

# Introduction

- ..\課程教學計劃表2018.pdf

# Classification

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- Handwriting-digit recognition
- Handwriting-character recognition
- A function from a set of handwriting images to labels

# classification by construction of mathematical functions

- mathematical functions
- parametric mathematical functions
- function domain
- function co-domain



# Handwriting 99 Multiplication

Handwriting Mult...

打開



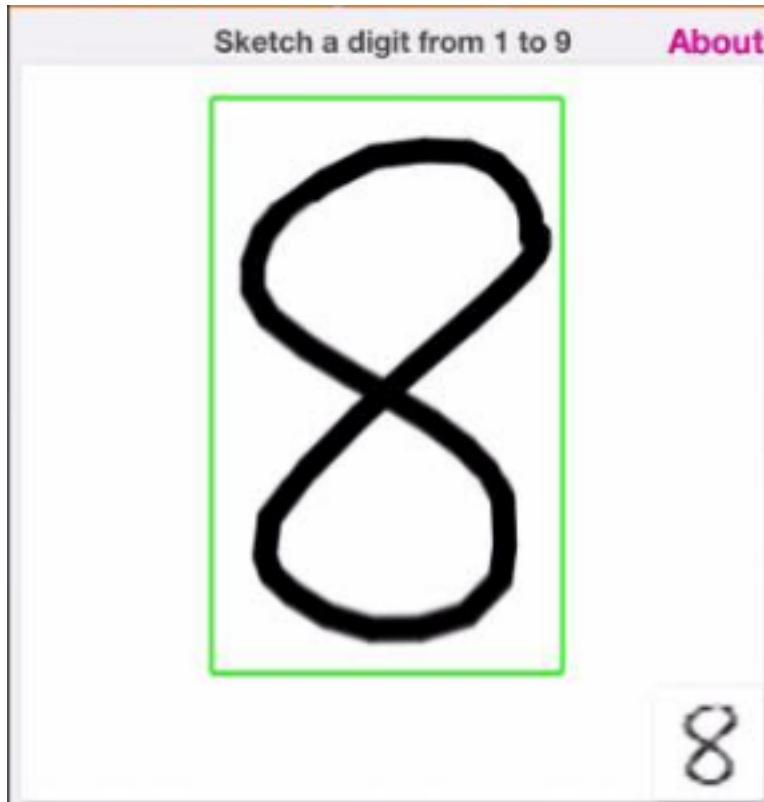
4.7 ★★★★★

10份評分

4+

年齡

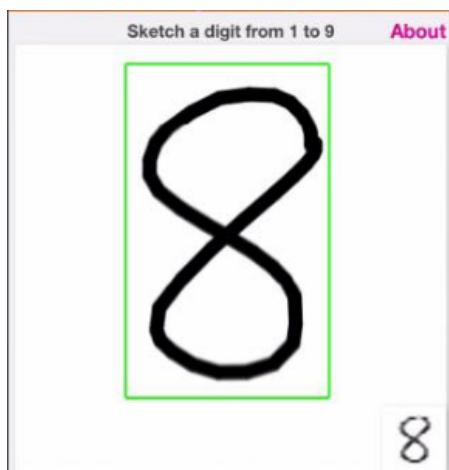
domain: a set of 280,000  
hw-digit images



0000000100

# codomain

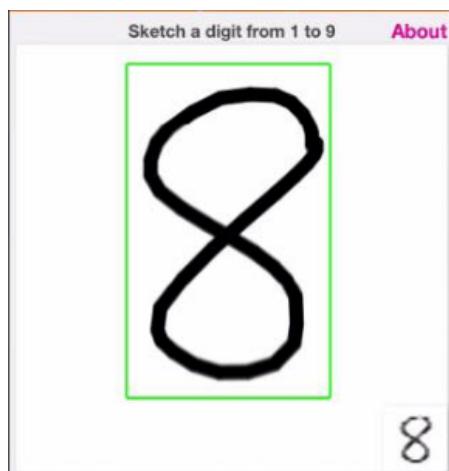
- $\{0,1,2,3,4,5,6,7,8,9\}$



9

# codomain

- $\{0,1,2,3,4,5,6,7,8,9\}$



280,000  
hw-digit images



# How to construct a function

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- How to construct a function for classifying 280,000 handwriting digits ?
- Extension: how to construct a function for classifying more than 580,000 handwriting English-Letters ?
- What is the function?

# Symbolic analysis

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- Symbolic differentiation
- Symbolic integrations

# diff

## source codes

```
% input a string to specify a function  
% find its derivative  
ss=input('function:','s');  
fx=inline(ss);  
ss=['diff(' ss ')'];  
ss1=eval([sprintf(ss)]);  
fx1=inline(ss1)
```

# Function Derivation

- Input a function
- Plot its derivative

source code

```
% input a string to specify a function  
% plot its derivative  
ss=input('function of x:','s');  
fx=inline(ss);  
x=sym('x');  
ss=['diff(' ss ')'];  
ss1=eval([sprintf(ss)]);  
fx1=inline(ss1)  
x=linspace(-1,1);  
plot(x,fx(x),'b');hold on;  
plot(x,fx1(x),'r');
```

# 2<sup>nd</sup> derivative

## source codes

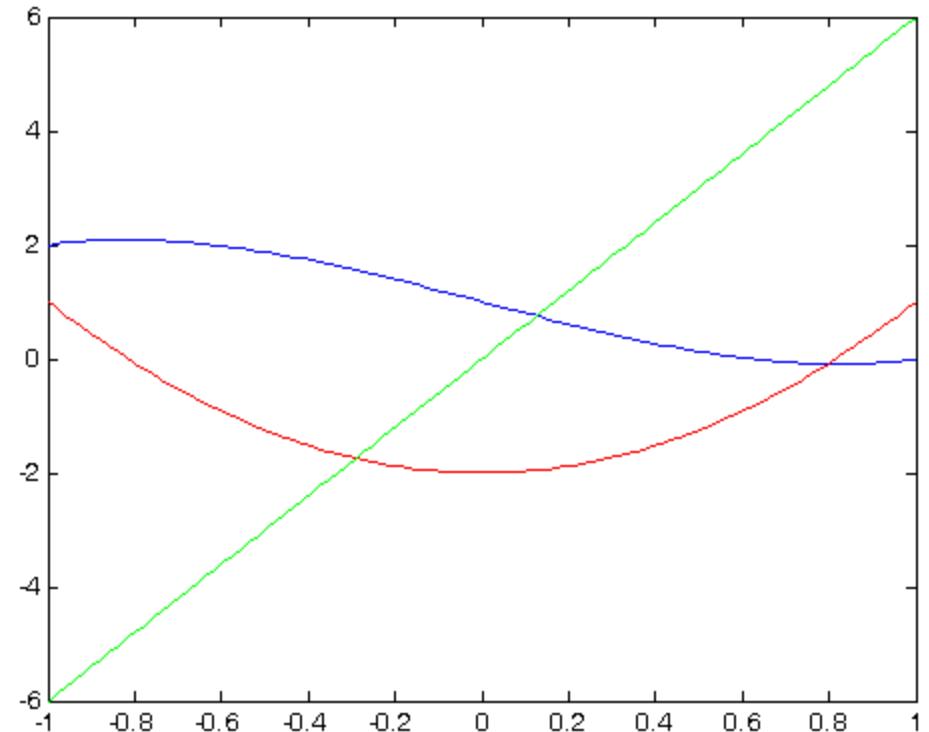
```
>> f_diff3  
function of x:x.^3-2*x+1
```

```
fx1 =
```

Inline function:  
 $fx1(x) = 3.*x.^2-2$

```
fx2 =
```

Inline function:  
 $fx2(x) = 6.*x$



# Symbolic integration

```
>> x=sym('x');  
>> int(x.^2+x+1)
```

ans =

$$\frac{1}{3}x^3 + \frac{1}{2}x^2 + x$$

# Symbolic integration

- $\text{int}(1/(1+x^2))$  returns  $\text{atan}(x)$

Symbolic integration

# Numerical methods

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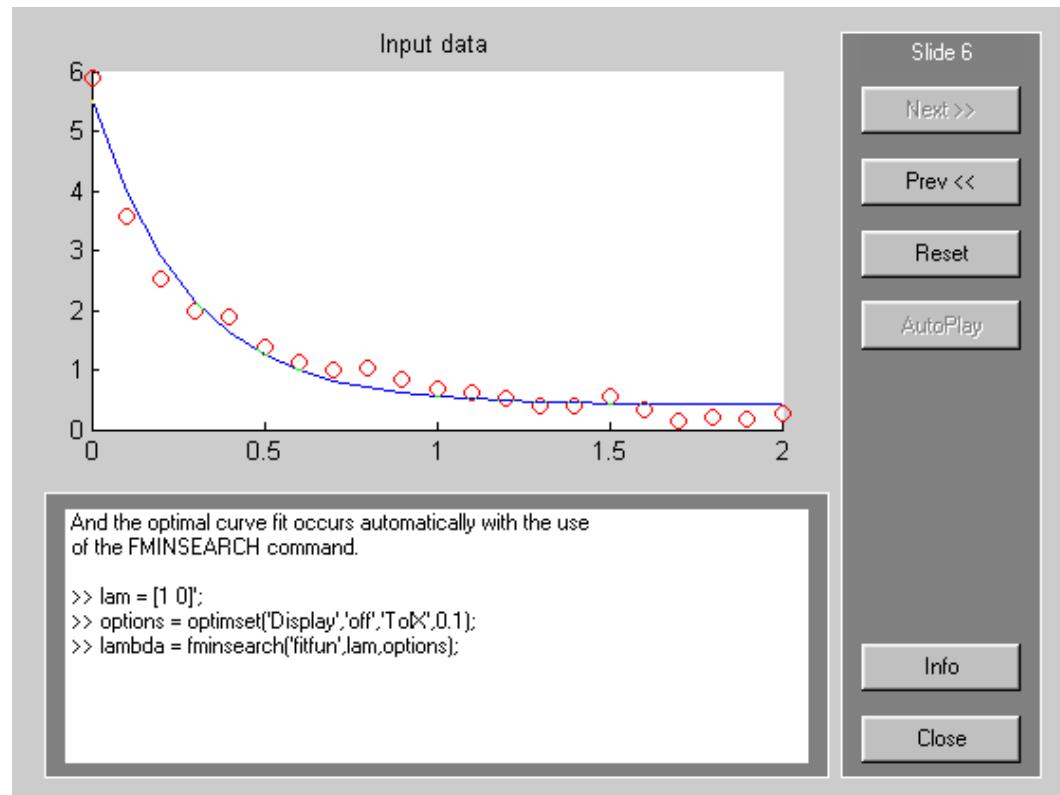
- Integration and differentiation
- Polynomial interpolation
- Linear system
- Nonlinear system
- Spline
- Initial value problem

# Dimensionality and nonlinearity

	Linear	Nonlinear
<b>Single variable</b>	<i>Line fitting</i>	<i>Polynomial fitting spine</i>
<b>Multiple variables</b>	<i>Linear system</i>	<i>Function approximation</i>

# Interpolation

## Nonlinear function of Single variable



# Linear system

Linear relation of multiple variables

$$\mathbf{Ax} = \mathbf{b}$$

Given A and b, find x

Ex.

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

# inv

```
A=[1 2 3;3 2 1;1 0 1];  
inv(A)
```

# Approximation by spline functions

Nonlinear function of Single variable

- Quadratic spline
- Cubic spline
- Natural cubic spline
- B-splines

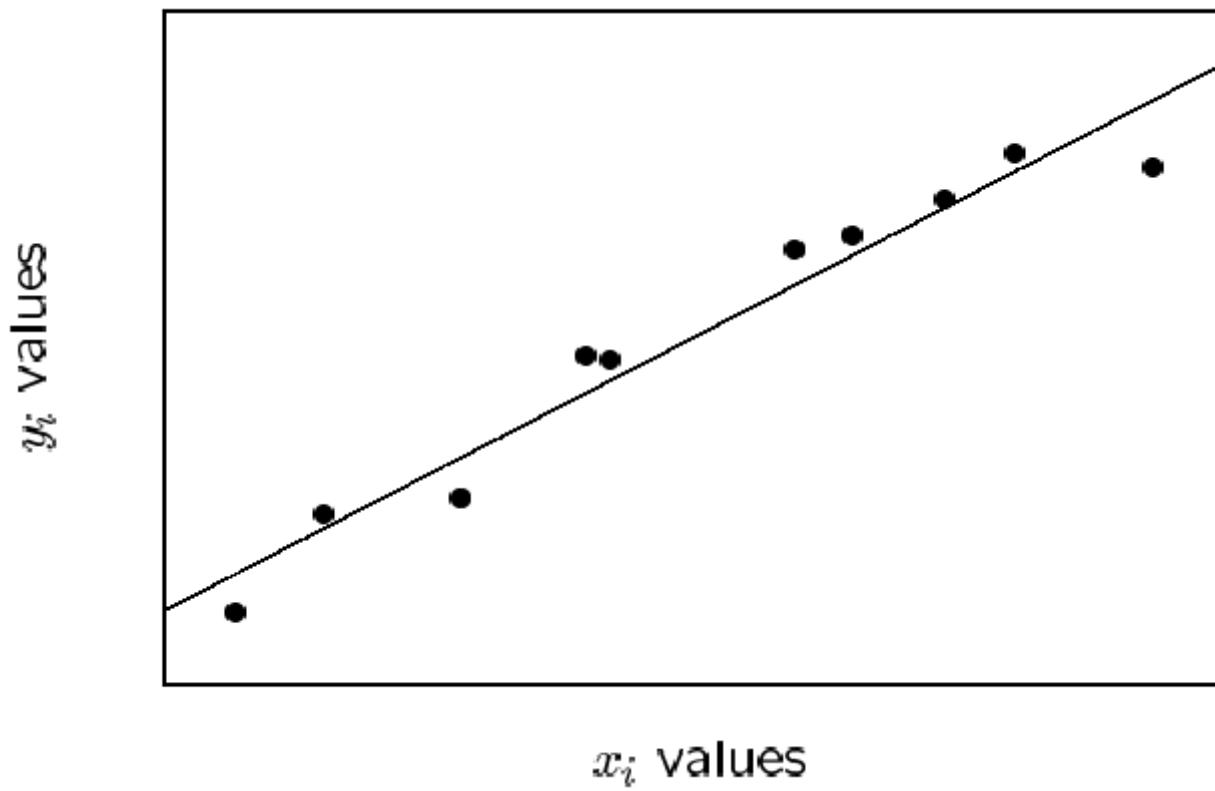
# Pseudo inverse

- `pinv`
- `Left-division`

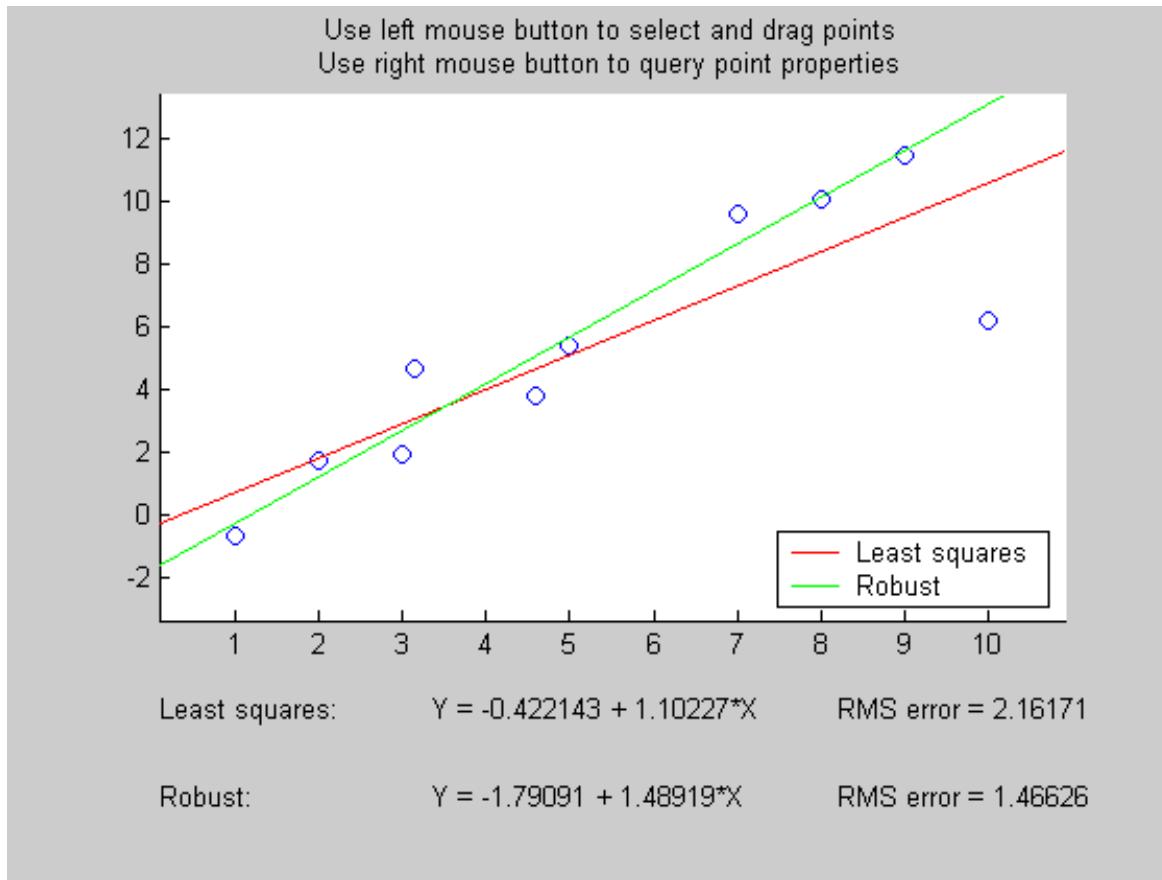
# Least square methods

- Line fitting
- Hyper-plane fitting
- Nonlinear approximation

# Line fitting



# Smoothing and the least square method



# Hyper-plane fitting

Given  $\{(\mathbf{a}_i, b_i) \mid \mathbf{a}_i \in R^2, b_i \in R\}_{i=1}^N$

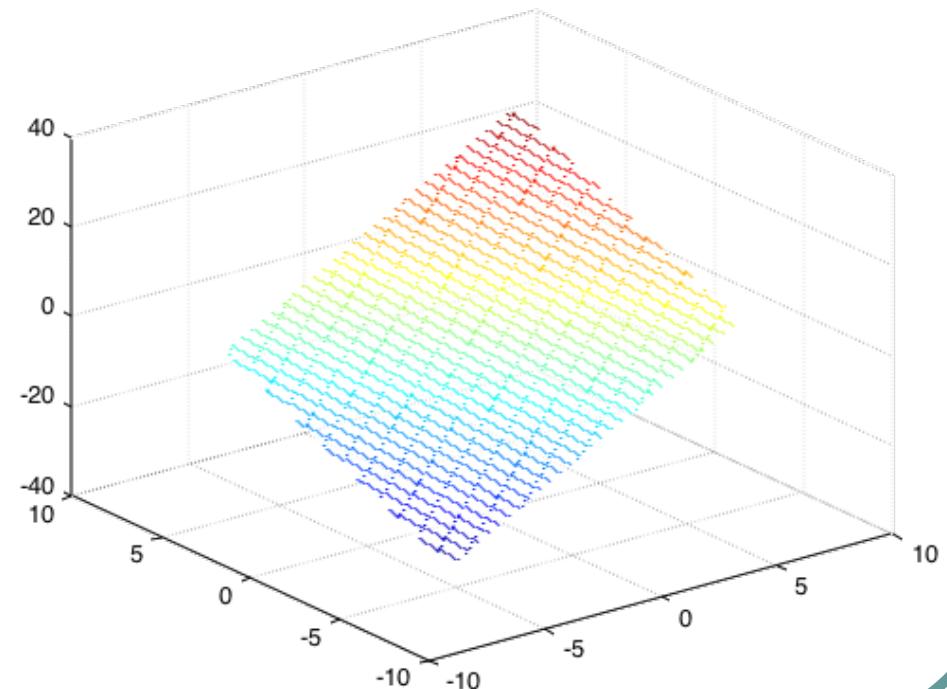
Assume  $\mathbf{a}^T \mathbf{x} = b$

find  $\mathbf{x}$  to minimize  $E(\mathbf{x})$

# Linear projection

$$y_1 = a_{11}x_1 + a_{12}x_2$$

$$y_1 = 2x_1 + 3x_2$$



# Solving nonlinear systems

Iterative approaches

Newton's method

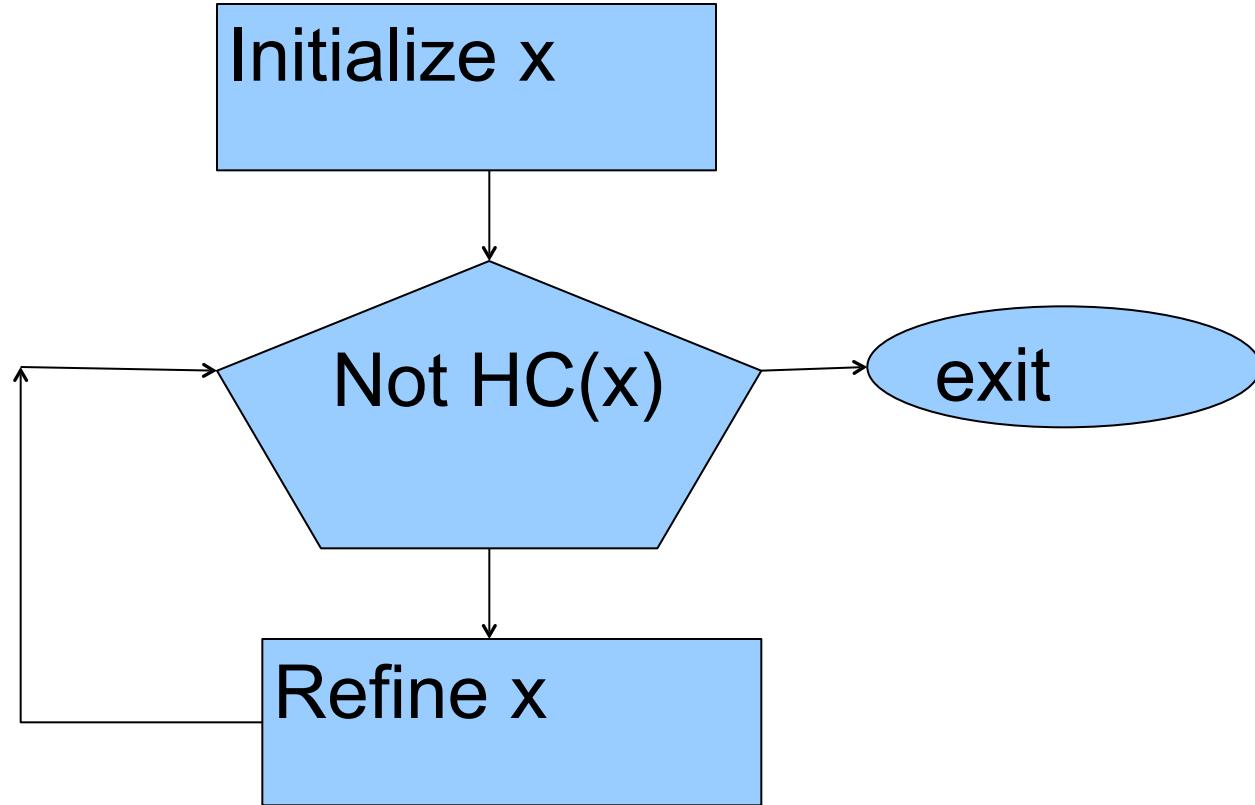
The steepest descent method

# Iterative approach

- Iterative approach
- Random guess
- Refine current solution iteratively
- Convergence
- Computational complexity

# Control flow

- 



- While looping
- $HC(x)$  : halting condition
- Refining rule : improve current feasible solution according to criteria defined for problem solving

# Example: Nonlinear system

$$3x_1 - \cos(x_2 x_3) - \frac{1}{2} = 0$$

$$x_1^2 - 81(x_2 + 0.1)^2 + \sin(x_3) + 1.06 = 0$$

$$e^{-x_1 x_2} + 20x_3 + \frac{1}{3}(10\pi - 3) = 0$$

# Initial Value Problem for ODEs

Initial Value Problem for ODEs

van der Pol equation with a parameter  $\mu = Mu$

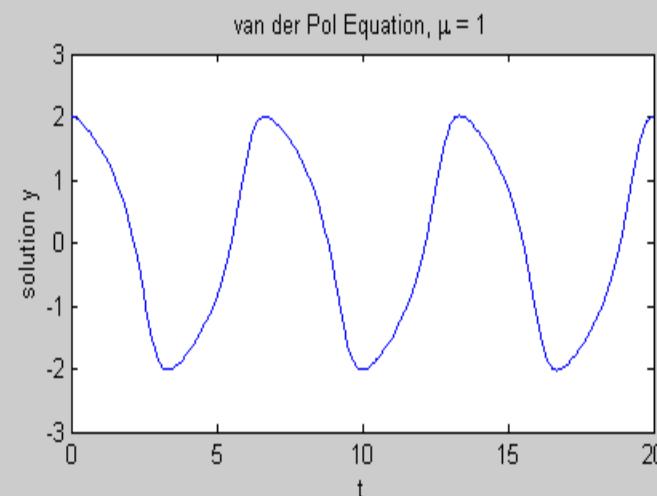
$$y'' - \mu(1-y^2)y' + y = 0$$

Initial conditions:  $y(0)=2, y'(0)=0$

The equation, written as a system of two first order ODEs, is evaluated in functions vdp1 for  $Mu = 1$  and vdp1000 for  $Mu = 1000$ .

To examine vdp1, use the command

```
>> type vdp1;
```



The solution is plotted with

```
>> plot(t,y(:,1))
>> xlabel('t')
>> ylabel('solution y')
>> title('van der Pol Equation, \mu = 1')
```

Slide 4

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# Data Clustering

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- K-means
- Annealed K-means

# Parallel and distributed processes

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- Matlab - Parallel and distributed processes

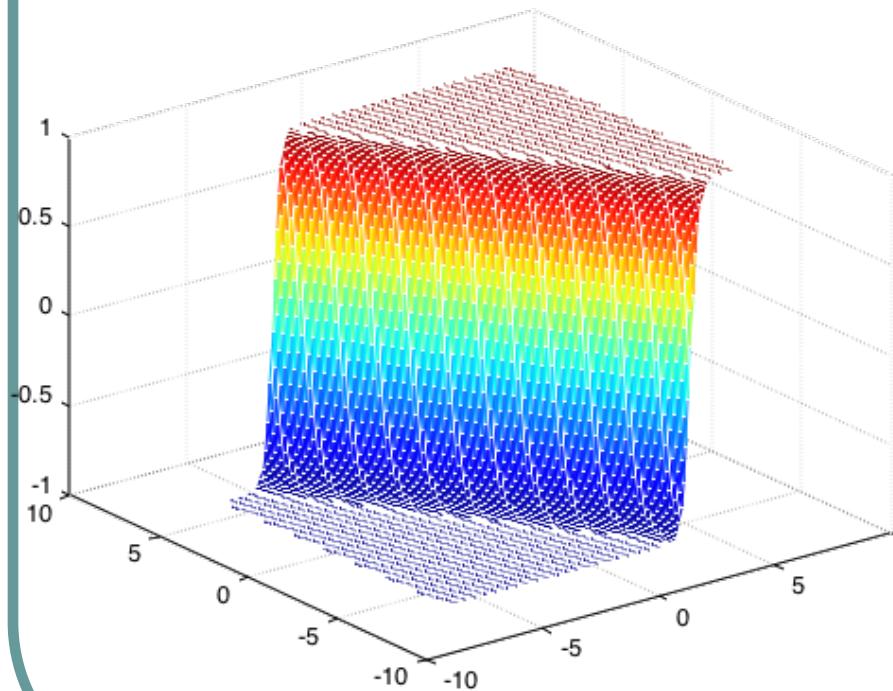
# Function Approximation

Multiple input variables

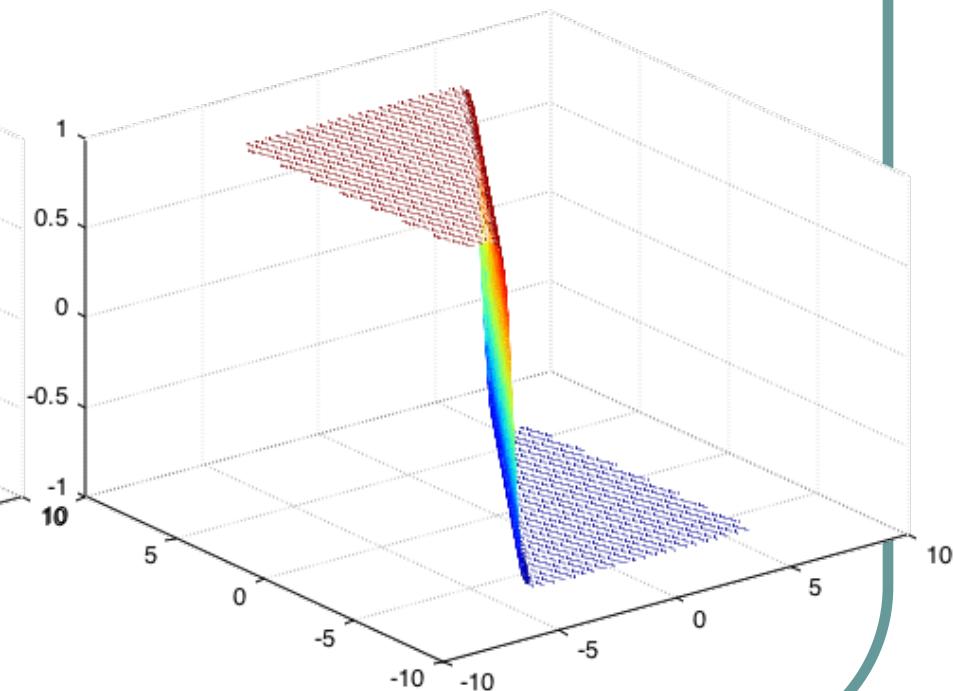
Nonlinear mapping from domain to range

# tanh

$$f(x_1, x_2) = y_1 = 2x_1 + 3x_2$$

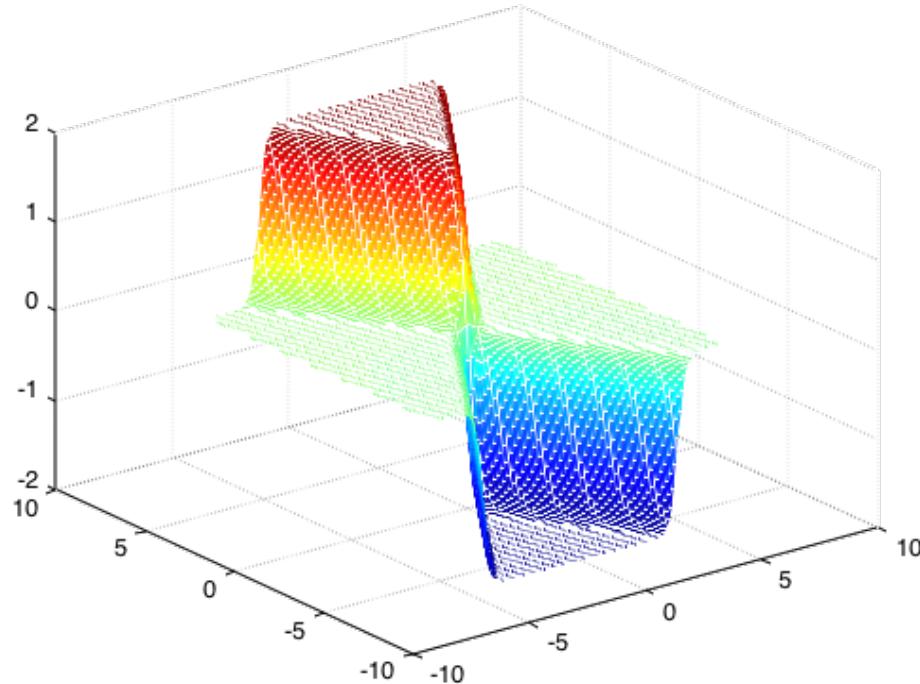


$$f(x_1, x_2) = y_2 = 2x_1 - 3x_2$$



# Two post-nonlinear projections

$$f(x_1, x_2) = \tanh(2x_1 + 3x_2) + \tanh(2x_1 - 3x_2)$$



# Intelligence computations

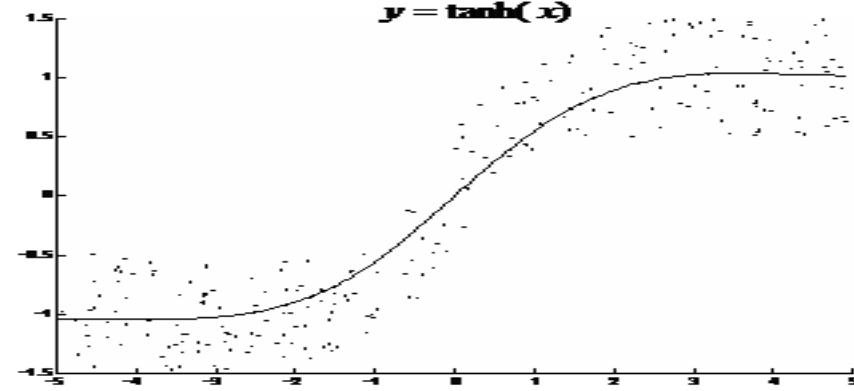
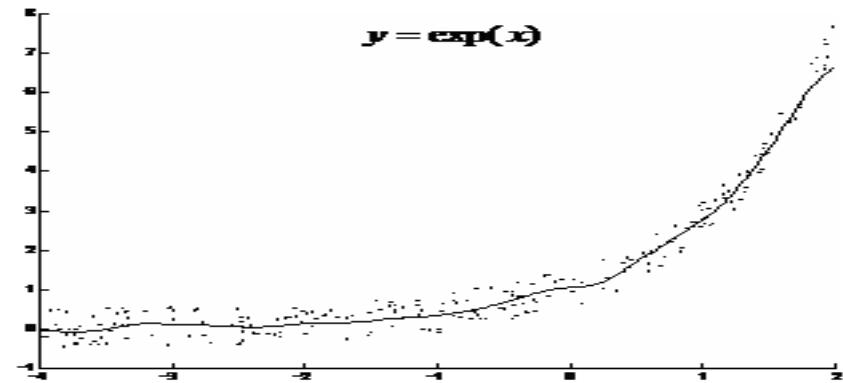
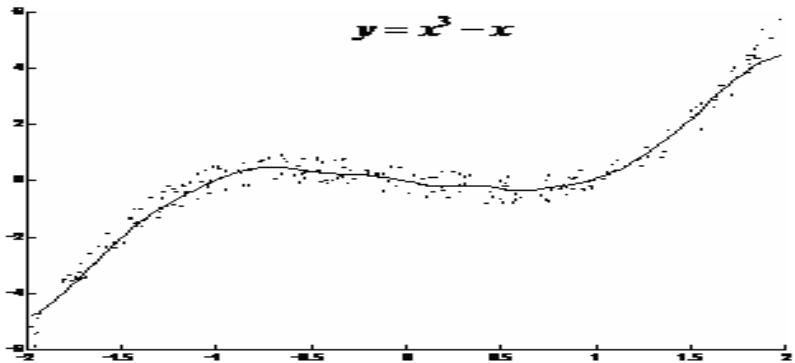
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- Neural networks
- Machine Learning
- Data analysis
- Numerical computations

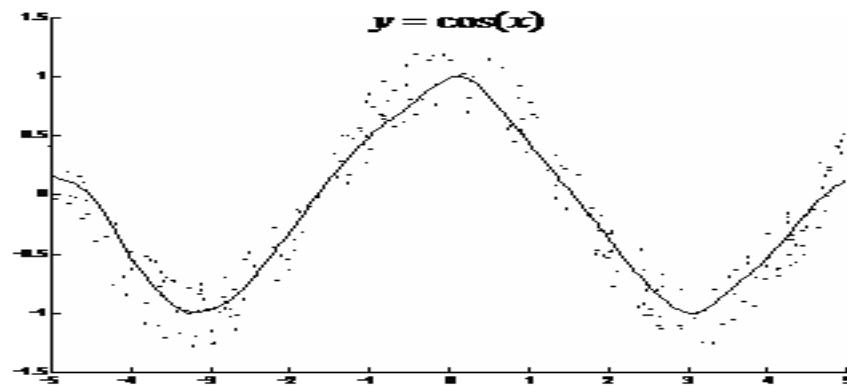
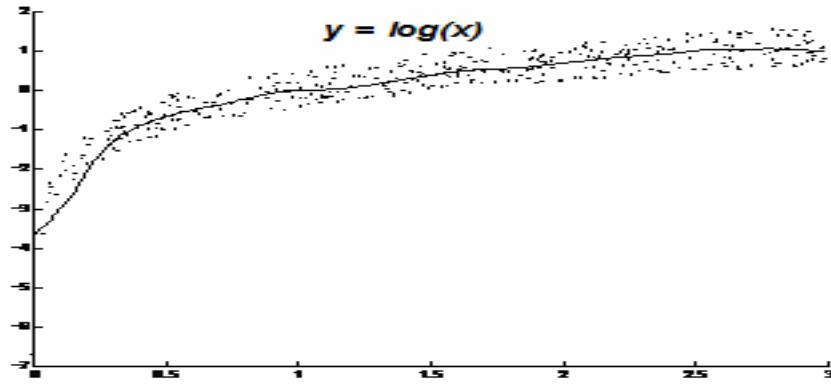
# Function Approximation

