

Nonlinear conjugate gradient method

Outline

- Linear conjugate gradient method
- Nonlinear conjugate gradient method
- Line search by Bracketing
- Brent's method

```
A=[1 2; 2 0];  
b=[1 1]';x0=rand(1,2)';  
ep=10^-6;  
K=0
```

```
r=b-A*x0; p=r;  
x=x0;
```

HC

EXIT

```
a=r'*r/(p'*A*p); x=x+a*p;  
r_new=r-a*A*p;  
b=r_new'*r_new/(r'*r);  
p=r_new+b*p;  
r=r_new;  
K=k+1;
```

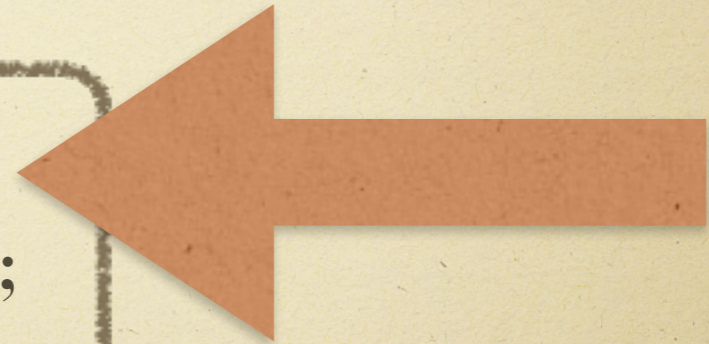
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r=b-A*x0; p=r;  
x=x0;
```

HC

EXIT

```
q=A*p  
a=r'*r/(p'*q); x=x+a*p;  
r_new=r-a*q;  
b=r_new'*r_new/(r'*r);  
p=r_new+b*p;  
r=r_new;  
K=k+1;
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A=[1 2; 2 0];  
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r=b-A*x0; p=r;  
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$$\delta_{new} \leftarrow r^T r$$

HC

EXIT

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q=A*p  
