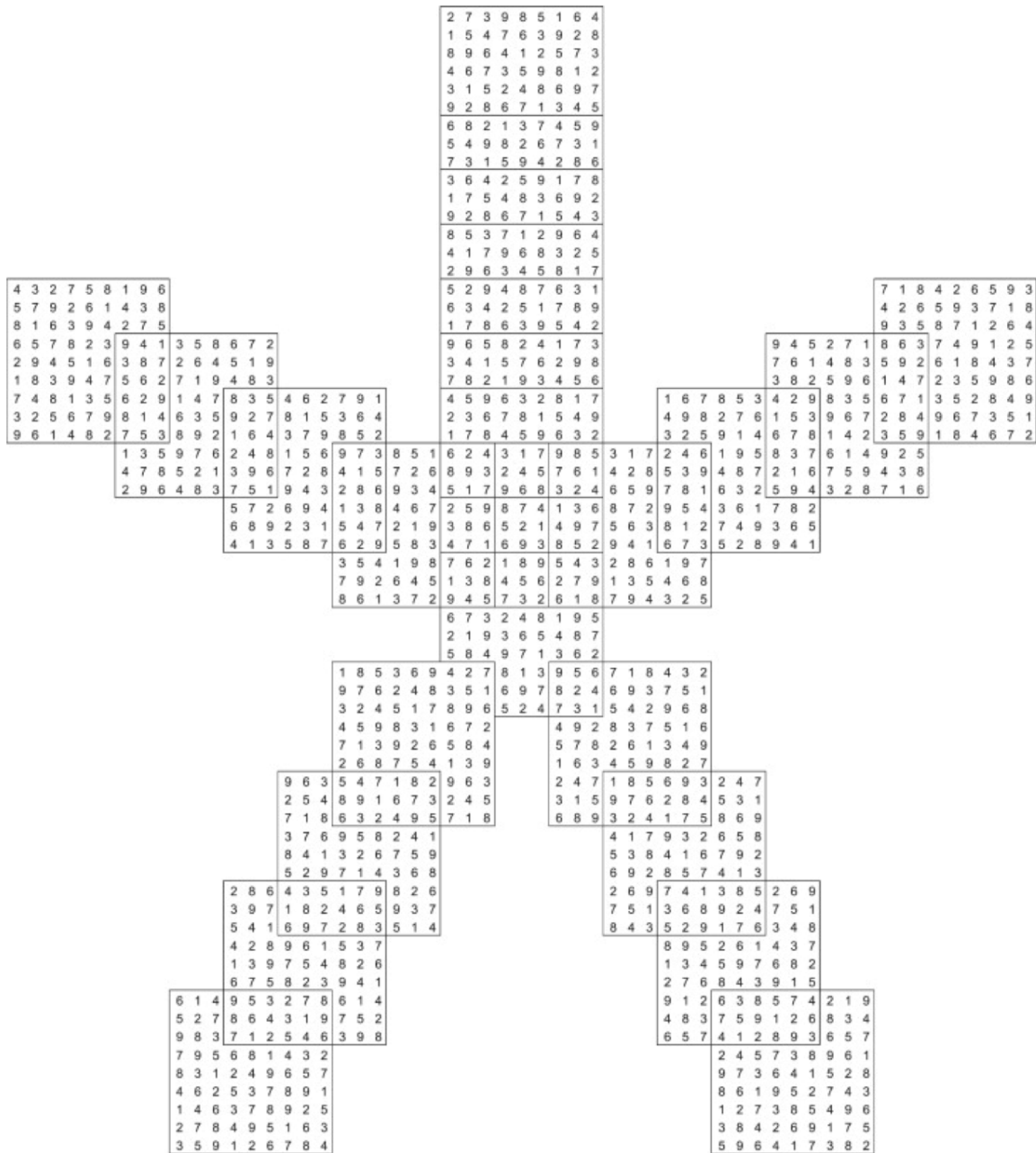


Fig. 14. A starfish-shape compound Sudoku pattern.