- Function Approximation
  - $R^d$  to  $R$
  - Levenberg-Marquardt (LM) learning
  - MLP(Multilayer perceptrons) networks
  - MLPotts(multilayer Potts perceptrons) networks
  - Radial Basis Function
  - General Perceptrons
  - Modular NRBF neural networks

# Function approximation

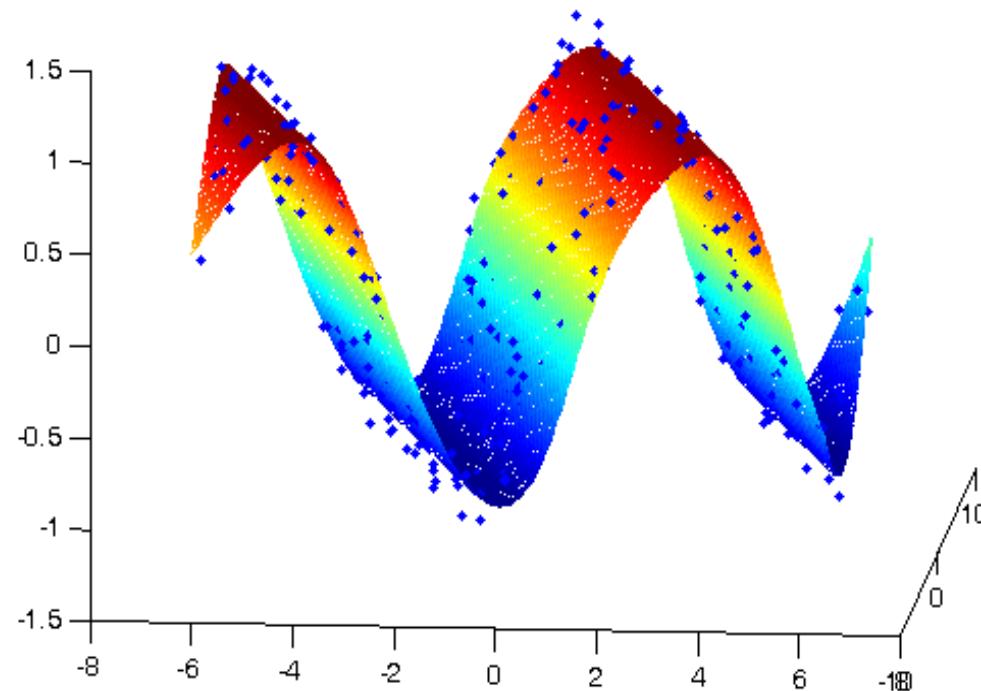


# One-dimensional function approximation



# LM learning for MLP

Two-dimensional Function Approximation



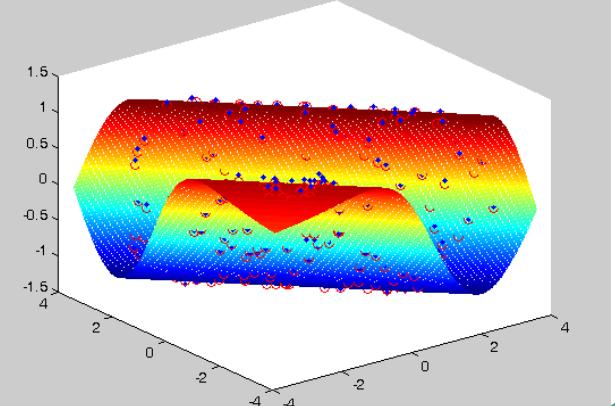
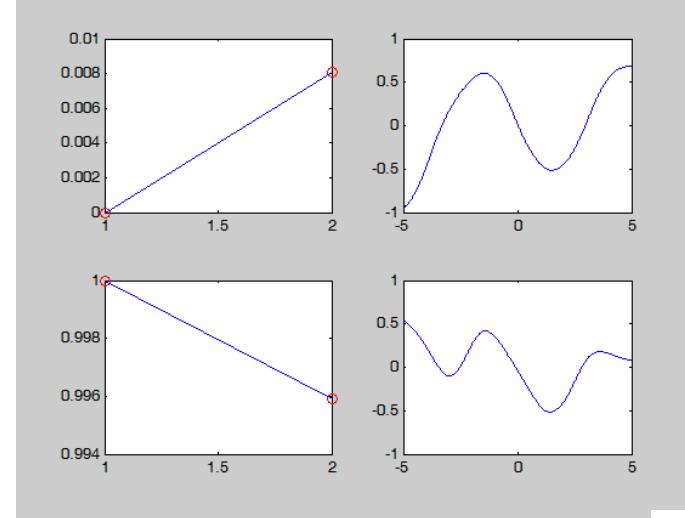
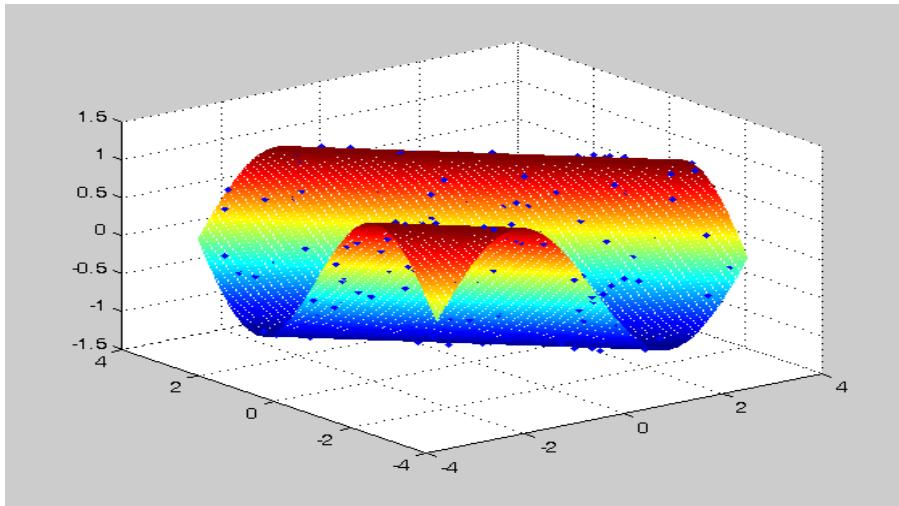
# NNSYSID (2001)

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- The NNSYSID Toolbox
- Implementation of learning MLP networks by the LM method

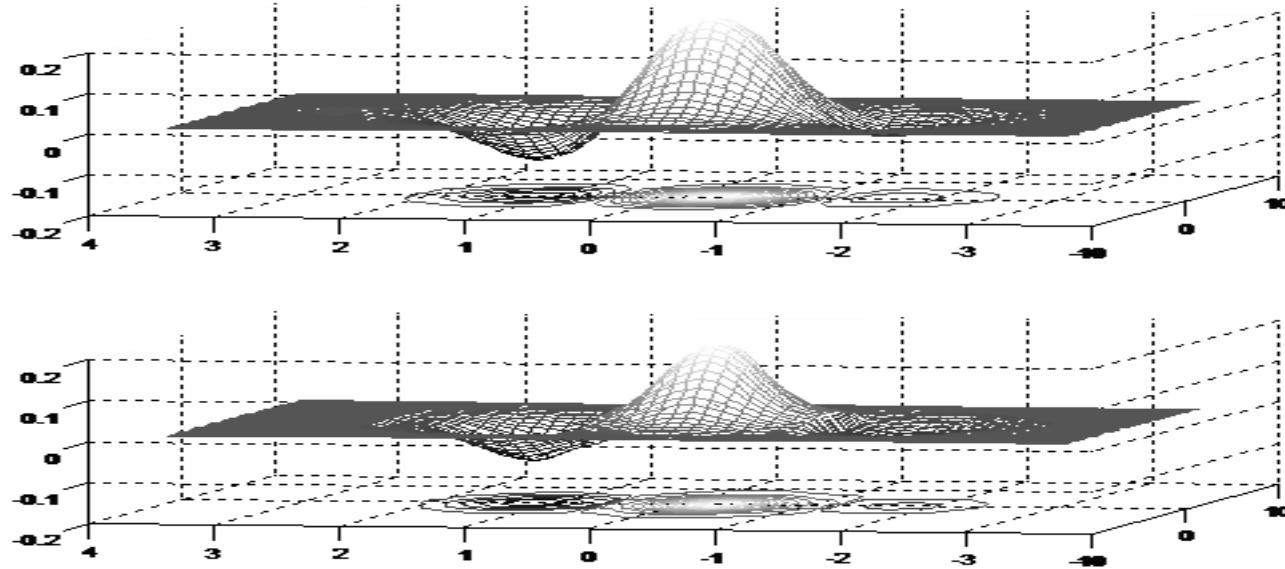
# Learning MLPotts networks

Two-dimensional function approximation  
by learning MLPotts networks  
(Wu 2008)



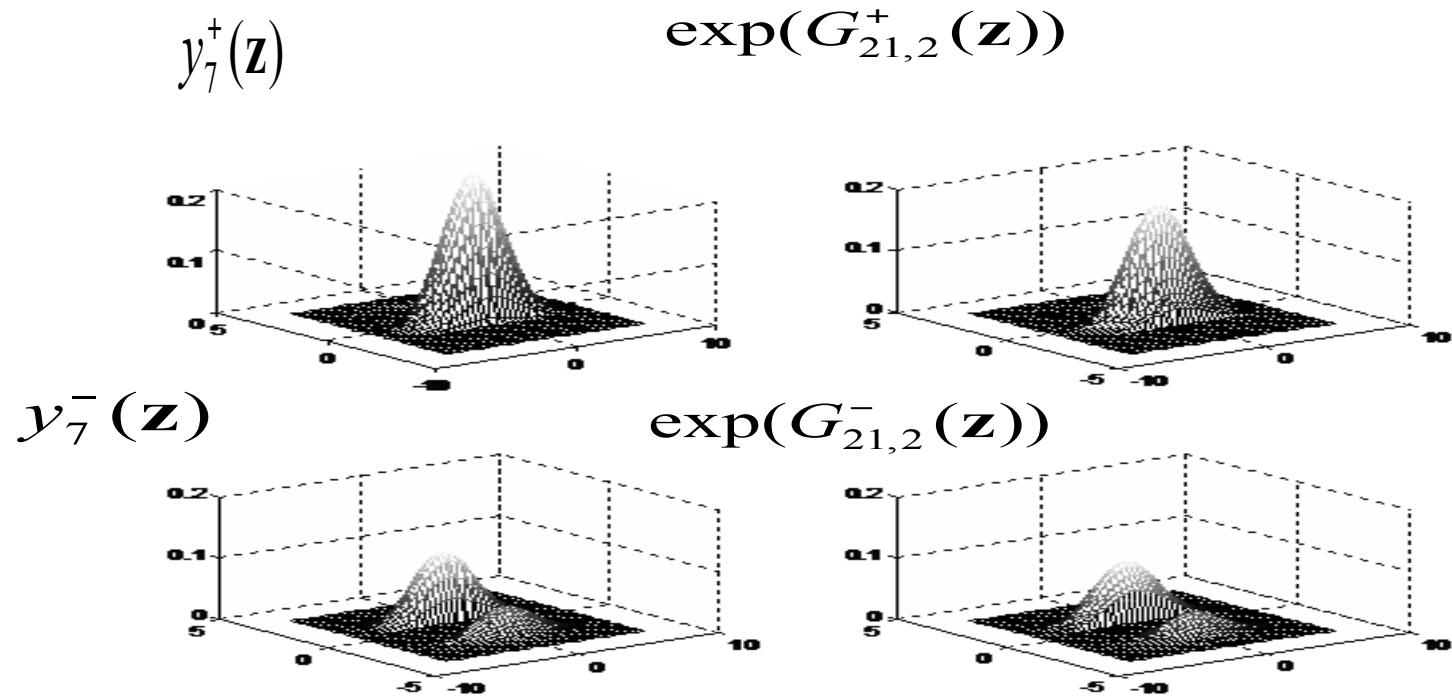
# Approximating Gabor function

Learning generalized adalines (Wu et al 2006)



# Approximating Gabor function

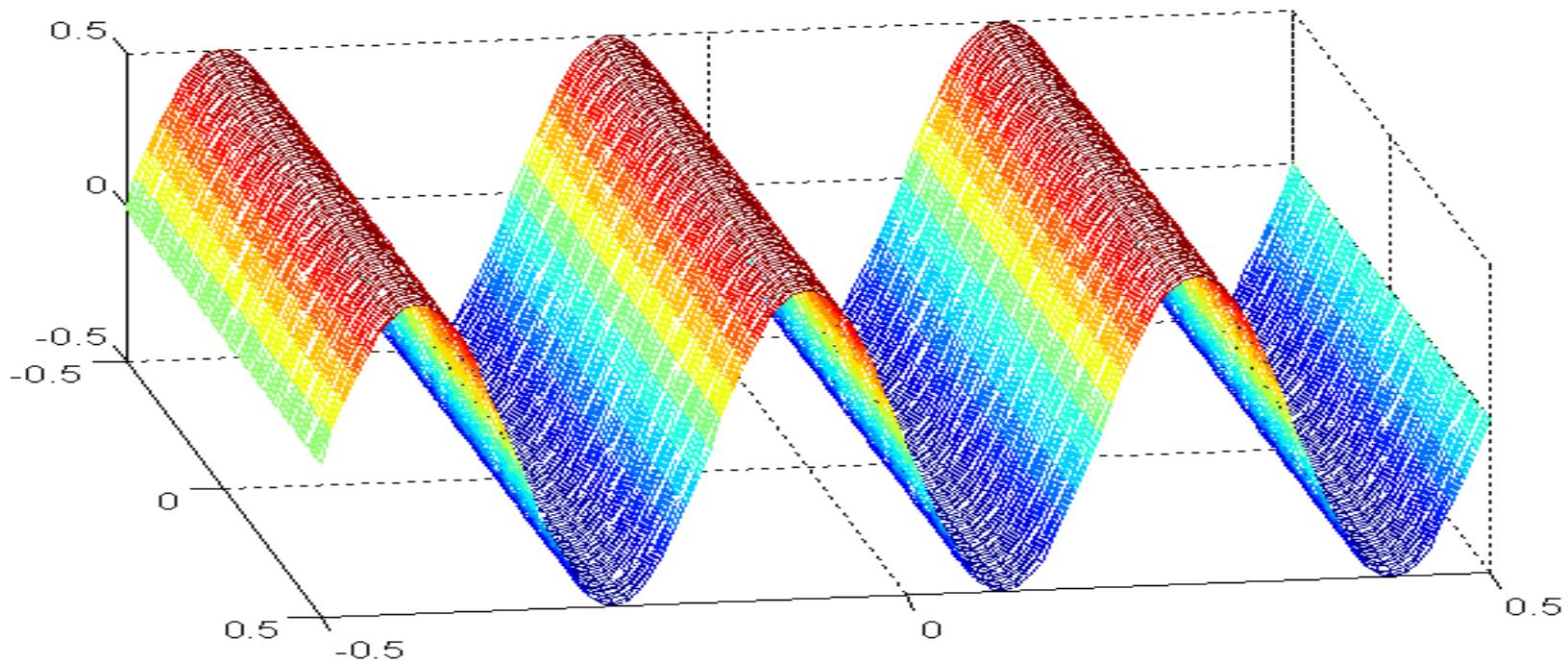
## Learning gadaline networks



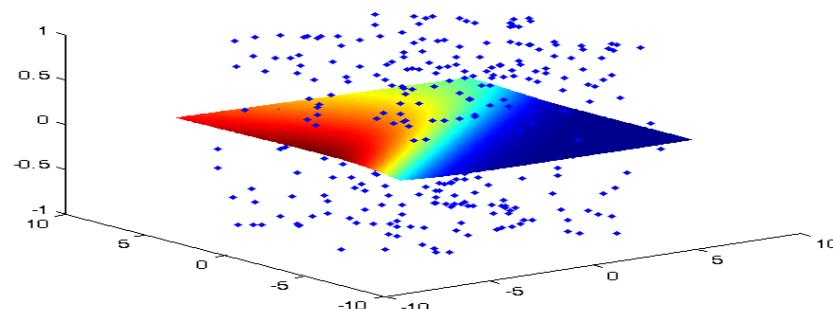
# Sinusoidal function approximation

Learning gadaline networks (Wu et al 2006)

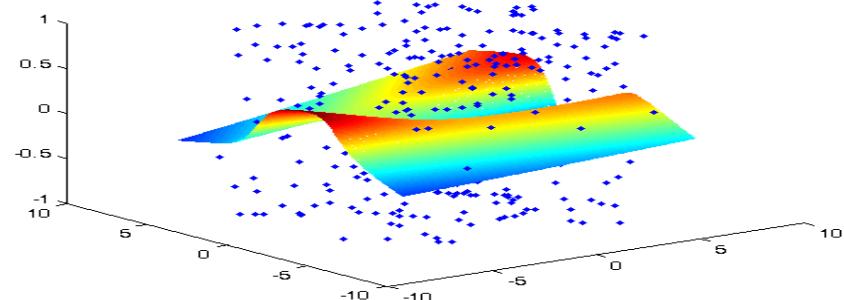
$$y(\mathbf{z})$$



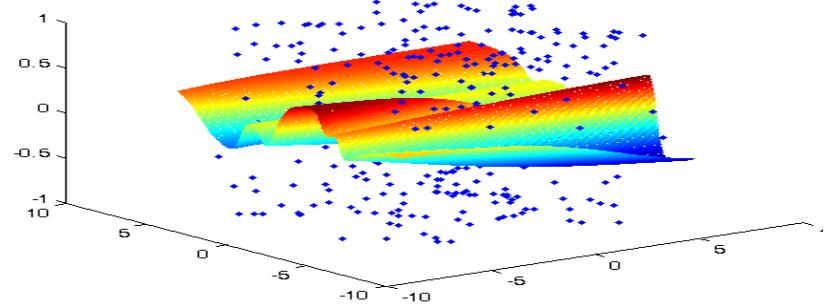
NRBF(3) by annealed FE



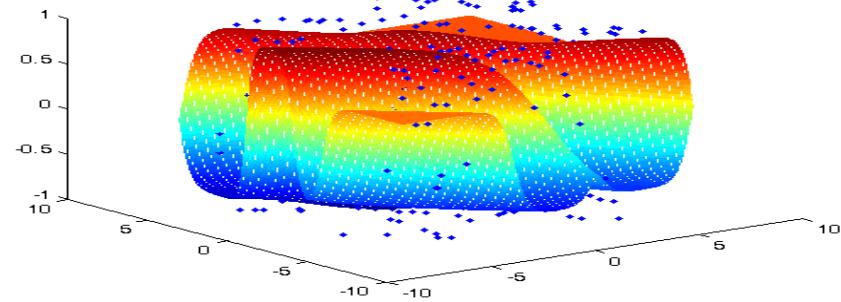
NRBF(6) by annealed FE



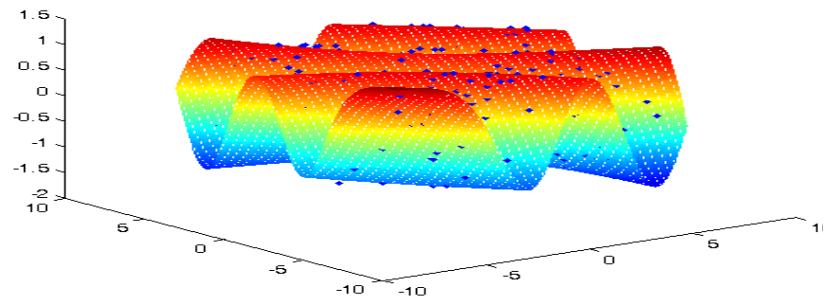
NRBF(9) by annealed FE



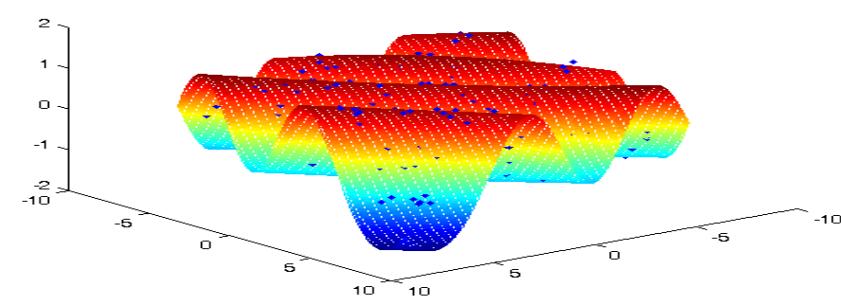
NRBF(12) by annealed FE

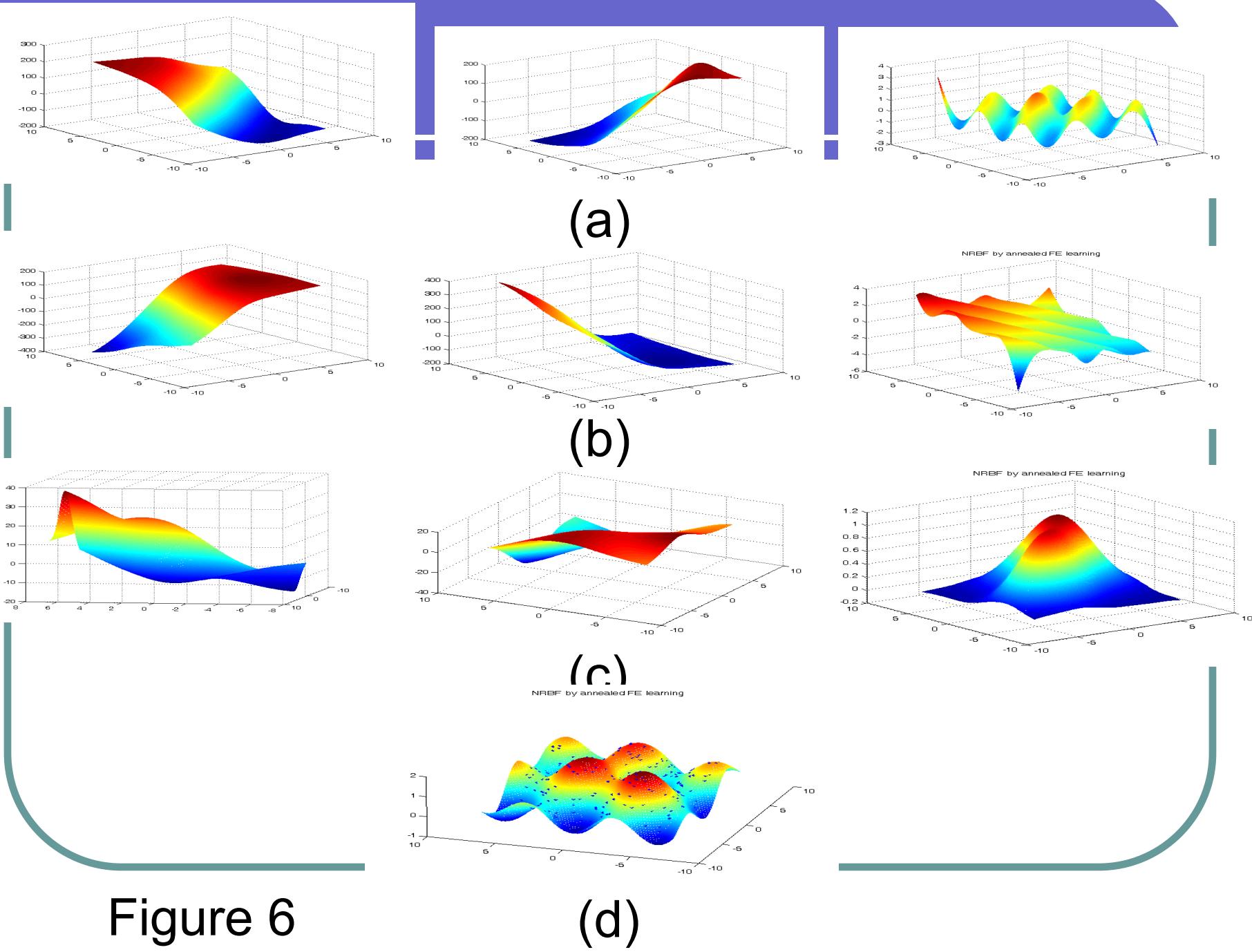


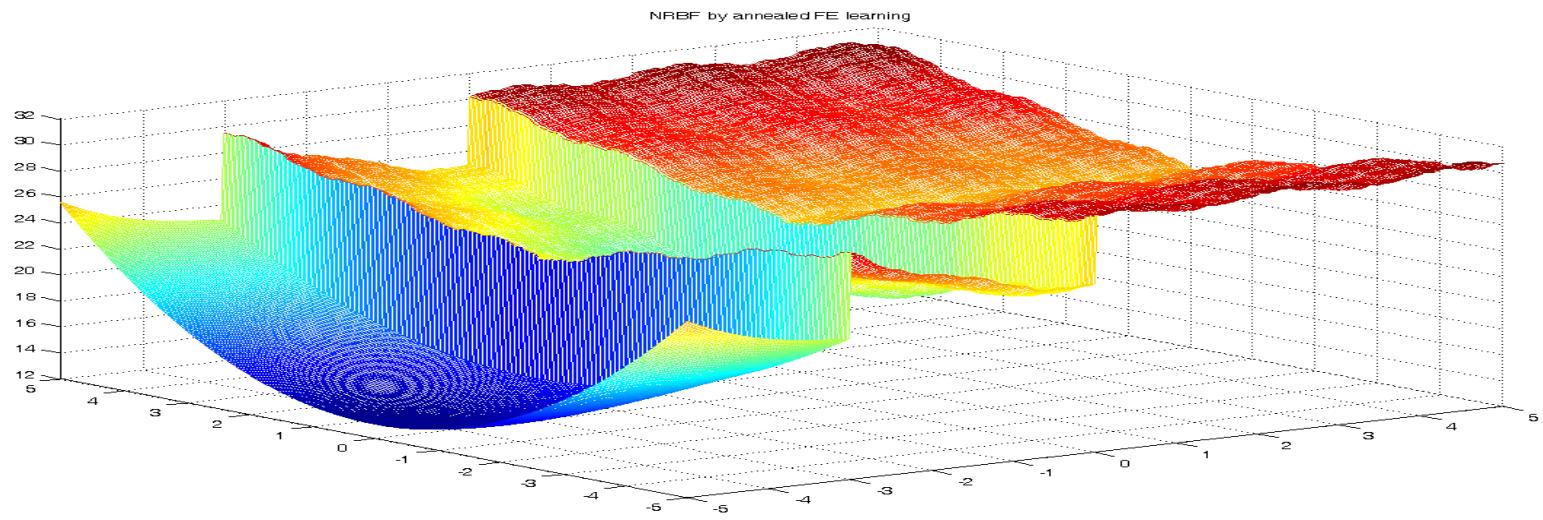
NRBF(15) by annealed FE



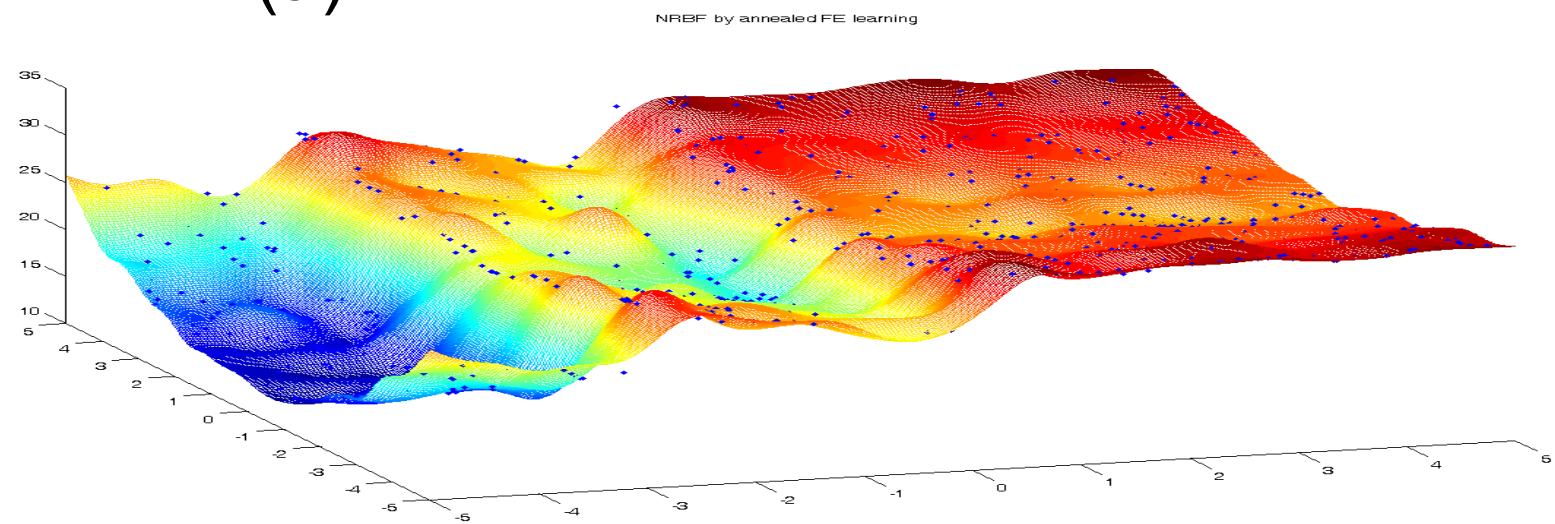
NRBF(18) by annealed FE







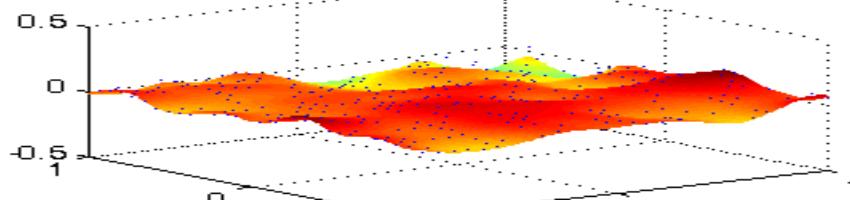
(a)



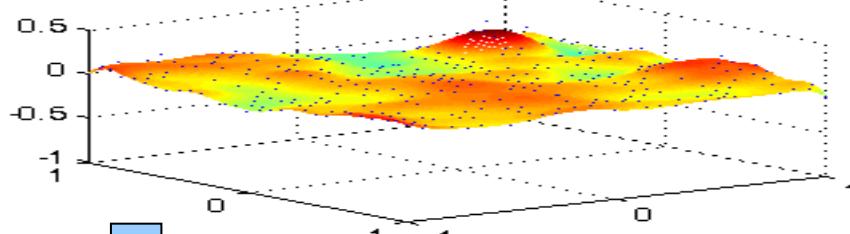
(b)

Figure 8

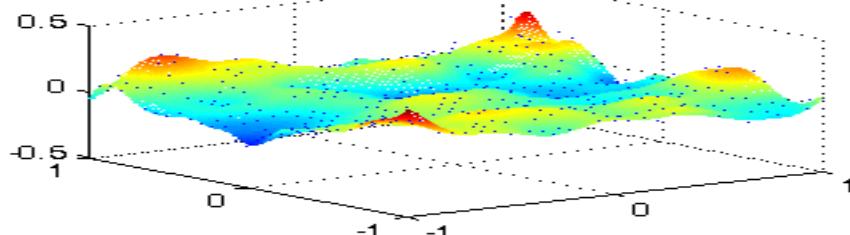
Yeast gene expressions at time(1)



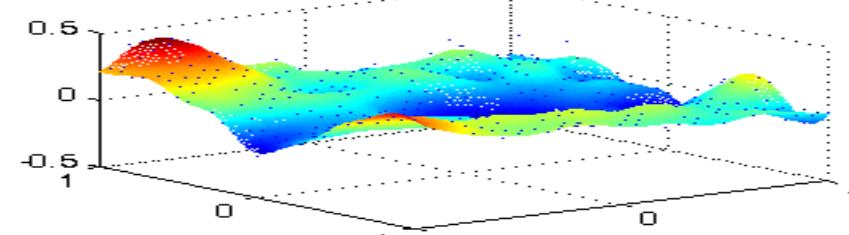
Yeast gene expressions at time(2)



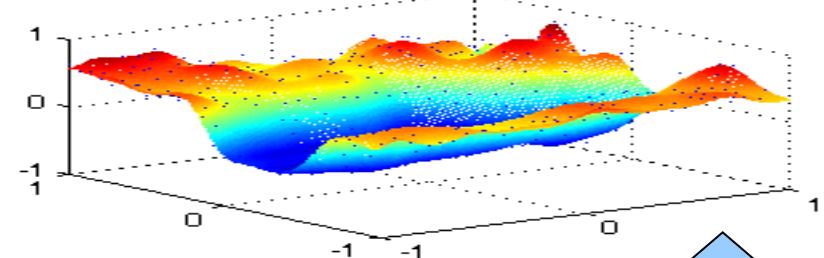
Yeast gene expressions at time(3)



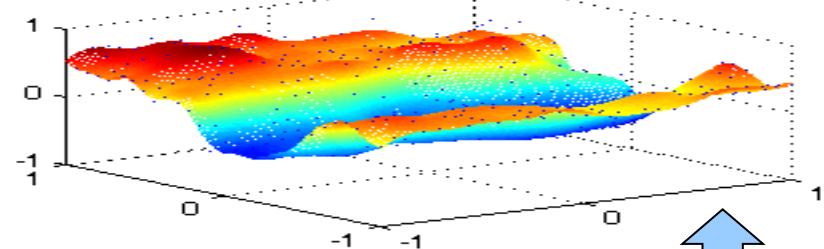
Yeast gene expressions at time(4)



Yeast gene expressions at time(5)



Yeast gene expressions at time(6)



Yeast gene expressions at time(7)

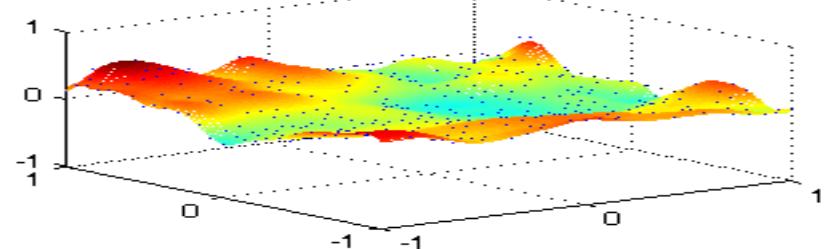


Figure 9

Yeast gene expressions of different time courses

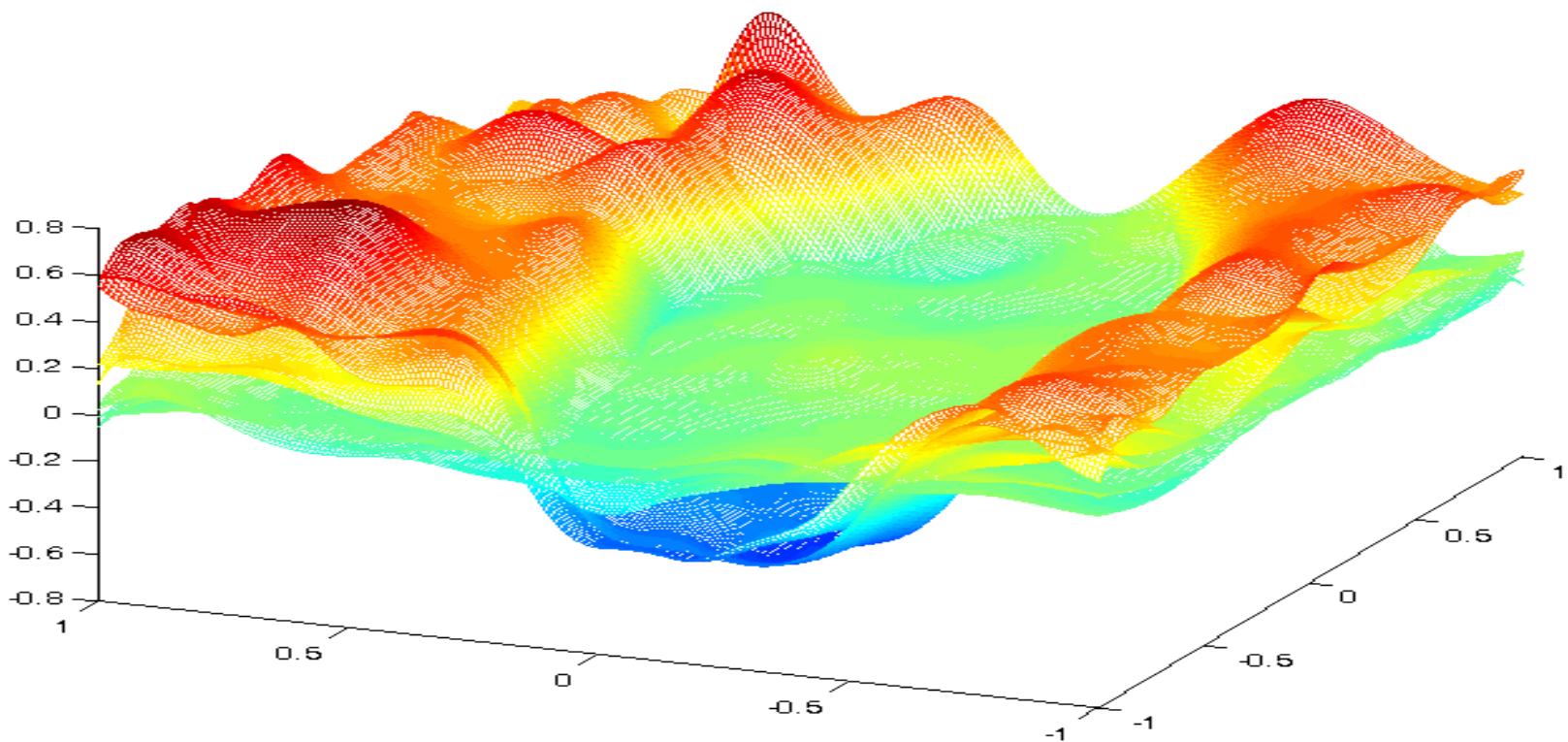


Figure 10

# Recursive function approximation

- Time-arrow data analysis
- Learning recurrent MLP networks
- Learning recurrent MLPotts networks

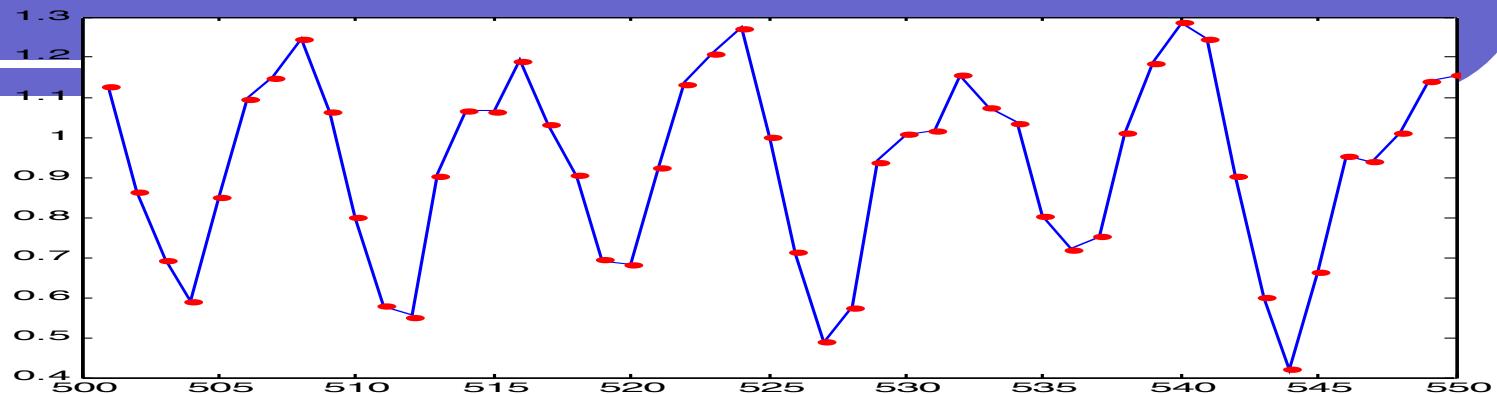
# Recursion

.

