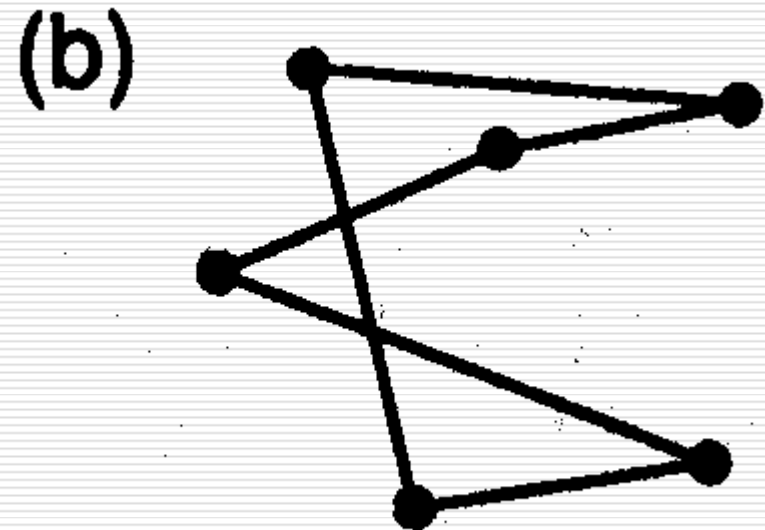
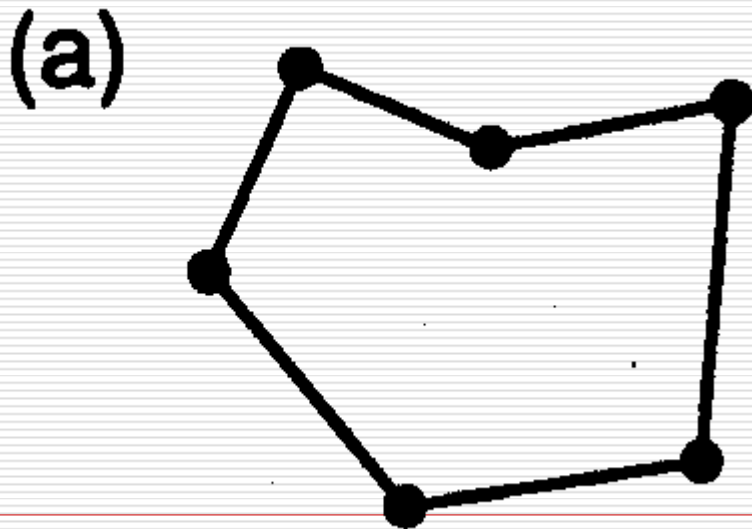


# TSP Problem

---

Given  $N$  cities or points in a space with distances  $\{d_{ij}\}$  btw cities. The task is to find the minimum-length closed tour that visits each city once and returns to its starting city.



# A problem in class P or class NP

---

If there exists an algorithm that solves the problem in a time that grows only polynomially (or slower) with the size  $N$  of the problem, the problem is in class P

NP problems are those for which one can test in polynomial time whether any "guess" of the solution is right.

# NP complete

---

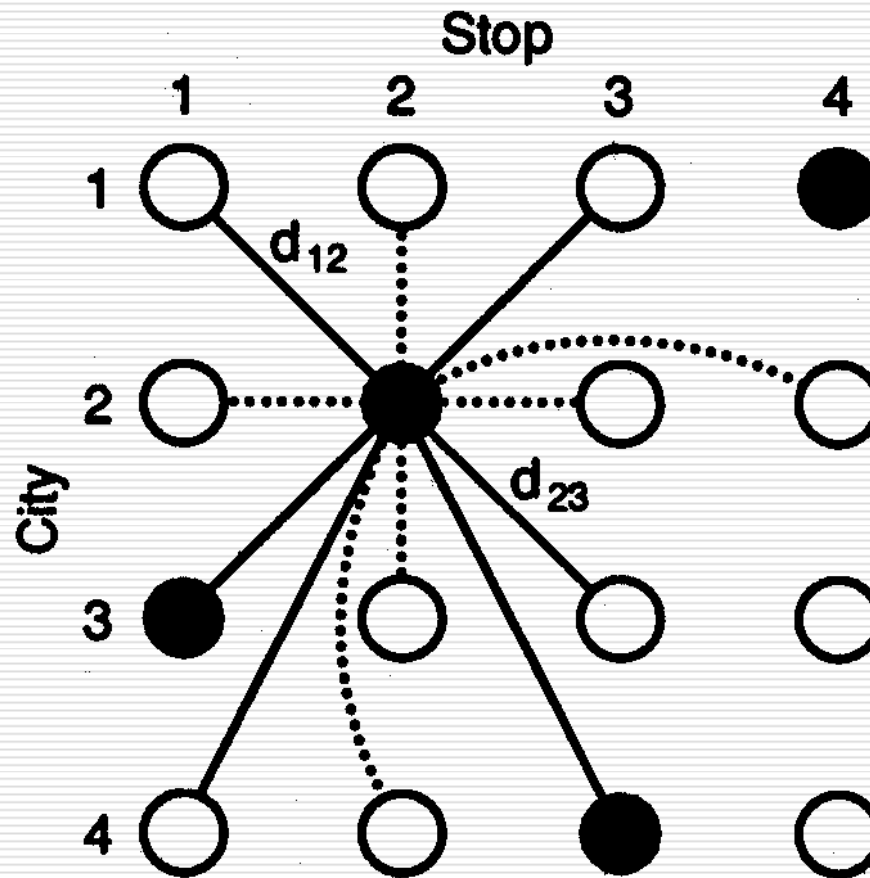
if one could find a deterministic algorithm that solves one NP-complete problem in polynomial time, then all other NP problems could be solved in polynomial time.

The TSP problem is an NP-complete problem

# Hopfield neural network for TSP

Biological Cybernetics, 1985

---



---

**FIGURE 4.5** Network to solve a four-city travelling salesman problem. Solid and open circles denote units that are on and off respectively when the network is representing the tour 3-2-4-1. The connections are shown only for unit  $n_{22}$ ; solid lines are inhibitory connections of strength  $-d_{ij}$ , and dotted lines are uniform inhibitory connections of strength  $-\gamma$ . All connections are symmetric. Thresholds are not shown.