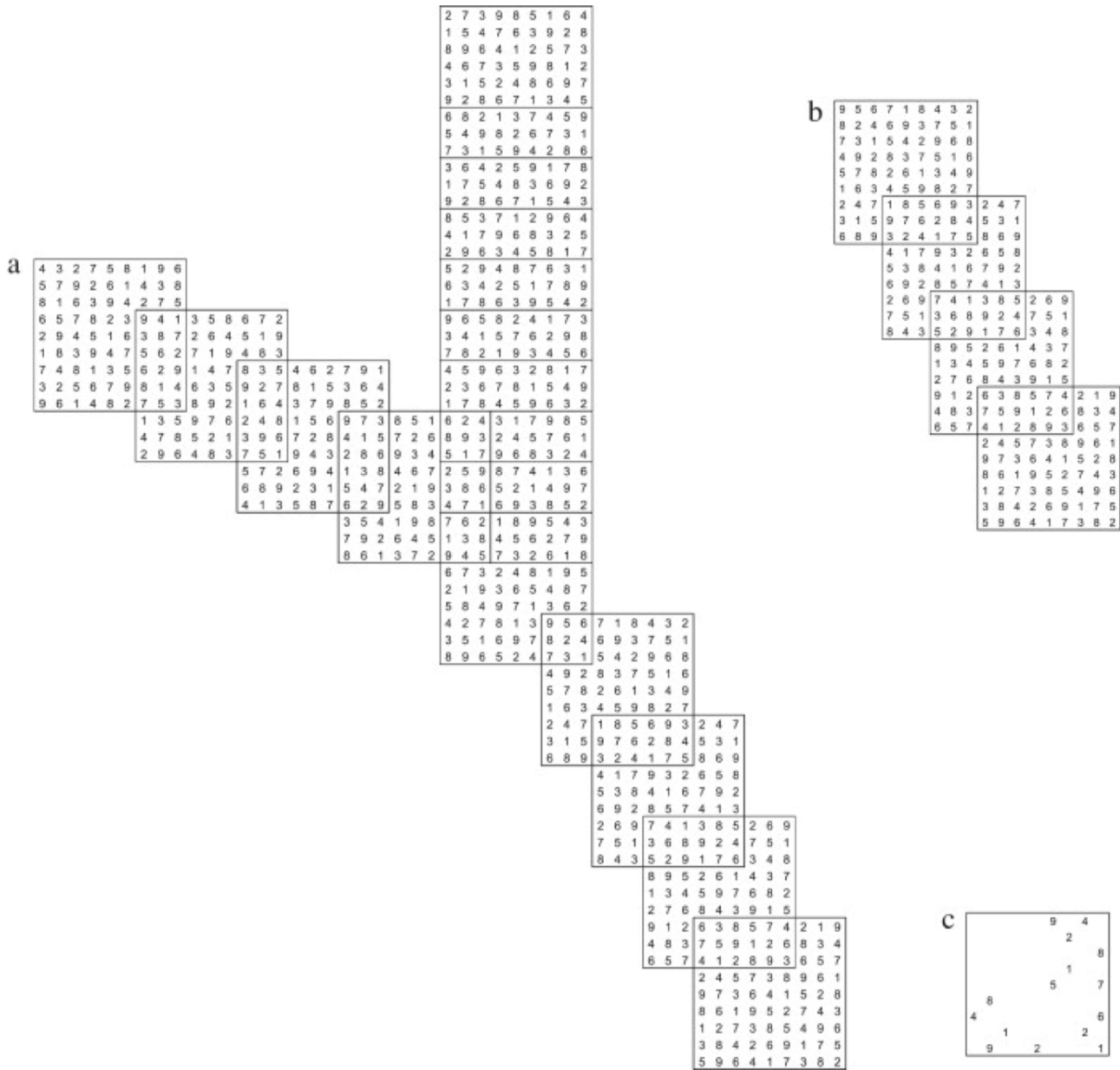