$z_0, z_1, z_2, \dots$

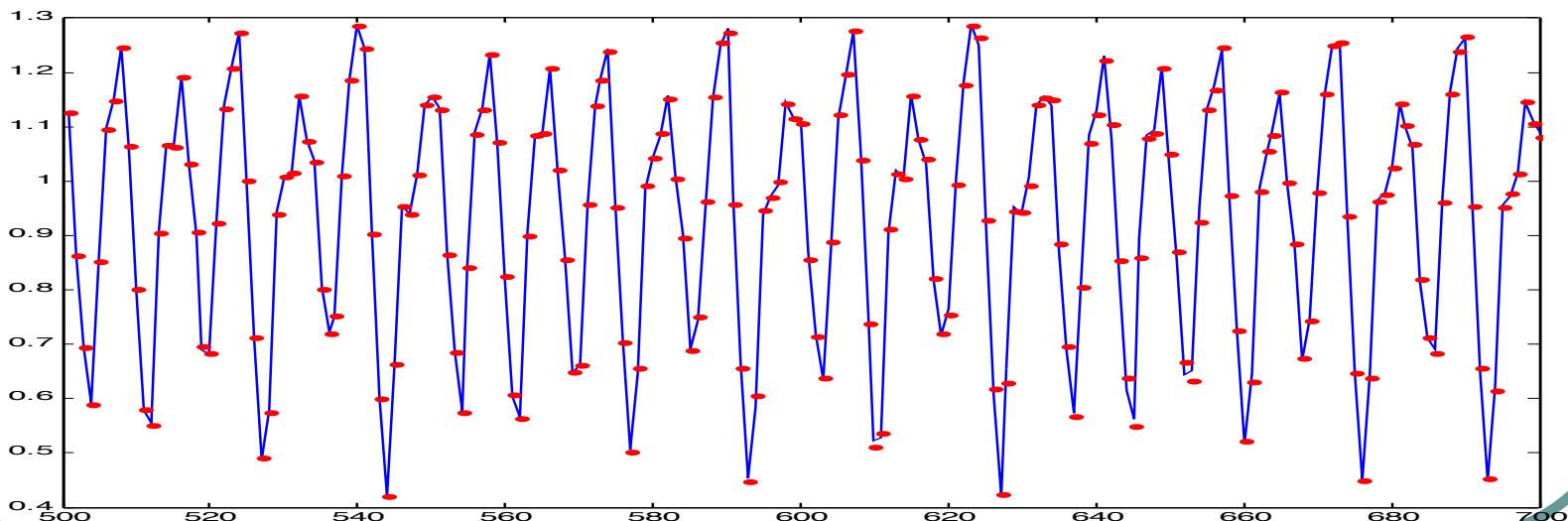
$$z_t = f(z_{t-\tau}, z_{t-\tau+1}, \dots, z_{t-1})$$

50-step-look-ahead long term predictions of Mackey-Glass 17 data



(a)

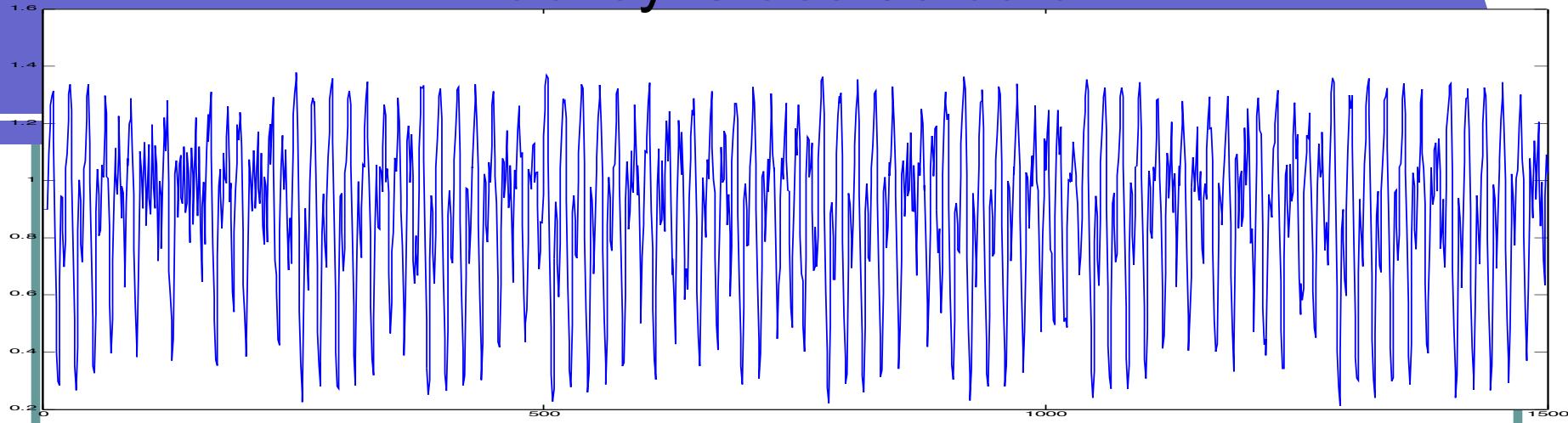
200-step-look-ahead long term predictions of Mackey-Glass 17 data



(b)

Figure 11

# Mackey-Glass 30 data



50-step-look-ahead long term predictions of Mackey-Glass 30 data

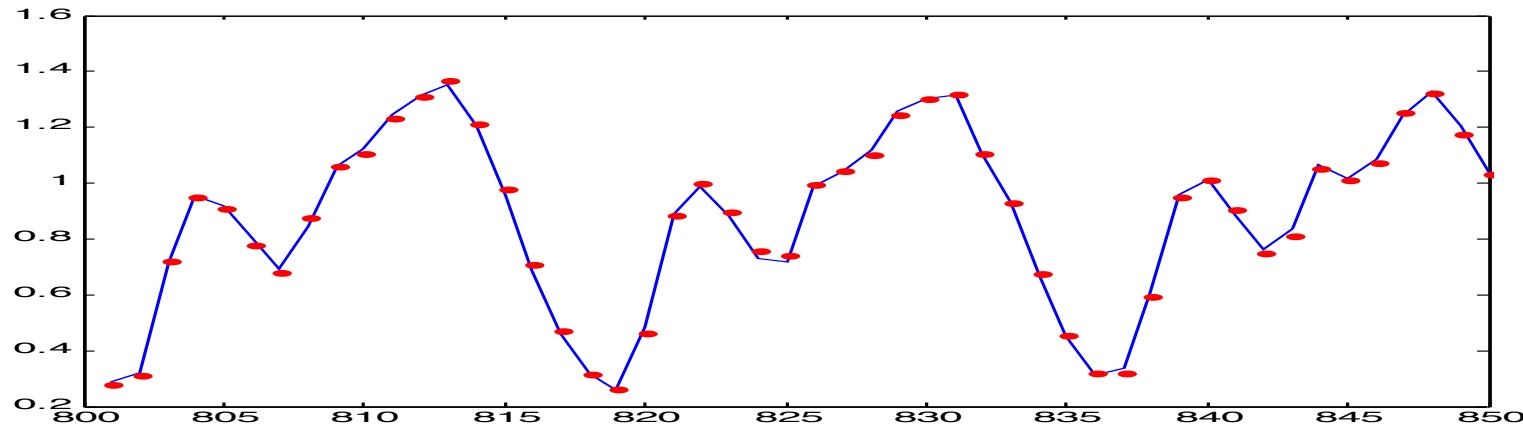
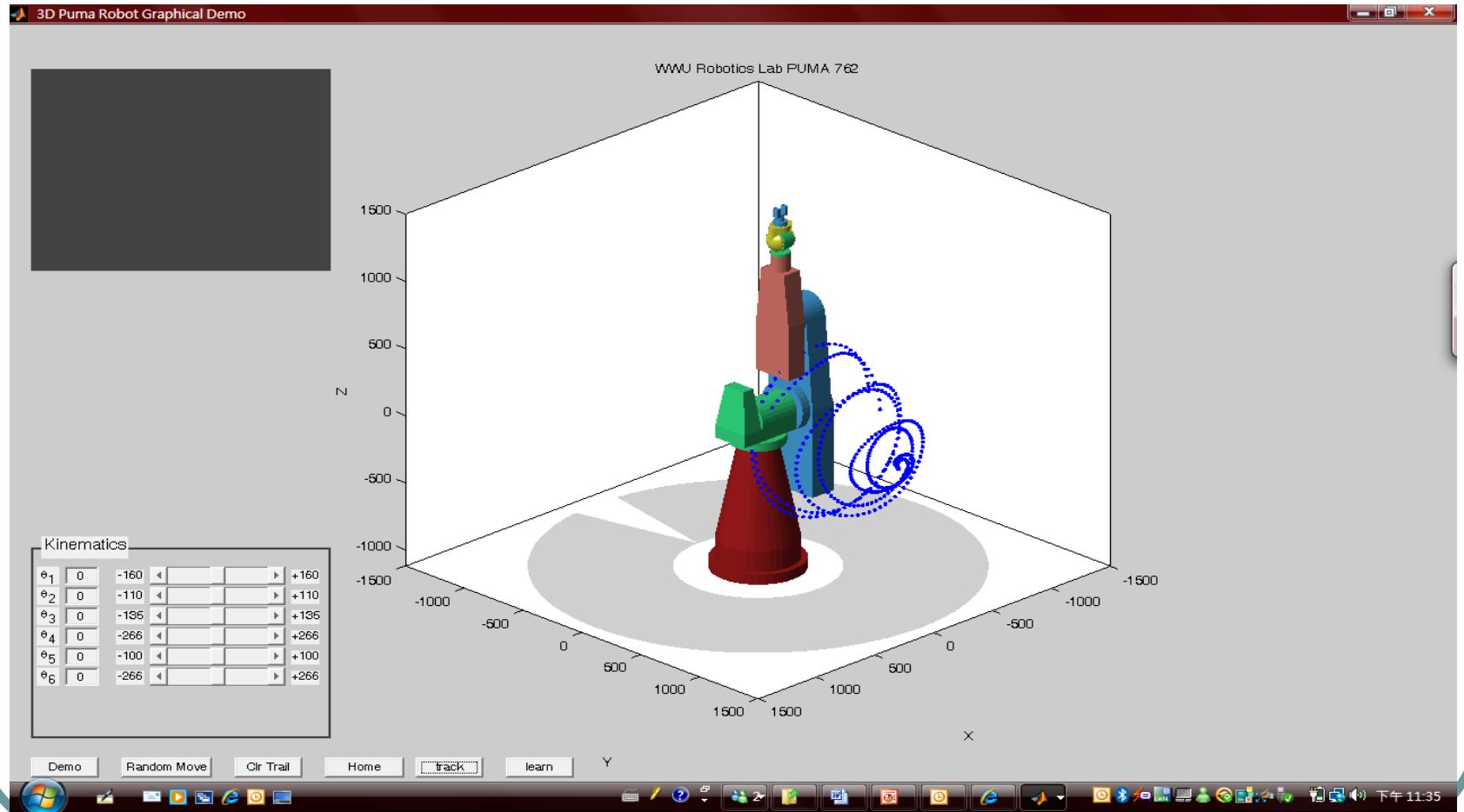


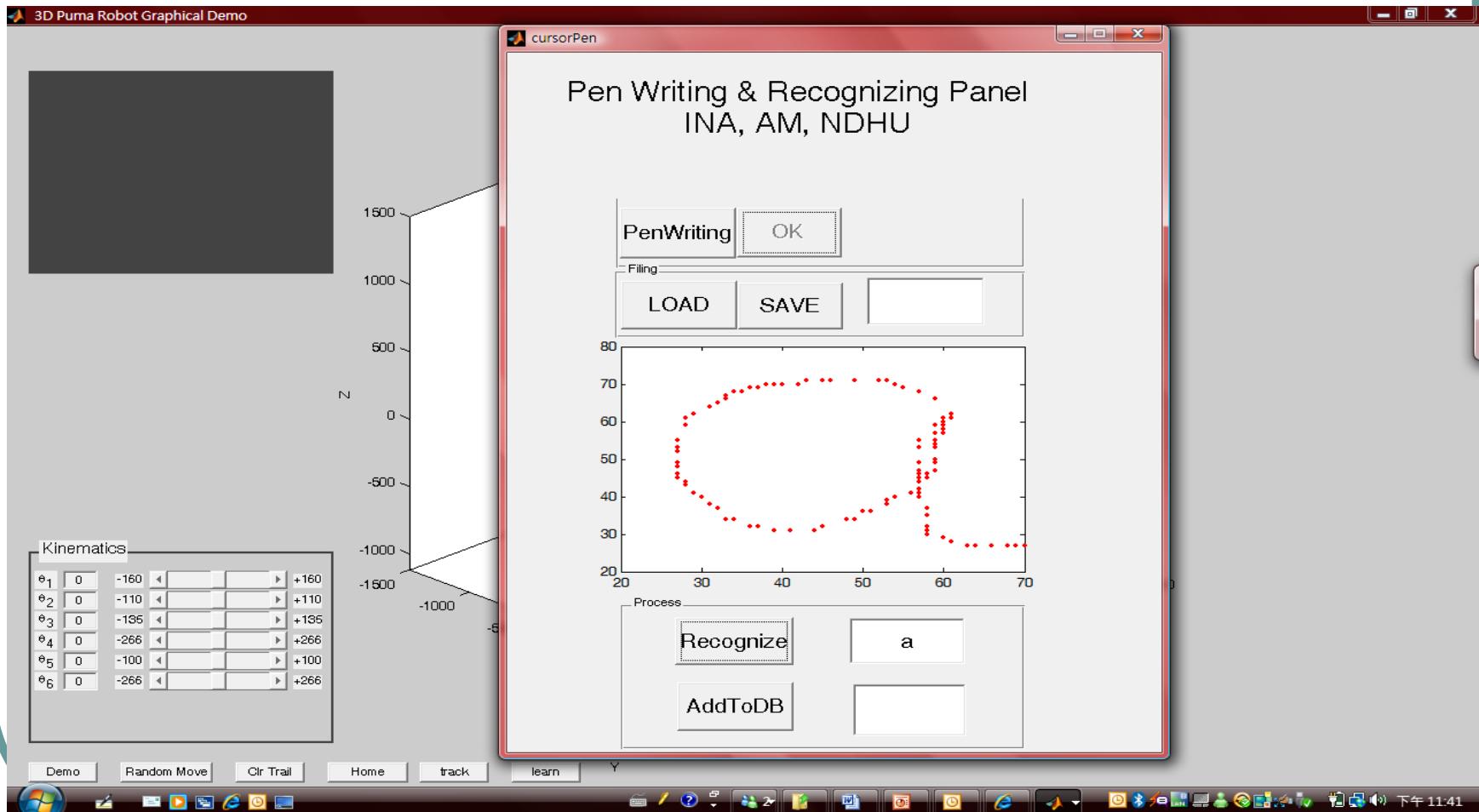
Figure 12

# Robot arm control



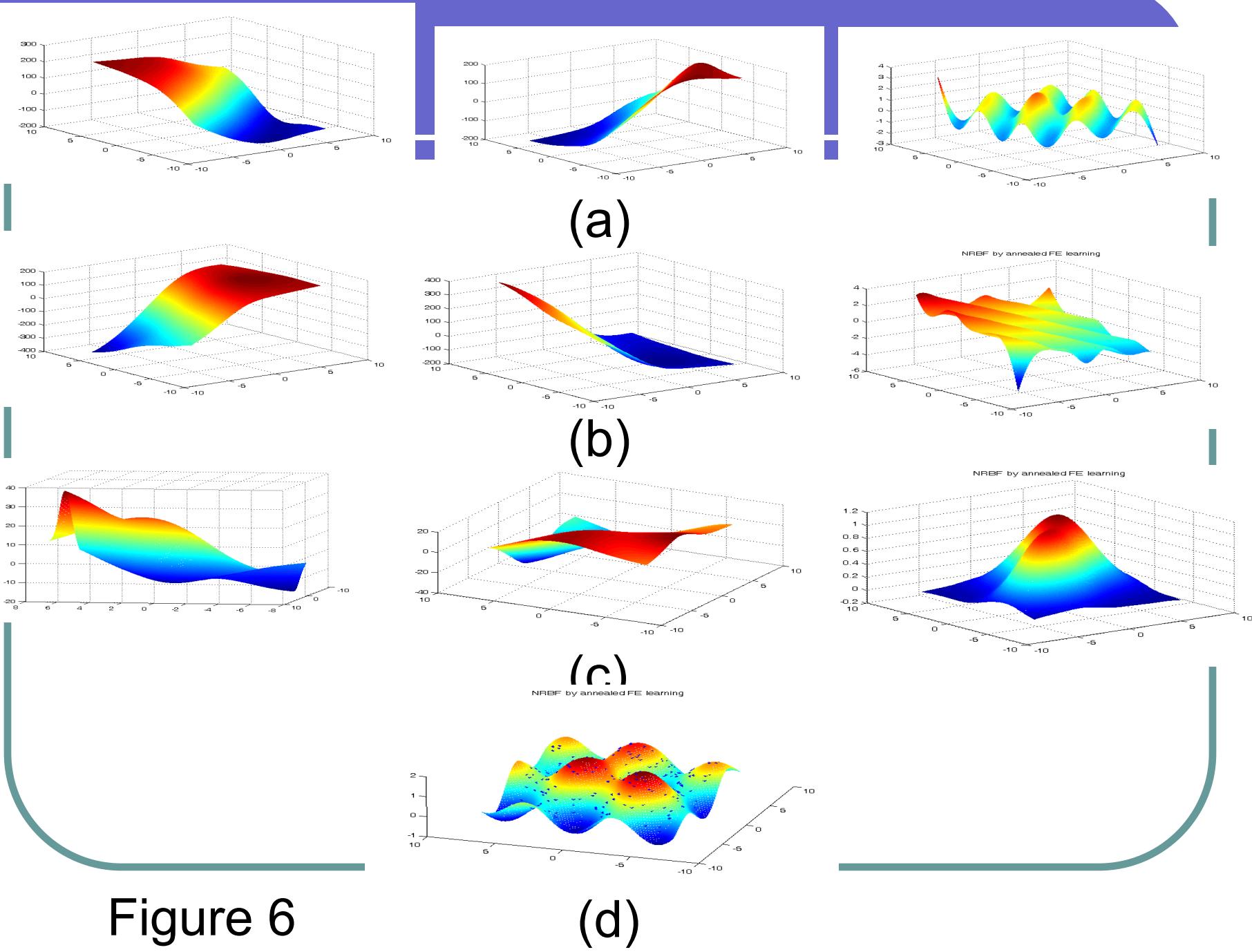
57

# Pen writing recognition

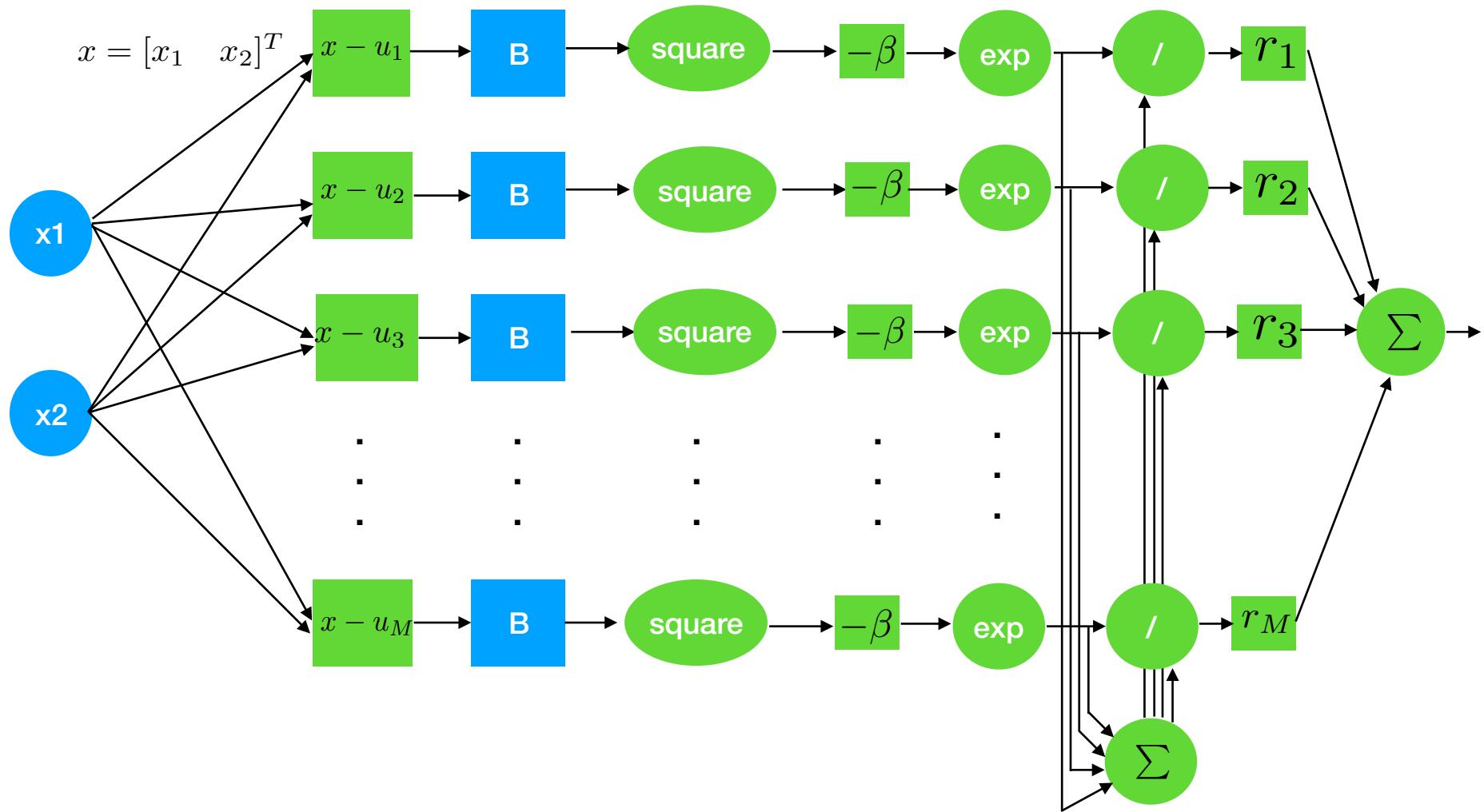


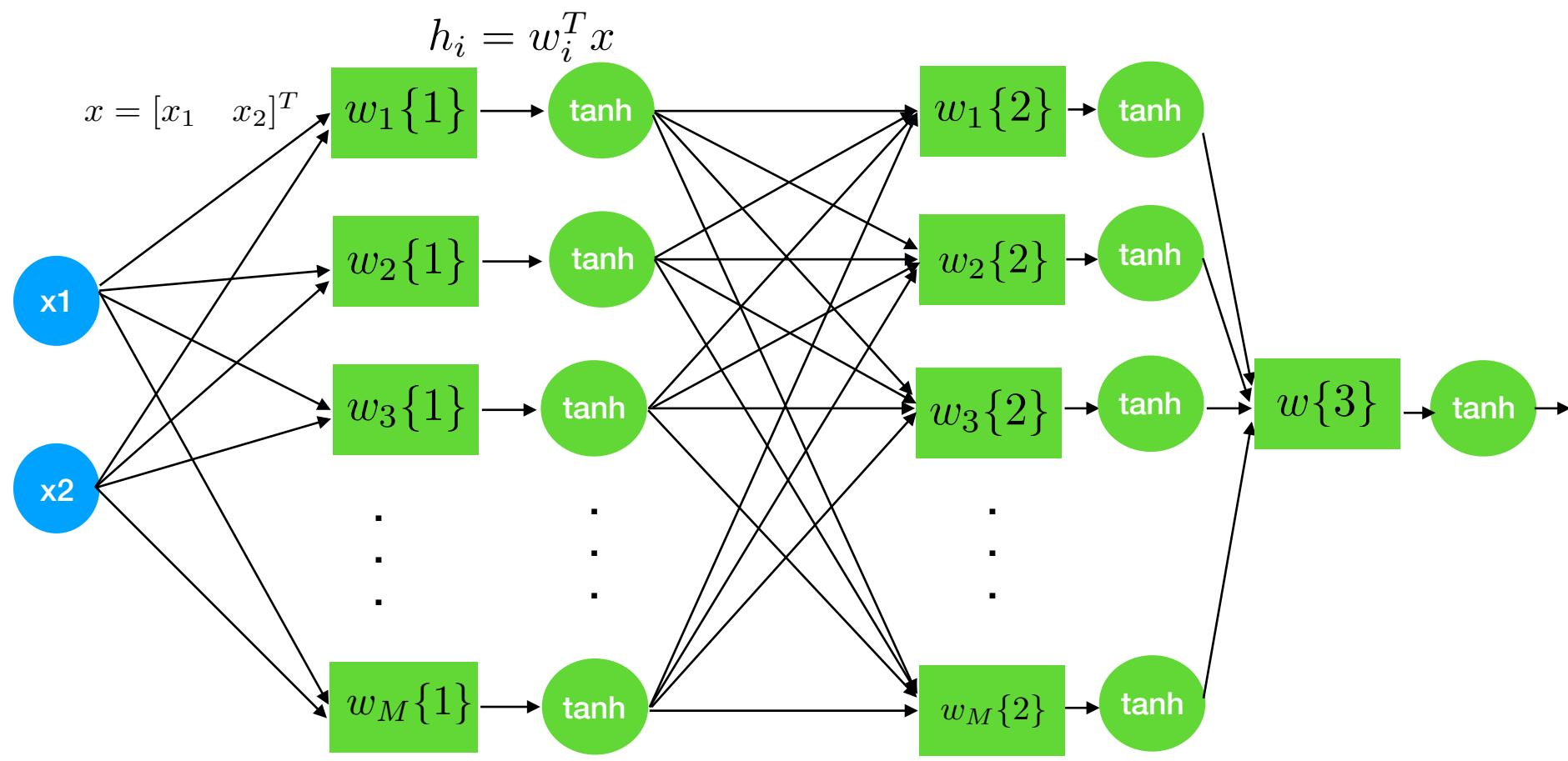
# Advanced Intelligence Computations

- *Function decomposition*
- *Covariance matrix analysis (Wu & Lin S.H. 2011)*
- *Inverse neural systems (Wu & Lin I.L. 2012)*
  - *One-to-many function approximation*
- *Automata embedded neural systems (Wu & Chen J.Q. 2012)*
- *Function integration*
- *Density support approximation*
- *Density function approximation*