# Internal representations

---

$n_{ia} = 1$  if and only if city  $i$  is the  $a$ th stop on the tour

The total length of the tour is

$$L = \frac{1}{2} \sum_{ij,a} d_{ij} n_{ia} (n_{j,a+1} + n_{j,a-1})$$

# Constraints

---

$$\sum_a n_{ia} = 1 \quad (\text{for every city } i)$$

$$\sum_i n_{ia} = 1 \quad (\text{for every stop } a)$$

# Energy function

---

$$H = \frac{1}{2} \sum_{ij,a} d_{ij} n_{ia} (n_{j,a+1} + n_{j,a-1}) \\ + \frac{\gamma}{2} \left[ \sum_a \left( 1 - \sum_i n_{ia} \right)^2 + \sum_i \left( 1 - \sum_a n_{ia} \right)^2 \right].$$



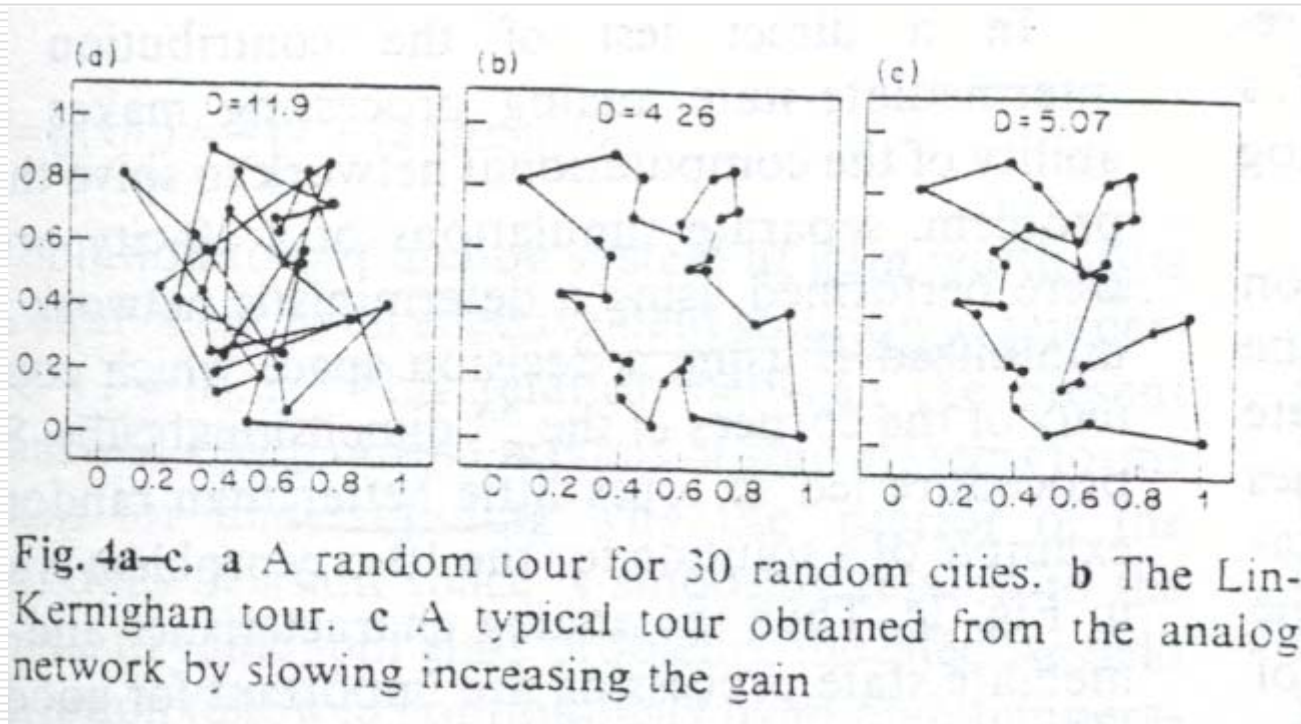
# Mean field equations

---

$$u_{ia} = -\frac{\partial H}{\partial n_{ia}}$$

$$n_{ia} = g(\beta u_{ia}) = \frac{1}{2}(1 + \tanh(\beta u_{ia}))$$

# Hopfield's Result



# Advantages and disadvantages of Hopfield neural networks

---

Qualified collective decision?  
Parallel and distributed architecture  
Fault tolerance

VS

Validity: selection of parameters, internal representations  
Quality: geometrical feature, combinatorial feature

# Potts neural networks for TSP

---

- Internal representations
- Mathematical framework
- Mean field annealing

[Carsten Peterson - Homepage](#)

# Rewrite this energy function

---

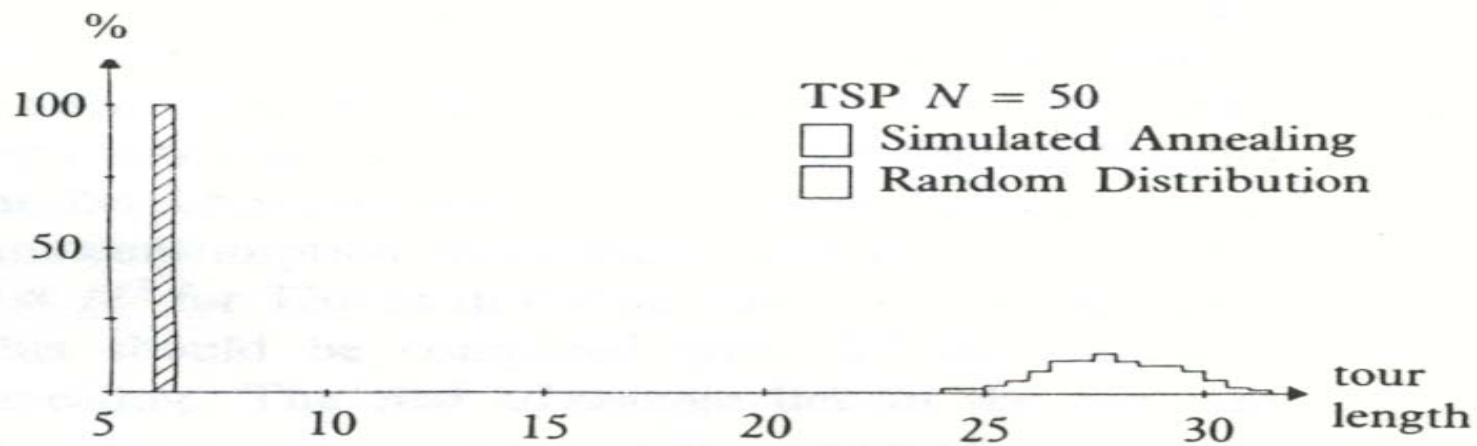
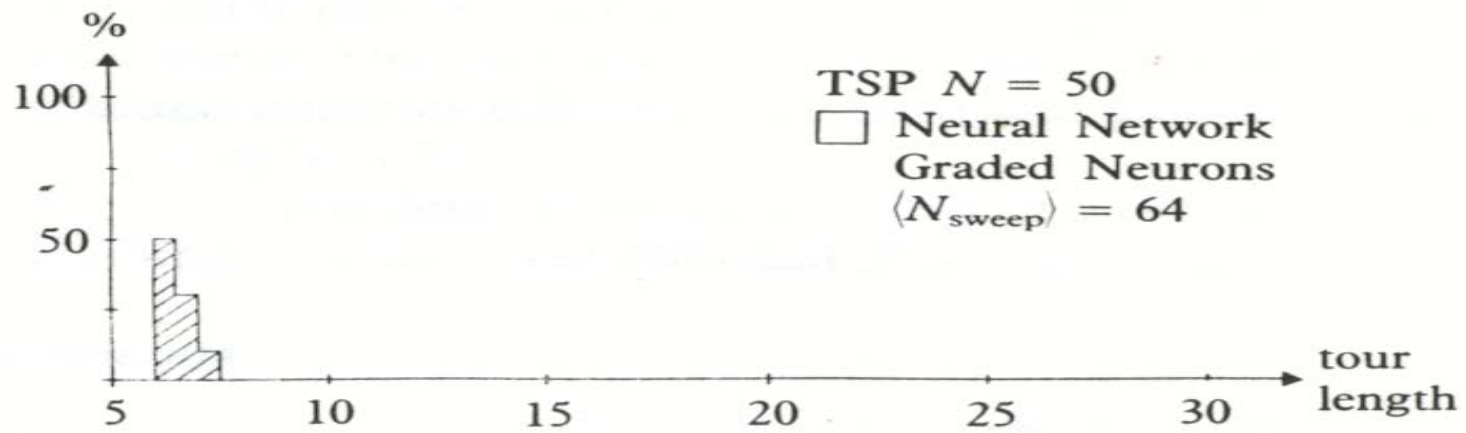
$$E = \sum_{ij} D_{ij} \sum_a S_{ia} S_{j(a+1)} - \frac{\beta}{2} \sum_i \sum_a S_{ia}^2 + \frac{\alpha}{2} \sum_a \left( \sum_i S_{ia} \right)^2.$$