a=r'*r/(p'*q); x=x+a*p;  
r_new=r-a*q;  
b=r_new'*r_new/(r'*r);  
p=r_new+b*p;  
r=r_new;  
k=k+1;
```

δ_{new}

Replace r'r with
Replace r_new with r

$$\delta_{old} \leftarrow \delta_{new}$$

$$\delta_{new} \leftarrow r^T r$$

$$b \leftarrow \delta_{new} / \delta_{old}$$

$A = \begin{bmatrix} 1 & 2 \\ 2 & 0 \end{bmatrix};$
 $b = \begin{bmatrix} 1 & 1 \end{bmatrix}'; x_0 = \text{rand}(1,2)';$
 $ep = 10^{-6};$
 $k = 0$

$r = b - A * x_0; p = r;$
 $x = x_0; d_{\text{new}} = r' * r$

HC

EXIT

$q = A * p$
 $a = d_{\text{new}} / (p' * q); x = x + a * p;$
 $r = r - a * q;$
 $d_{\text{old}} = d_{\text{new}}$
 $d_{\text{new}} = r' * r$
 $b = d_{\text{new}} / d_{\text{old}};$
 $p = r + b * p;$

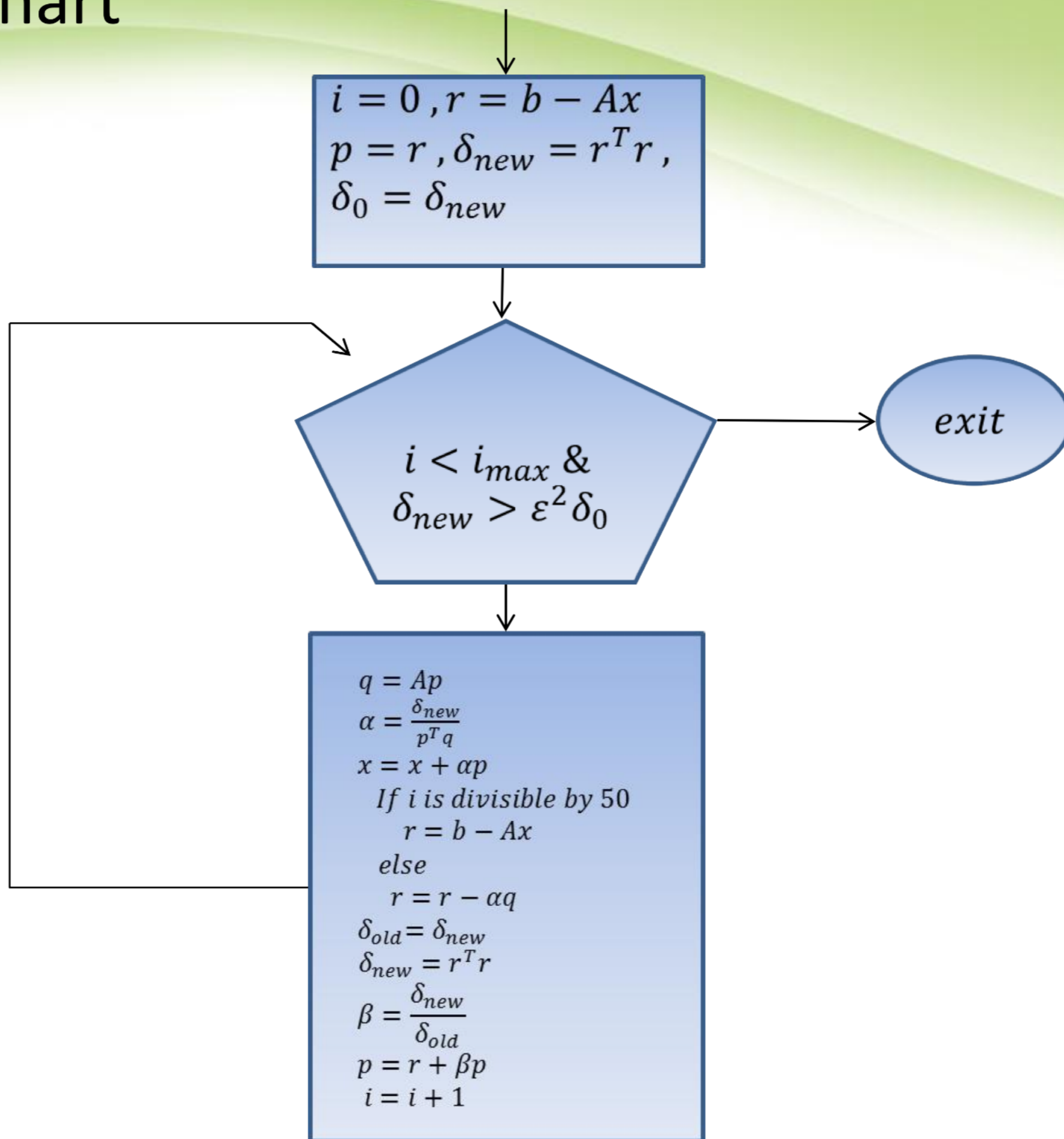
Matlab Toolbox

➤ Toolbox¹

➤ Paper²

➤ Paper³

Flow chart



Nonlinear Conjugate Gradient

$i = 0, k = 0, r = -f'(x), p = r, \delta_{new} = r^T r, \delta_0 = \delta_{new}$