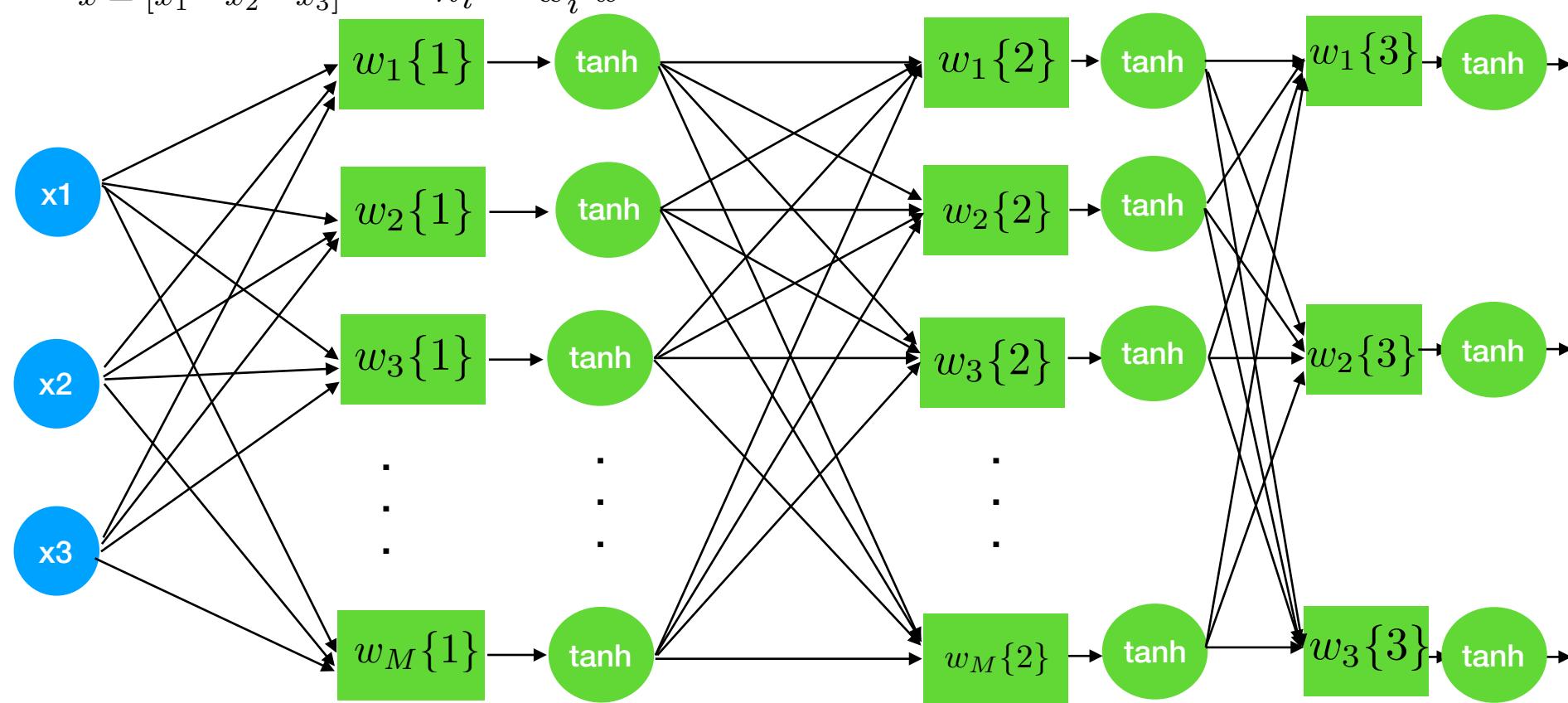
$$h_i = B(x - u_i)$$



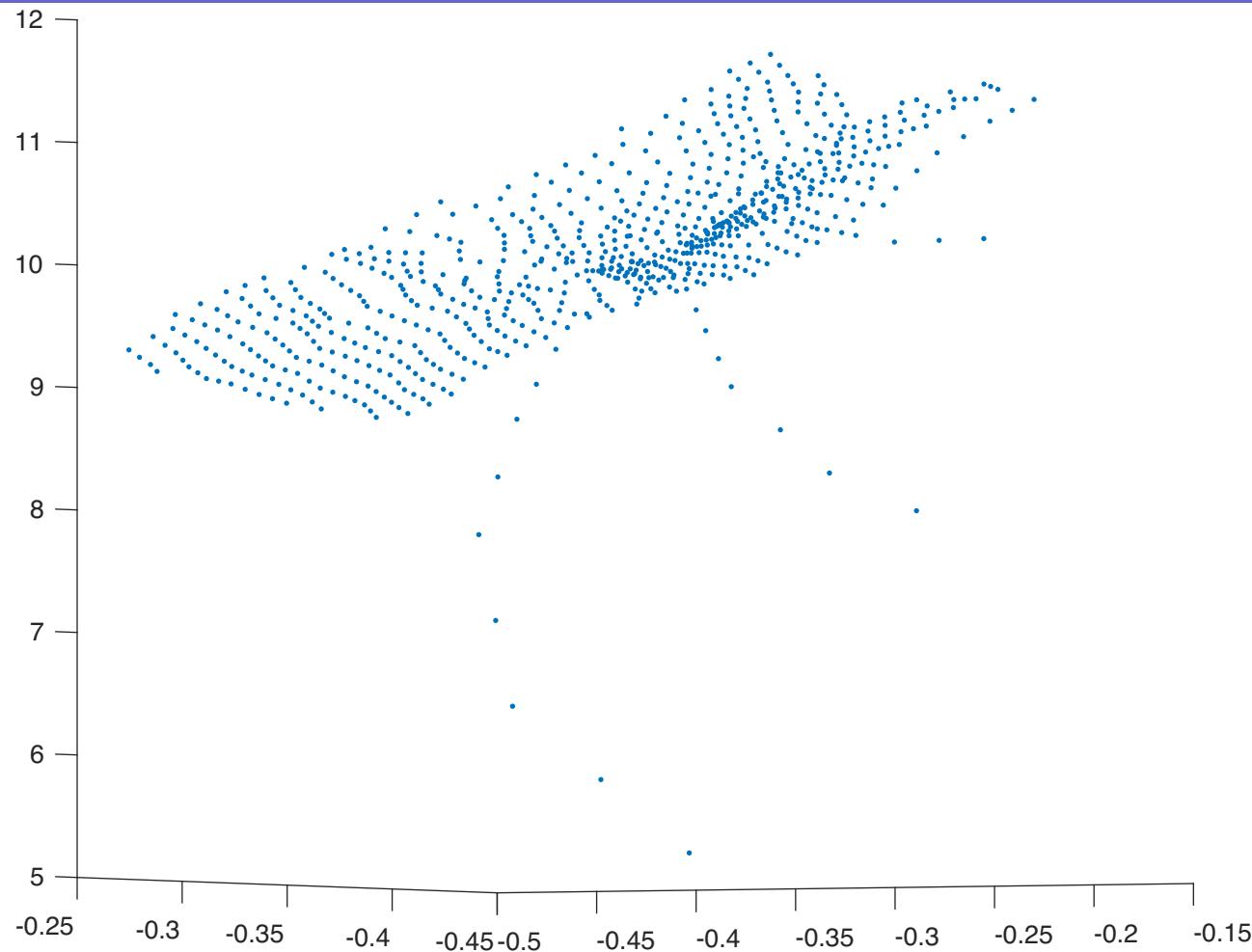


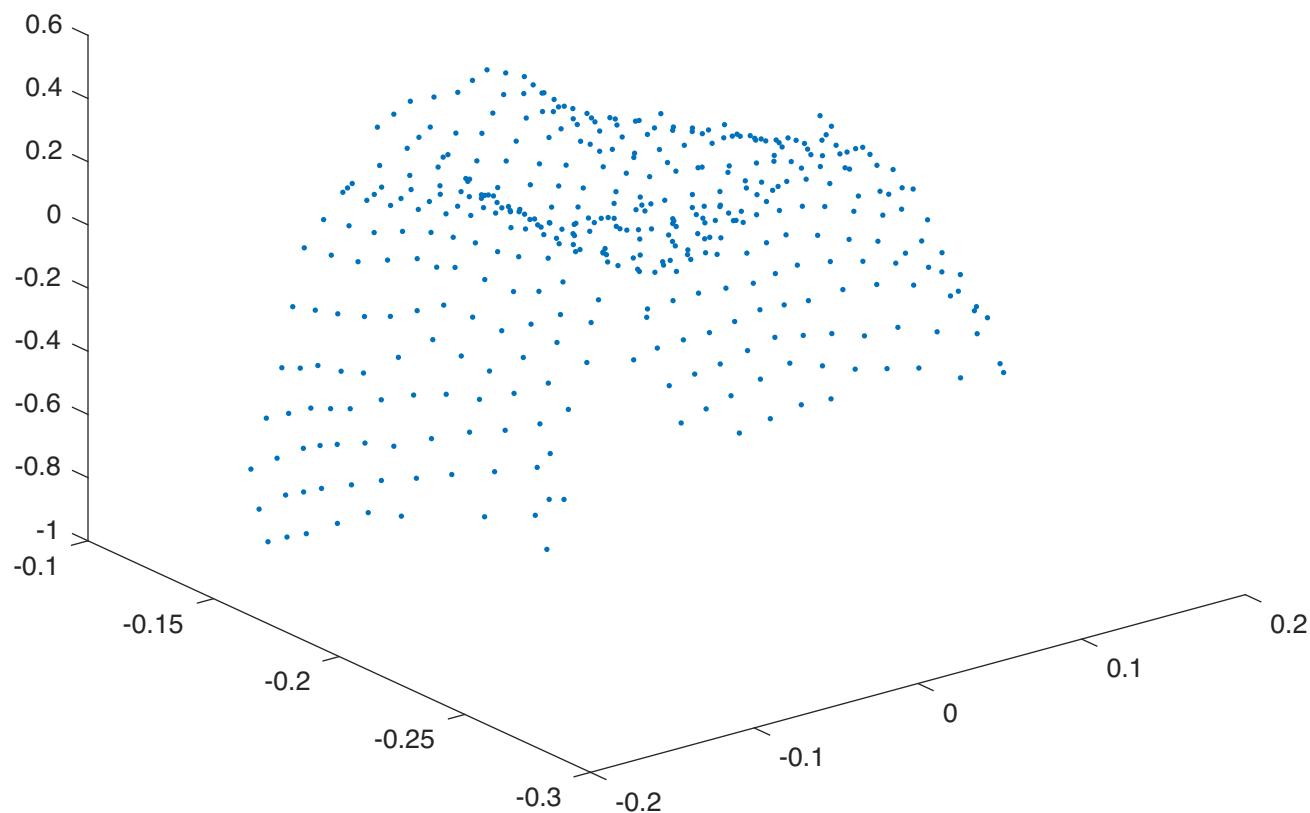
$$x = [x_1 \quad x_2 \quad x_3]^T$$

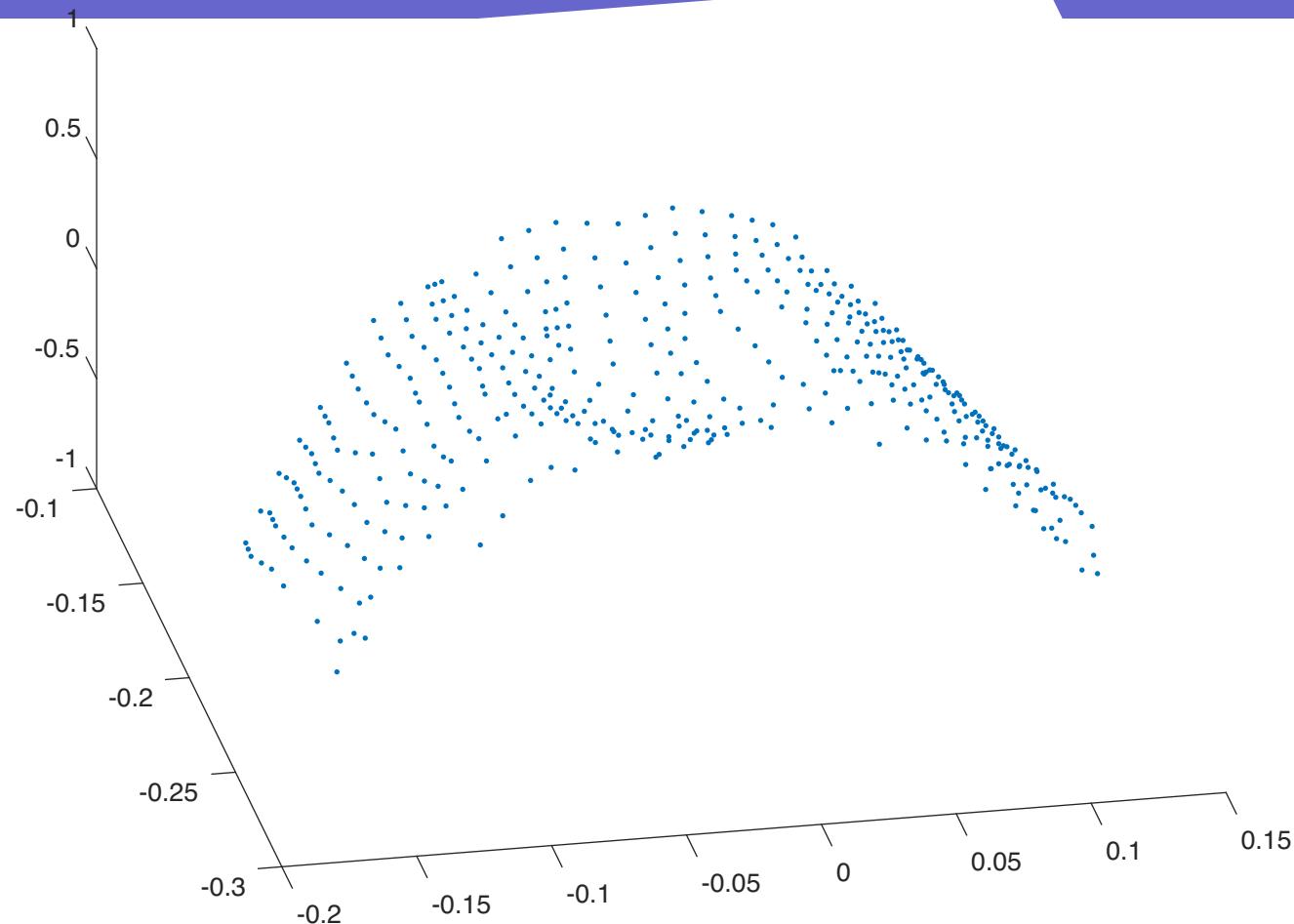
$$h_i = w_i^T x$$



$\times 10^4$







$\times 10^4$ 

12

11

10

9

8

7

6

5

-0.2

-0.3

-0.4

-0.5

-0.6

-0.45

-0.4

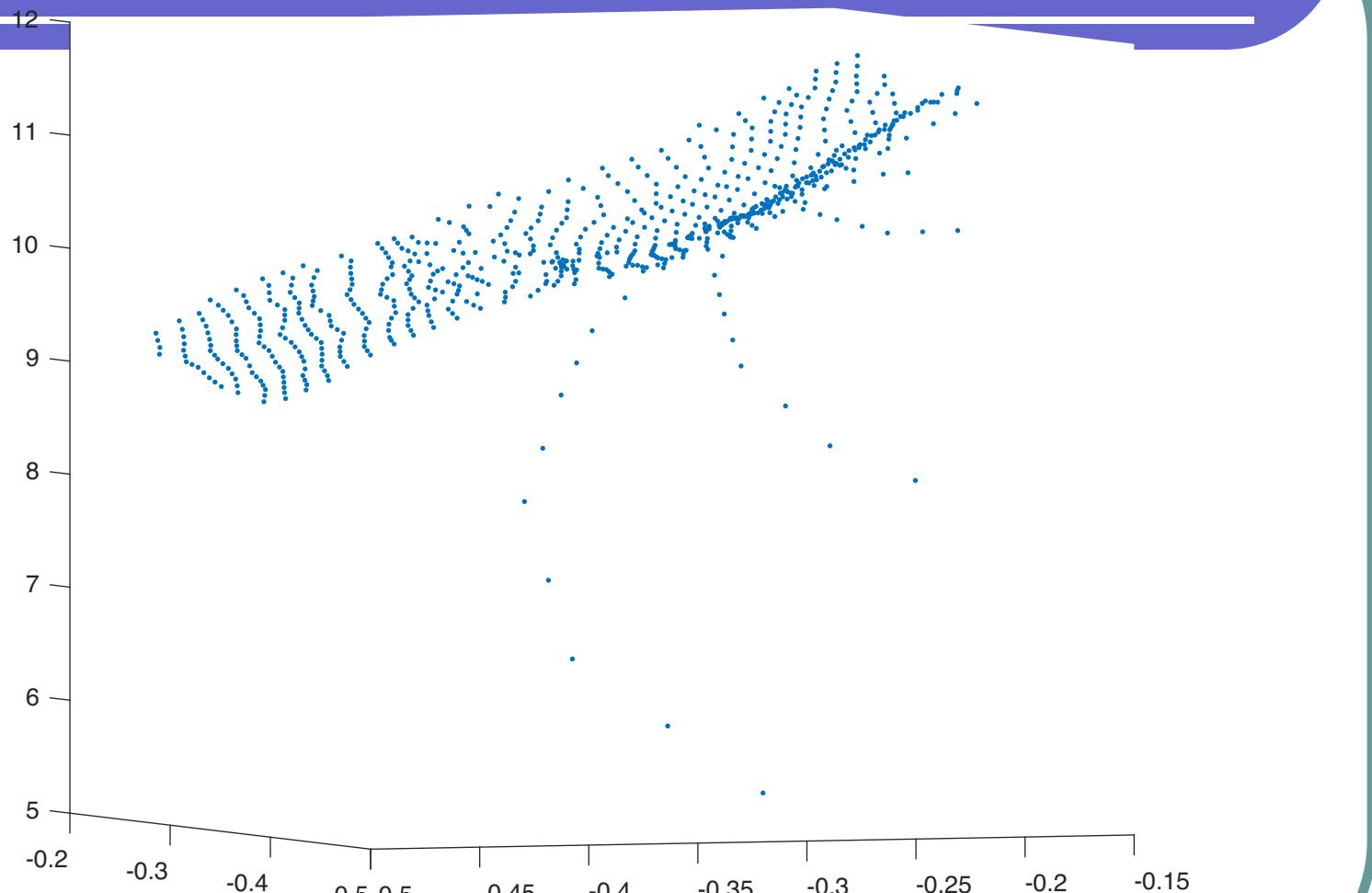
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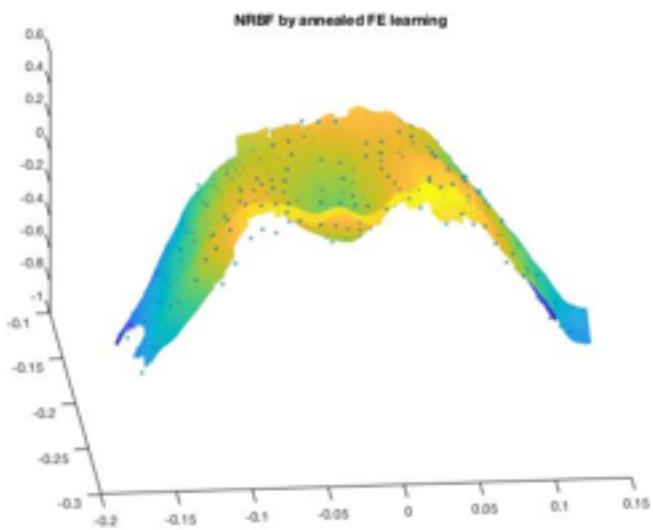
-0.3

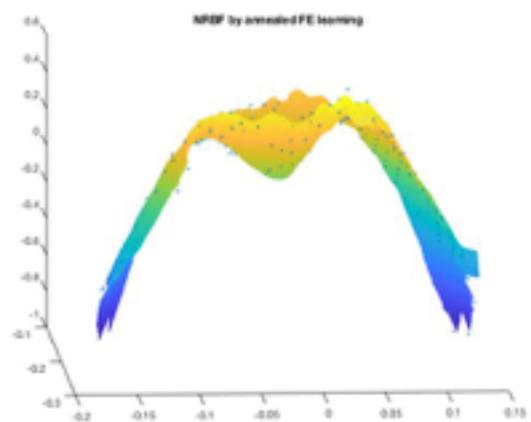
-0.25

-0.2

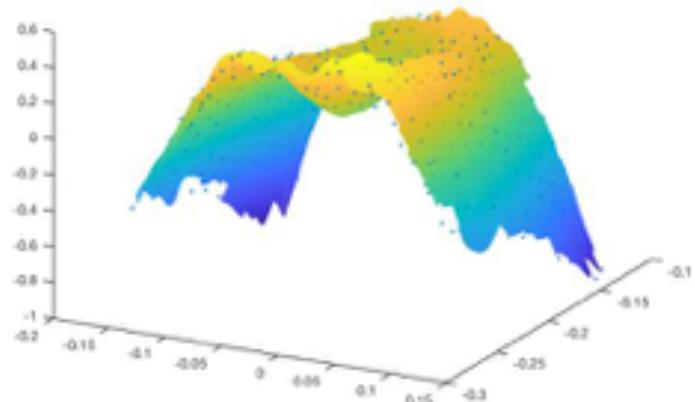
-0.15



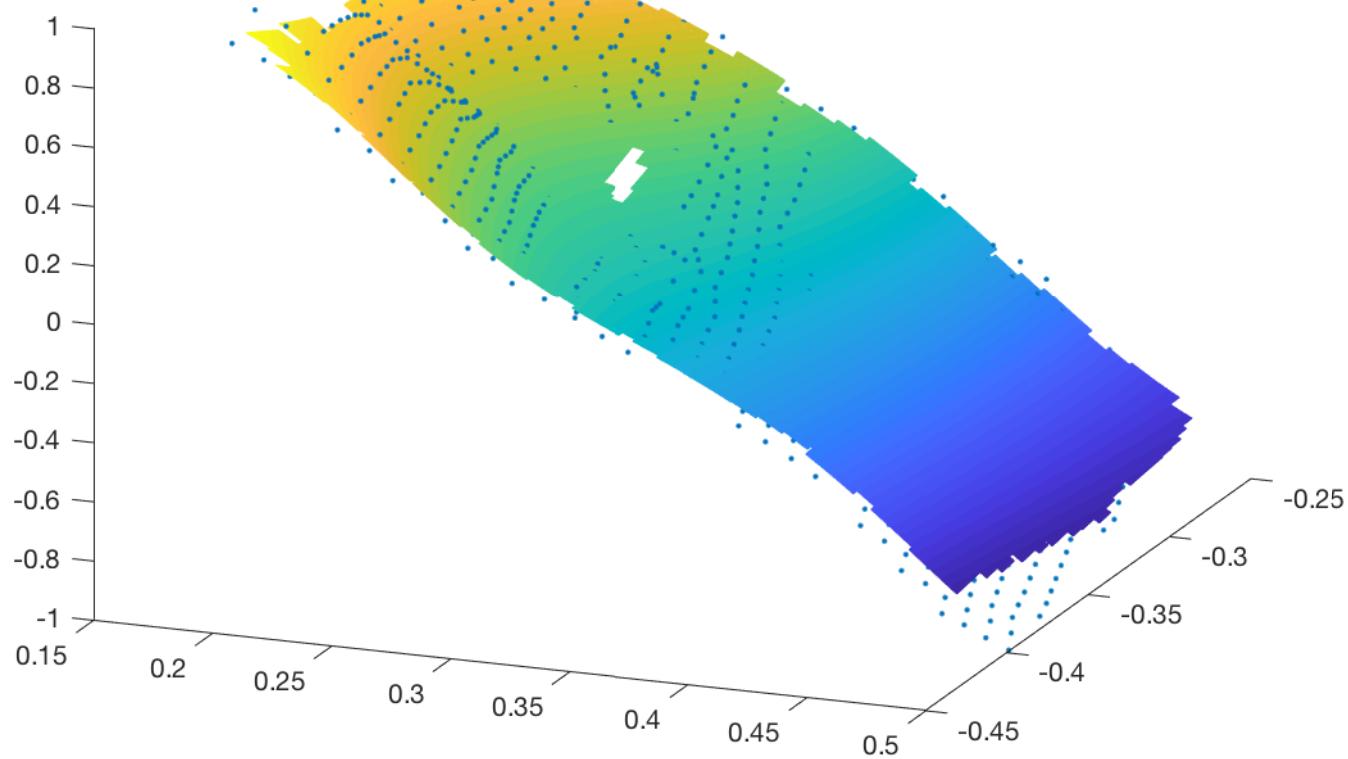




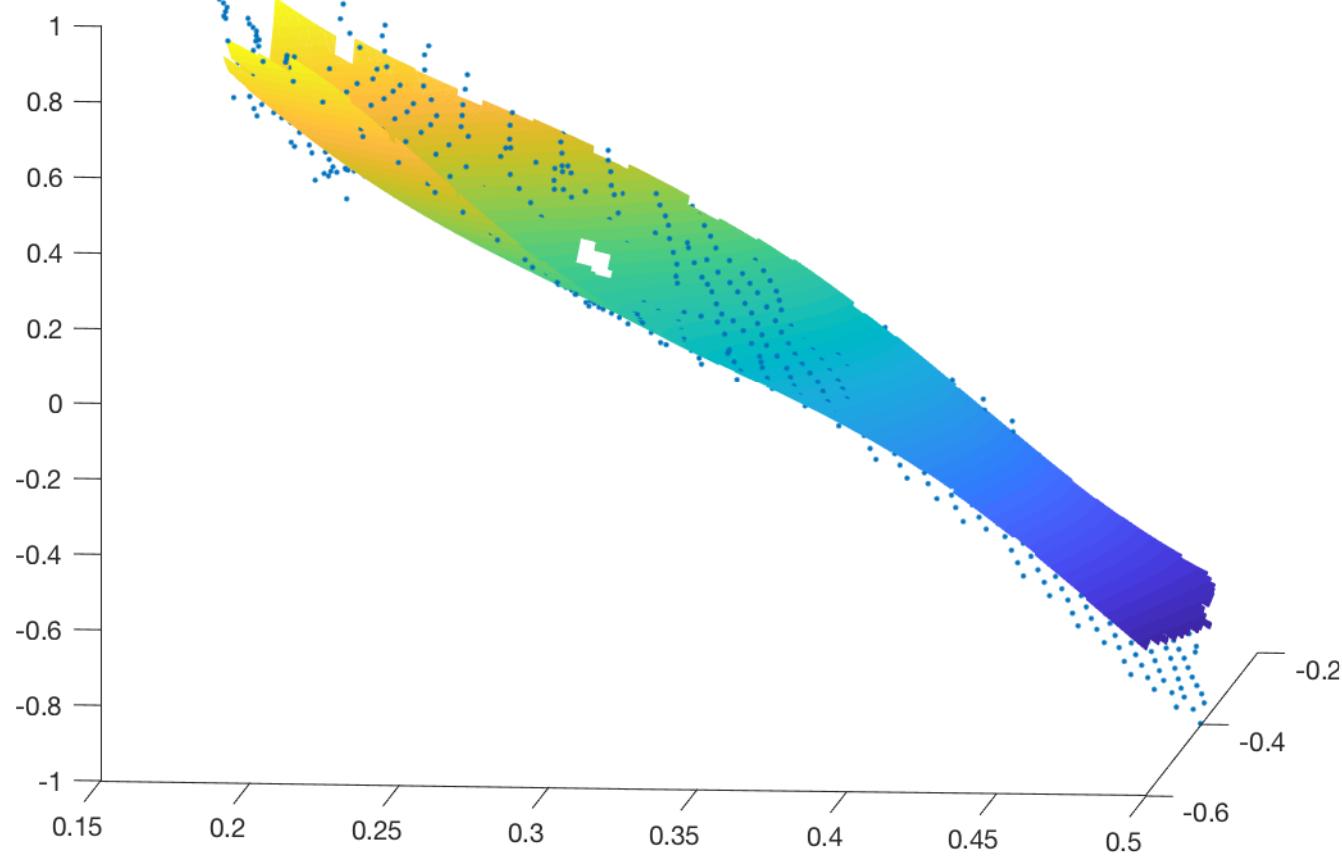
NRBF by annealedIFE learning



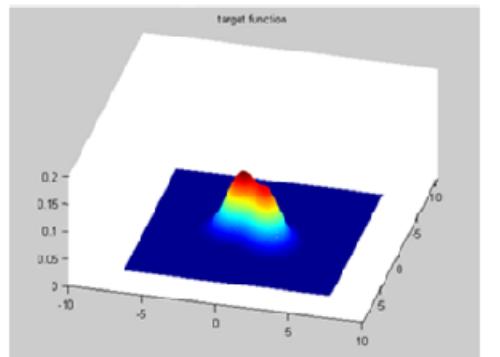
## deep learning



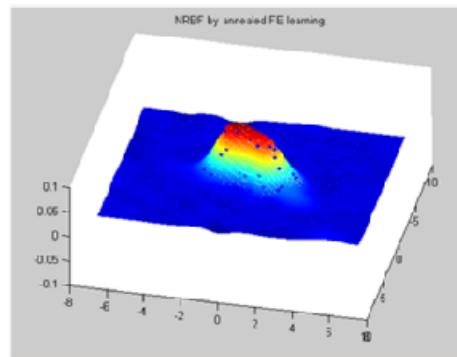
## deep learning



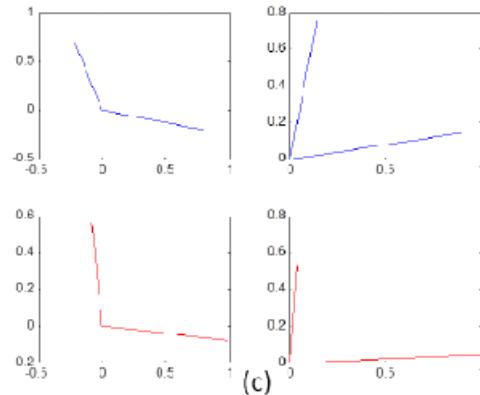
# Covariance Matrix Analysis



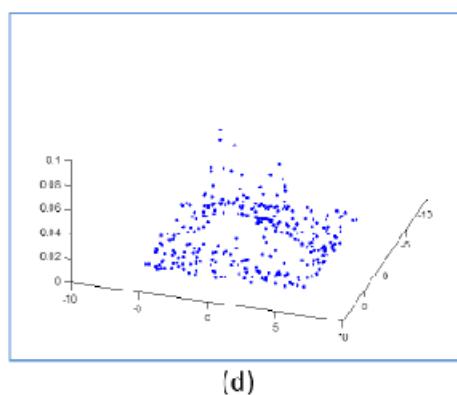
(a)



(b)



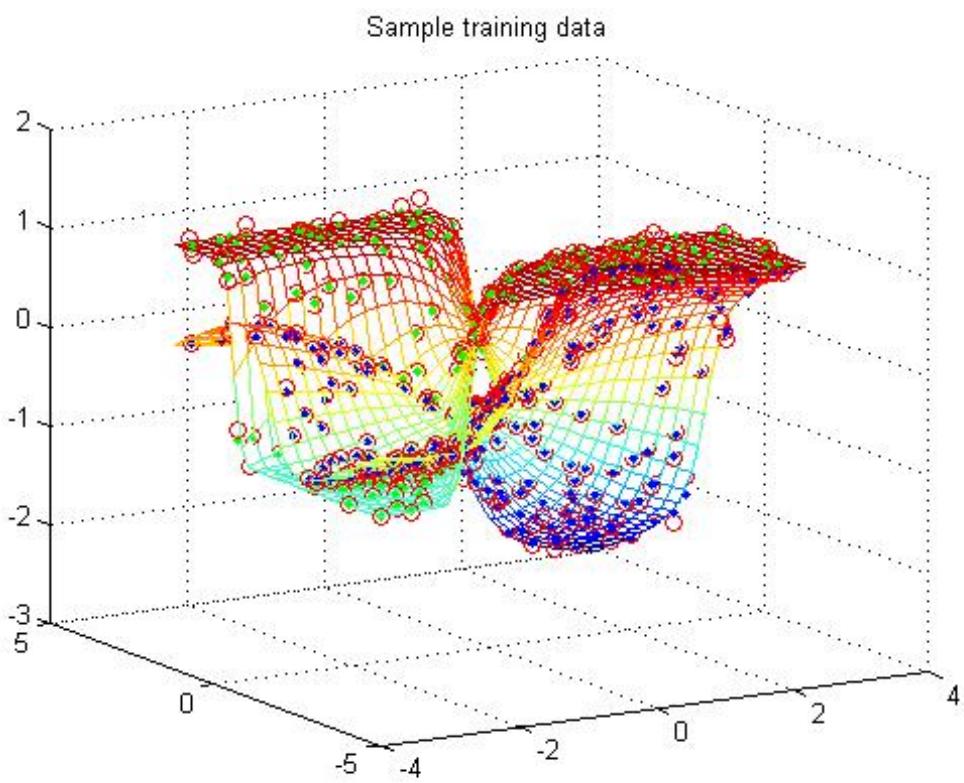
(c)



(d)

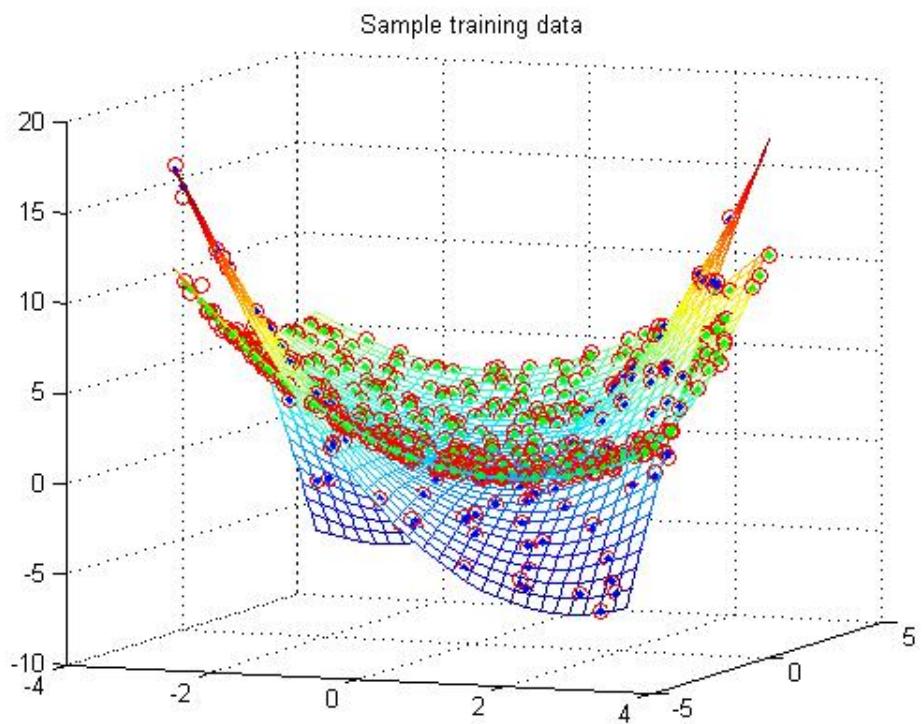
# Function approximation v.s One-to-many mapping

	function approximation	one-to-many mapping
type	an RBF network	multiple high-order RBF networks
approximation	one-to-one mapping	one-to-many mapping
order	single-order posterior interconnections	high-order posterior interconnections
learning	supervised learning	supervised learning
data type	paired data without weights	paired data with weights
control system	forward kinematics	inverse kinematics
modular type	single module	multiple modules
objective function	mean square error	weighted square error



- $P=2, k=25$
- 2 tanh function
- mse=0.0022

- $P=2, k=25$
- 2quadratic function
- $Mse=0.0089$

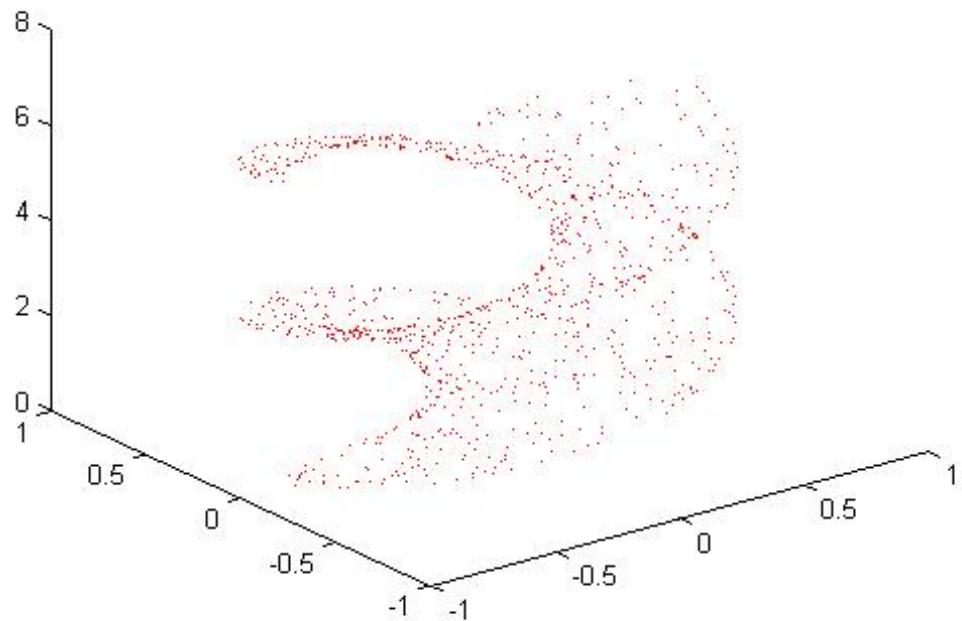


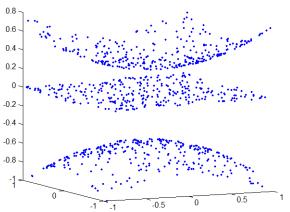
# One-to-many function approximation to $g_1$

- $P=5; k=M=30; N=1000$

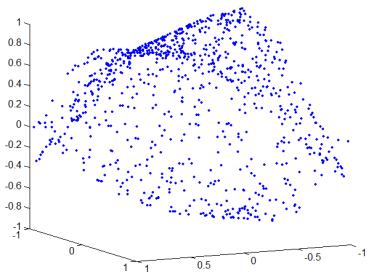
$$a_1 = g_1(q_1, q_2)$$

$$a_1 \in (0, 2\pi)$$

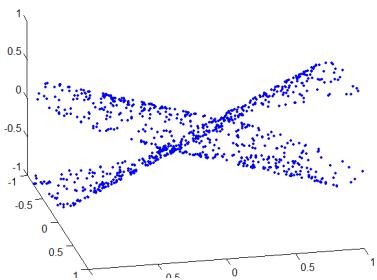




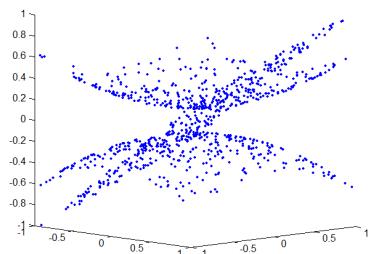
$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 1$$
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 2$$
$$f_3(x_1, x_2) = 0.1x_1 + 0.1x_2$$



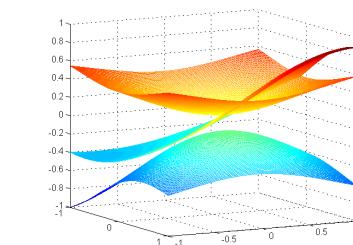
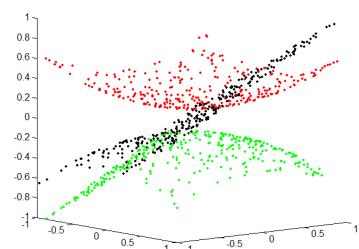
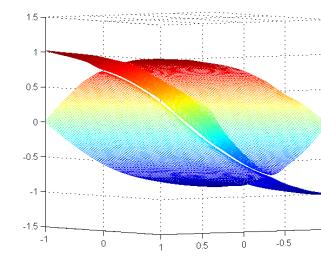
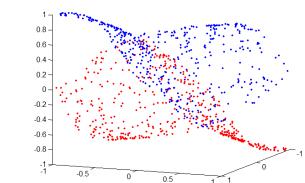
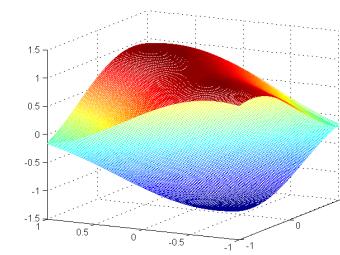
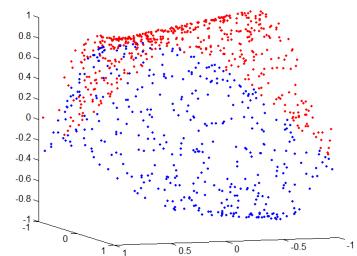
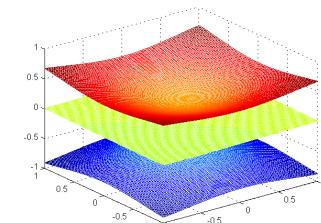
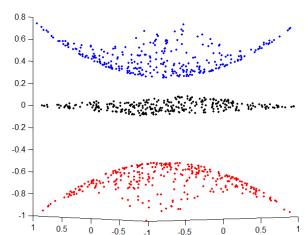
$$f_1(x_1, x_2) = \sin(x_1 + x_2)$$
$$f_2(x_1, x_2) = \cos(x_1 - x_2)$$



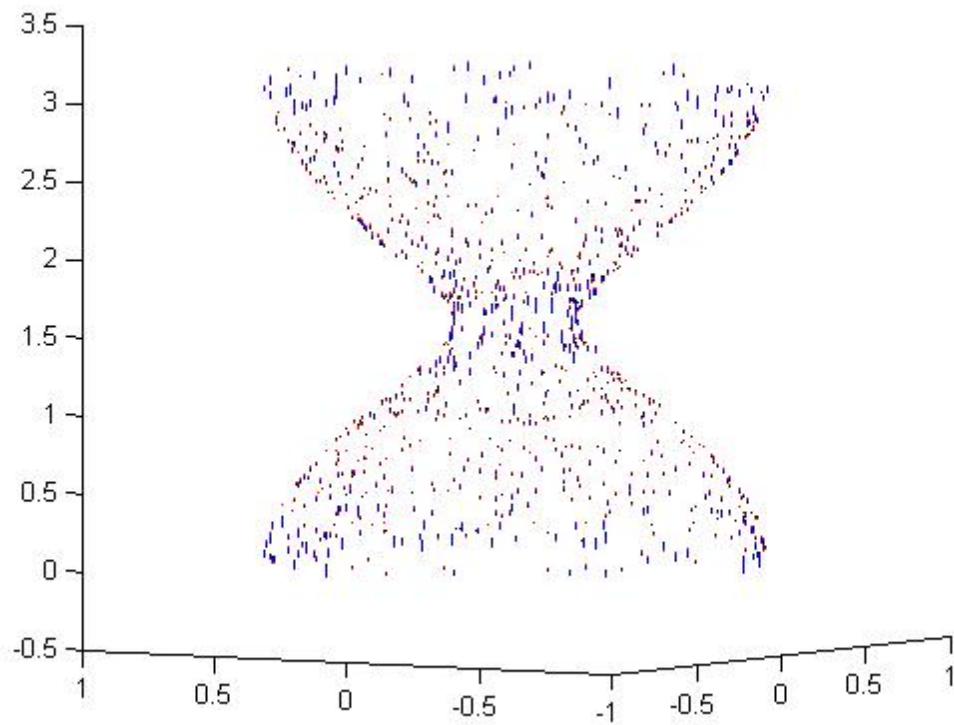
$$f_1(x_1, x_2) = \tanh(x_1 + x_2)$$
$$f_2(x_1, x_2) = \tanh(x_1 - x_2)$$

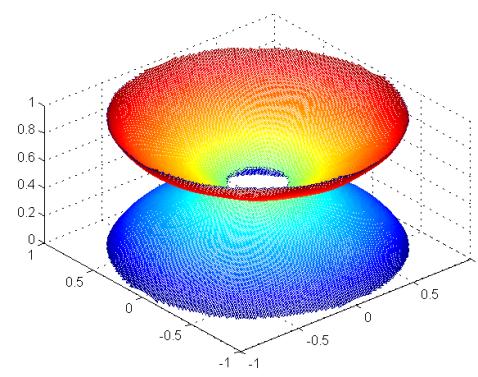
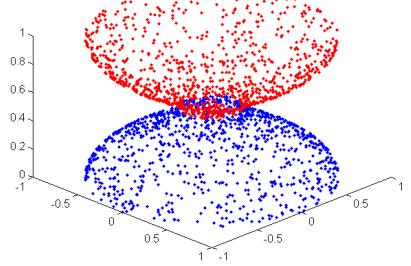
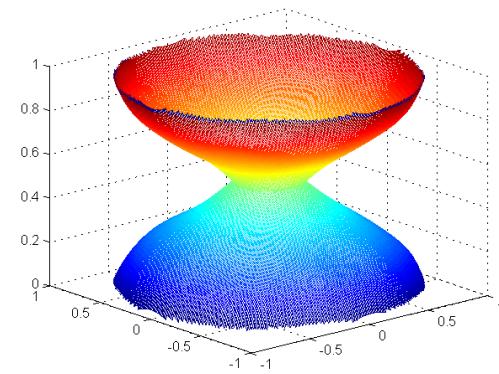
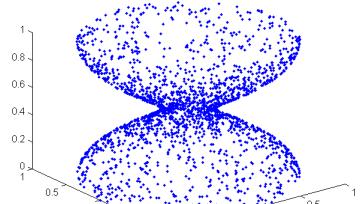


$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 0.5$$
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 0.5$$
$$f_3(x_1, x_2) = 2x_1 + 2x_2$$