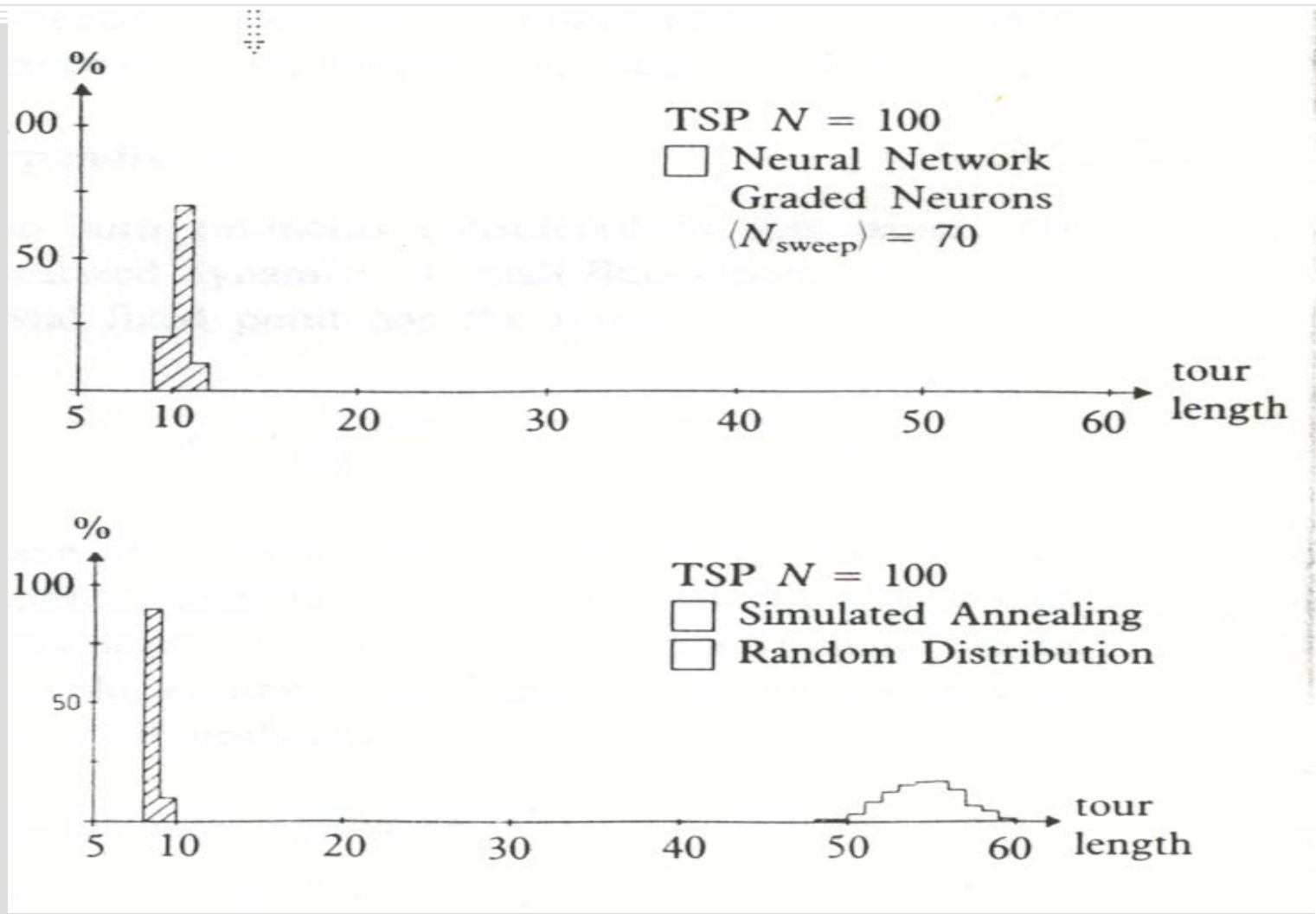
---

$S_{ia}$  be on if the city labelled  $i$  is visited at the  $a$ th stop in the tour.

## Energy function

$$E = \sum_{ij} D_{ij} \sum_a S_{ia} S_{j(a+1)} + \frac{\beta}{2} \sum_i \sum_{a \neq b} S_{ia} S_{jb} \\ + \frac{\alpha}{2} \sum_a \left( \sum_i S_{ia} - 1 \right)^2$$







# Rewrite the energy function

---

$$\mathbf{S}_i = (S_{i1} S_{i2} , \dots, S_{iN})^T \in \{\mathbf{e}_1, \dots, \mathbf{e}_N\}$$

$$E = \sum_{ij} D_{ij} \sum_a S_{ia} S_{j(a+1)} + \frac{\alpha}{2} \sum_a \left( \sum_i S_{ia} - 1 \right)^2$$

$$\sum_a \left( \sum_i S_{ia} - 1 \right)^2$$

$$= \sum_a \left( \left( \sum_i S_{ia} \right)^2 - 2 \sum_i S_{ia} + 1 \right)$$

$$= \sum_a \left( \sum_i S_{ia} \right)^2 - 2 \sum_a \sum_i S_{ia}$$

$$= \sum_a \sum_i S_{ia}^2 + 2 \sum_a \sum_i \sum_{j \neq i} S_{ia} S_{ja} - 2 \sum_a \sum_i S_{ia}$$

$$= 2 \sum_a \sum_i \sum_{j \neq i} S_{ia} S_{ja} - \sum_a \sum_i S_{ia} = 2 \sum_a \sum_i \sum_{j \neq i} S_{ia} S_{ja}$$

# Energy function

---

$$\mathbf{S}_i = (S_{i1} S_{i2} \dots, S_{iN})^T \in \{\mathbf{e}_1, \dots, \mathbf{e}_N\}$$

$$\begin{aligned} E = & \sum_i \sum_{j \neq i} D_{ij} \sum_a S_{ia} S_{j(a+1)} \\ & + \alpha \sum_a \sum_i \sum_{j \neq i} S_{ia} S_{ja} \end{aligned}$$

# Mean energy

---

$$\mathbf{v}_i = (v_{i1} \ v_{i2} \ , \dots \ , \ v_{iN})^T$$

$$\begin{aligned} E = & \sum_i \sum_{j \neq i} D_{ij} \sum_a v_{ia} v_{j(a+1)} \\ & + \alpha \sum_a \sum_i \sum_{j \neq i} v_{ia} v_{ja} \end{aligned}$$