While $i < i_{max}$ and $\delta_{new} > \varepsilon^2 \delta_0$ do

$j = 0$

$\delta_p = p^T p$

Do

$$\alpha = \frac{-[f'(x)]^T p}{p^T f''(x) p}$$

$x = x + \alpha p$

$j = j + 1$

while $j < j_{max}$ and $\alpha^2 \delta_p > \varepsilon^2$

$r = -f'(x)$

$\delta_{old} = \delta_{new}$

$\delta_{new} = r^T r$

$$\beta = \frac{\delta_{new}}{\delta_{old}}$$

$p = r + \beta p$

$k = k + 1$

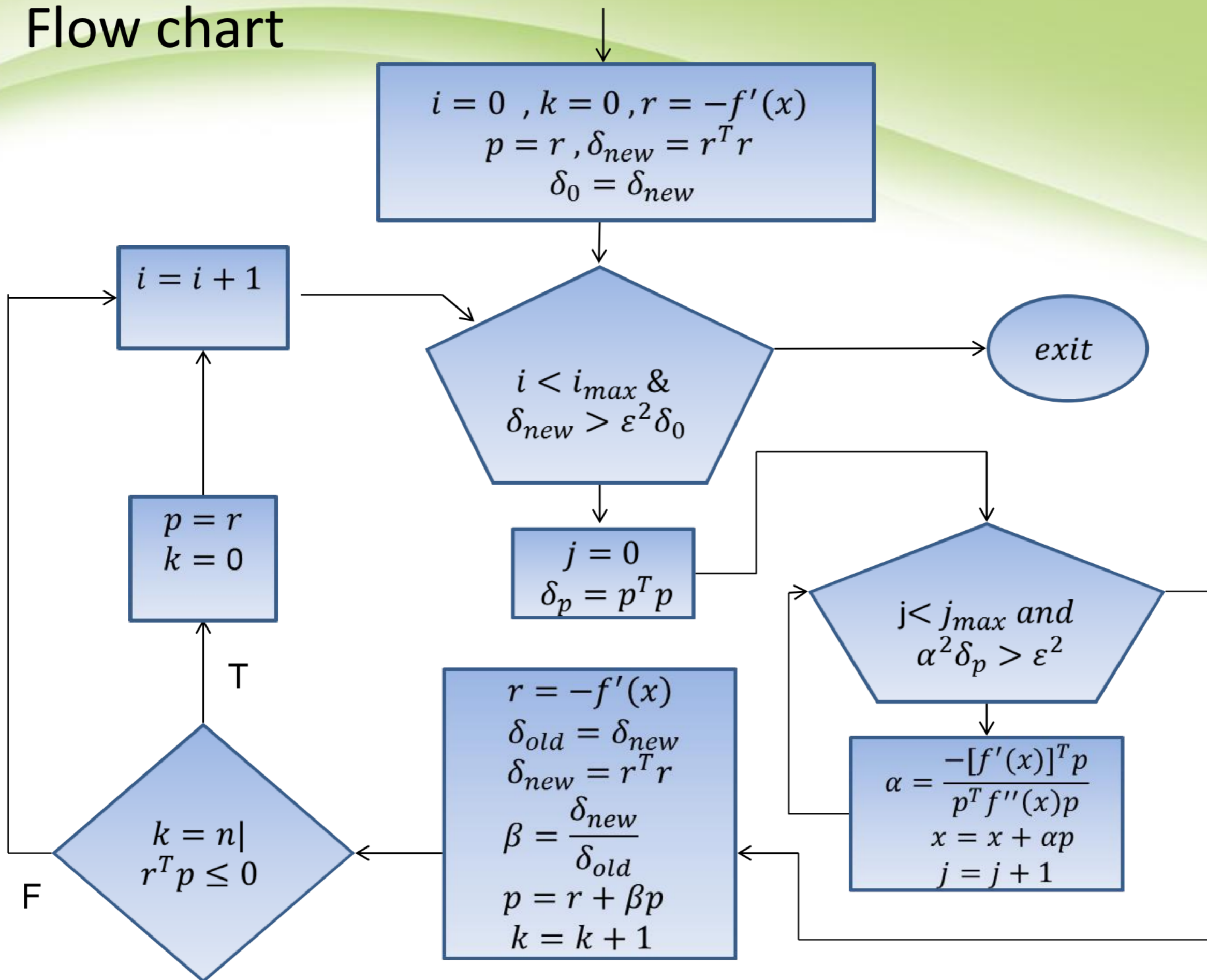
If $k = n$ or $r^T p \leq 0$

$p = r$

$k = 0$

$i = i + 1$

Flow chart



Algorithm RBF-Net(K, λ, O)**Input:**

Sequence of labeled training patterns $\mathbf{Z} = \langle (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_l, y_l) \rangle$

Number of RBF centers K

Regularization constant λ

Number of iterations O

Initialize:

Run K -means clustering to find initial values for μ_k and determine $\sigma_k, k = 1, \dots, K$, as the distance between μ_k and the closest μ_i ($i \neq k$).