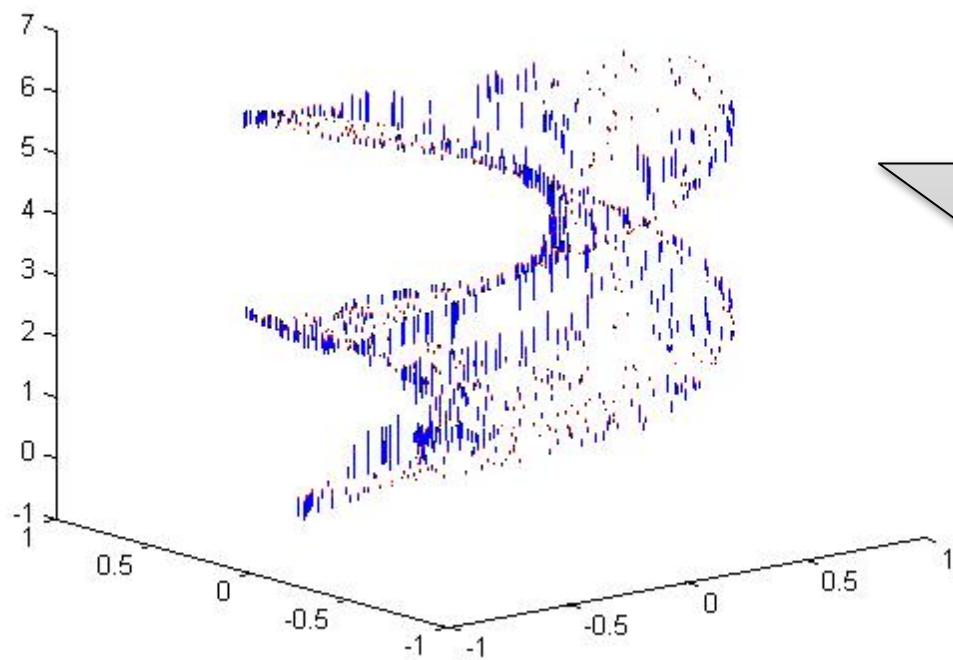


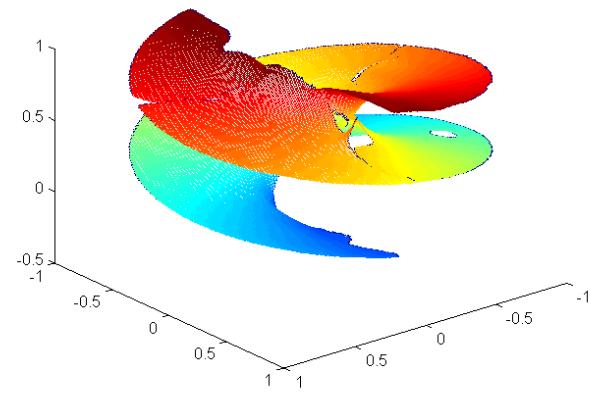
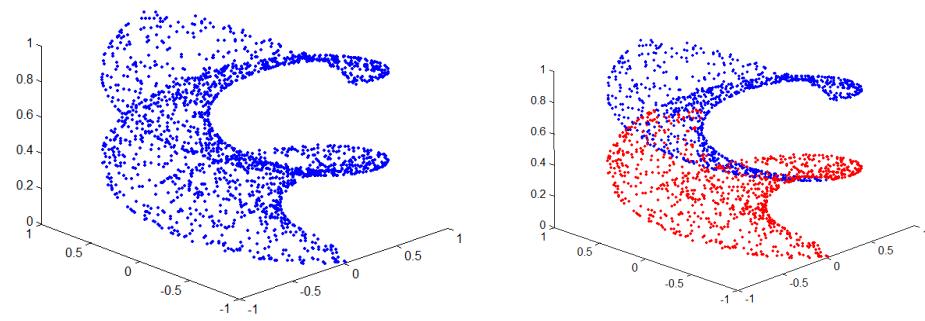
# Approximating functions

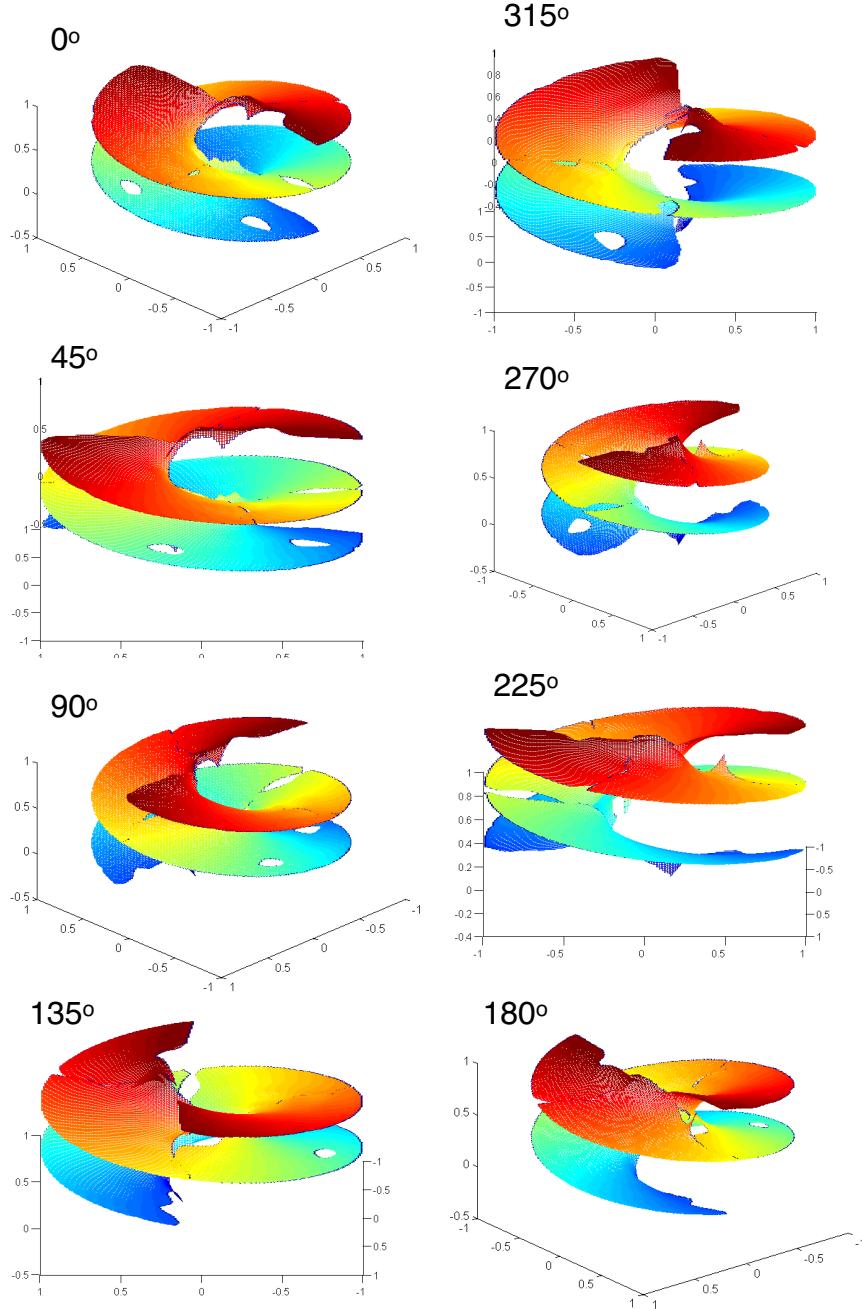




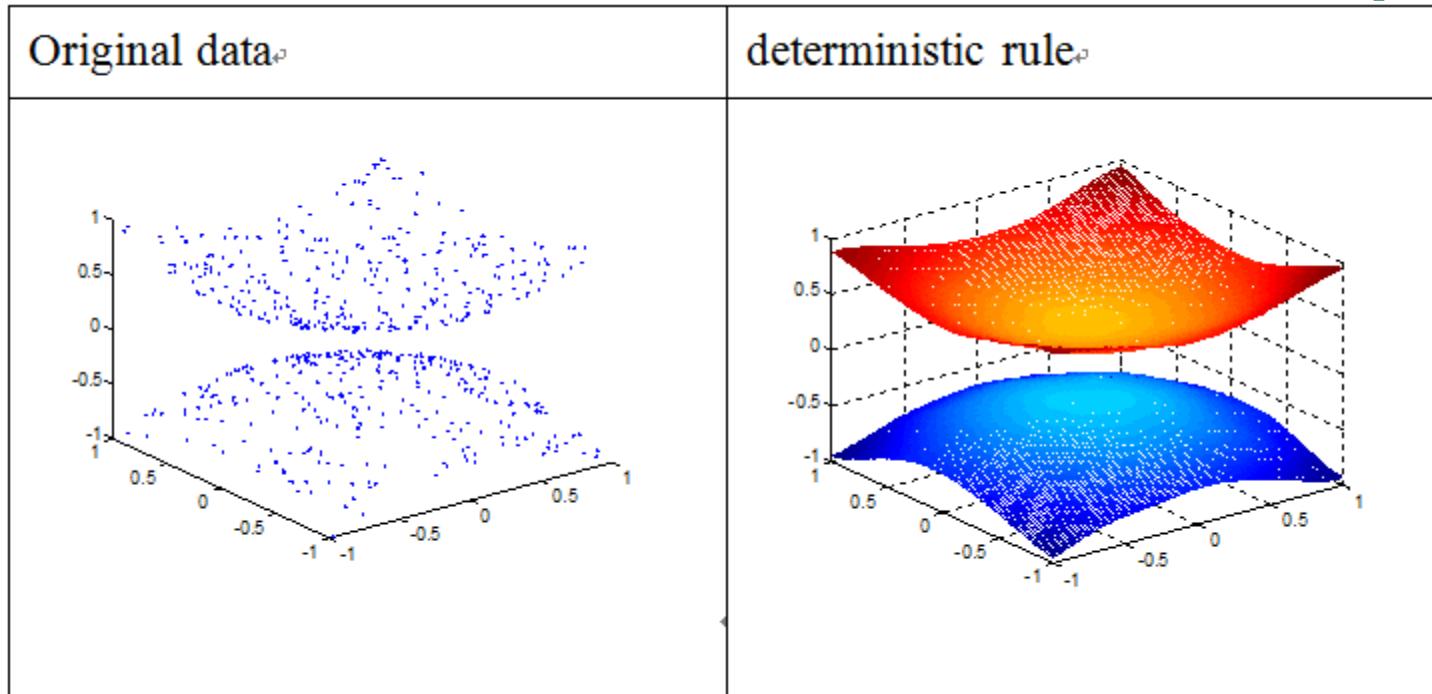
# Approximating functions





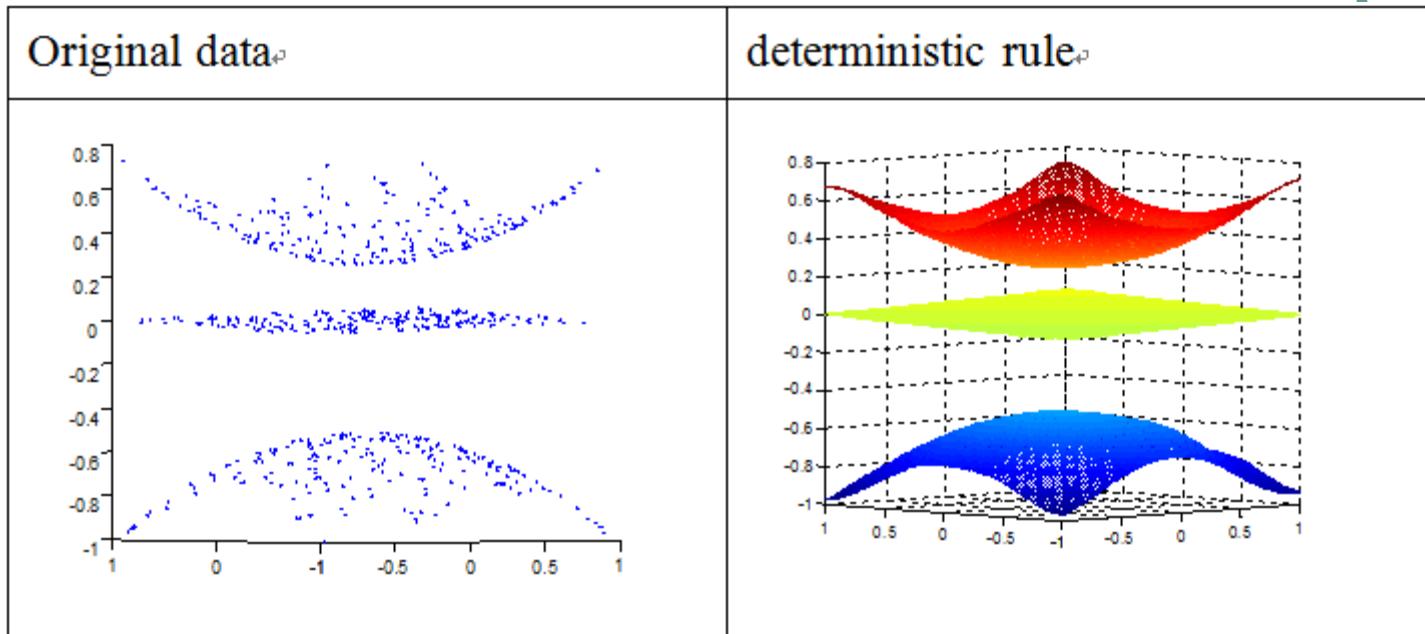


# 2-type deterministic transition



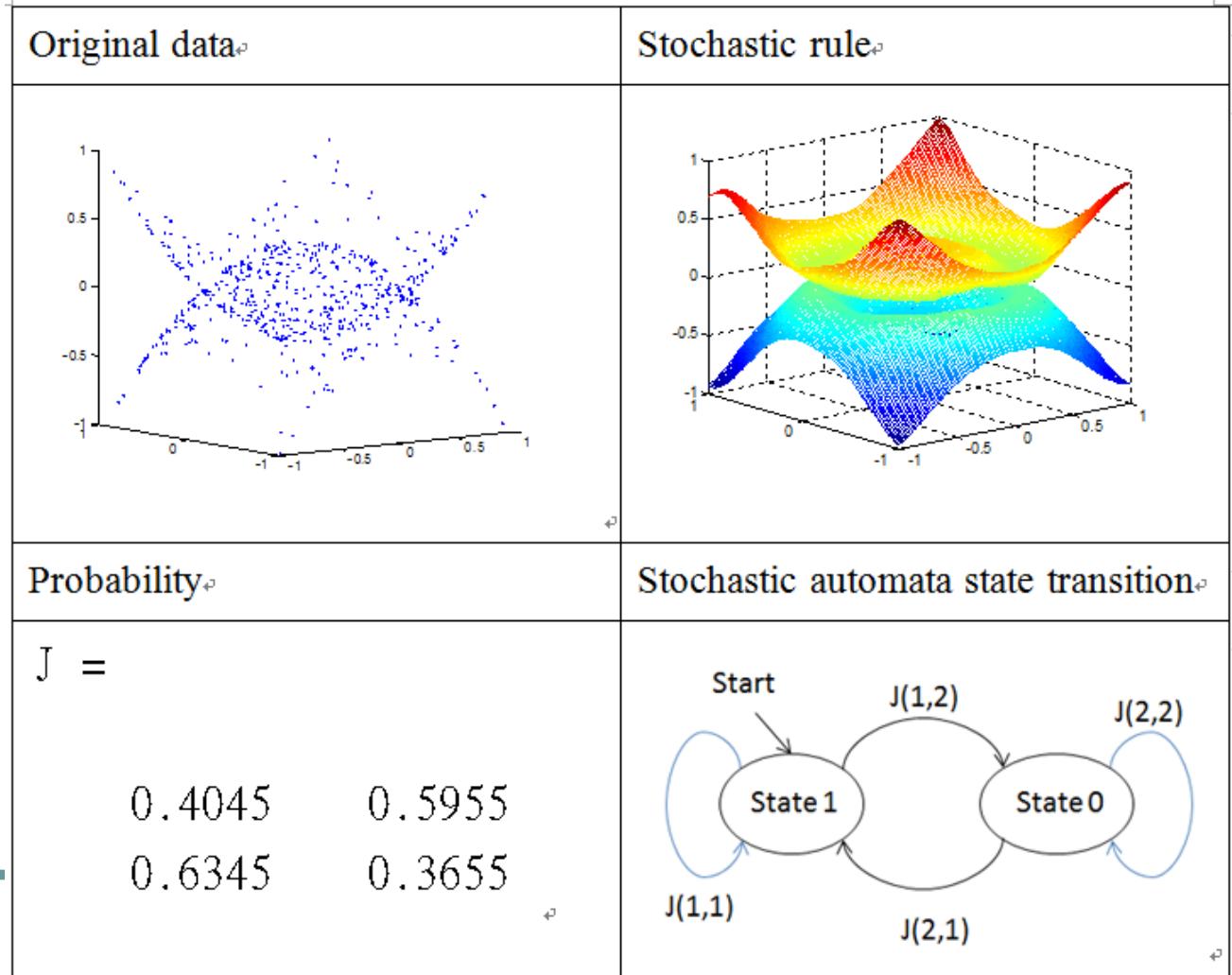
	target prediction (learning)	state inference	target prediction (aenn)
error	0.000257	0.000758	0.000281

# 3-type deterministic transition



	target prediction (learning)	state inference	target prediction (aenn)
error	0.000211	0.000911	0.000230

# 2-type Stochastic transition



# 3-type Stochastic transition

Original data	Stochastic rule
Probability	Stochastic automata state transition
$J =$  0.1181    0.7014    0.1806 0.2925    0.7075    0 0.0645    0.7742    0.1613	<pre>graph LR; Start((Start)) -- J(3,3) --&gt; S1([State [0 0 1]]); S1 -- J(3,2) --&gt; S2([State [0 1 0]]); S1 -- J(2,3) --&gt; S3([State [1 0 0]]); S2 -- J(2,2) --&gt; S1; S2 -- J(1,2) --&gt; S3; S3 -- J(1,1) --&gt; S1; S3 -- J(2,1) --&gt; S2; S1 -- J(1,3) --&gt; S3;</pre>

# Differential function approximation

- Neural Networks

$$\begin{aligned}v(t) &= \frac{dx}{dt} \\&= F(v(t), x(t))\end{aligned}$$

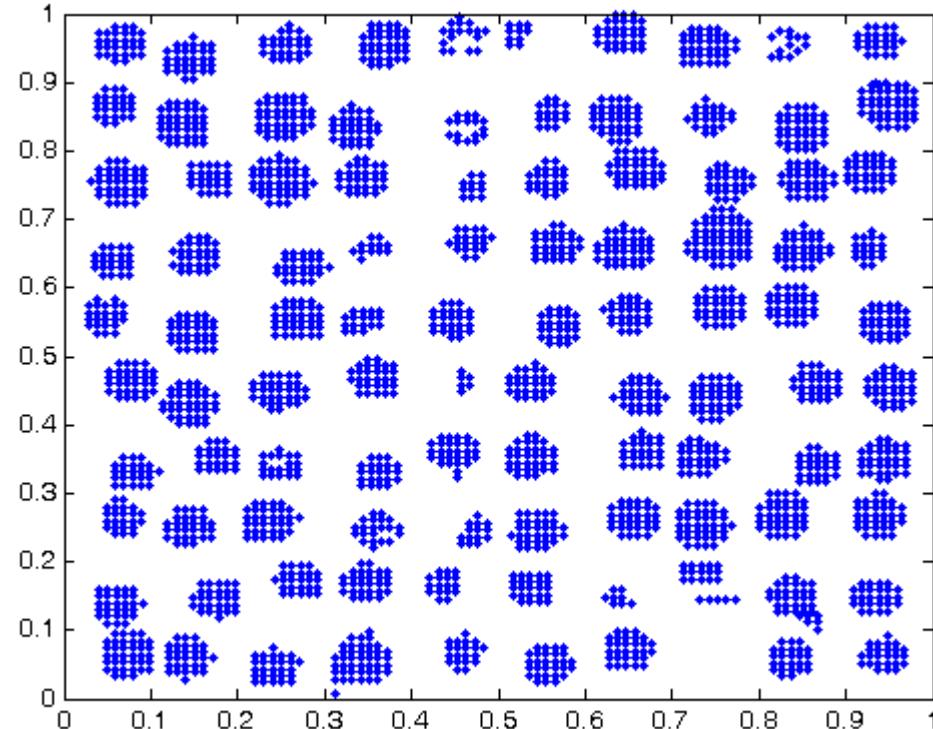
*Learning neural networks to approximate differential equations*

# Unsupervised Data Analysis

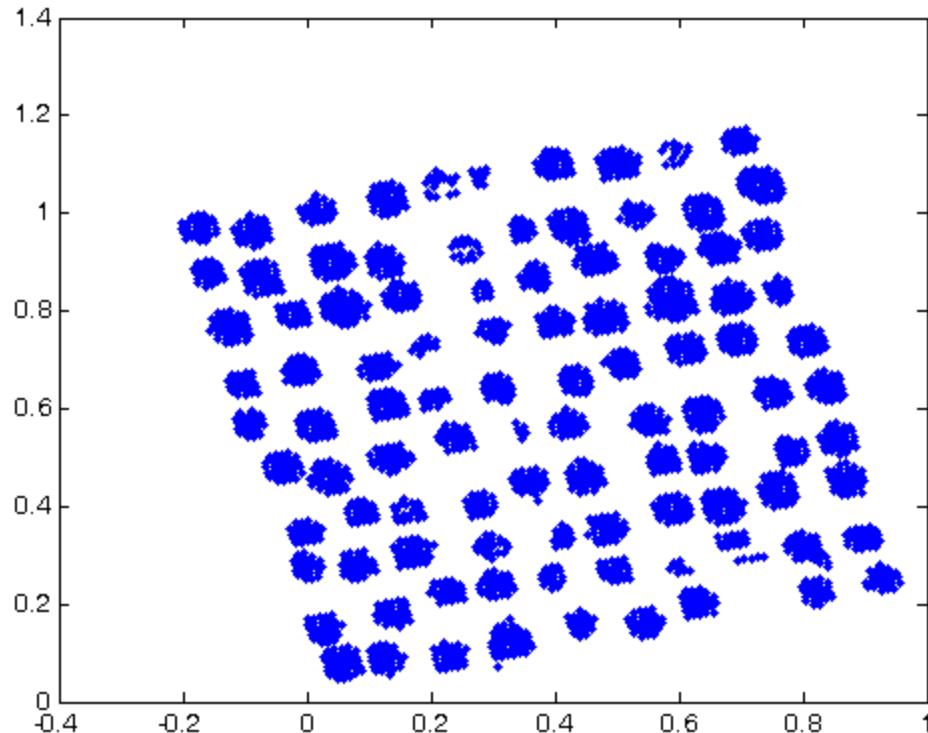
- No time-arrow
- Unsupervised data analysis
  - Topological and statistical Analysis
    - 2D sorting
    - Data clustering
  - Density function approximation
  - Reconstruction of generative models

# Clustering analysis

Find data clusters

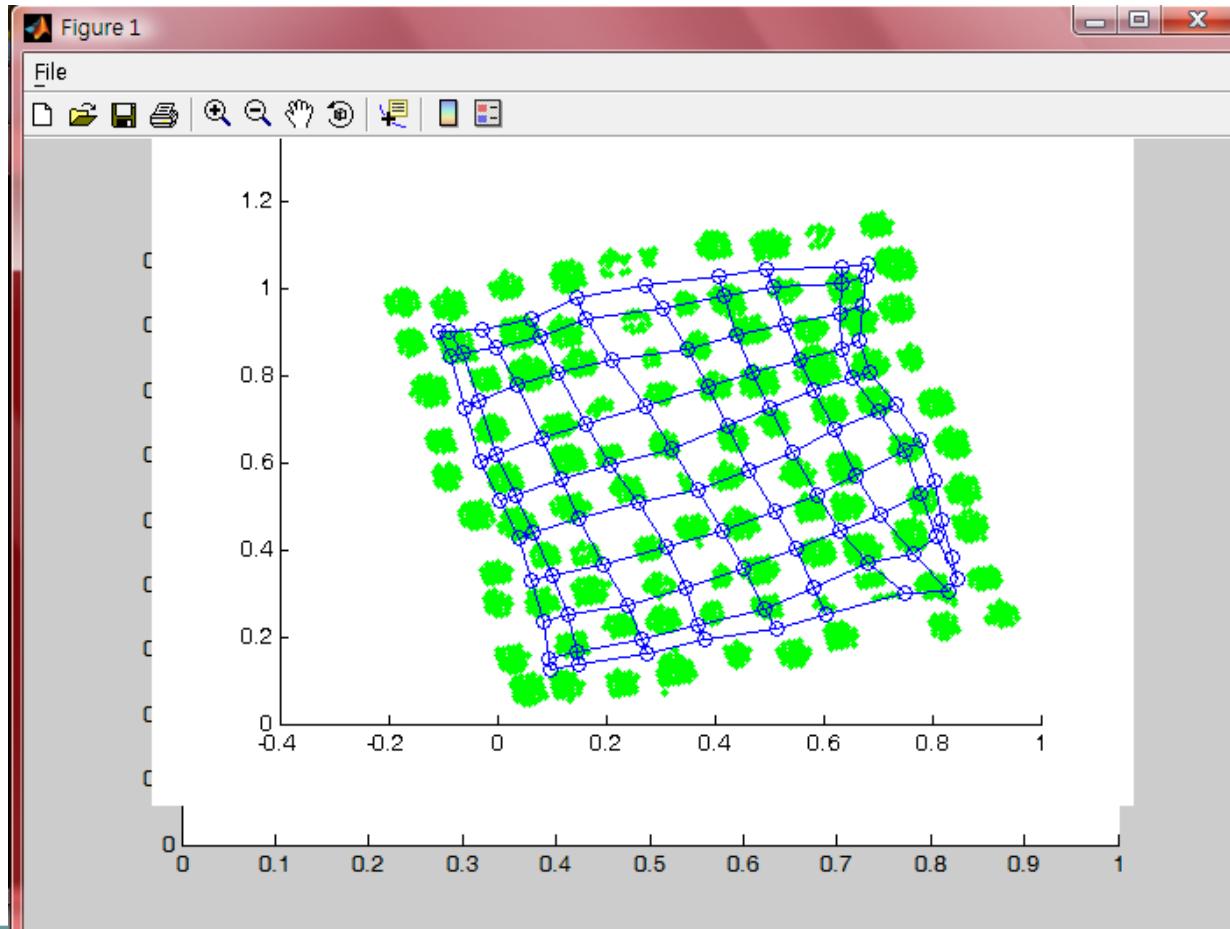


# Rotated distributed clusters

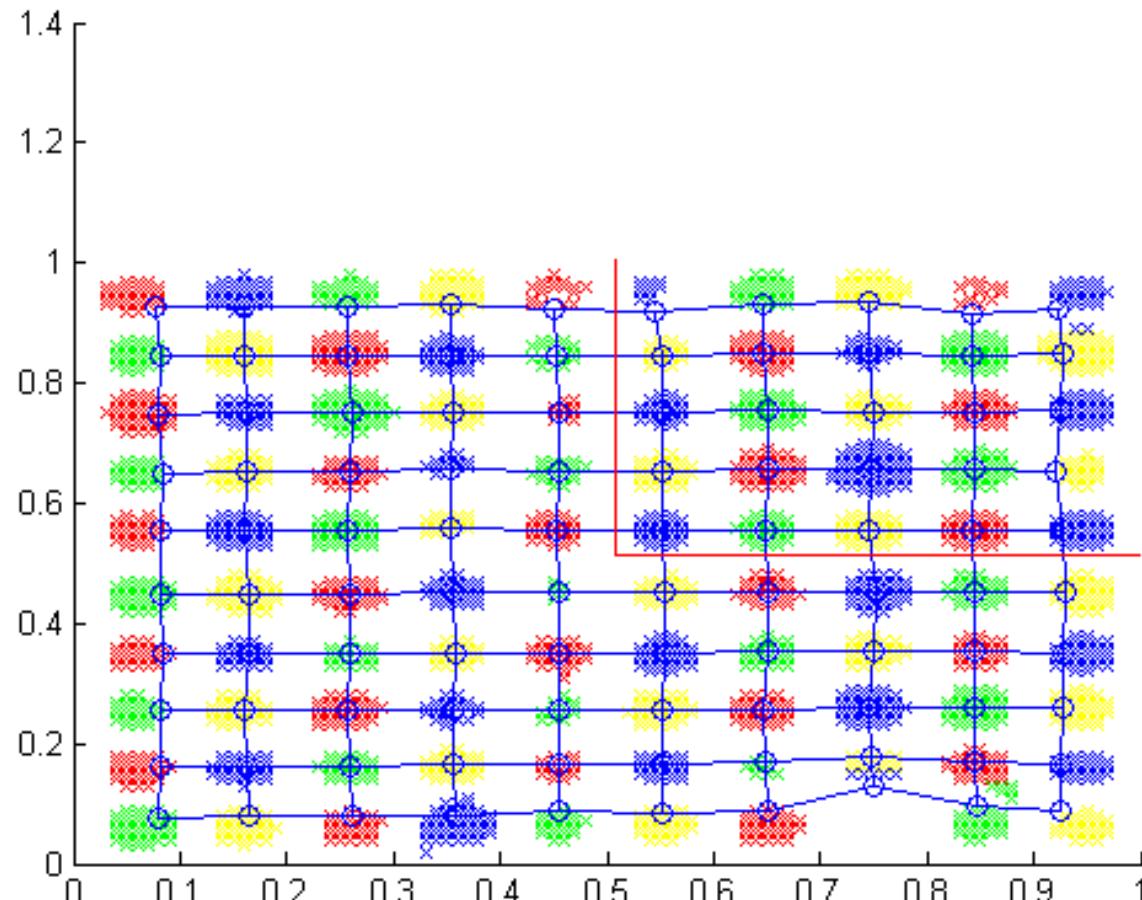


# Deformable gridding

Place a lattice to structure distributed clusters



# Self-organization



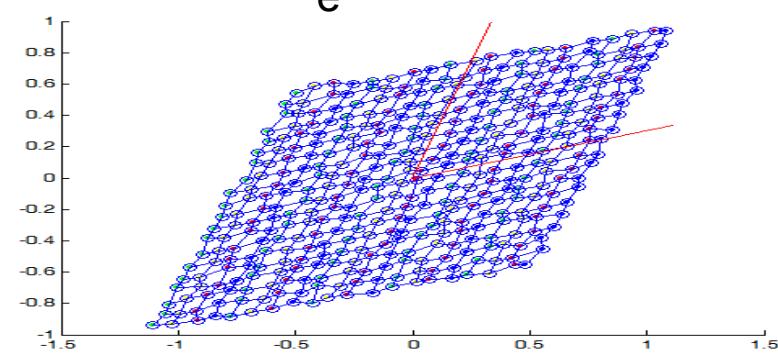
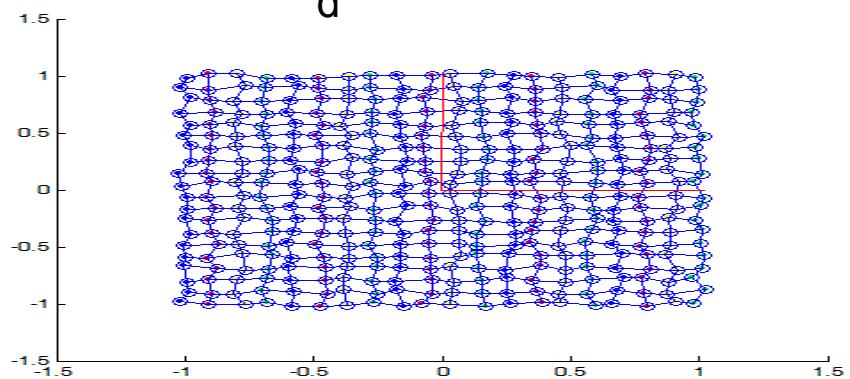
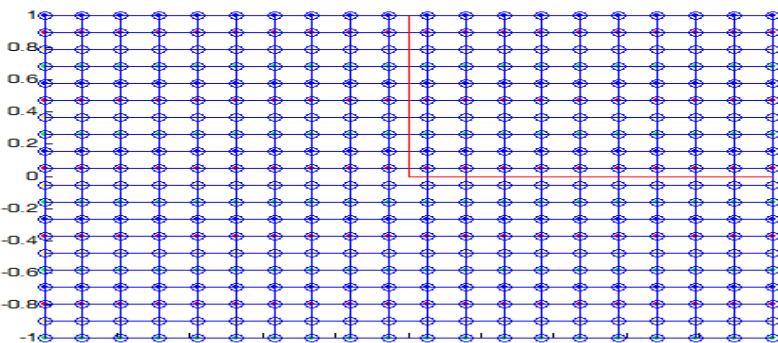
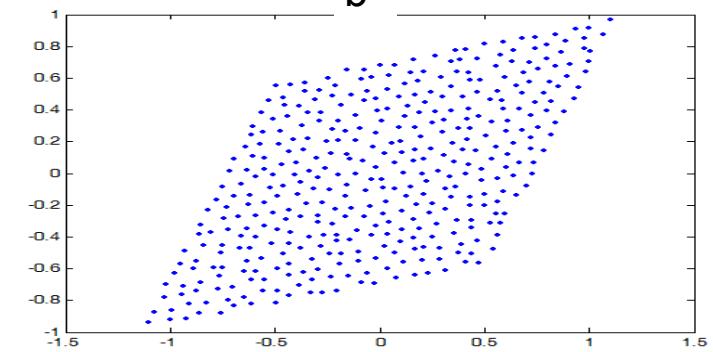
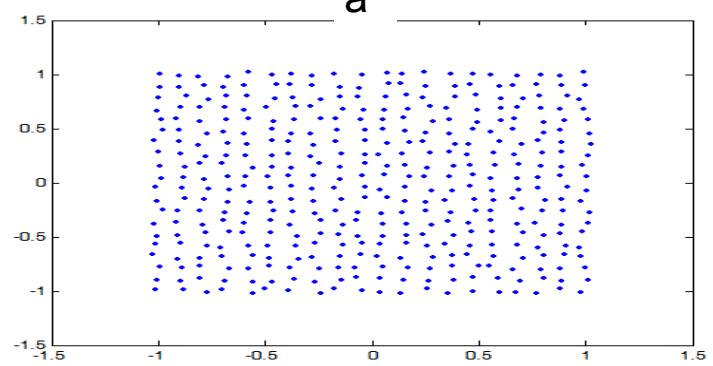
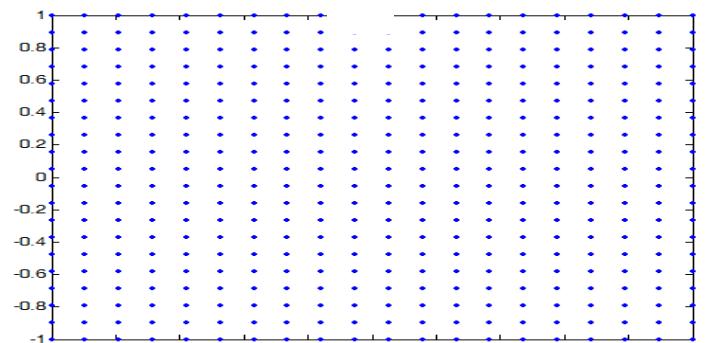
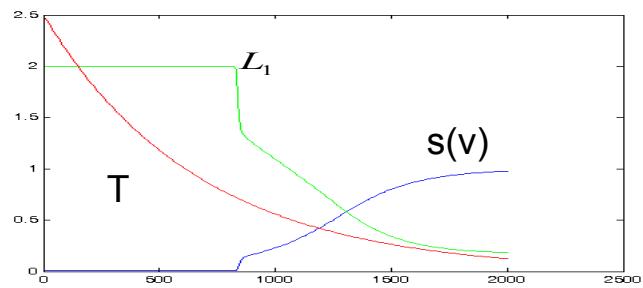
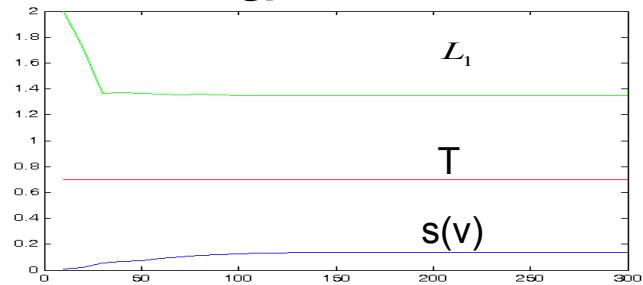