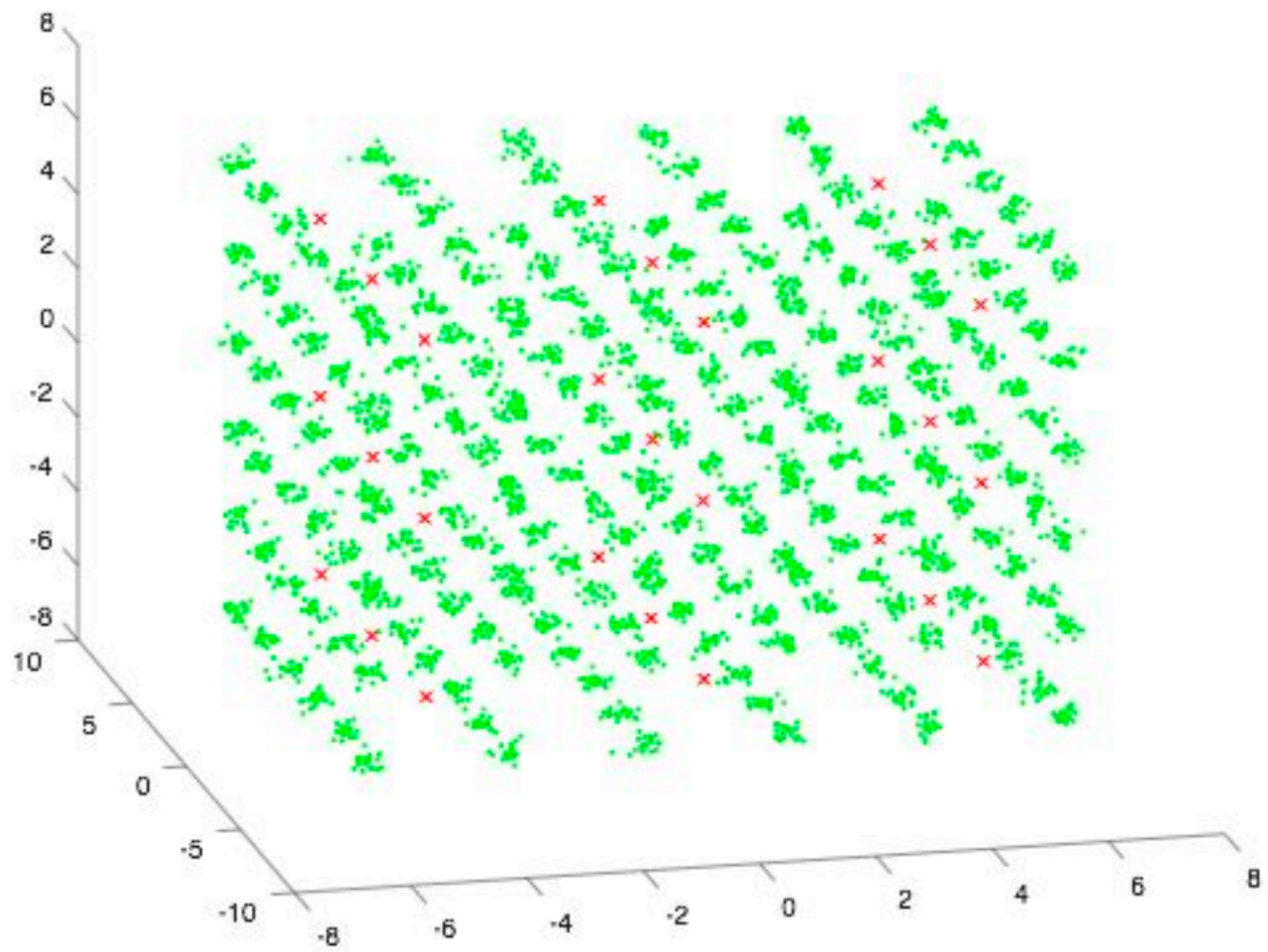