Do for $o = 1 : O$,

1. Compute optimal output weights $\mathbf{w} = (G^T G + 2\frac{\lambda}{l} \mathbf{I})^{-1} G^T \mathbf{y}$
- 2a. Compute gradients $\frac{\partial}{\partial \mu_k} E$ and $\frac{\partial}{\partial \sigma_k} E$ as in (28) and (27) with optimal \mathbf{w} and form a gradient vector \mathbf{v}
- 2b. Estimate the conjugate direction $\bar{\mathbf{v}}$ with Fletcher-Reeves-Polak-Ribiere CG-Method (Press et al., 1992)
- 3a. Perform a line search to find the minimizing step size δ in direction $\bar{\mathbf{v}}$; in each evaluation of E recompute the optimal output weights \mathbf{w} as in line 1
- 3b. Update μ_k and σ_k with $\bar{\mathbf{v}}$ and δ

Output: Optimized RBF net

Line search

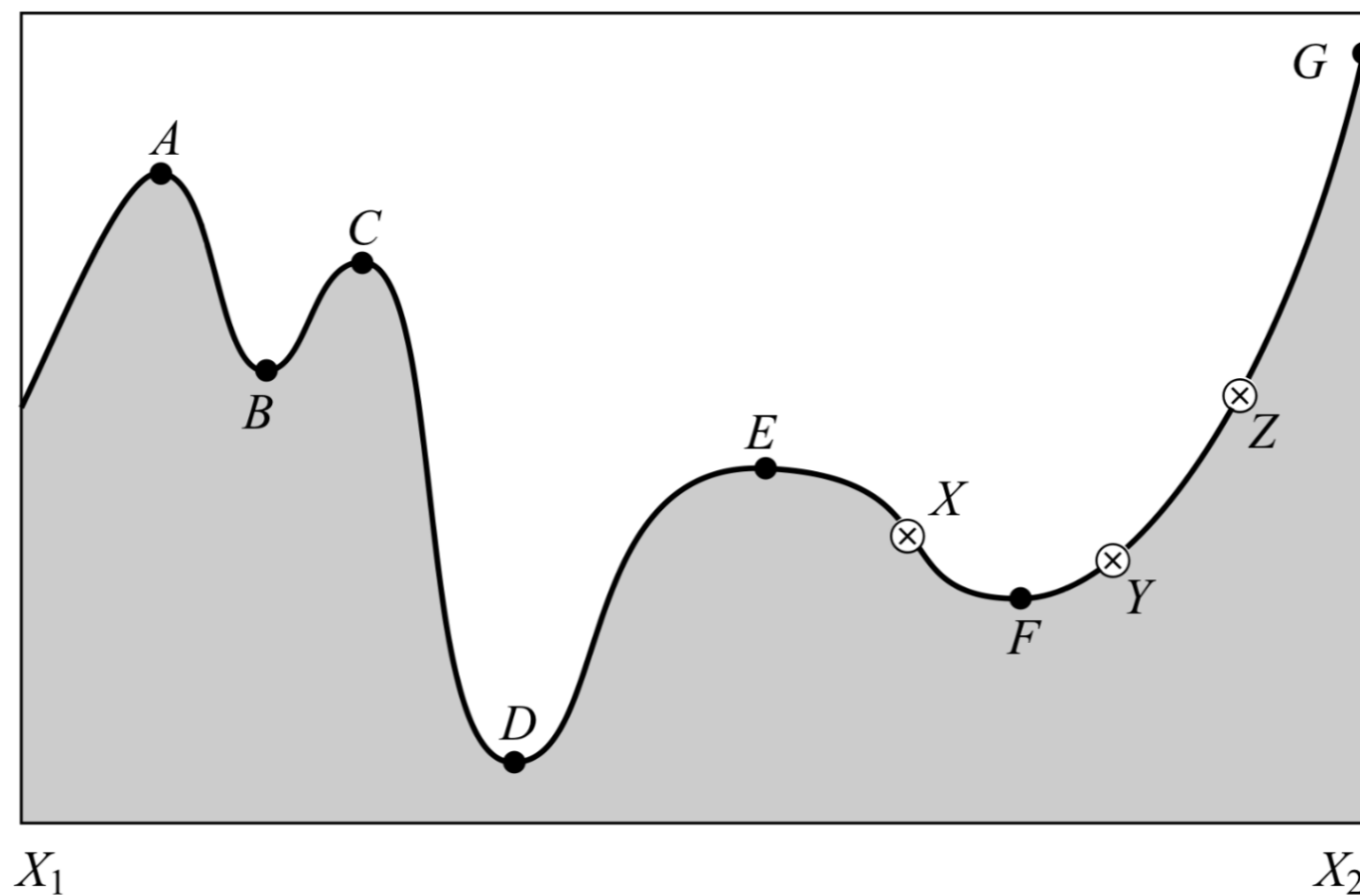


Figure 10.0.1. Extrema of a function in an interval. Points A , C , and E are local, but not global maxima. Points B and F are local, but not global minima. The global maximum occurs at G , which is on the boundary of the interval so that the derivative of the function need not vanish there. The global minimum is at D . At point E , derivatives higher than the first vanish, a situation which can cause difficulty for some algorithms. The points X , Y , and Z are said to “bracket” the minimum F , since Y is less than both X and Z .

