

Swift Matrix manipulation



A playground demoing how to use Accelerate & <https://swift.versify-app.com/post/usehnl/>

 **8** commits

 **1** branch



Branch: **master** ▼

SwiftAccelerate / +



haginile Merge pull request #1 from scottsievert/latex



Swift Toolbox

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Swift toolbox is a **community-supported catalog** of iOS and OSX libraries written in the **Swift Programming Language.**

- top
- new**
- updated
- A
- B
- C
- D
- E
- F
- G
- H
- I
- J
- K
- L
- M
- N
- O
- P
- Q
- R
- S
- T
- U
- V
- W
- X
- Y
- Z

iOS
OSX



Table Of Contents

- Swift Matrix and Machine Learning Library
 - Table of Contents

Table Of Contents

- Installation
- Overview
- Numbers and constants
- Array
- Matrices
- I/O
- Machine learning
- Interfacing with C
- Bugs
- Examples
- Speed

Quick search

Swift Matrix and Machine Learning Library

Apple's Swift is a high level language that's *asking* for some numerical library to perform computation for the very least *easily*. A way to have iOS run high-level code similar to Python or Matlab is something I've waiting for, and am incredibly excited to see the results. This will make porting complex signal processing algorithms to C much easier. Porting from Python/MATLAB to C was (and is) a pain in the butt, and this aims to make the conversion between a Python/Matlab algorithm and a mobile app *simple*.

Currently, the **Swift Matrix** Library or **swix** gives you

- operators (+, etc) and various functions (sin, etc) that operate on entire arrays
- easy initializers for 1D and 2D arrays
- dot product, matrix inversion, eigenvalues, etc
- machine learning algorithms (SVM, kNN, SVD/PCA, more to come)
- speed optimizations
- one dimensional Fourier transforms



In most cases, this library calls the [Accelerate framework](#) or [OpenCV](#). I optimized what I needed to, meaning operators and select mathematical functions are fast while the functions I didn't need are slow. If you want to speed up some function or add another feature in those libraries, feel free to submit a pull request on [Github](#) (preferred!) or contact me at [@stsievert](#) or sieve121@umn.edu. Oh, and if you use this project I'd love to hear about it!

When I was crafting this library, I primarily followed the footsteps and example set by NumPy. For the more complex mathematical functions (e.g., SVD) I tested it against NumPy. Matlab, at least for the SVD, returned slightly different output.