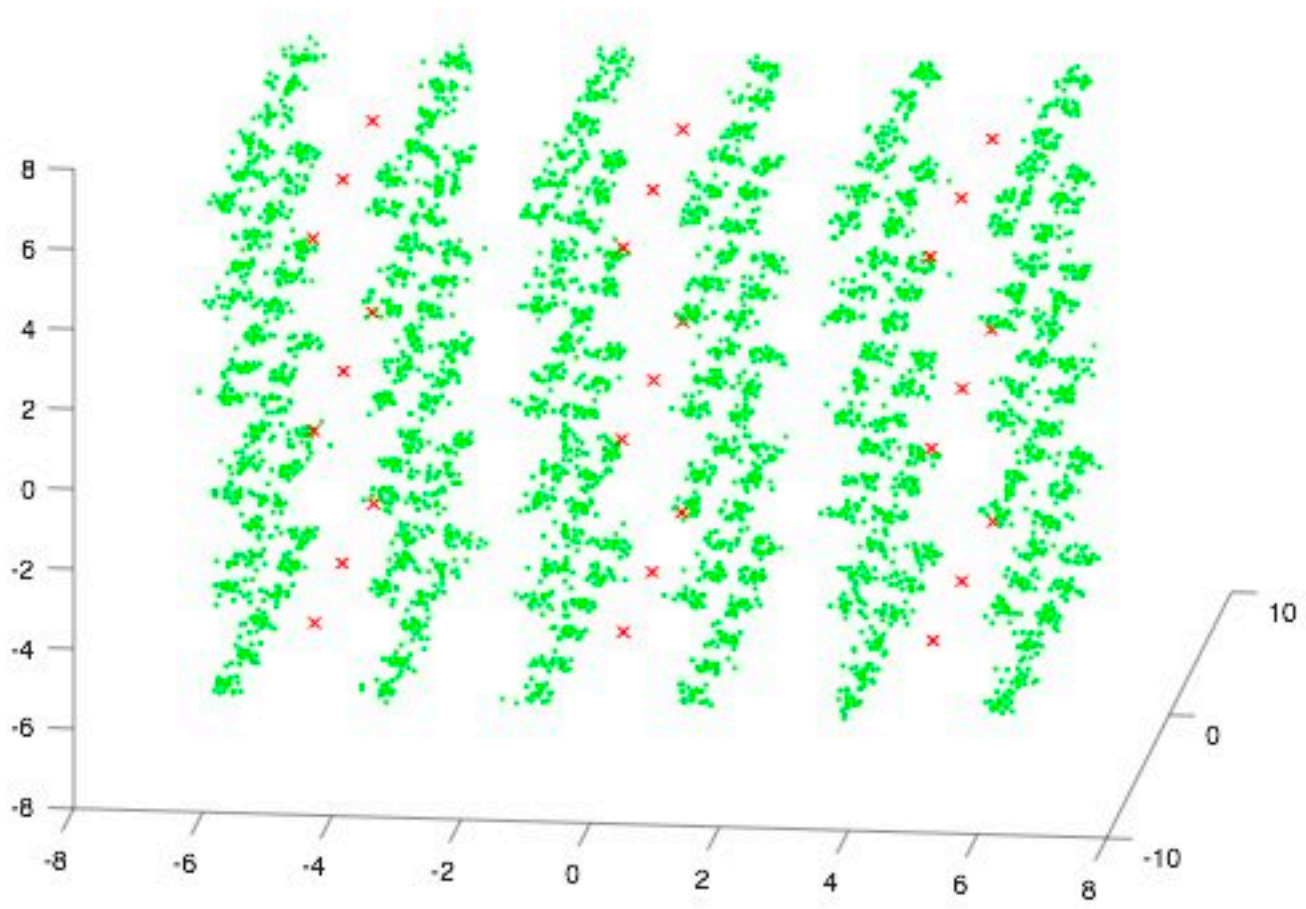