Bracketing

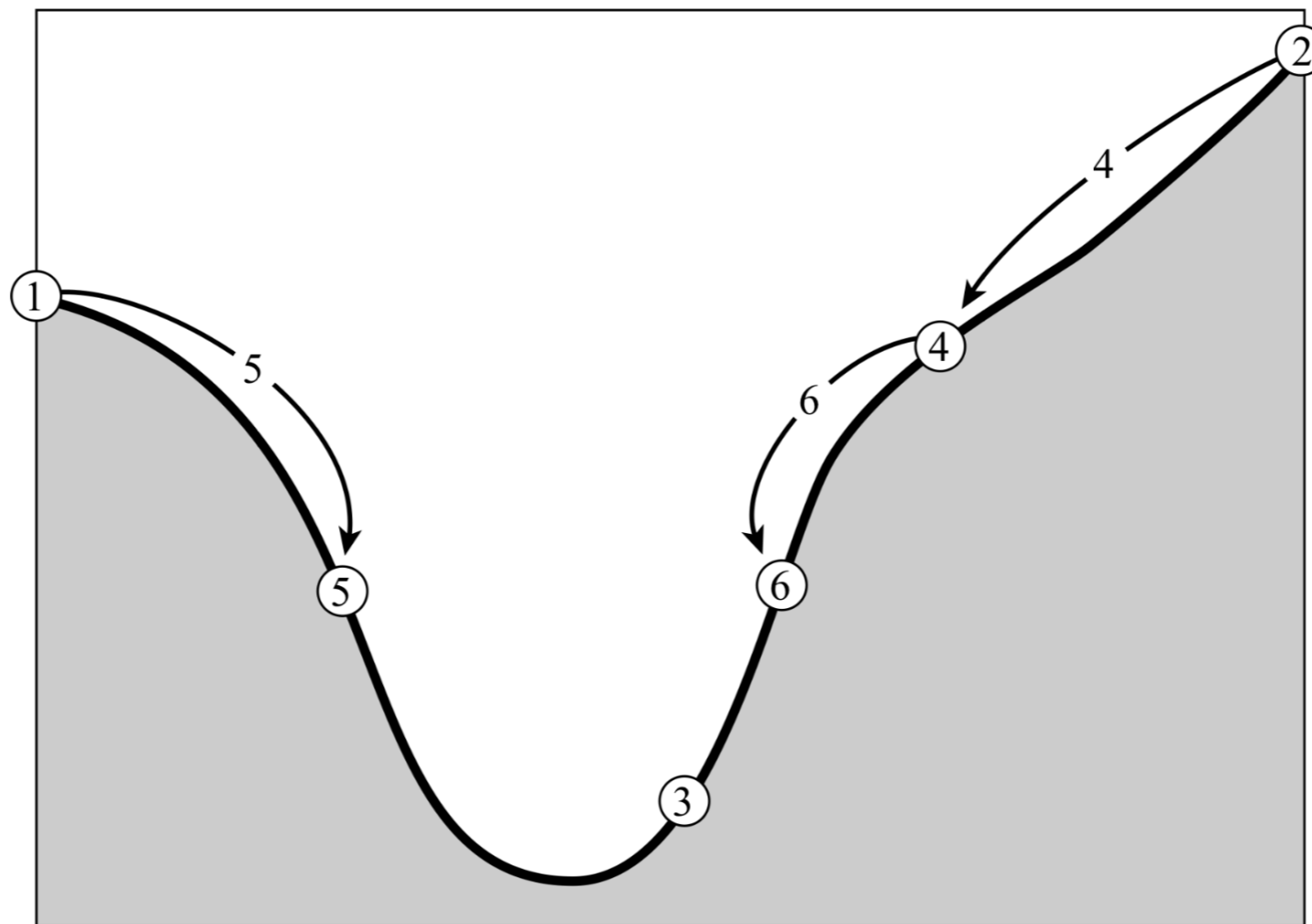


Figure 10.1.1. Successive bracketing of a minimum. The minimum is originally bracketed by points 1,3,2. The function is evaluated at 4, which replaces 2; then at 5, which replaces 1; then at 6, which replaces 4. The rule at each stage is to keep a center point that is lower than the two outside points. After the steps shown, the minimum is bracketed by points 5,3,6.