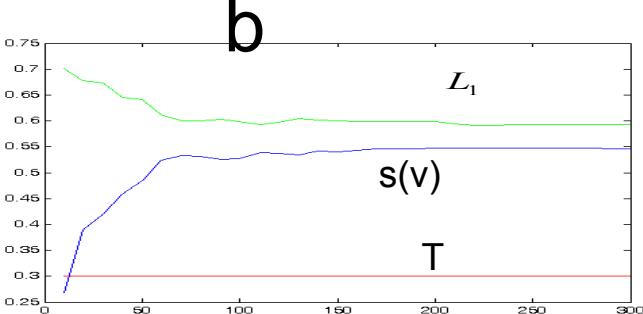
Figure 3



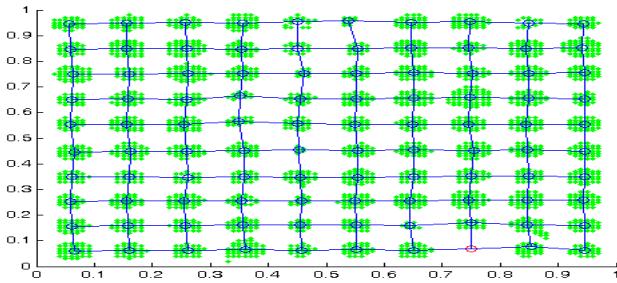
**a**



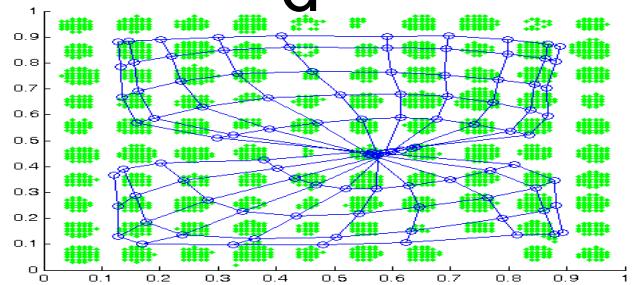
**b**



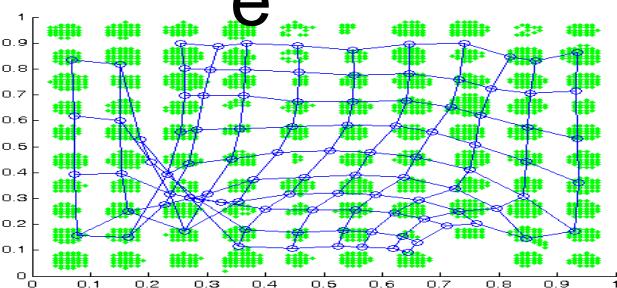
**c**



**d**



**e**



**f**

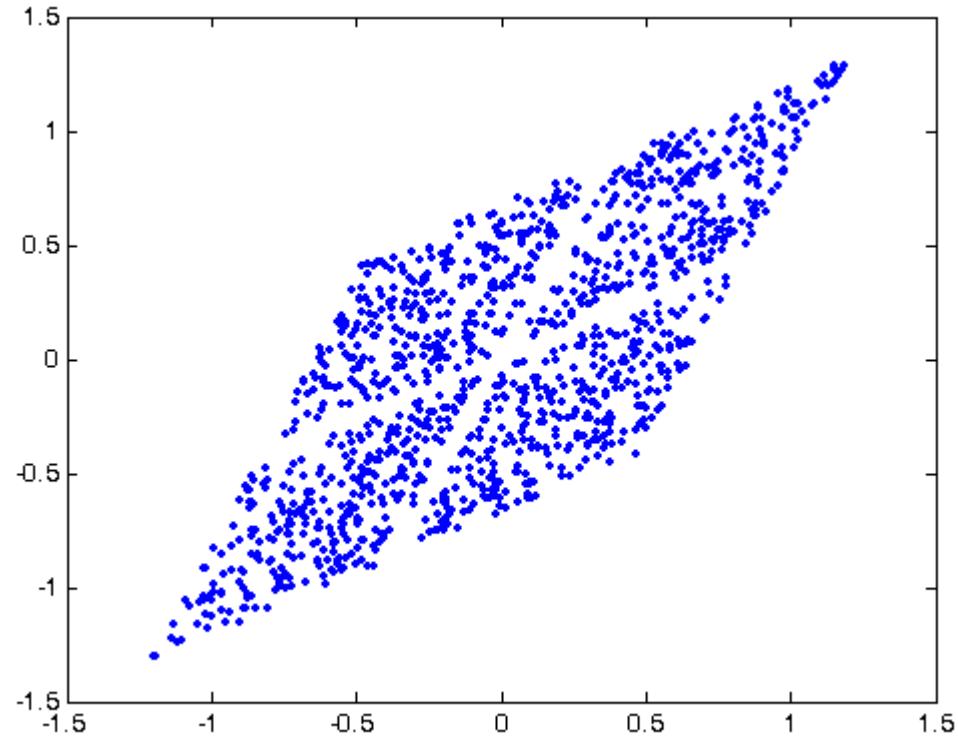
Figure 6

- Goodness-of-fit
- Objective functions
- Global minima versus Local minima

# Neurocomputing: Learning, Architectures and Modeling

# Rotated distributed clusters

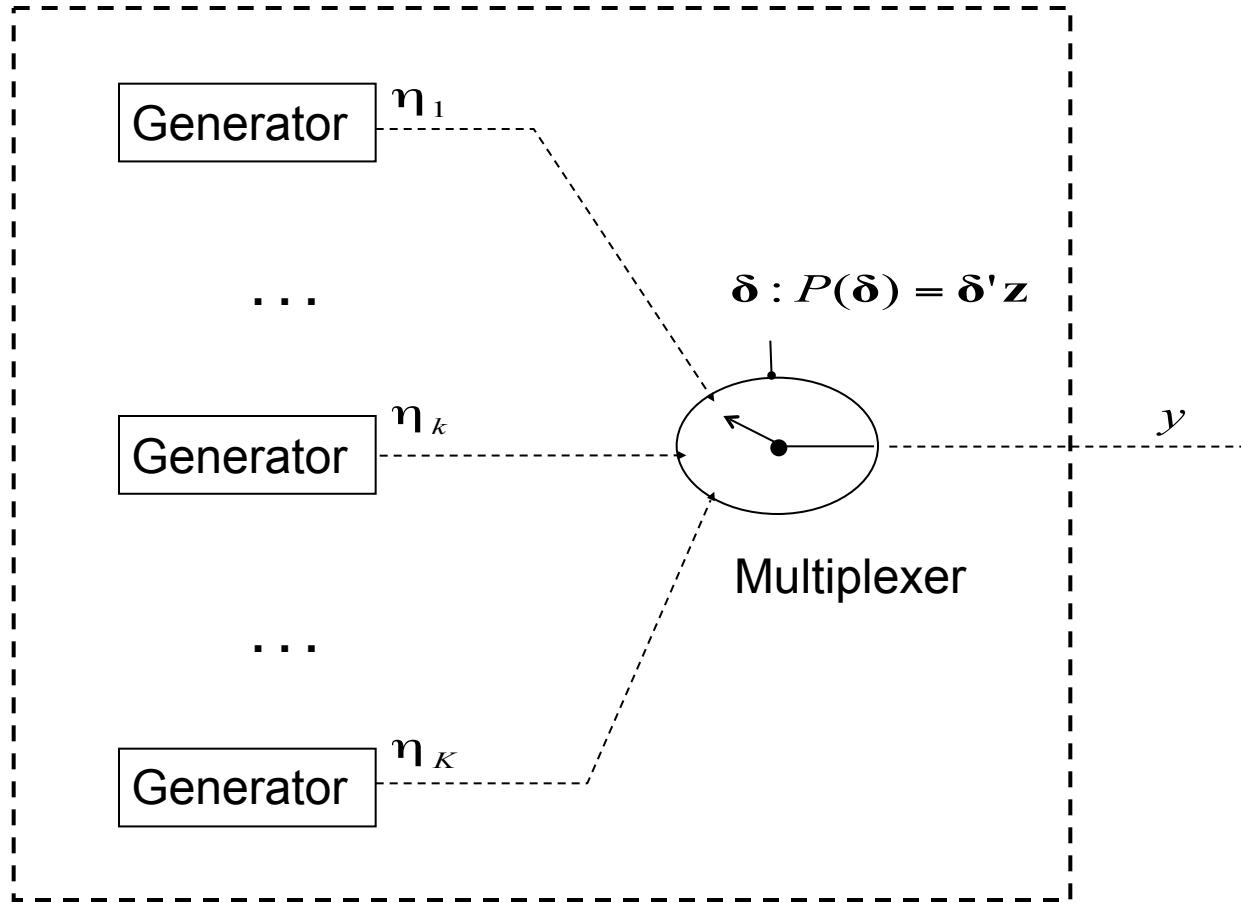
Data structure:  
Local means  
Rotation matrix



# Density function approximation

- Unbounded non-kernel space
  - Model based DFA
- Bounded non-kernel space
  - Boundary approximation
  - DFA within bounded non-kernel space

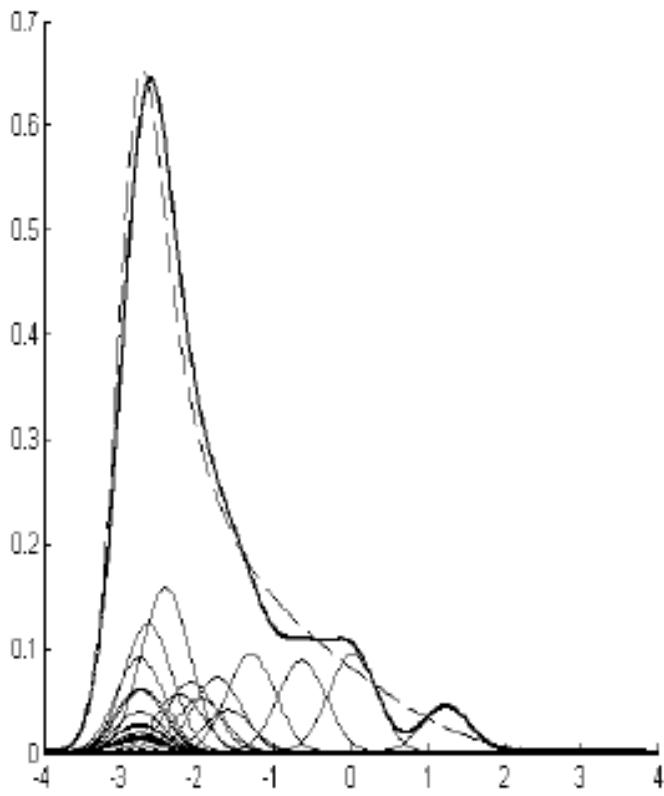
# A generative model for Gaussian mixtures



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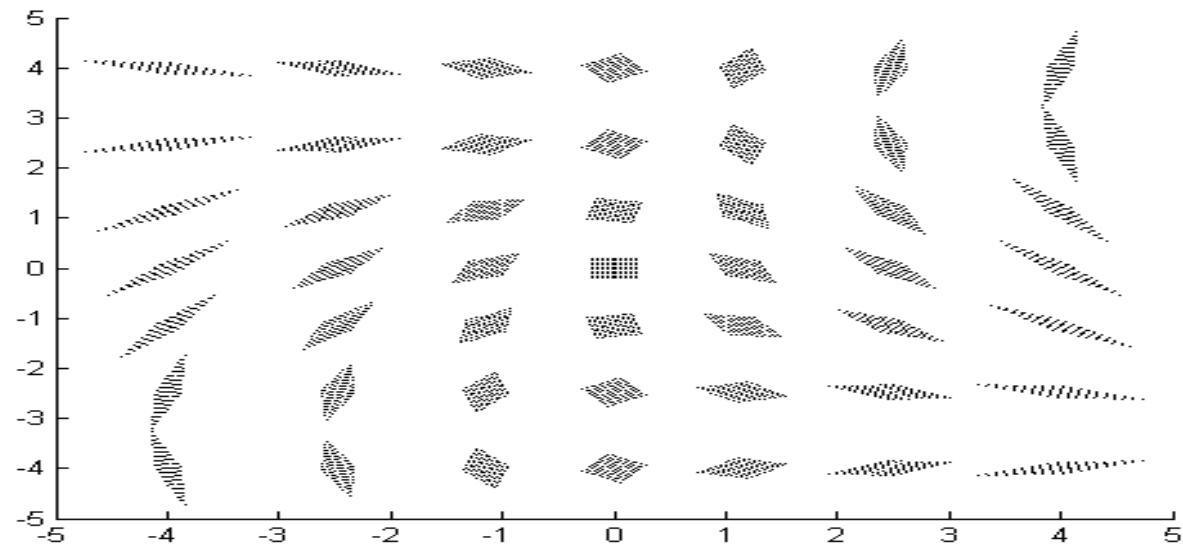
# Density estimation

## Density estimation by weighted Parzen windows

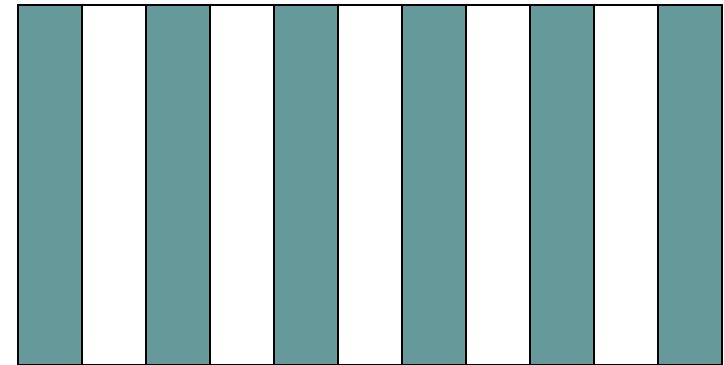
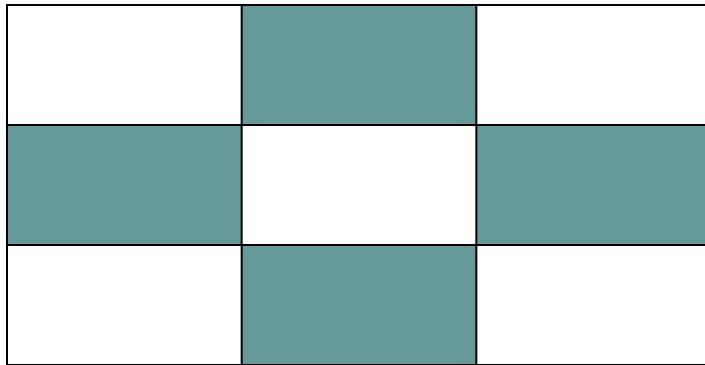


# Example : Distributed clusters

Different rotating matrices

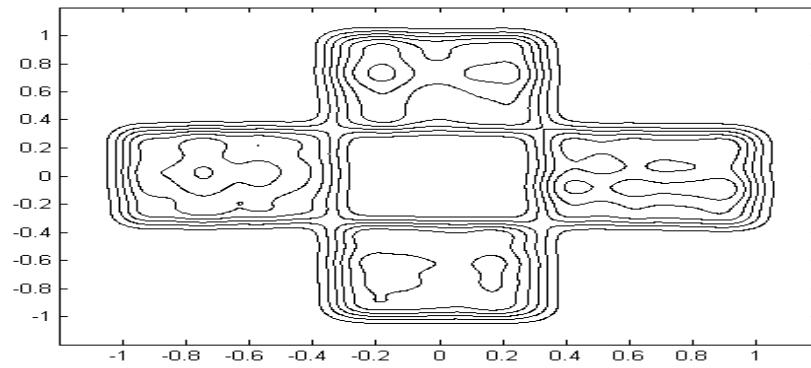
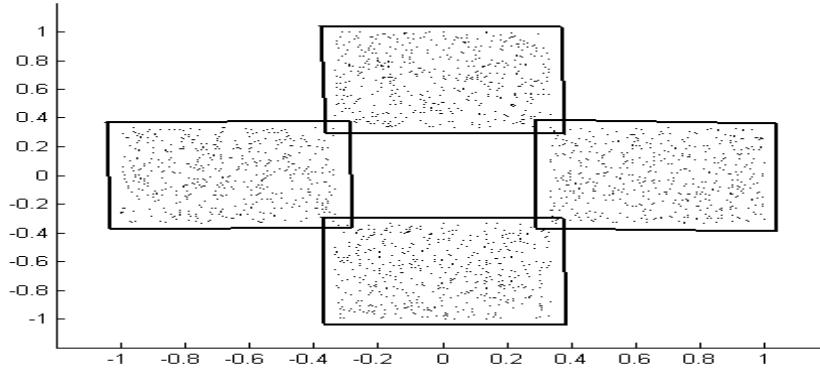


# Example: Distributed columns

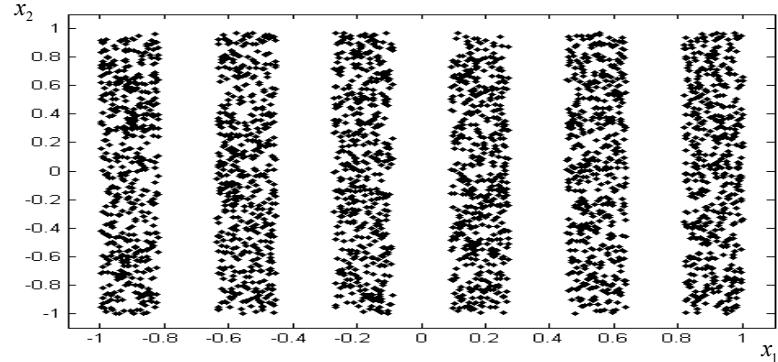


104

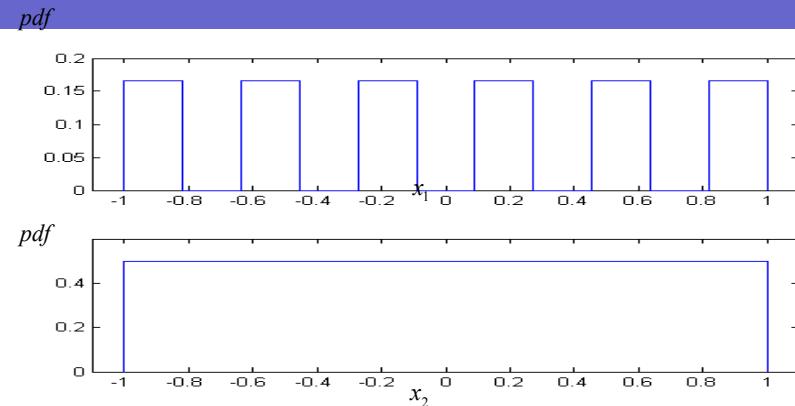
# Density estimation



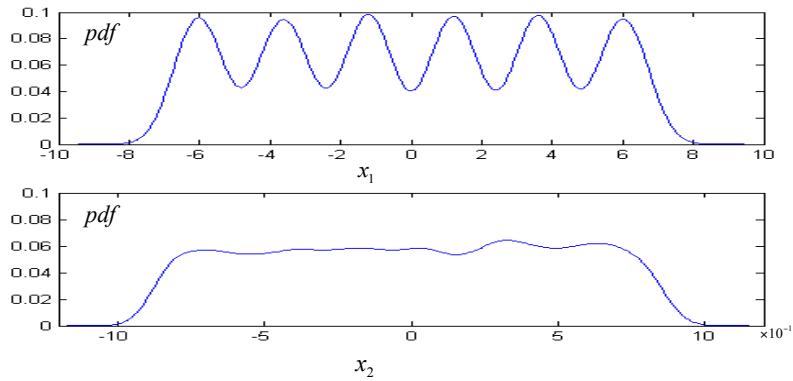
# Distributed columns



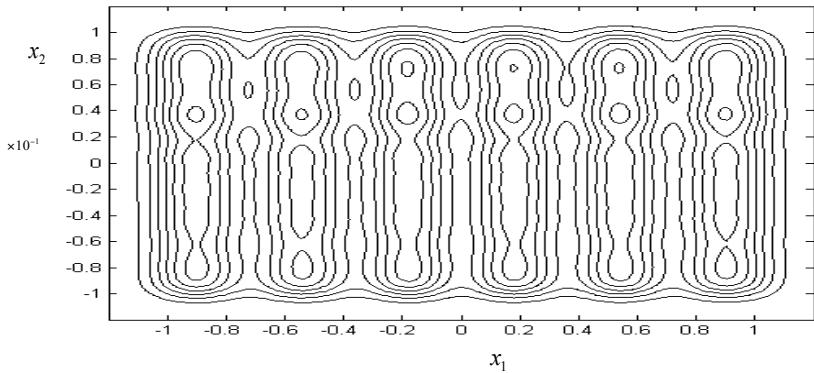
a



b

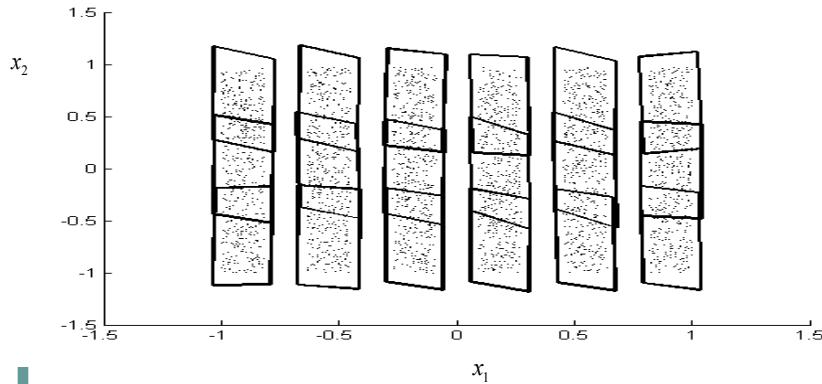


c

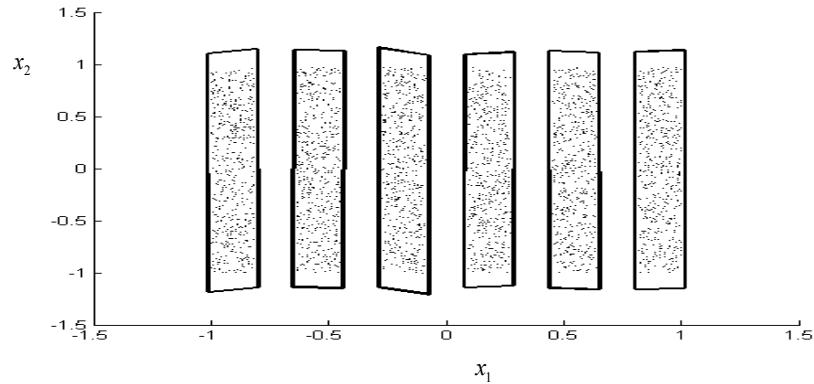


d

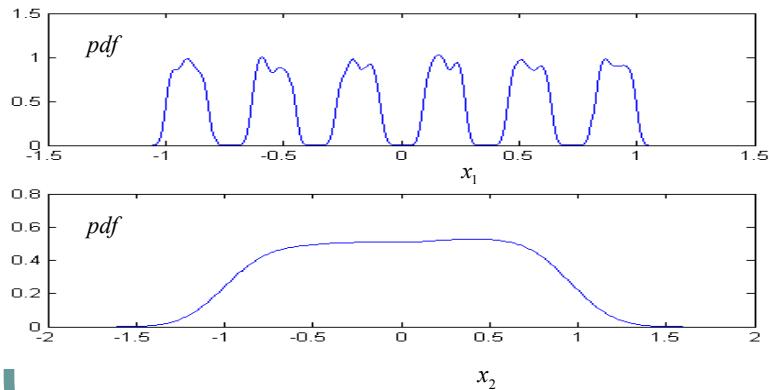
# Distributed columns



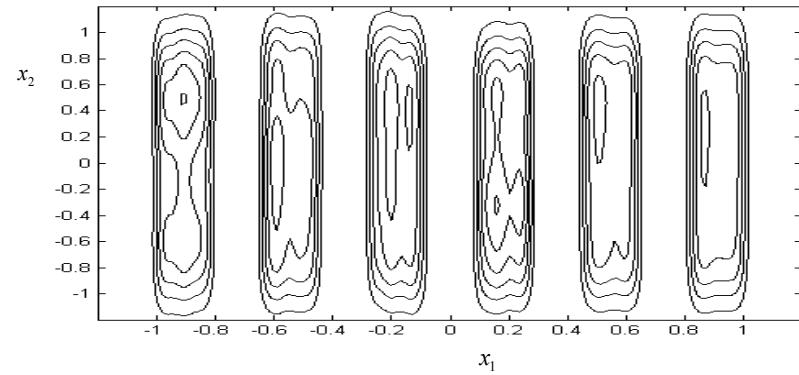
a



b

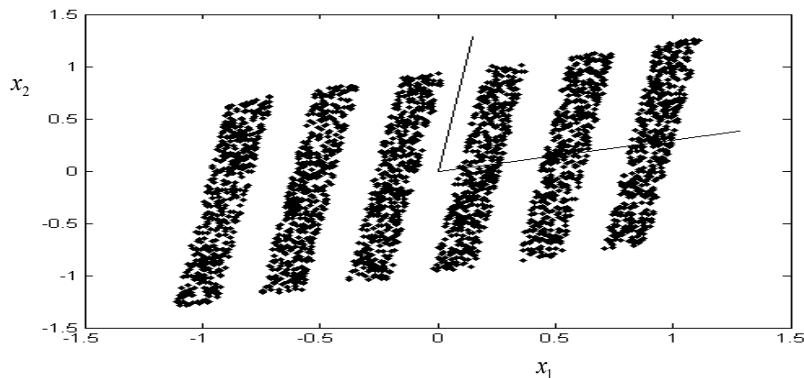


c

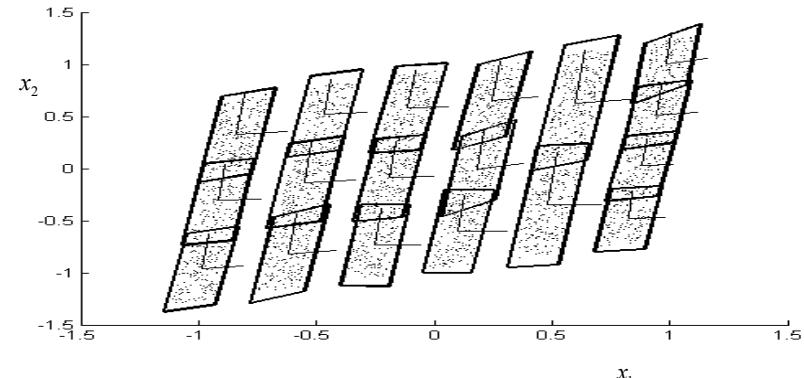


d

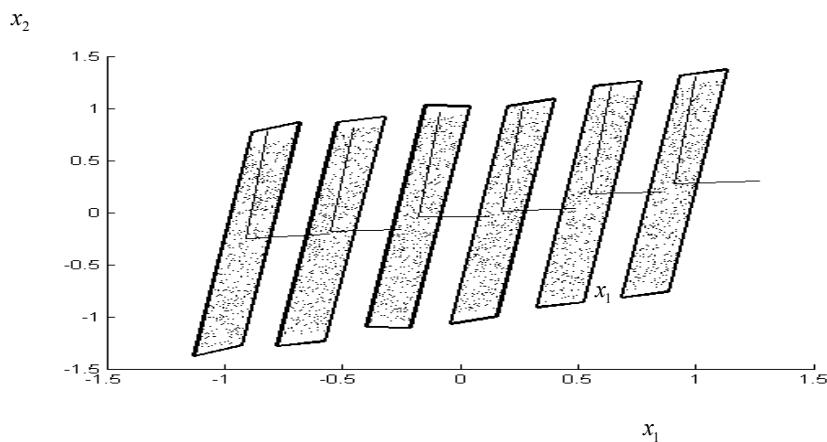
# Rotated distributed columns



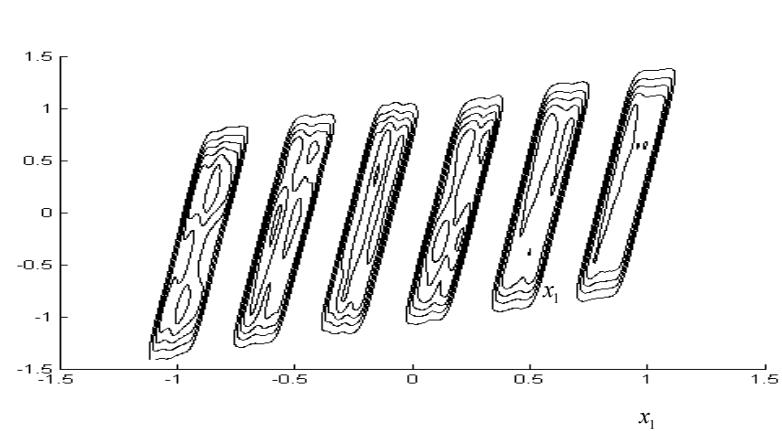
a



b

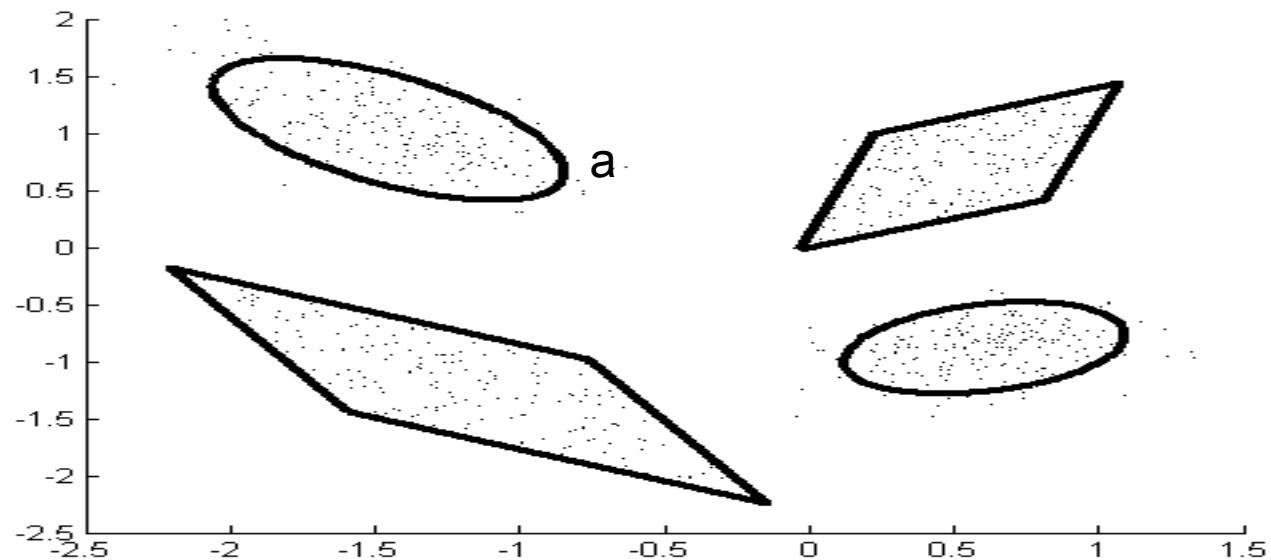


c



d

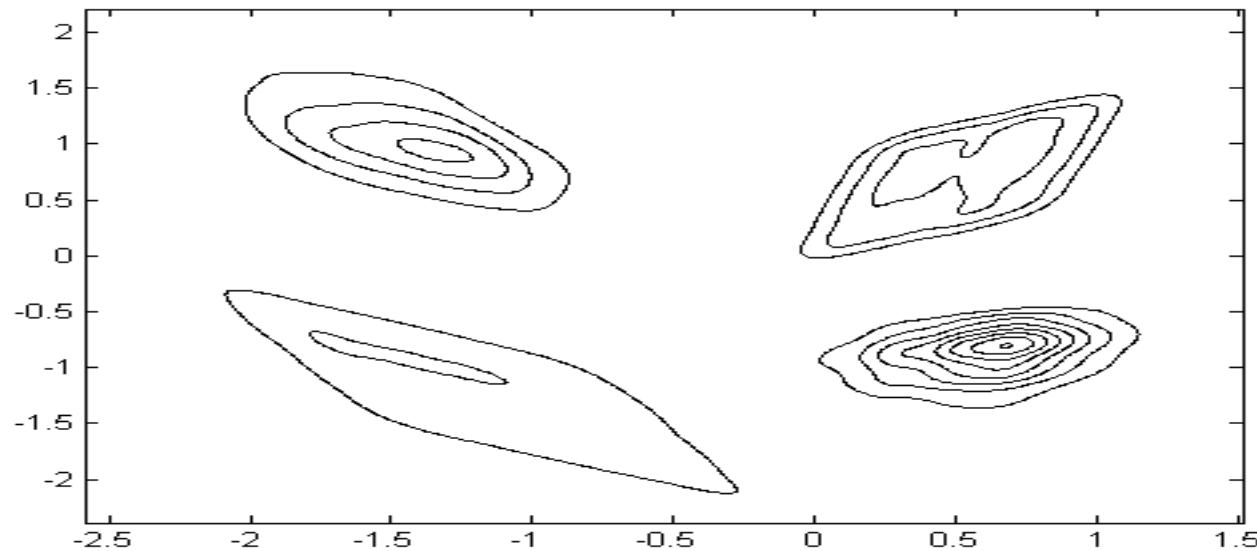
# Example: Distributed clusters



b

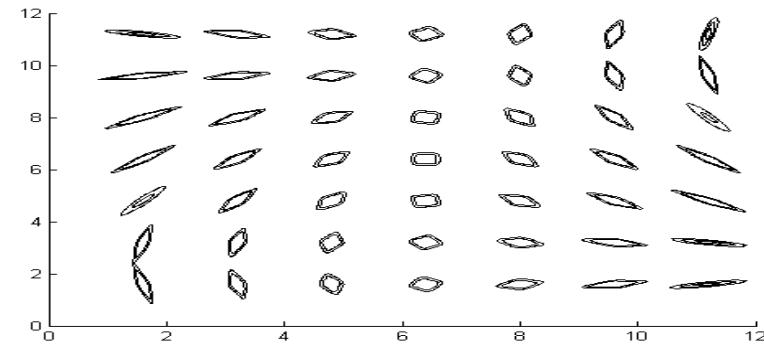
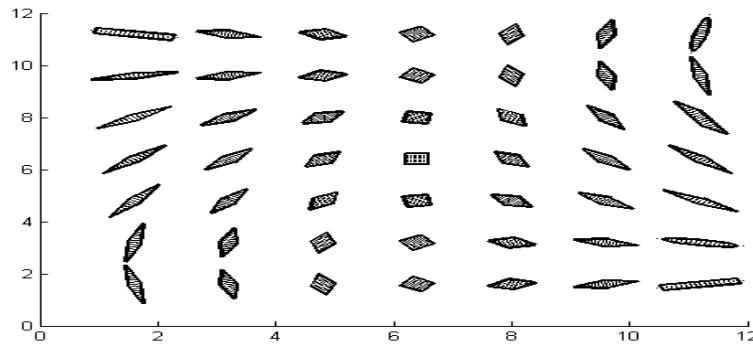
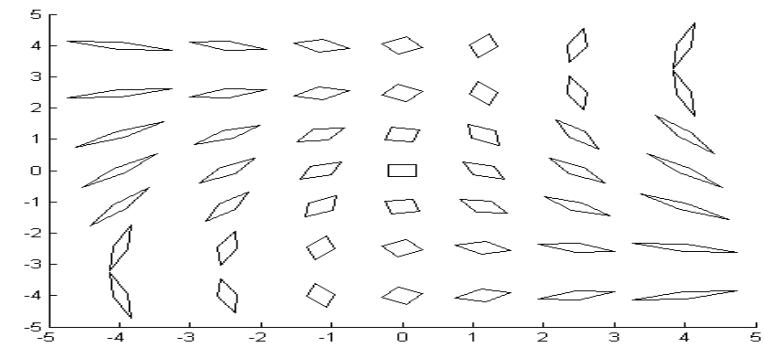
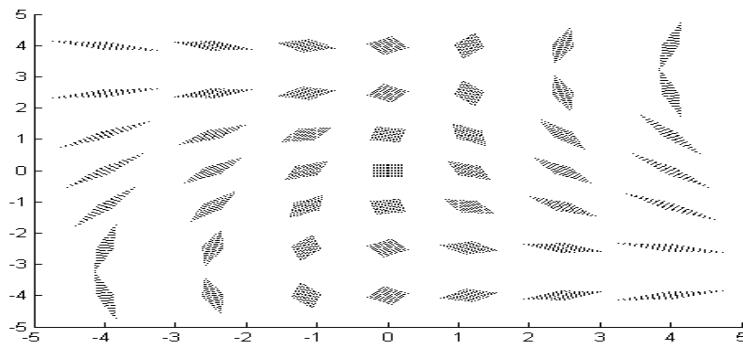
109

# Density estimation



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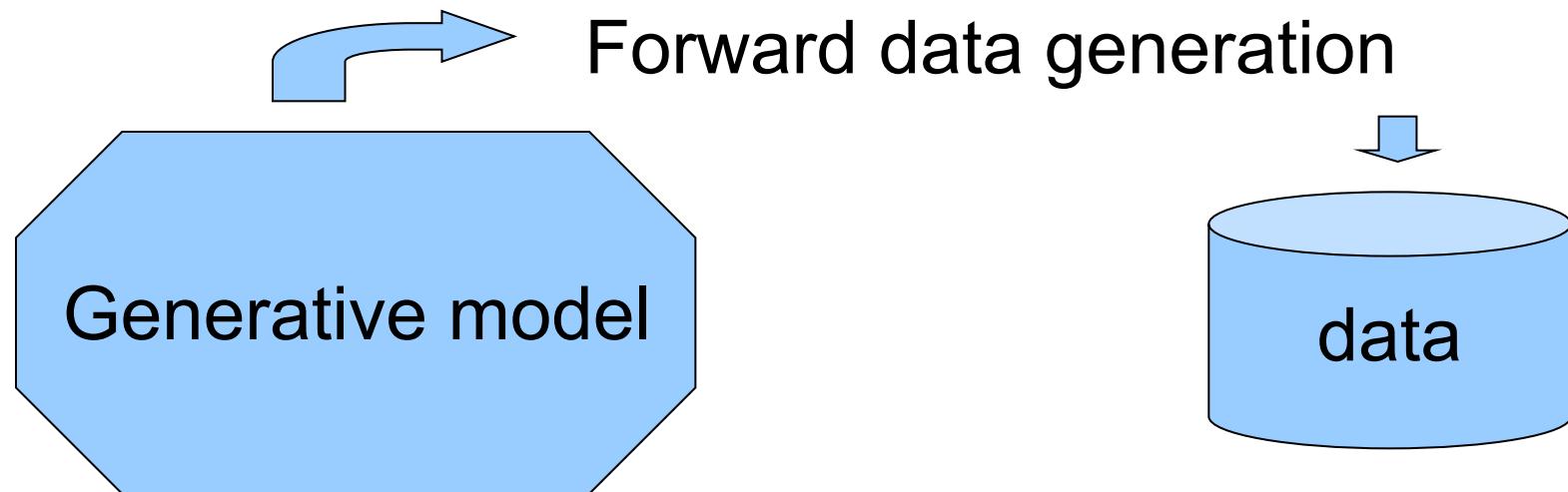
# Distributed clusters