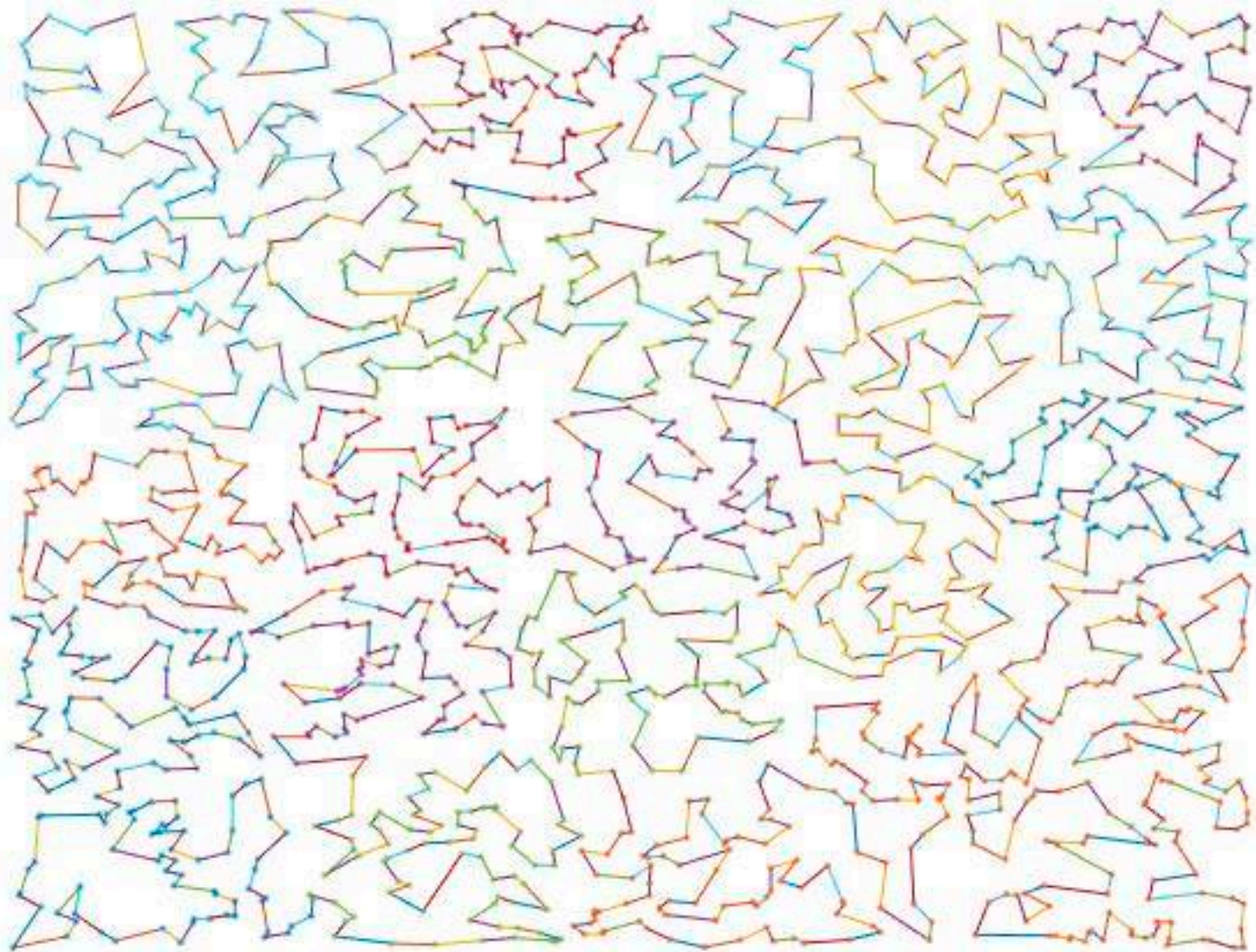