Brent's method

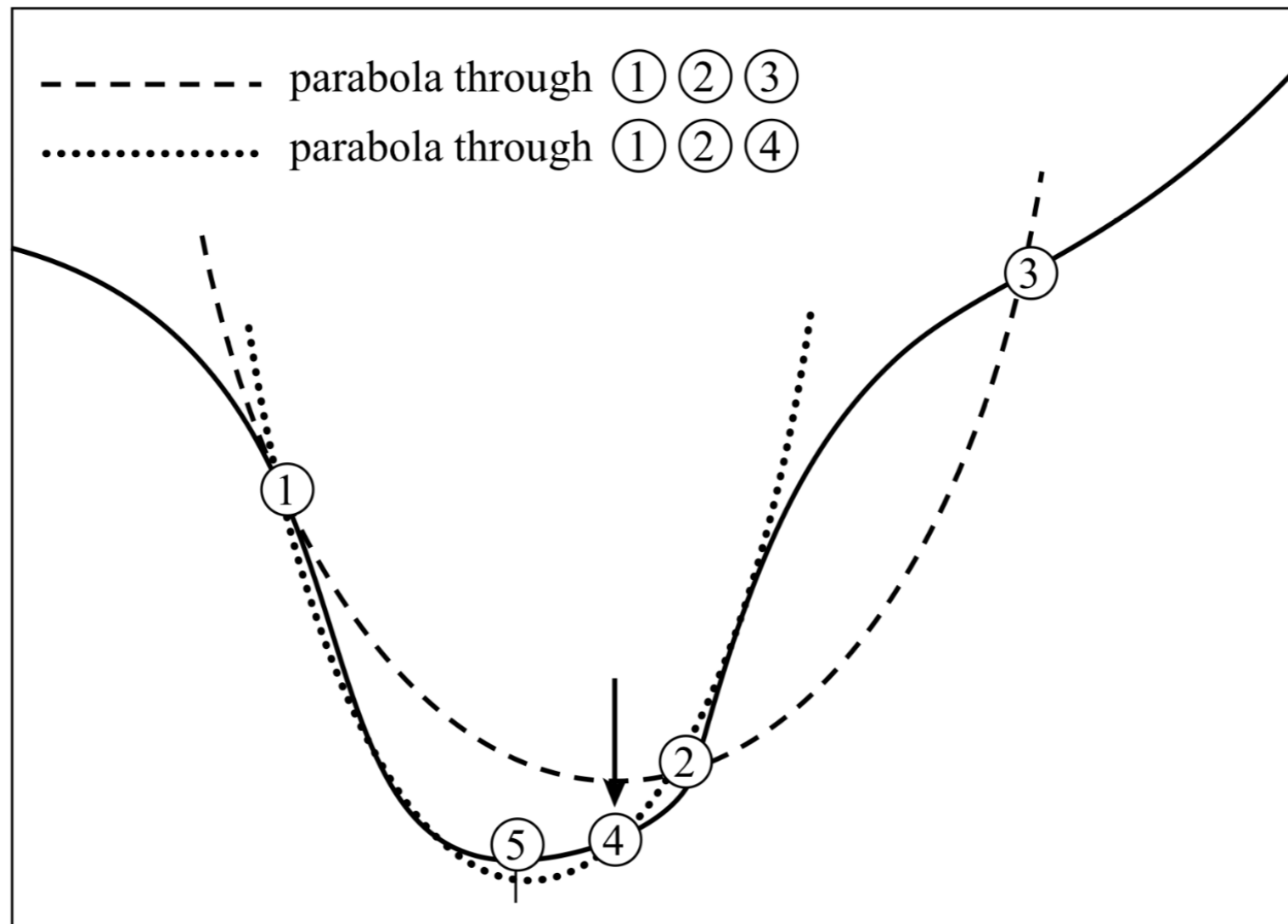


Figure 10.2.1. Convergence to a minimum by inverse parabolic interpolation. A parabola (dashed line) is drawn through the three original points 1,2,3 on the given function (solid line). The function is evaluated at the parabola's minimum, 4, which replaces point 3. A new parabola (dotted line) is drawn through points 1,4,2. The minimum of this parabola is at 5, which is close to the minimum of the function.

Brent's method

Scientific computation⁴

Hyperlink list

➤ Toolbox¹

<http://www.cs.nyu.edu/faculty/overton/software/nlcg/index.html>

➤ Paper²

<http://link.springer.com/article/10.1023/A:1007618119488?LI=true>

➤ Paper³

<http://link.springer.com/article/10.1007/BF00940566?LI=true>

Scientific computation⁴

http://linneus20.ethz.ch:8080/1_5_2.html