# Mean field equation

---

$$E = \sum_i \sum_{j \neq i} D_{ij} \sum_a v_{ia} v_{j(a+1)} + \alpha \sum_a \sum_i \sum_{j \neq i} v_{ia} v_{ja}$$

$$u_{ia} = -\frac{dE}{dv_{ia}} = -\sum_{j \neq i} D_{ij} (v_{j(a-1)} + v_{j(a+1)}) - \alpha \sum_{j \neq i} v_{ja}$$

# Mean field equation

---

$$u_{ia} = -\frac{dE}{dv_{ia}} = -\sum_{j \neq i} D_{ij} (v_{j(a-1)} + v_{j(a+1)}) - \alpha \sum_{j \neq i} v_{ja}$$

$$v_{ia} = \frac{\exp(\beta u_{ia})}{\sum_b \exp(\beta u_{ib})}$$

# Mean field annealing

---

1. Set  $\beta$  to a sufficiently low value,  $v_{ia} \approx \frac{1}{N}$ , for all  $i, a$
2. Use mean field equation to update all  $v_{ia}$
3. Increase  $\beta$  by an annealing process
4. If a halting condition holds exit otherwise goto step 2

# Exercise

---

- Implement the mean field annealing method for solving the travelling salesman problem



# Matlab Coding of MFA optimization for TSP

---

- Matlab module
  - TSP data generation
  - MFA
  - v Updating
  - V2tour\_length

# TSP data generation

---

```
function D=TSP_data(N)
```

N: city size

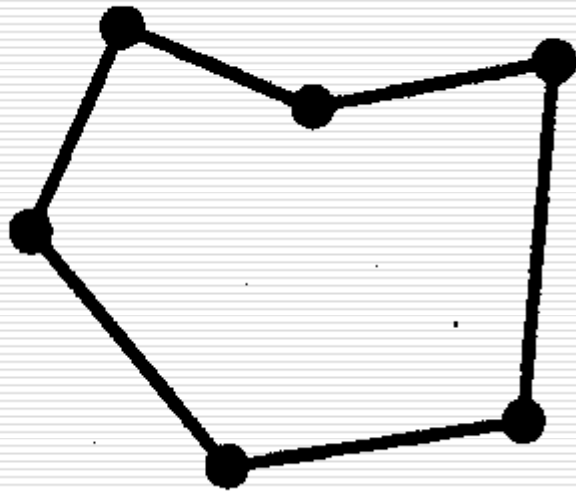
D is a matrix that collect distances between cities

- $D(i,i) = 0$  for all  $i$
- $D(i,j)$  equals  $D(j,i)$
- $D(i,j)$  measures the distance between cities  $i$  and  $j$

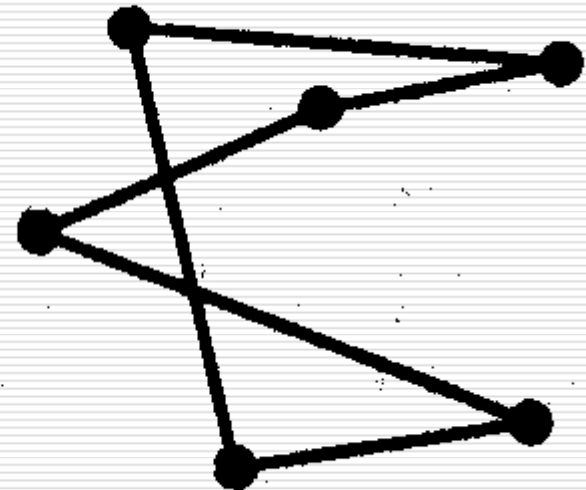
# TSP

---

(a)



(b)



# Energy function

---

$$E = \sum_i \sum_{j \neq i} D_{ij} \sum_a v_{ia} v_{j(a+1)} \\ + \alpha \sum_a \sum_i \sum_{j \neq i} v_{ia} v_{ja}$$

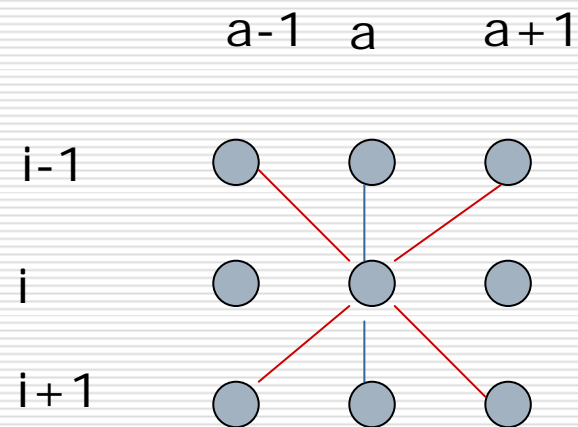
# Call MFA

---

MFA\_Potts(15,D,loop,tscale);

$D_{ij}$

$\alpha$



# MFA\_Potts

---

```
function MFA_Potts(temp,D,loop,tscale);
```

- ❑ temp : temperature
- ❑ D: distance matrix
- ❑ loop: 50
- ❑ tscale: annealing factor

# Annealing schedule

---

- ❑ Set beta to a sufficiently small value
- ❑ Increase beta carefully

# v2tour\_length

---

function [vd,tour\_length]= v2tour\_length(v,D)

- v: state matrix
- D: distance matrix
- tour\_length
- vd : each column of v contains only one active bit