Fig. 15. Different partial clues for starfish shape compound Sudoku pattern restoration, (a) three tentacles, (b) one tentacle, and (c) a damaged seed pattern.

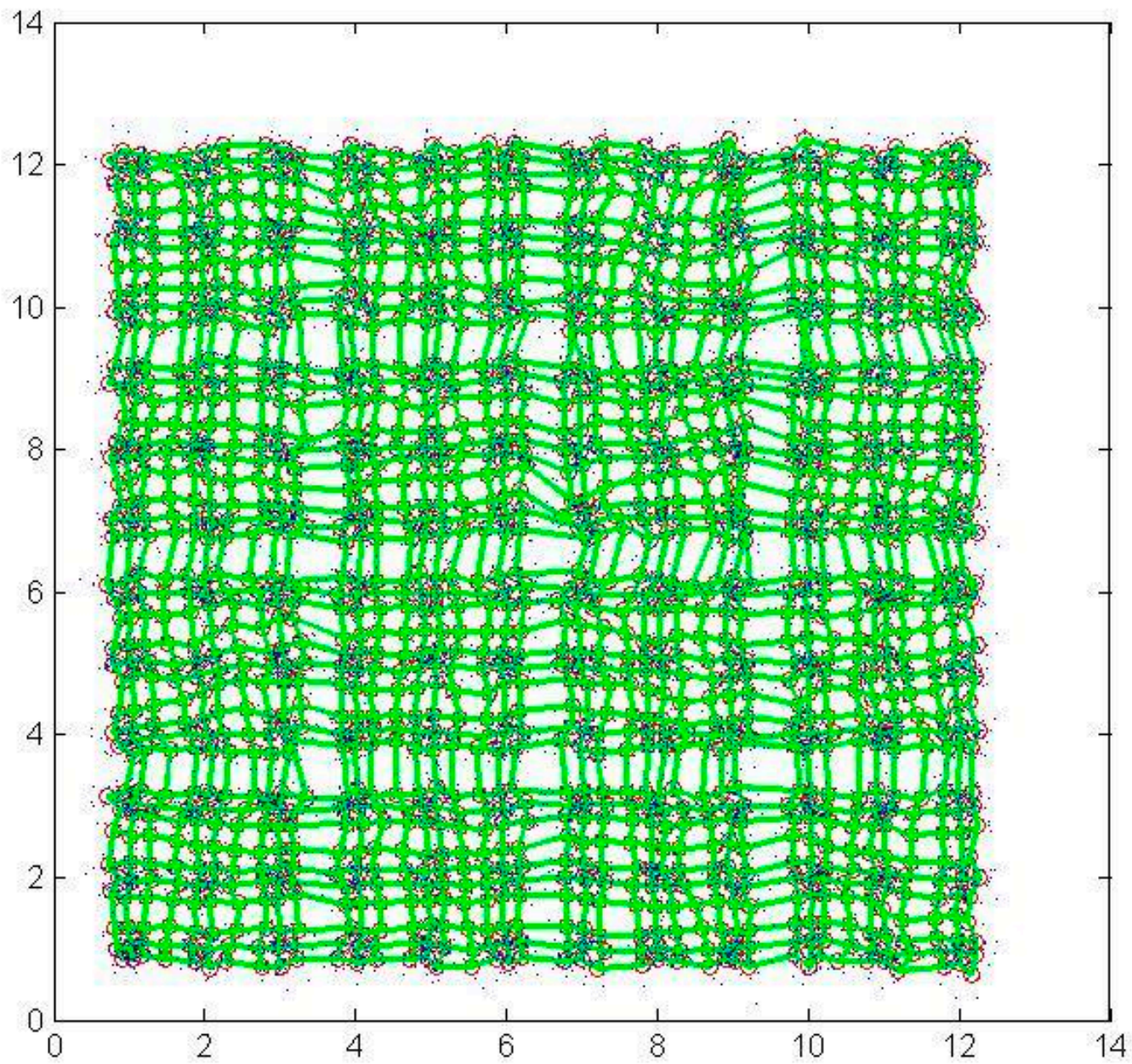




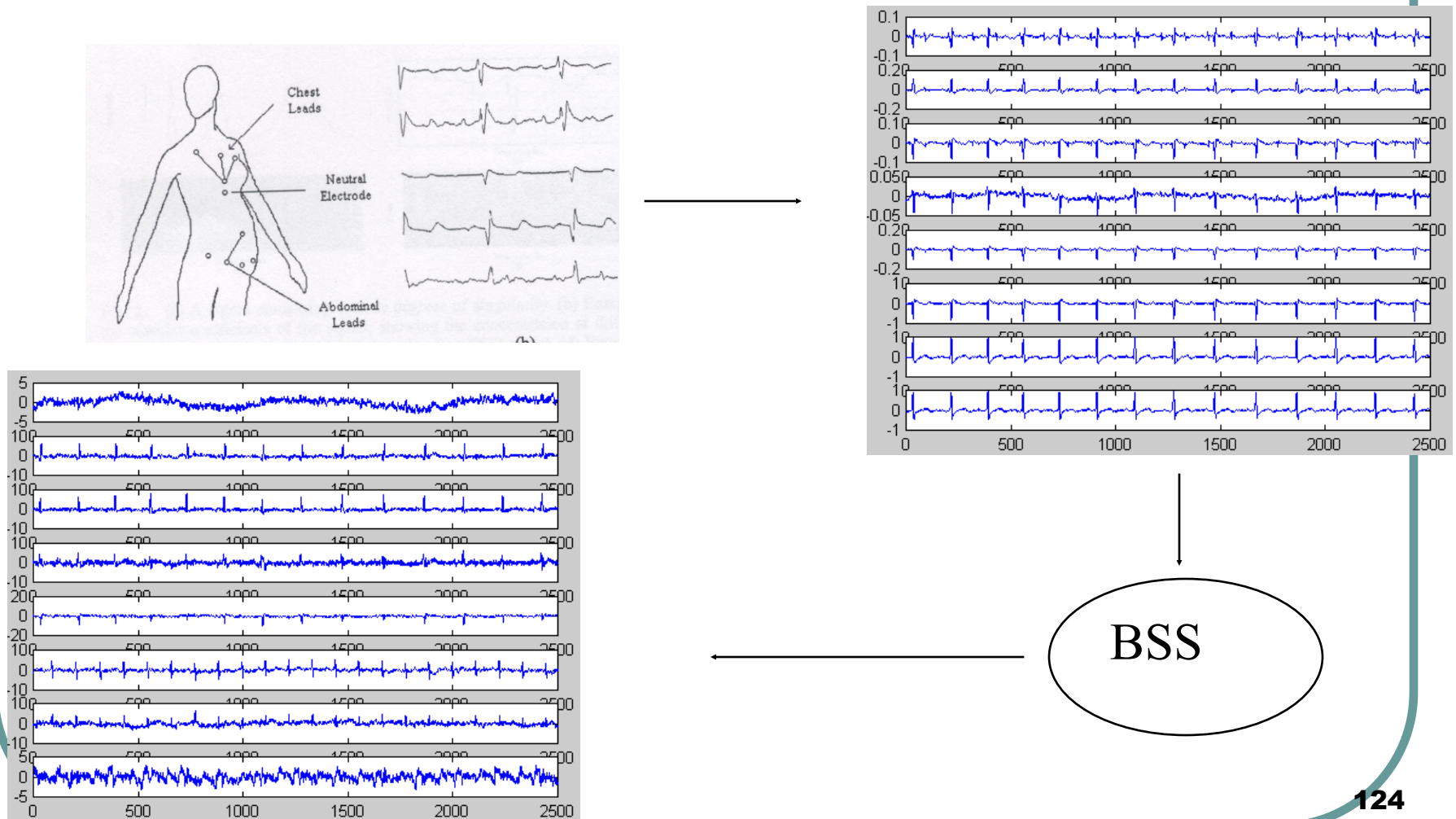


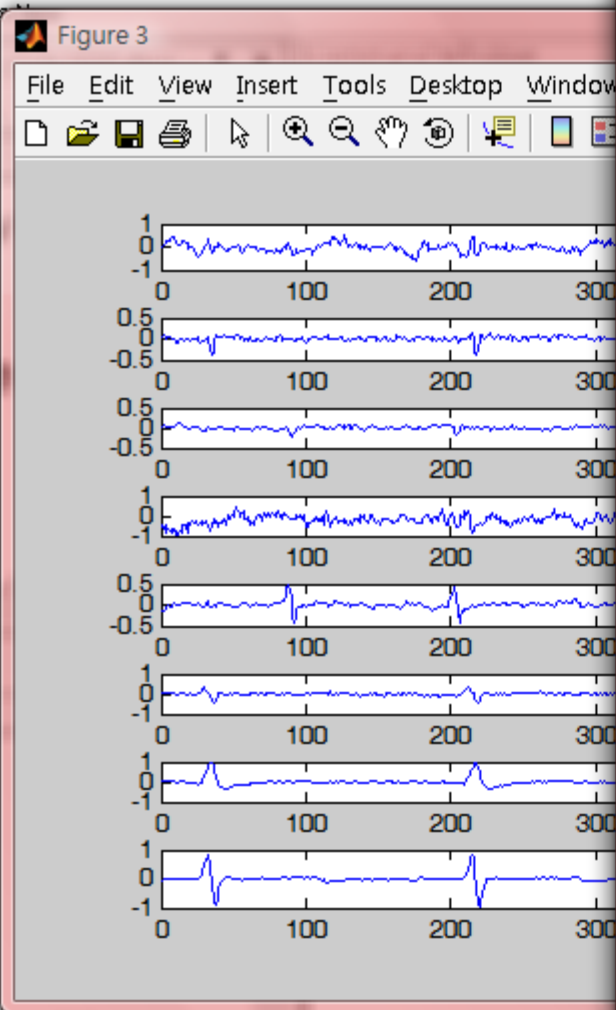






# Blind source separation – fetal ECG





### Fetal ECG extraction 2009 by PottsICA

Dr. Jiann-Ming Wu  
AM, NDHU

Filing

Seg No. 1-4

Process

<input type="button" value="PottsICA learning"/>	K	<input type="text" value="5"/>
<input type="button" value="MLPotts lerning"/>		<input type="text" value="3"/>
<input type="button" value="KL div"/>		<input type="text"/>