# Model based density function approximation

---

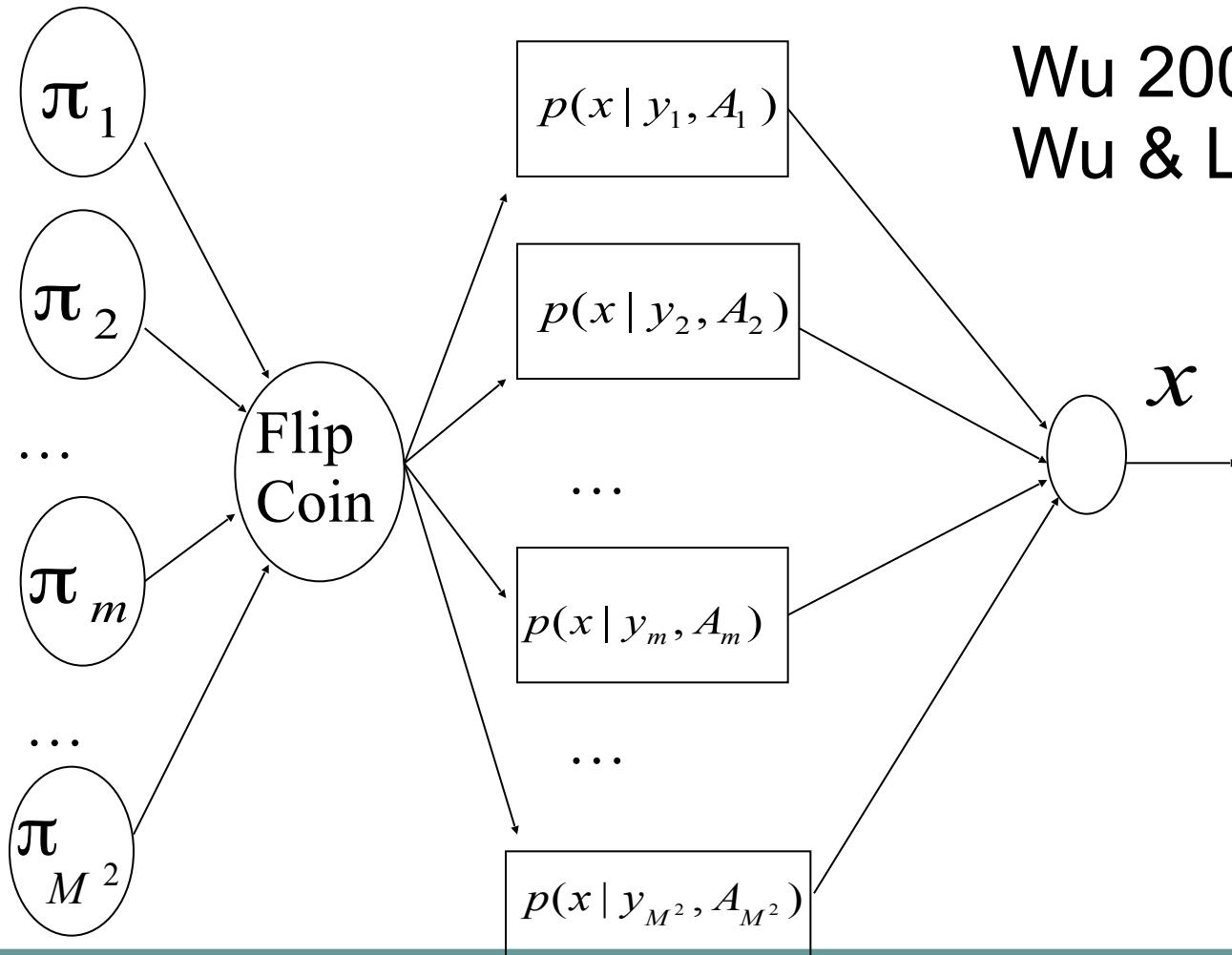
- Generative model
  - A stochastic mechanism for data generation
- Reverse engineering
  - Generative model for emulating data formation
  - Model fitting for adapting bulit-in parameters



Backward parameter estimation

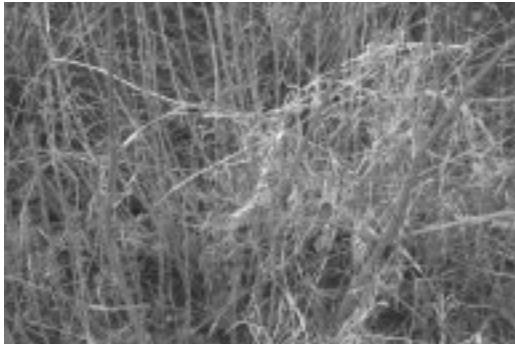
Forward data generation

# Gaussian Mixture Generative model



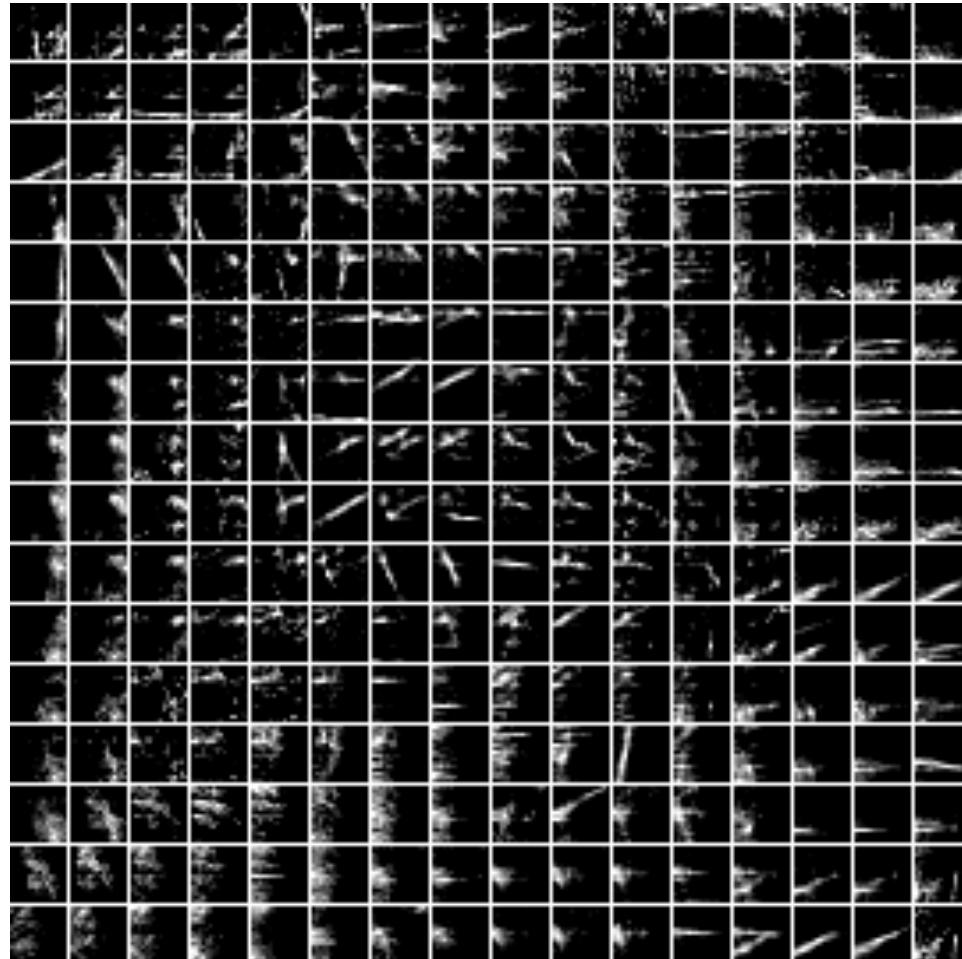
Wu 2002  
Wu & Lin 2002

# Analysis of Natural images



# Generative models of natural images

Local means



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# Constrained optimization

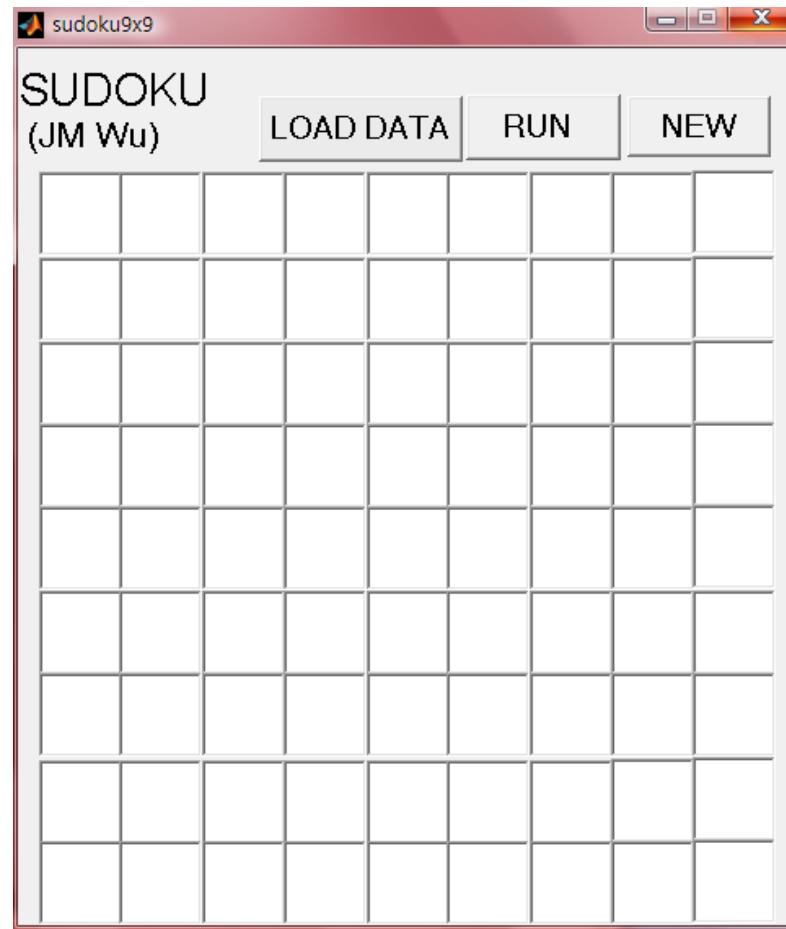
- TSP
- Sudoku
- Magic square, Rubik's Cube

# Traveling salesman problems

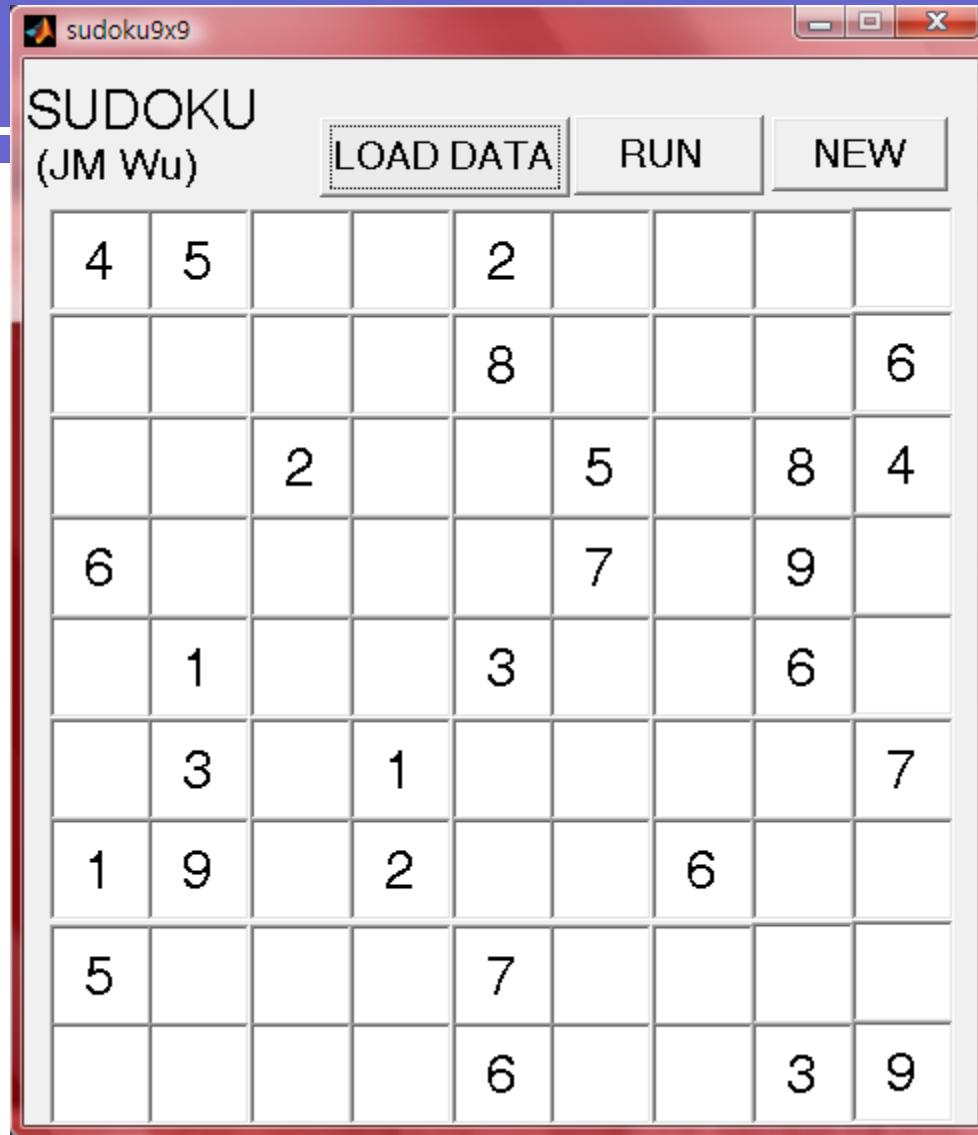
Planar data  
ordering on a ring



# Sudoku



# Sudoku



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# Sudoku

```
sudoku9x9 - 捷徑  
Beta=1.518579 converge=0.838385  
Beta=1.533849 converge=0.848072  
Beta=1.549272 converge=0.857103  
Beta=1.564851 converge=0.865553  
Beta=1.580585 converge=0.873458  
Beta=1.596479 converge=0.880876  
Beta=1.612532 converge=0.887844  
Beta=1.628746 converge=0.894390  
Beta=1.645123 converge=0.900552  
Beta=1.661665 converge=0.906351  
Beta=1.678374 converge=0.911815  
Beta=1.695250 converge=0.916967  
Beta=1.712296 converge=0.921824  
Beta=1.729514 converge=0.926407  
Beta=1.746904 converge=0.930732  
Beta=1.764470 converge=0.934814  
Beta=1.782212 converge=0.938669  
Beta=1.800133 converge=0.942308  
Beta=1.818233 converge=0.945745  
Beta=1.836516 converge=0.948990  
row column checking: 0 errors  
data matching checking: 0 errors  
block checking: 0 errors
```



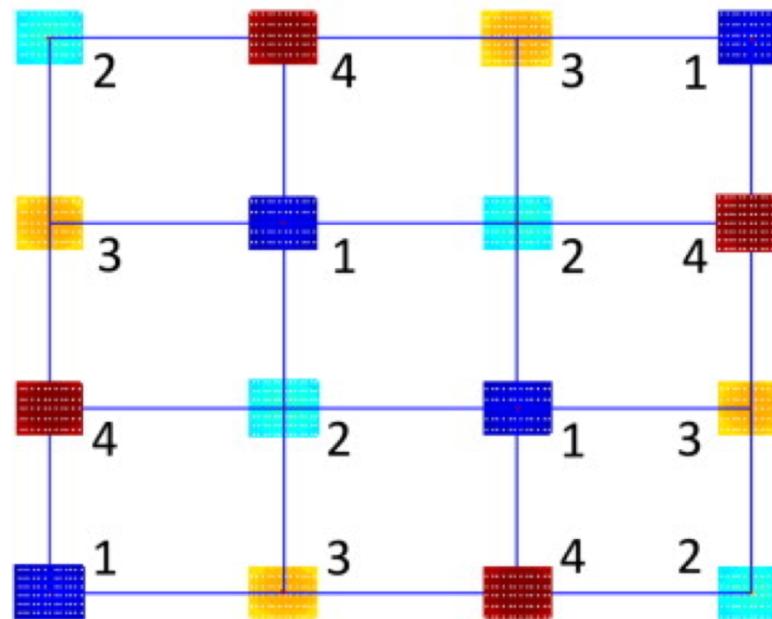
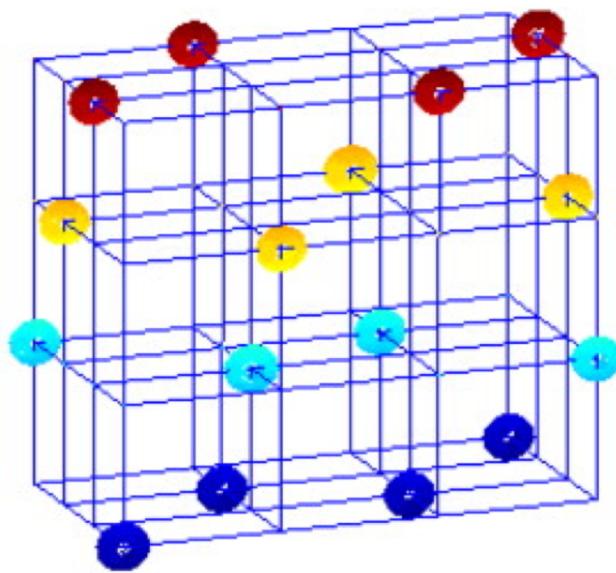


Fig. 6. Bipolar neural activations for Sudoku encoding of  $K = 4$ .

research direction of Sudoku associative memory. The goal is to achieve automatic error detection, error correction and restoration of Sudoku-rule embedded patterns subject to fewer partial clues, condense clues and perturbed or damaged clues.

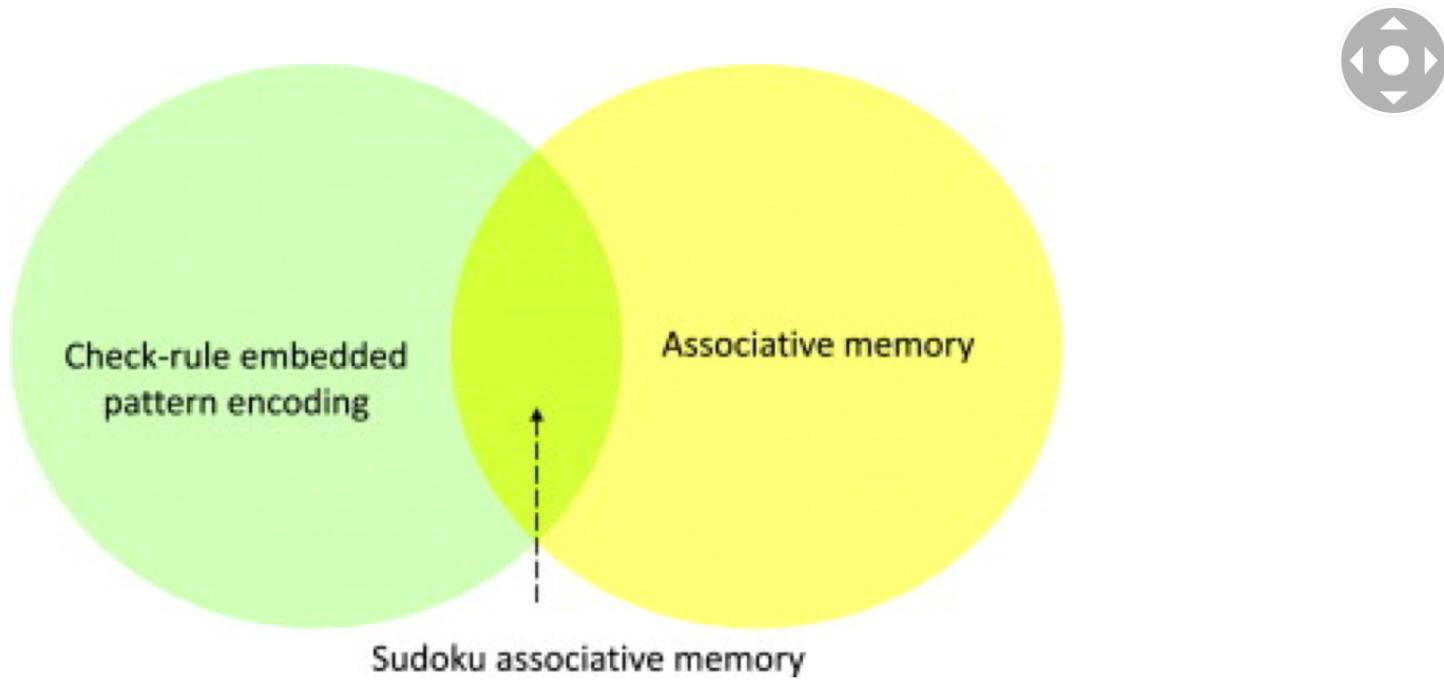


Fig. 7. The concept of developing SAM based on check-rule embedded pattern encoding and associative memory.

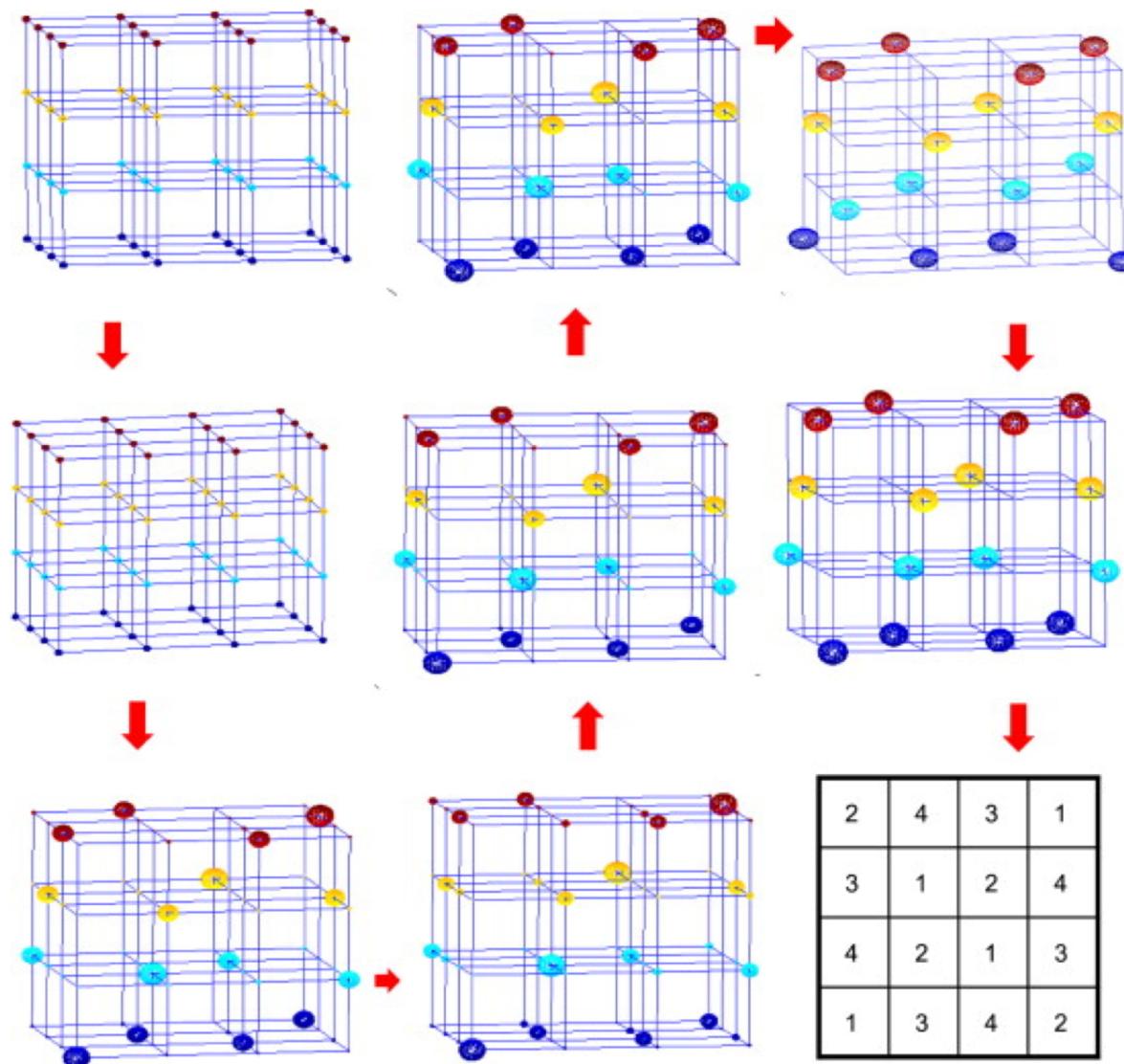


Fig. 10. Evolution of neural activations for general Sudoku restoration with  $K = 4$  along an annealing process.

1	7	4	3	8	2	6	9	5
2	5	3	1	6	9	4	7	8
9	8	6	5	4	7	3	2	1
6	1	5	8	9	3	2	4	7
8	2	9	4	7	6	5	1	3
4	3	7	2	5	1	9	8	6
5	9	1	7	3	4	8	6	2
3	6	2	9	1	8	7	5	4
7	4	8	6	2	5	1	3	9
3	6	2	5	1	7	9	8	4
4	5	7	6	9	8	1	2	3
1	8	9	2	4	3	6	7	5
5	4	1	3	2	6	7	9	8
8	9	6	4	7	5	2	3	1
2	7	3	9	8	1	4	5	6
8	1	2	5	6	3	7	9	4
7	4	3	8	2	9	6	1	5
5	6	9	1	7	4	2	8	3
2	3	7	9	8	5	1	4	6
6	9	4	3	1	7	5	2	8
1	5	8	6	4	2	9	3	7
4	9	8	2	7	3	1	6	5
5	2	6	8	9	1	7	3	4
1	7	3	4	6	5	8	9	2
8	6	1	3	5	2	4	7	9
7	5	4	6	1	9	2	8	3
2	3	9	7	8	4	6	5	1
5	7	8	3	2	4	6	9	1
9	3	6	7	1	8	5	4	2
2	4	1	5	9	6	3	7	8
4	9	3	8	6	5	1	2	7
1	6	7	9	3	2	4	8	5
8	2	5	1	4	7	9	6	3



Fig. 12. A V-shape compound Sudoku pattern.

a

1	7	4	3	8	2	6	9	5
2	5	3	1	6	9	4	7	8
9	8	6	5	4	7	3	2	1
6	1	5	8	9	3	2	4	7
8	2	9	4	7	6	5	1	3
4	3	7	2	5	1	9	8	6
5	9	1	7	3	4	8	6	2
3	6	2	9	1	8	7	5	4
7	4	8	6	2	5	1	3	9
3	6	2	5	1	7	9	8	4
4	5	7	6	9	8	1	2	3
1	8	9	2	4	3	6	7	5
5	4	1	3	2	6	7	9	8
8	9	6	4	7	5	2	3	1
2	7	3	9	8	1	4	5	6
8	1	2	5	6	3	7	9	4
7	4	3	8	2	9	6	1	5
5	6	9	1	7	4	2	8	3
2	3	7	9	8	5	1	4	6
6	9	4	3	1	7	5	2	8
1	5	8	6	4	2	9	3	7
4	9	8	2	7	3	1	6	5
5	2	6	8	9	1	7	3	4
1	7	3	4	6	5	8	9	2
8	6	1	3	5	2	4	7	9
7	5	4	6	1	9	2	8	3
2	3	9	7	8	4	6	5	1
5	7	8	3	2	4	6	9	1
9	3	6	7	1	8	5	4	2
2	4	1	5	9	6	3	7	8
4	9	3	8	6	5	1	2	7
1	6	7	9	3	2	4	8	5
8	2	5	1	4	7	9	6	3



b

3	5	2	4	7	9	8	1	6
6	1	9	2	8	3	7	5	4
7	8	4	6	5	1	2	3	9
5	7	8	3	2	4	6	9	1
9	3	6	7	1	8	5	4	2
2	4	1	5	9	6	3	7	8
4	9	3	8	6	5	1	2	7
1	6	7	9	3	2	4	8	5
8	2	5	1	4	7	9	6	3

c

5	8
3	7
1	8
2	6
4	4

Fig. 13. Different partial clues for V-shape compound Sudoku pattern restoration, (a) a left part of the V-shape compound pattern, (b) a central pattern, and (c) a damaged central pattern.

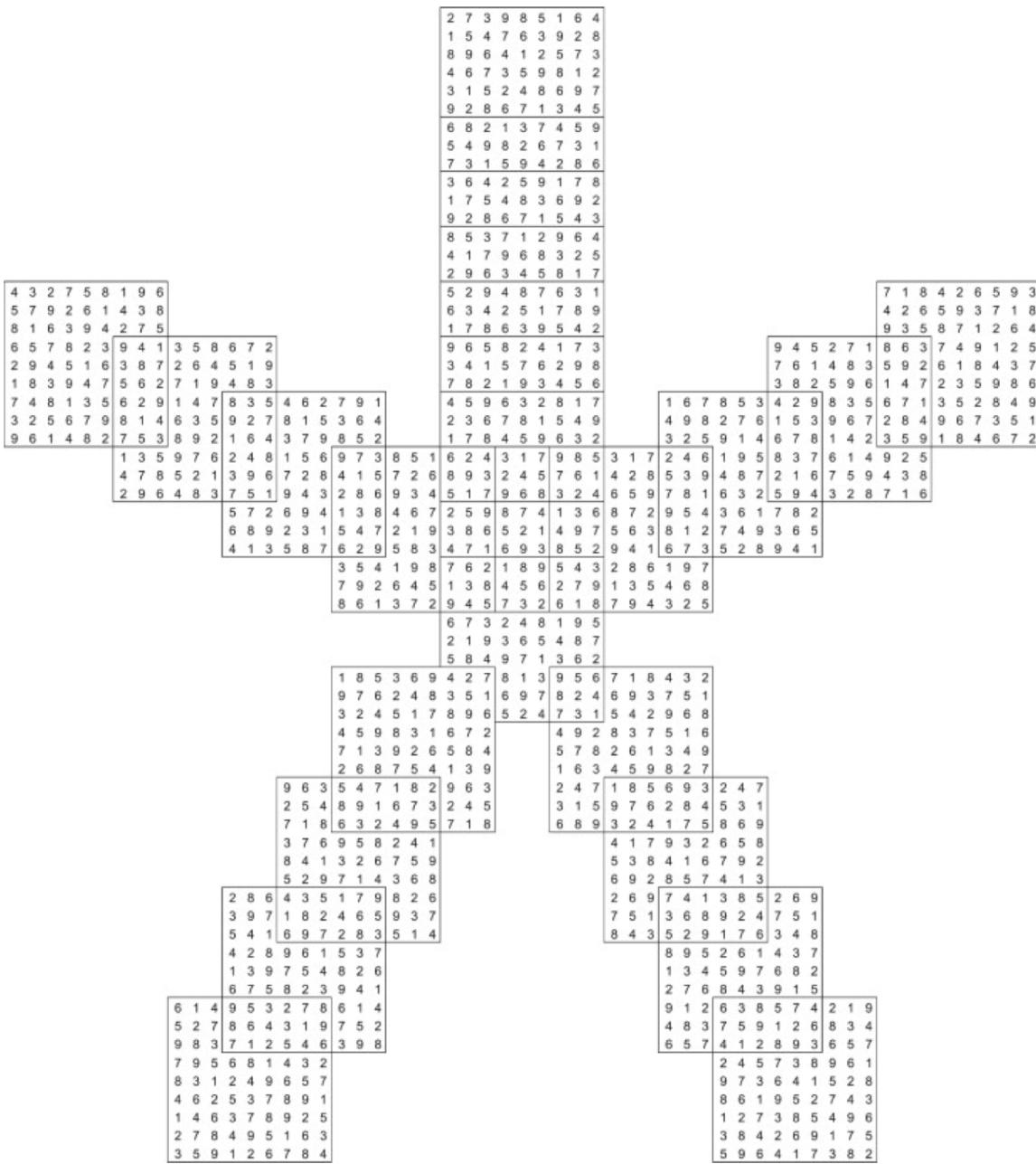


Fig. 14. A starfish-shape compound Sudoku pattern.

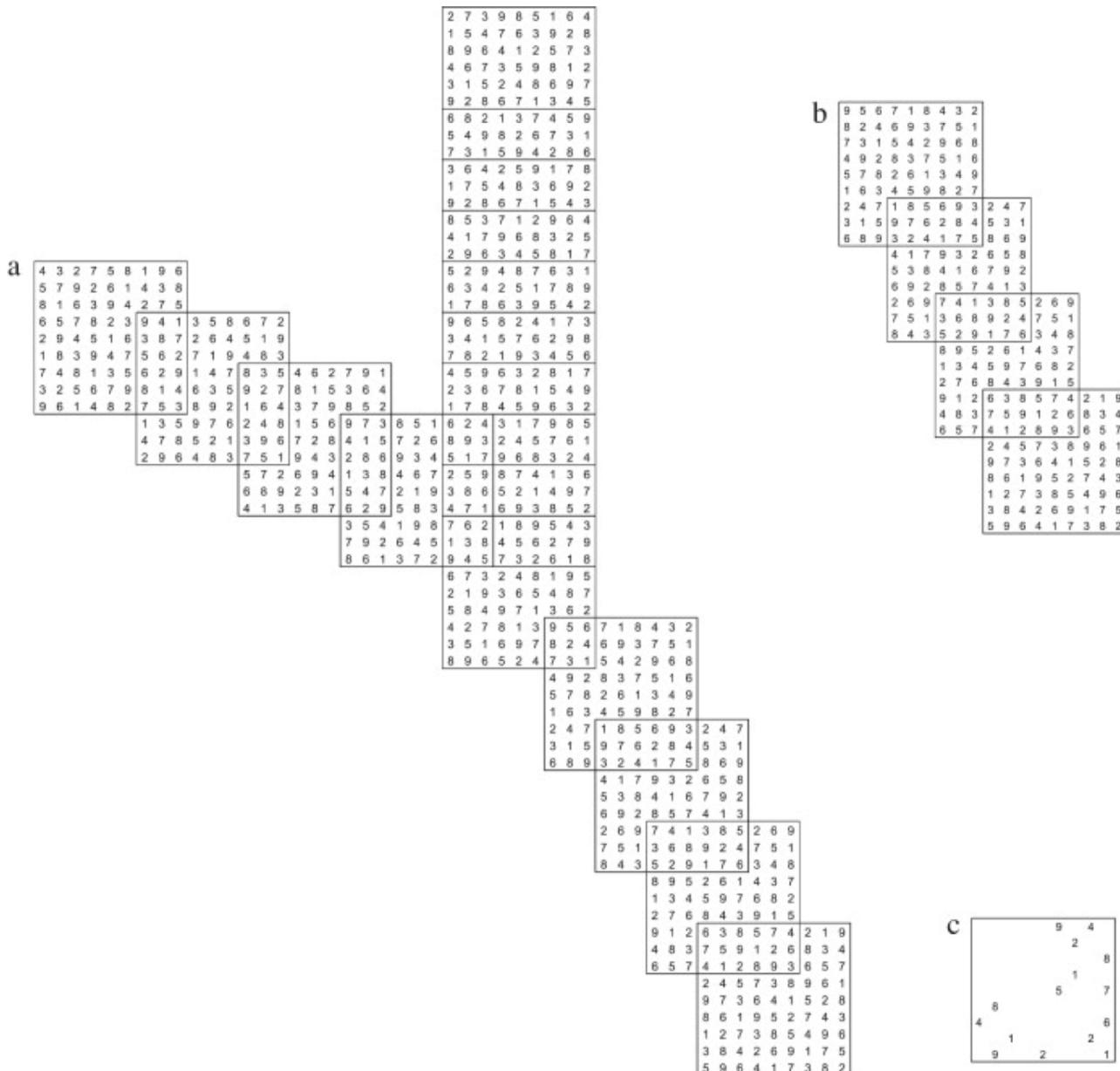


Fig. 15. Different partial clues for starfish shape compound Sudoku pattern restoration, (a) three tentacles, (b) one tentacle, and (c) a damaged seed pattern.