# Mean field equation

---

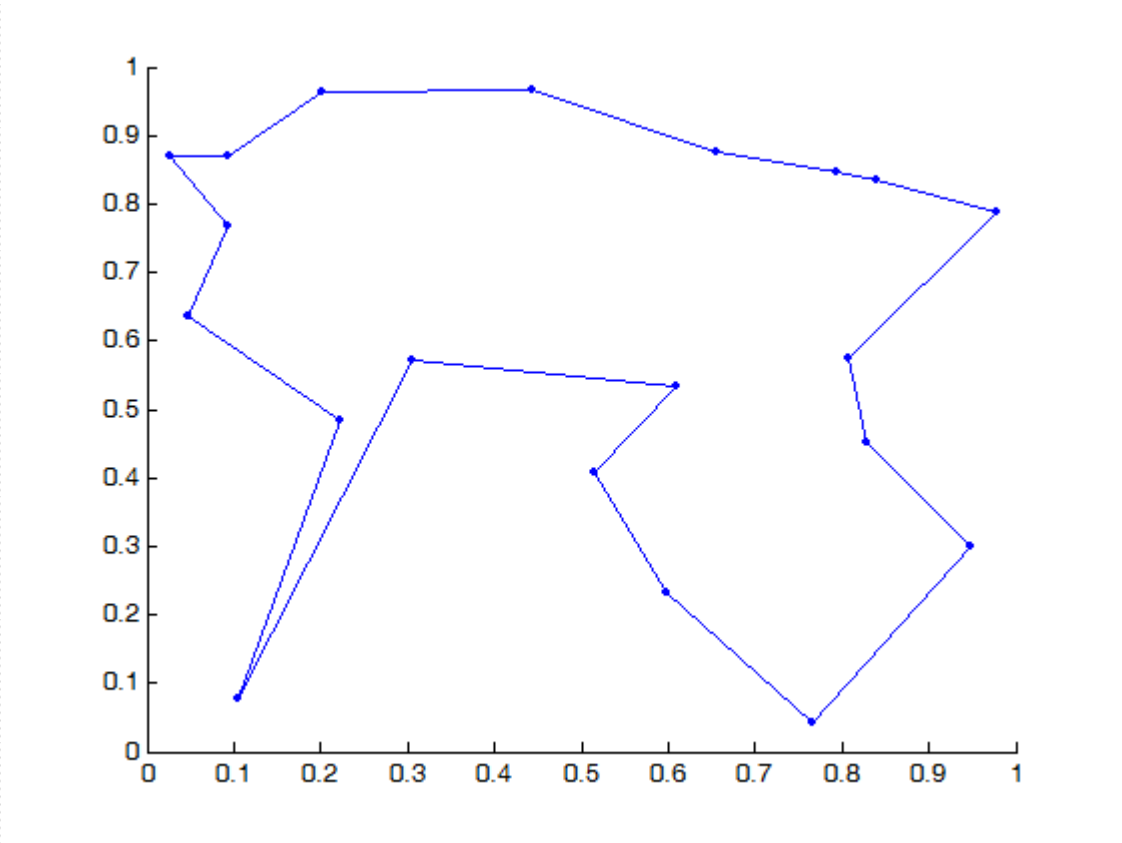
$$u_{ia} = -\frac{dE}{dv_{ia}} = -\sum_{j \neq i} D_{ij} (v_{j(a-1)} + v_{j(a+1)}) - \alpha \sum_{j \neq i} v_{ja}$$

$$v_{ia} = \frac{\exp(\beta u_{ia})}{\sum_b \exp(\beta u_{ib})}$$

function [v]=update\_v\_tsp(N,temp,A,v,loop,D)

---

```
function [v]=update_v_tsp(N,temp,A,v,loop,D)
v = v+(rand(N,N)-0.5)*10.^-8;
indp=[N 1:N-1];indn=[2:N 1];
for j = 1:loop
    tempv=v;
    for i = 1:N
        %
        % updating v(i,:)
    end
    if sum(sum(abs(tempv-v))) < 10.^-8
        j=loop+1;
    end
end
end
```



# Elastic Net

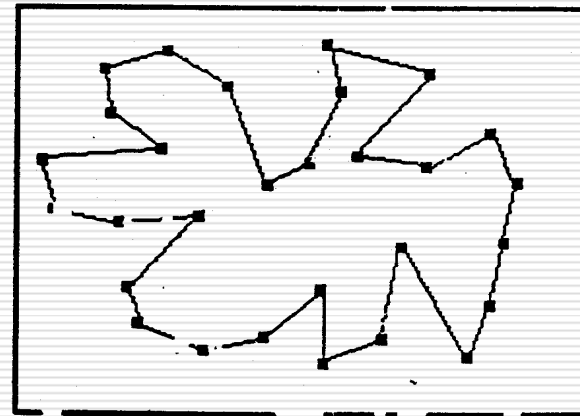
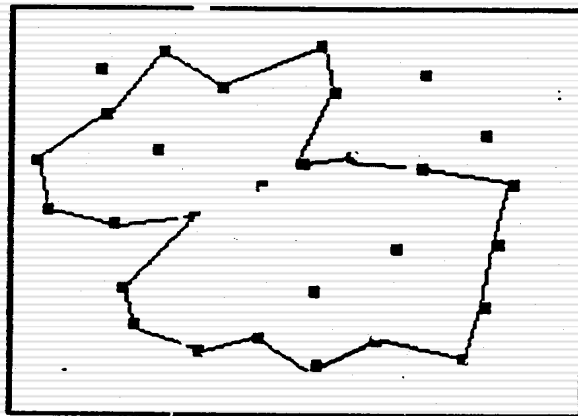
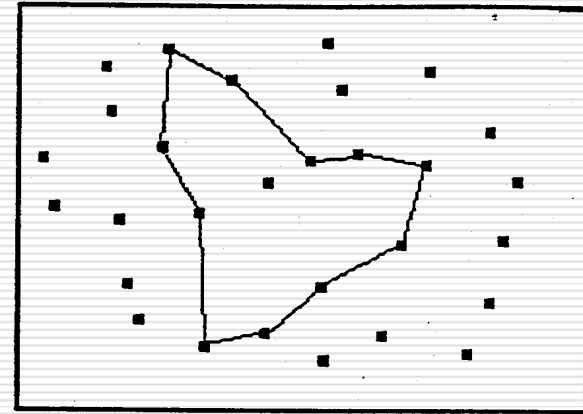
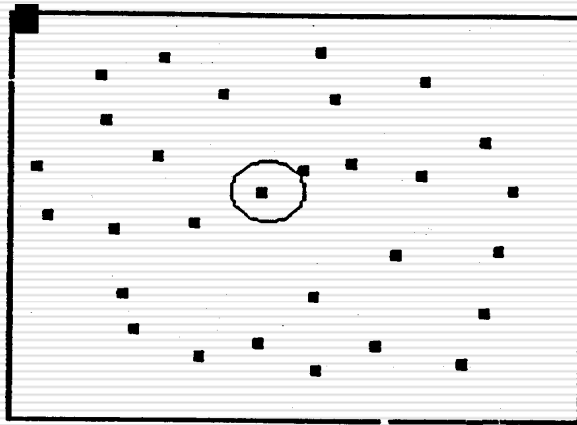
---

R. Durbin and G. Willshaw, "A dimensional reduction framework for understanding cortical maps," Nature Vol. 343 15 Feb (1990)

[Elastic Net Tutorial](#)

# Example

---



# Elastic net algorithm

Updating rule:

$$\Delta w_i = \eta \left( \sum_u \Lambda^u(i) (\xi^u - w_i) \right) + \kappa (w_{i+1} - 2w_i + w_{i-1})$$

A normalized Gaussian form

$$\Lambda^u(i) = \frac{\exp(-|\xi^u - w_i|^2 / 2\sigma^2)}{\sum_j \exp(-|\xi^u - w_j|^2 / 2\sigma^2)}$$

A cost function

$$E\{w_i\} = -\sigma^2 \sum_u \log \left[ \sum_i \exp(-|\xi^u - w_i|^2 / 2\sigma^2) \right] + \frac{\kappa}{2} \sum_i |w_{i+1} - w_i|^2$$

# MFA unsupervised learning

---

$\delta_{ia} = 1$  if *city*  $i$  is visited at the  $a$ th stop

$$E = \sum_i \sum_a \delta_{ia} \|x_i - w_a\|^2 + \frac{A}{2} \sum_a (\|w_a - w_{a+1}\|^2 + \|w_a - w_{a-1}\|^2)$$

$$\sum_a \delta_{ia} = 1$$

$$\sum_i \delta_{ia} = 1$$

# A hybrid energy function

---

- Discrete Potts variables
- Continuous geometrical variables



# Unsupervised MFA Learning

---

- Step1: derive mean field equation
- Step2: derive the updating rule of continuous variables