# Mixed Facial images

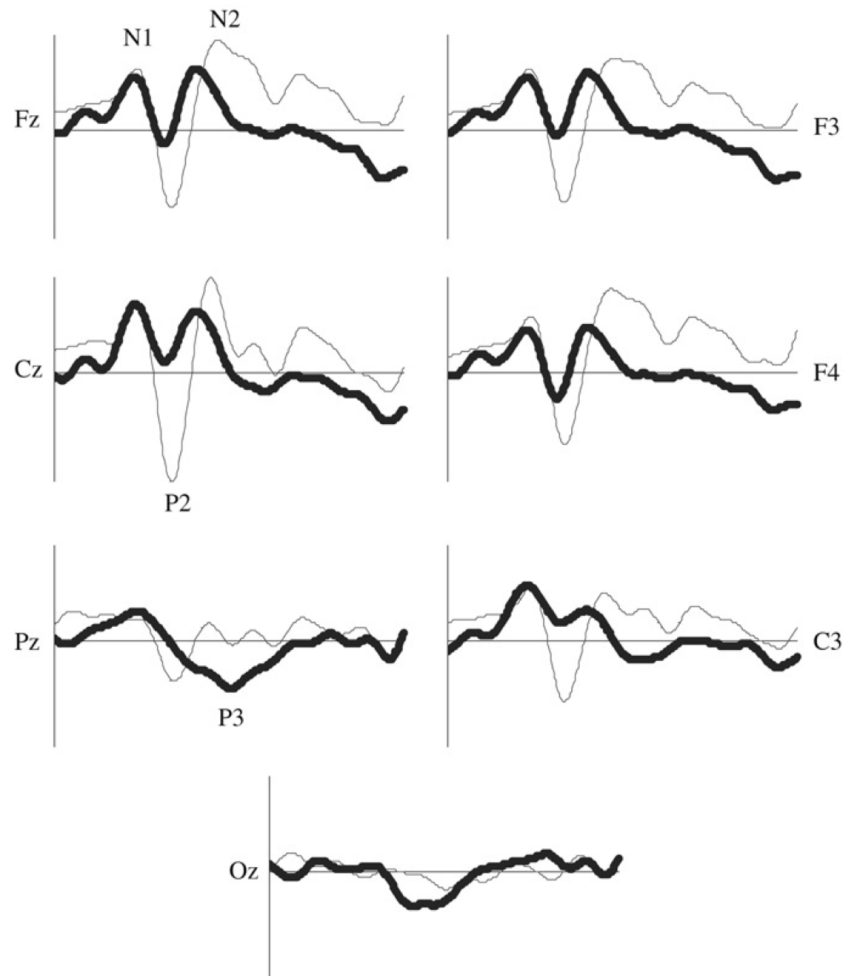
Wu et al 2008





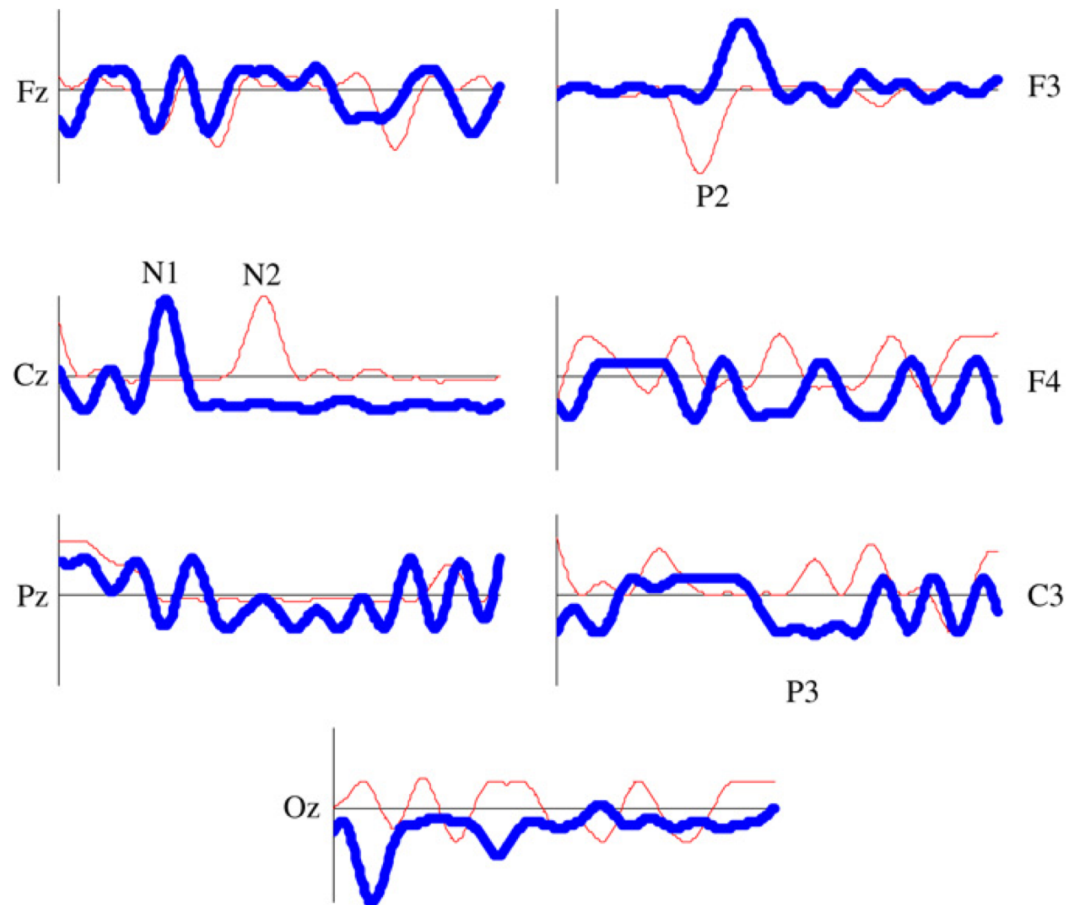
# ERP(event related potential)

*J.-M. Wu et al. / Neural*



**Fig. 11.** Observed ERPs.

# ICs of ERP (Wu et al 2008)



**Fig. 12.** Independent components obtained by AemICA for blind separation of ERPs.