# Revised energy function

---

$\delta_{ia} = 1$  if *city*  $i$  is visited at the  $a$ th stop

$$E = \frac{1}{2} \sum_i \sum_a \delta_{ia} \|x_i - w_a\|^2 + \frac{\alpha}{2} \left( \sum_i \delta_{ia} - 1 \right)^2$$
$$+ \frac{\Lambda}{2} \sum_a \left( \|w_a - w_{a+1}\|^2 + \|w_a - w_{a-1}\|^2 \right)$$

---

$$E(\boldsymbol{\delta}, \mathbf{w}) = \frac{1}{2} \sum_i \sum_a \delta_{ia} \|x_i - w_a\|^2 + \alpha \sum_a \sum_i \sum_{j \neq i} \delta_{ia} \delta_{ja} \\ + \frac{A}{2} \sum_a (\|w_a - w_{a+1}\|^2 + \|w_a - w_{a-1}\|^2)$$

# Mean Energy

---

$$E(\mathbf{v}, \mathbf{w}) = \frac{1}{2} \sum_i \sum_a v_{ia} \|x_i - w_a\|^2 + \alpha \sum_a \sum_i \sum_{j \neq i} v_{ia} v_{ja} \\ + \frac{\Lambda}{2} \sum_a (\|w_a - w_{a+1}\|^2 + \|w_a - w_{a-1}\|^2)$$

# Mean field equation

---

$$u_{ia} = -\frac{dE}{dv_{ia}} = -\|\mathbf{x}_i - w_a\|^2 - \alpha \sum_{j \neq i} v_{ja}$$

$$v_{ia} = \frac{\exp(\beta u_{ia})}{\sum_b \exp(\beta u_{ib})}$$

# Updating rule

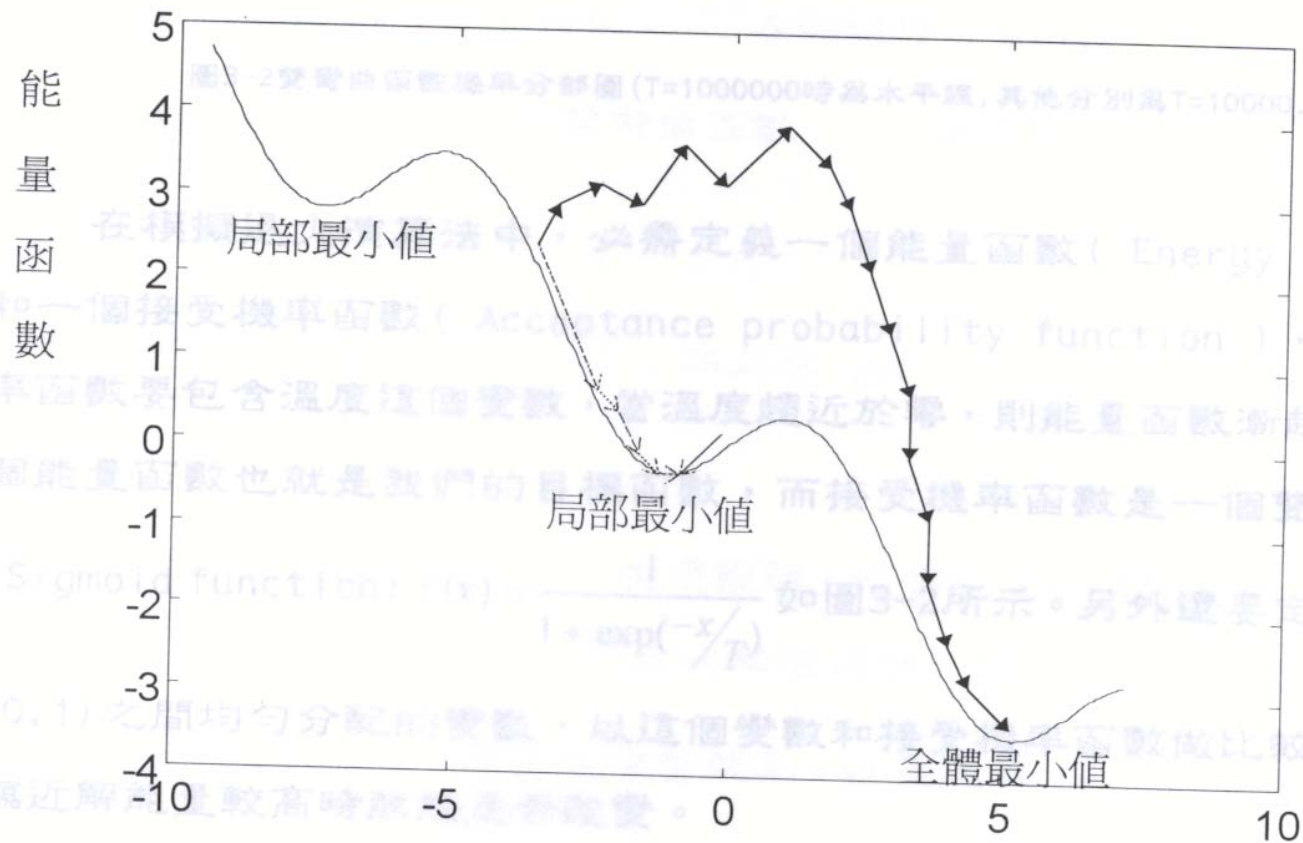
---

$$\frac{dE(\mathbf{v}, \mathbf{w})}{d\mathbf{w}_a} = \sum_i v_{ia} (\mathbf{x}_i - \mathbf{w}_a)$$

$$+ A(2\mathbf{w}_a - \mathbf{w}_{a+1} - \mathbf{w}_{a-1}) = 0 \text{ for all } a$$

*solve all  $\mathbf{w}_a$*

# TSP by simulated annealing



(1) 最陡坡降技術 ..... (2) 模擬退火技術 →

# Acceptance probability function

$$\text{(Sigmoid function)} f(x) = \frac{1}{1 + \exp(-x/T)}$$

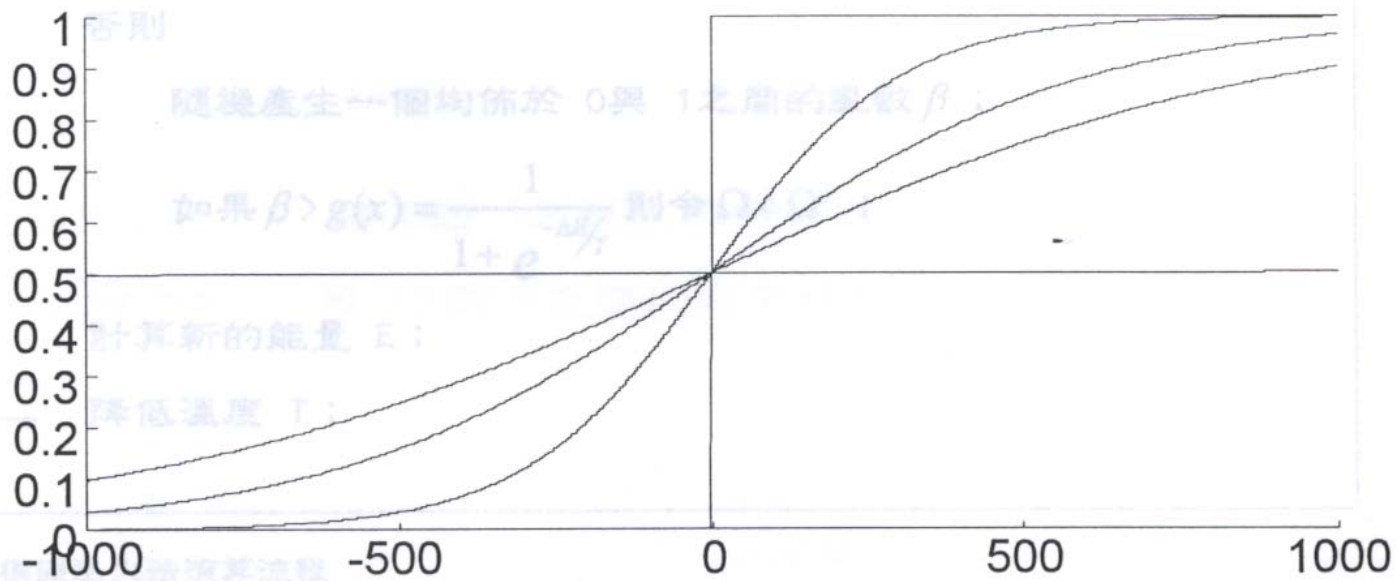


圖3-2雙彎曲函數機率分部圖 ( $T=1000000$ 時為水平線, 其他分別為  $T=10000$ , 100, 1及0.01)



設定一個初始解  $\Omega$  ；

設定模擬退火的初始溫度  $T$  ；

→ 重覆下列步驟，直到能量函數趨於收斂

選擇一個與  $\Omega$  鄰近的解  $\Omega'$  ；

計算能量差距  $\Delta E = E(\Omega') - E(\Omega)$  ；

如果  $\Delta E < 0$  則令  $\Omega = \Omega'$  ；

否則

隨機產生一個均佈於 0 與 1 之間的亂數  $\beta$  ；

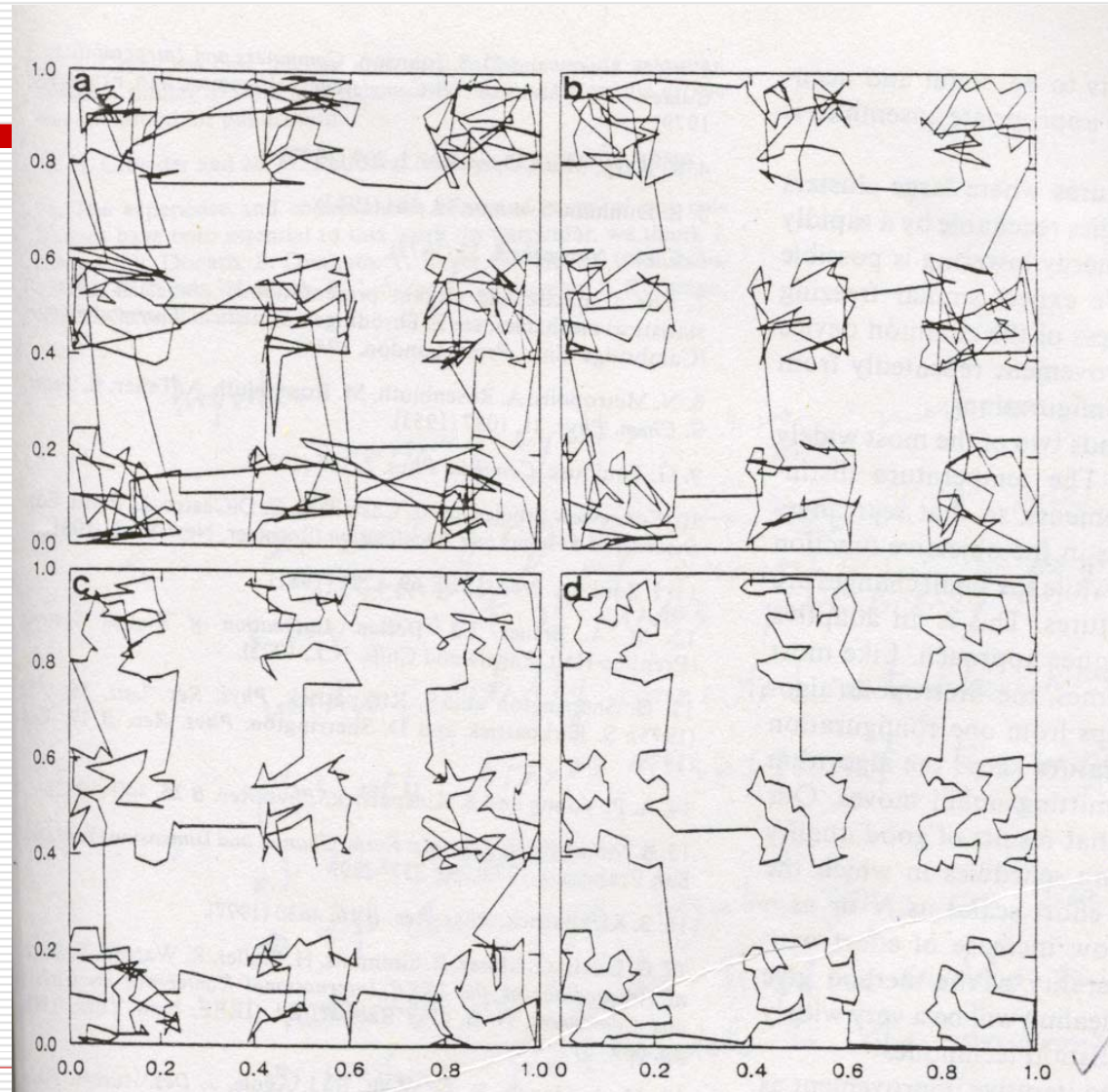
如果  $\beta > g(x) = \frac{1}{1 + e^{-\Delta E/T}}$  則令  $\Omega = \Omega'$  ；

計算新的能量  $E$  ；

降低溫度  $T$  ；

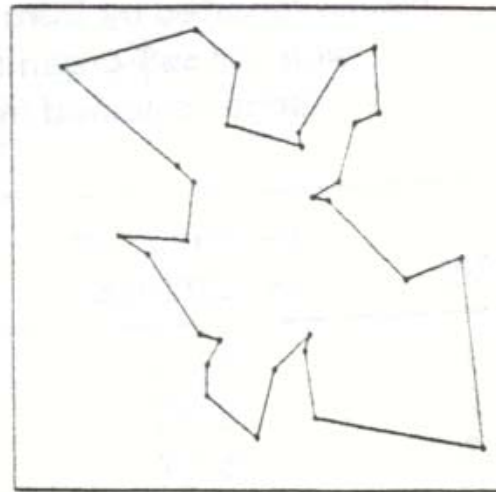
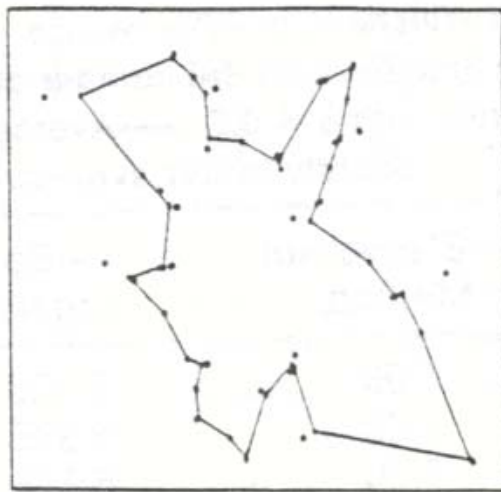
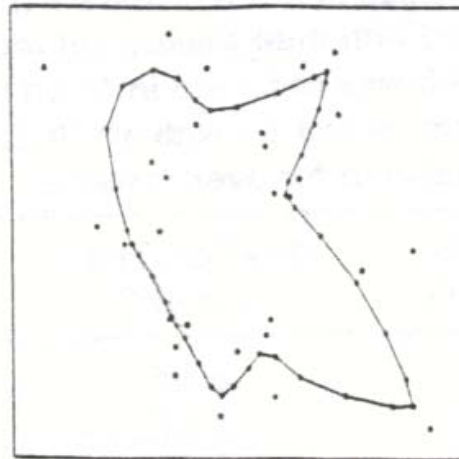
# Kirkpatrick's Result

---



Intelligent Numerical Computation

# Self-organizing algorithm for TSP



*Step 1:* Find the node  $j_c$  which is closest to city  $i$ : for each node  $j$ , compute its *potential*:

$$V_j = (x_1^i - c_1^j)^2 + (x_2^i - c_2^j)^2$$

determine  $j_c$  by competition:

$$V_{j_c} = \min V_j.$$

*Step 2:* Move node  $j_c$  and its neighbors

$$f(G, n) = (1/\sqrt{2}) \cdot \exp(-n^2/G^2).$$

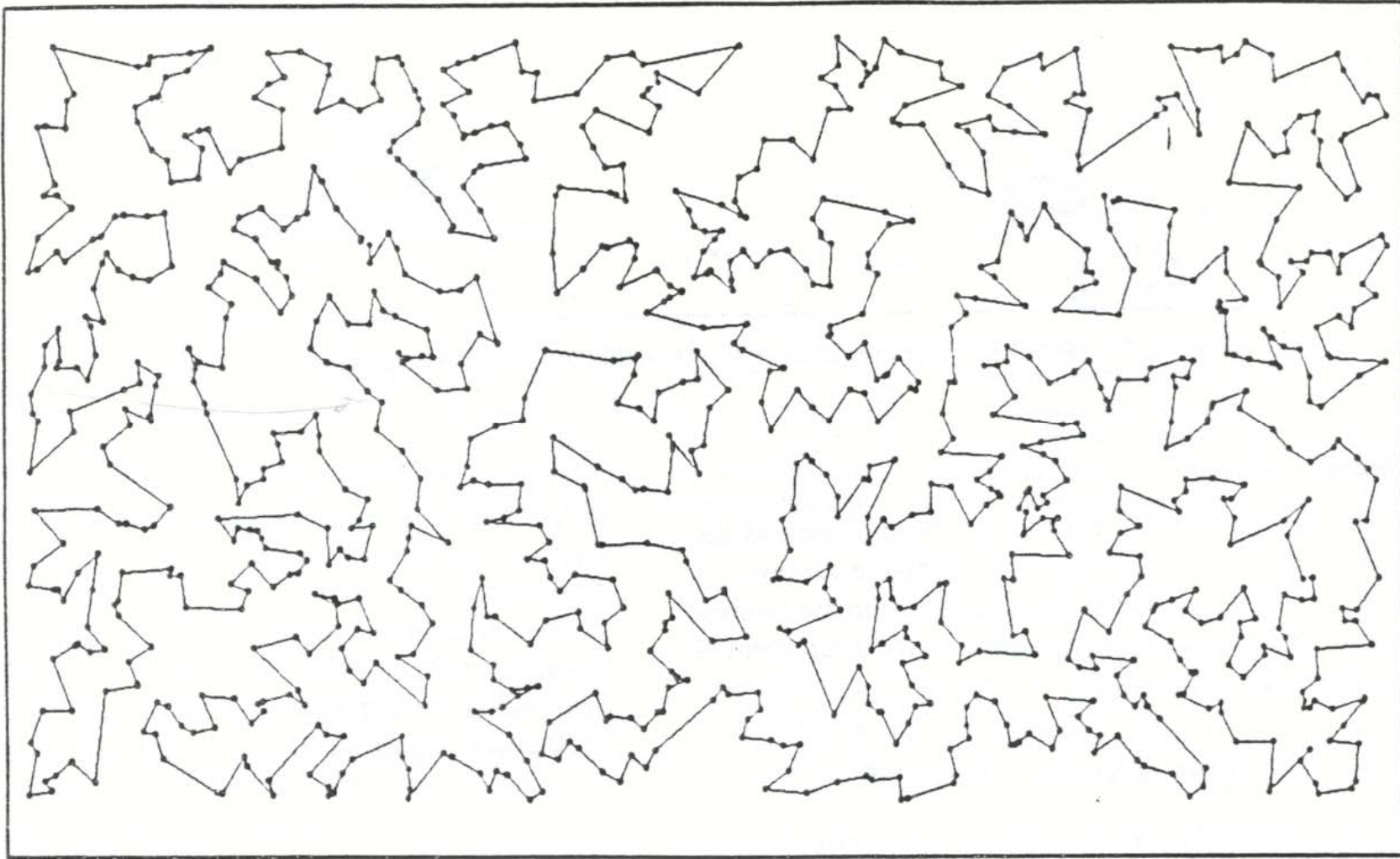
$$c_k^j \leftarrow c_k^j + f(G, n) \cdot (x_k^i - c_k^j).$$

$$n = \inf(j - j_c \pmod{N}, j_c - j \pmod{N}).$$

Decreasing the gain

$$G \leftarrow (1 - \alpha) \cdot G.$$

# Result of SOM



# Natural gradient descent

---

- (a) Amari's works for independent component analysis
- (b) norm in Riemannian space

$$\|dw\|^2 = \sum_{ij} g_{ij}(w) dw_i dw_j$$

denotes the square length of a small incremental vector  $dw$  connecting  $w$  and  $w + dw$

# natural gradient descent

---

$$\begin{aligned}w_{t+1} &= w_t - \eta_t C(w_t) \nabla l(z_t, w_t) \\ C(w_t) &= G^{-1}(w) \\ G &= [g_{ij}(w)]\end{aligned}$$

# Nondeterministic method

---

simulated annealing:

(a)  $g(x)$ : probability density of state-space of  $D$  parameter  $x = \{x^i, i = 1, D\}$

$$g(x) = (2\pi T)^{-D/2} \exp(-\Delta x^2 / (2T))$$



# simulated annealing

---

- (b)  $h(x)$ : probability density for acceptance of new cost function given the just previous value

$$h(x) = \frac{1}{1 + \exp(\Delta E/T)}$$

- (c)  $T(k)$ : schedule of annealing the temperature  $T$  in annealing-time steps

---

$$T(k) = \frac{T_0}{\ln k}$$