# Rubik's Cube

- [Rubik's Cube - Wikipedia, the free encyclopedia](#)
- [MATLAB Central File Exchange - Rubix Cube](#)

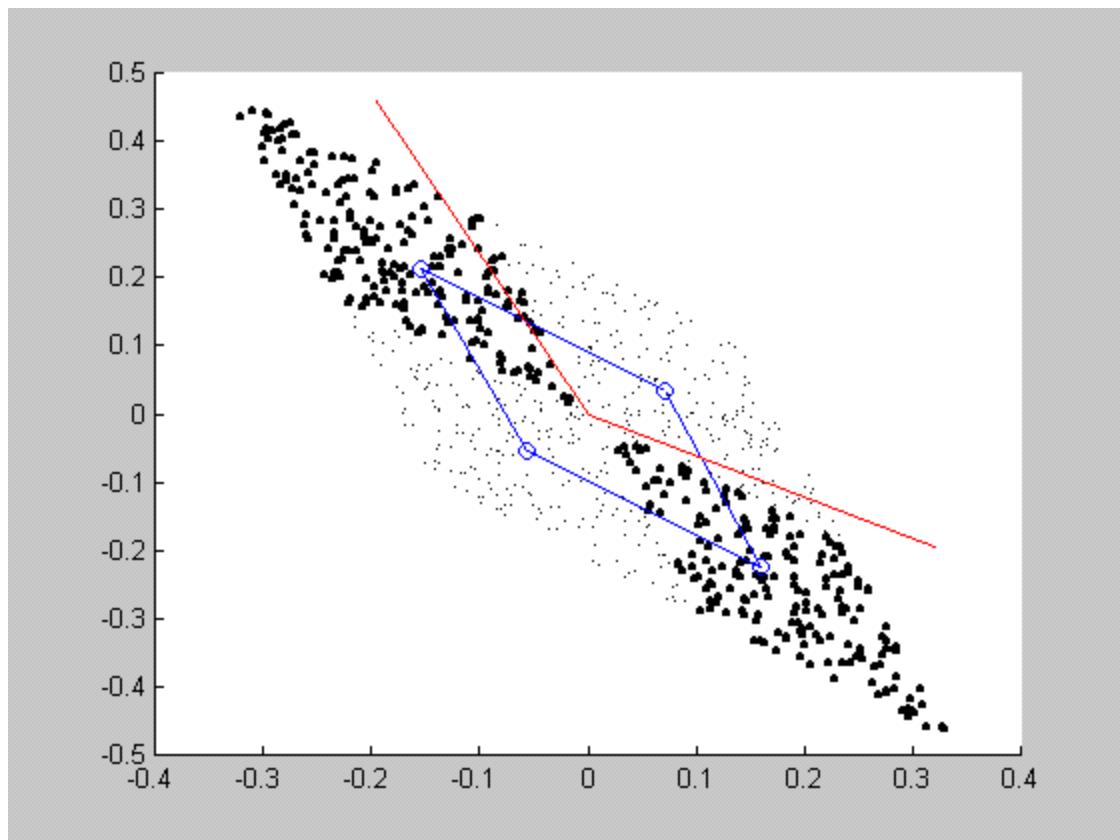
# Blind source separation

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- Independent component analysis
- Convolutive ICA
- Sound separation
- Fetal ECG extraction
- ERP
- Functional MRI

# Independent component analysis

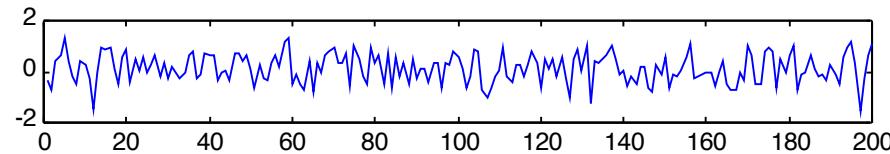
## Rotated independent data



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# Sources

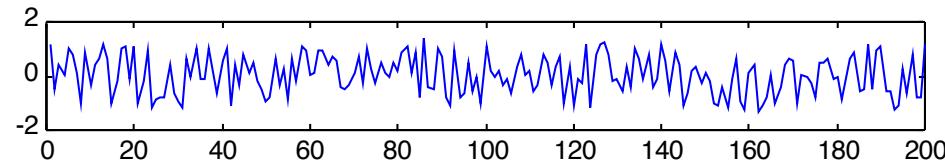
Observations



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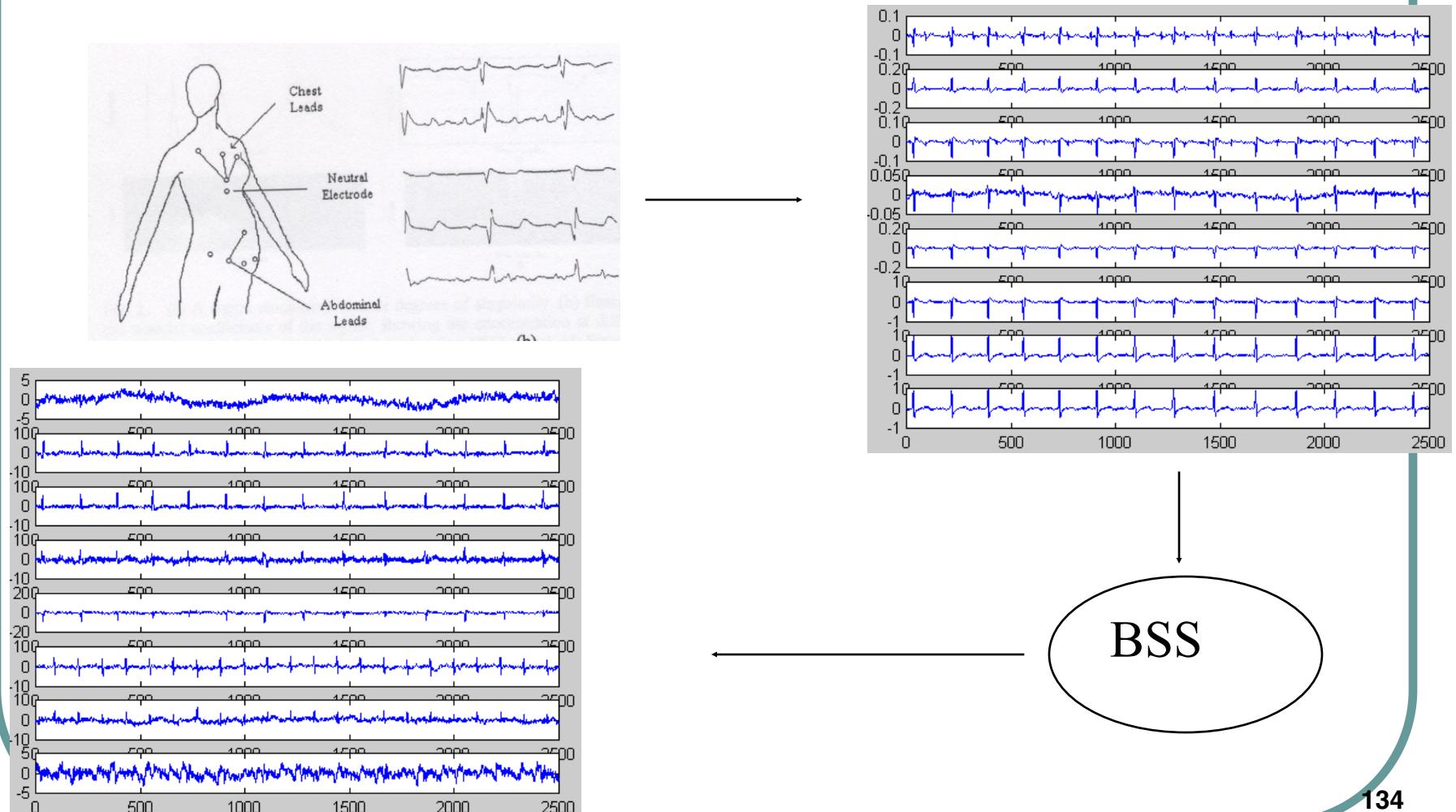
# ICs

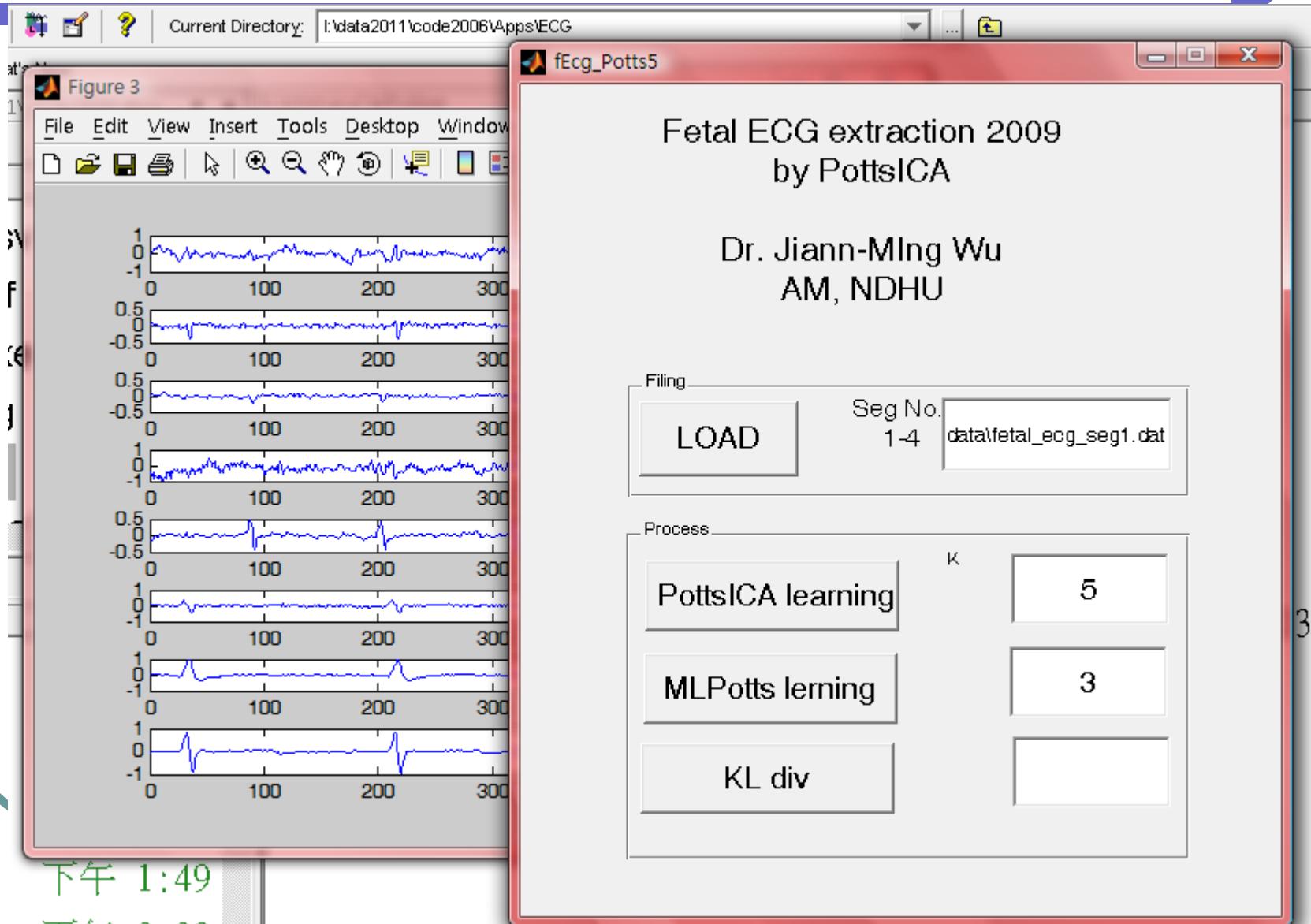
## Recovered Sources by ICA



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# Blind source separation – fetal ECG





# Mixed Facial images

Wu et al 2008



# ERP(event related potential)

J.-M. Wu et al. / Neural

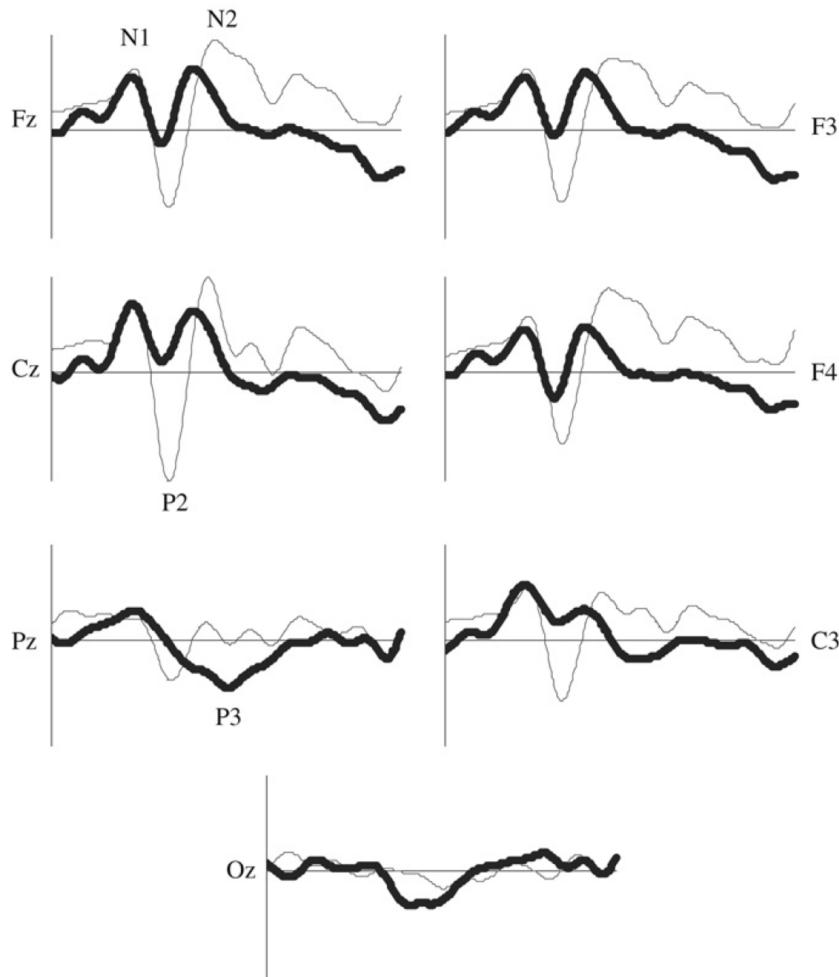
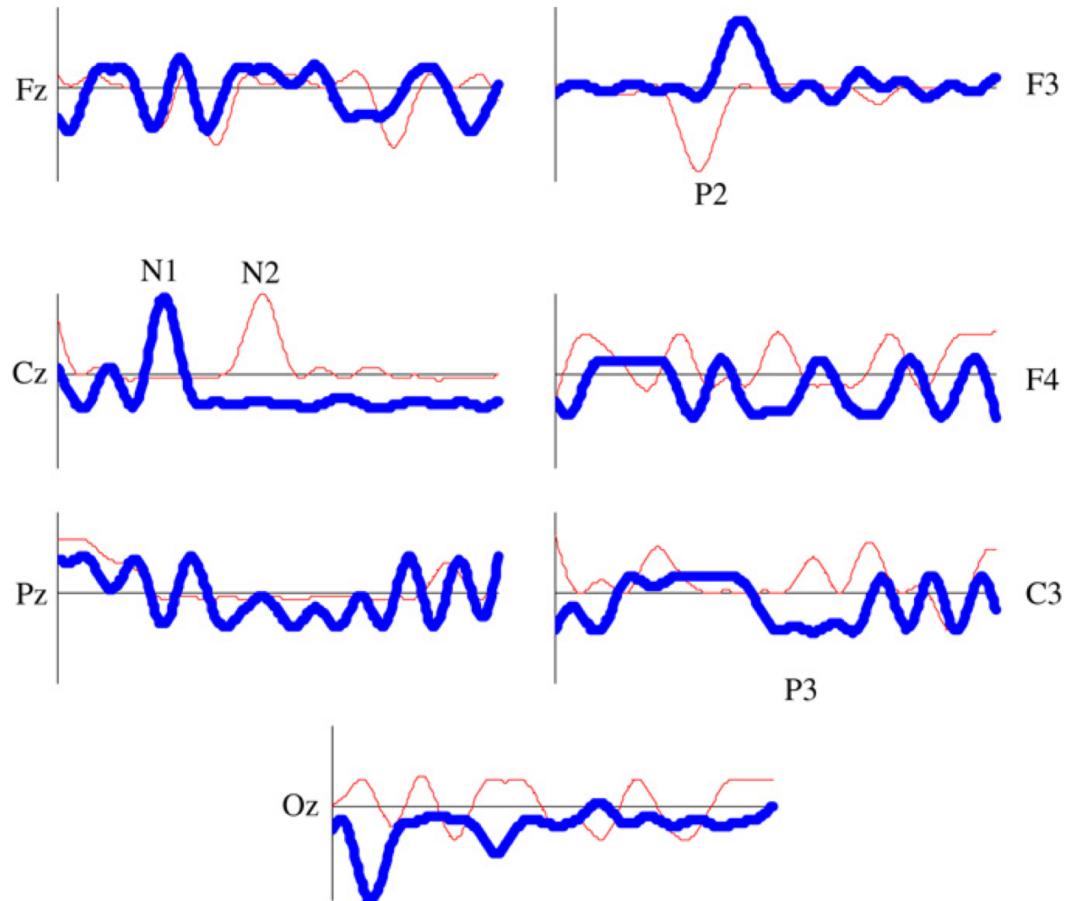


Fig. 11. Observed ERPs.

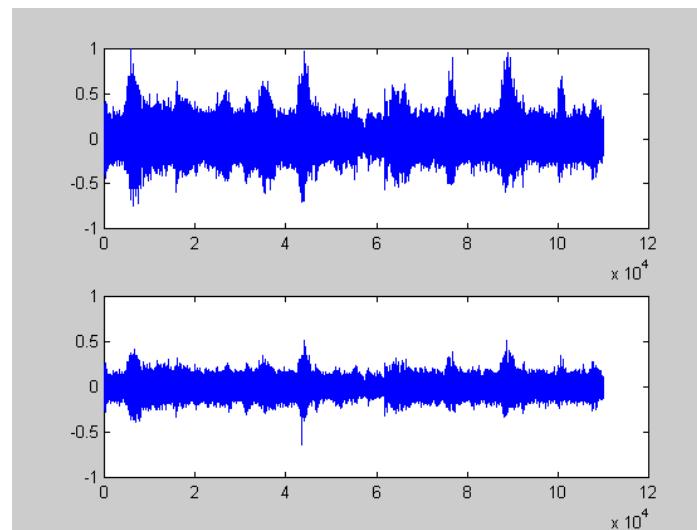
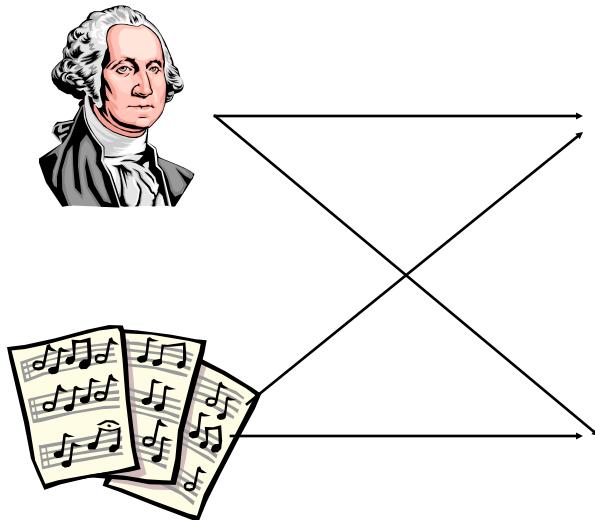
# ICs of ERP (Wu et al 2008)



**Fig. 12.** Independent components obtained by AemICA for blind separation of ERPs.

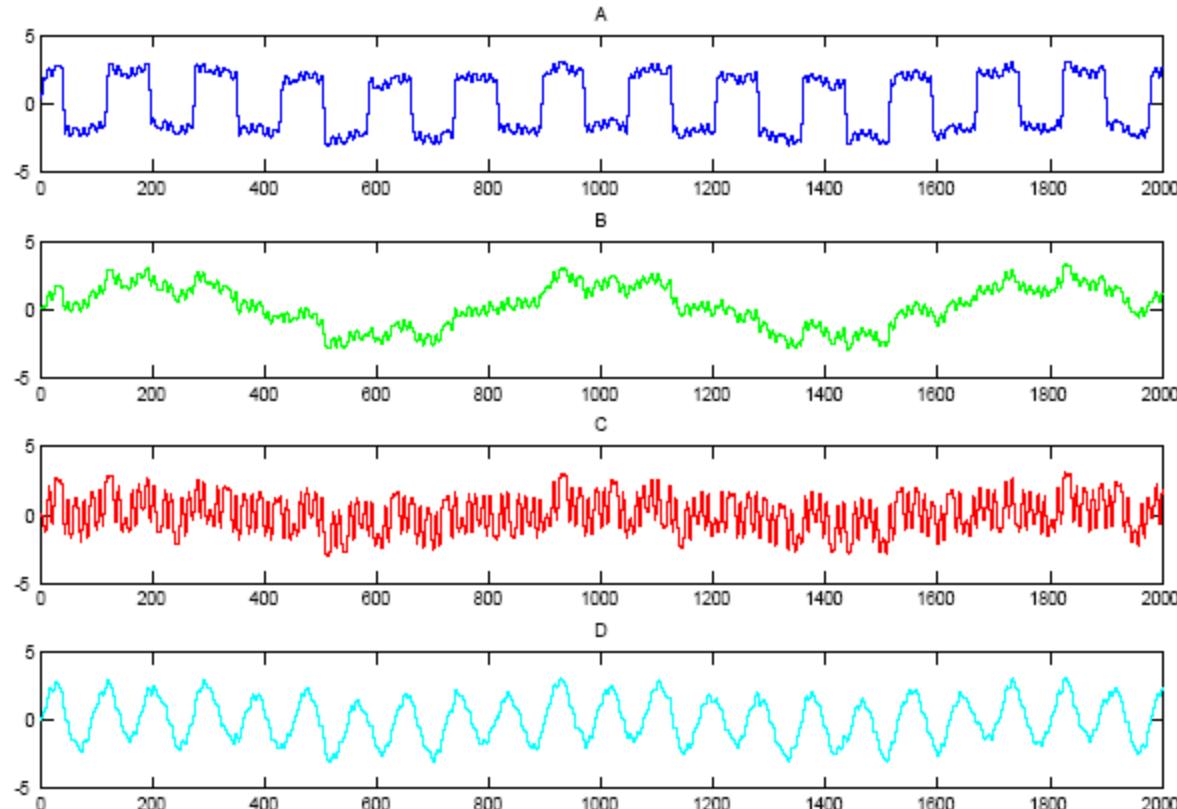
# Blind source separation by convolutive ICA

music and speech

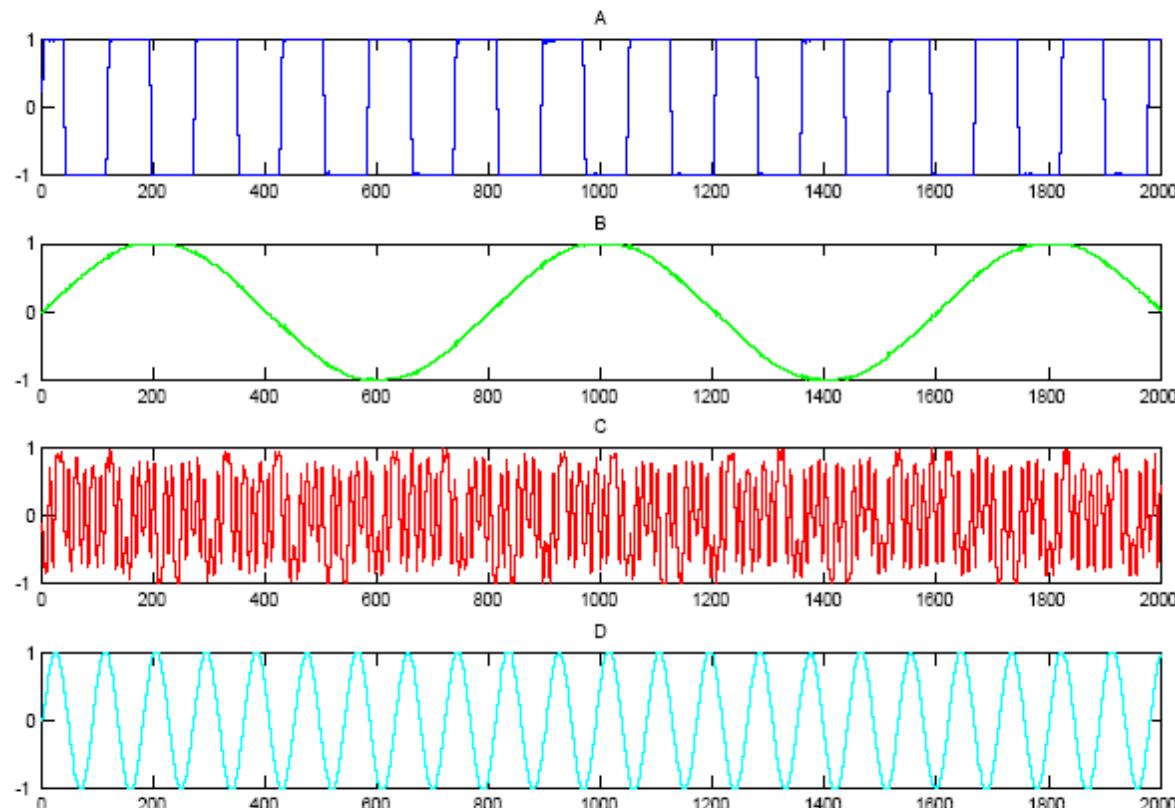


# Convulsive mixtures

$$\tau = 5$$



# Recovered sources



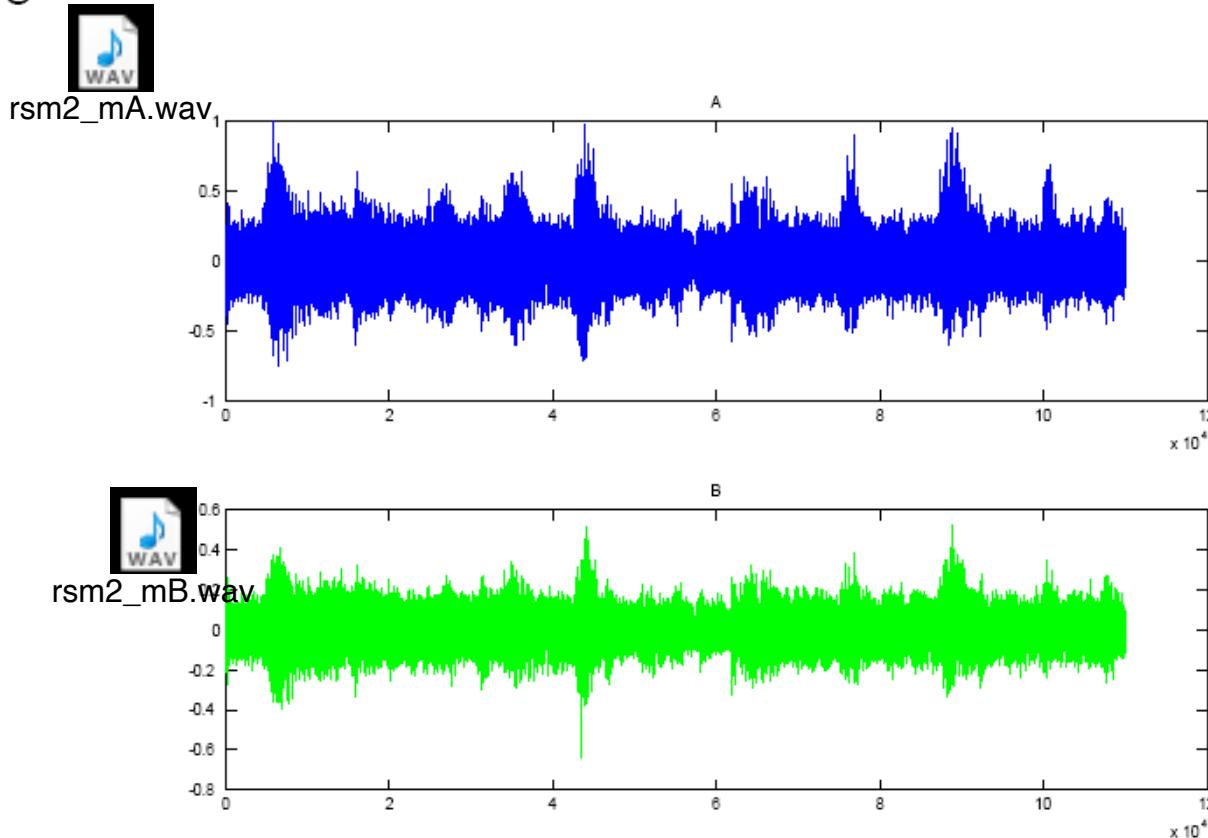
## Blind separation of real world signals

The experiment results as follows:

- ▶ Two-microphone recordings of music and speech.
  - ▶ Channel-1 [Sound](#)
  - ▶ Channel-2 [Sound](#)
- ▶ Blind separation of recordings of music and speech.
  - ▶ Channel-1 [Sound](#)
  - ▶ Channel-2 [Sound](#)

# Recording of two microphones

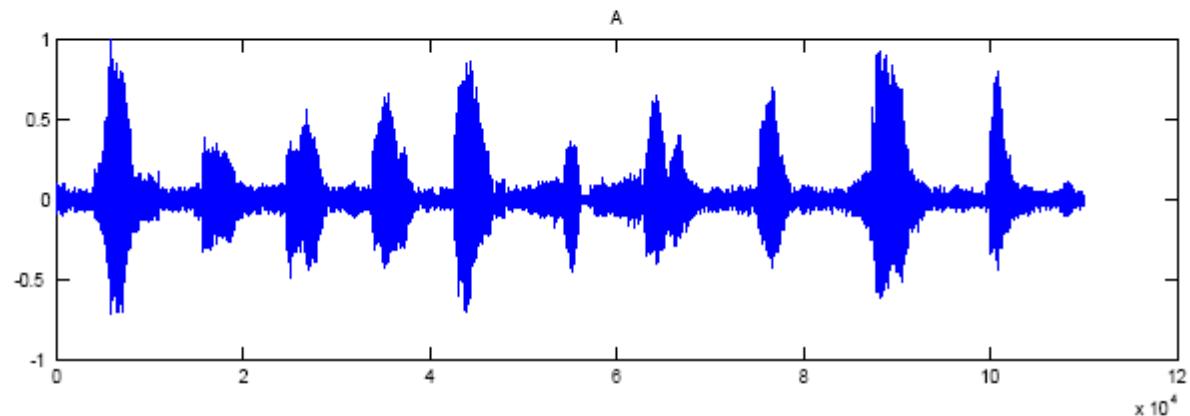
The recordings of two microphones are shown in the following figure.



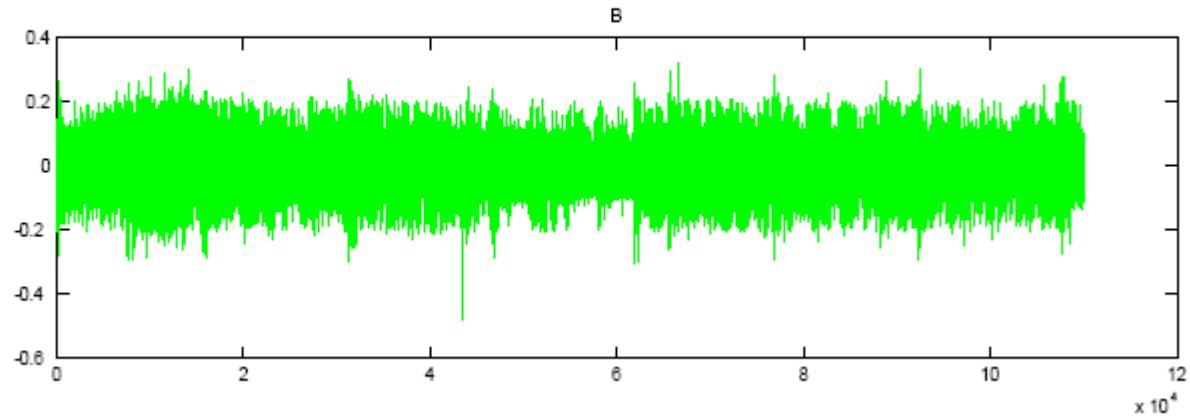
The blind separation of music and speech are shown in the following figure.



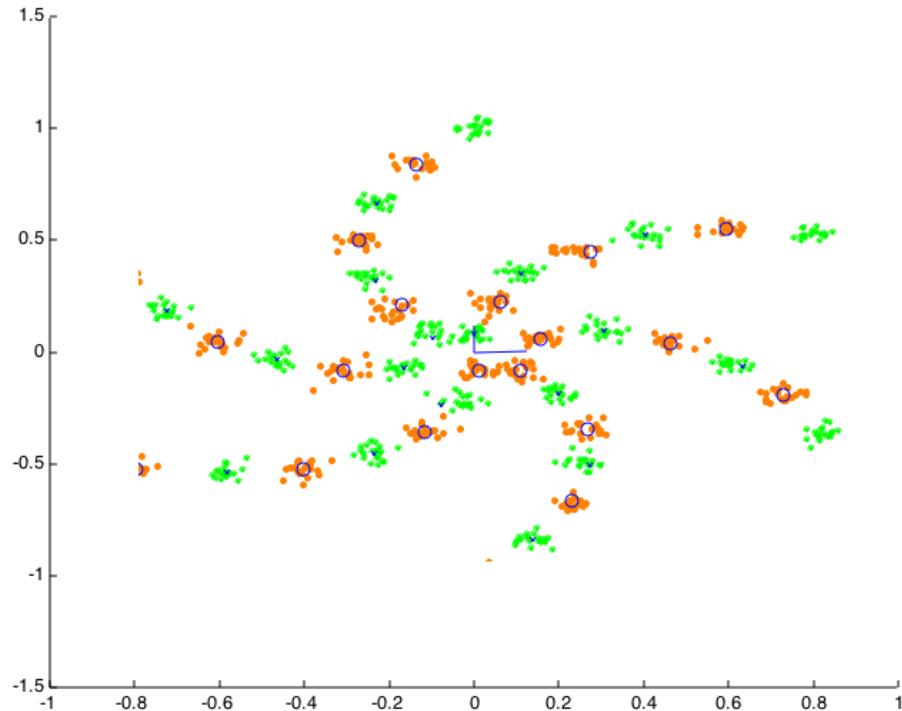
ic\_a1.wav



ic\_b1.wav

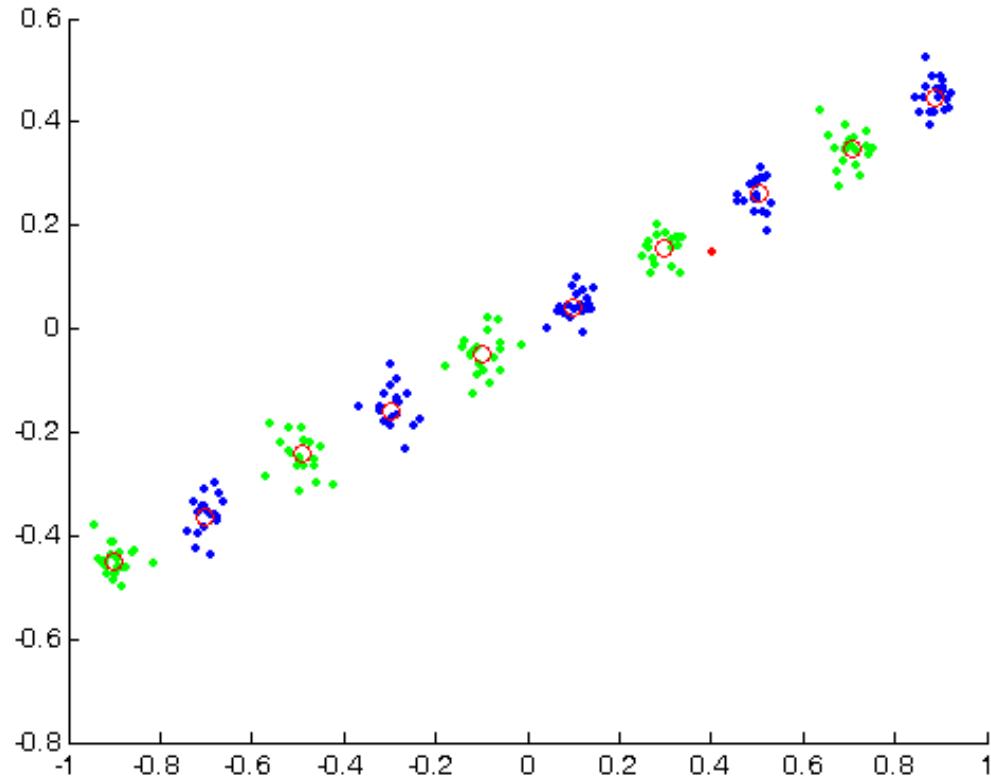


# Classification (Discriminate analysis)



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# Example : DA



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# Nonlinear separation for Classification

Numerical Methods  
AM NDHU

New

PenData

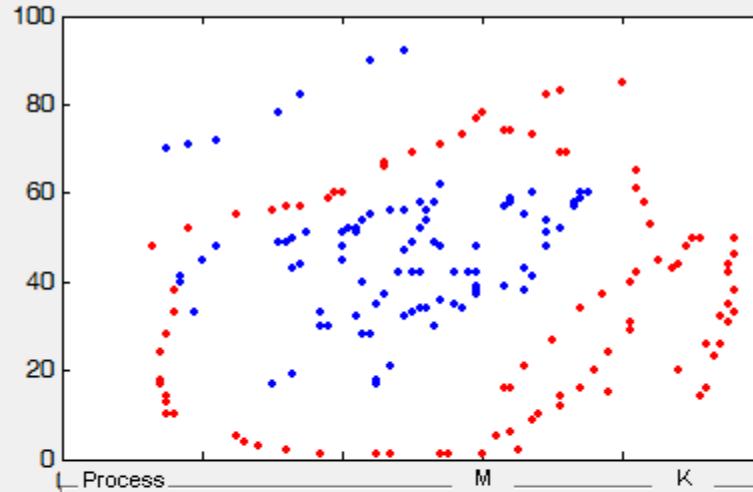
OK

Filing

LOAD

SAVE

JimData



MLPotts learning

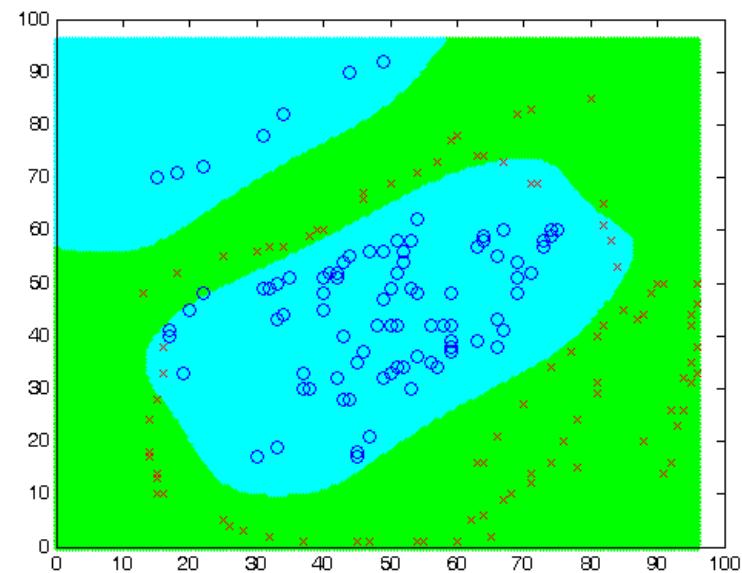
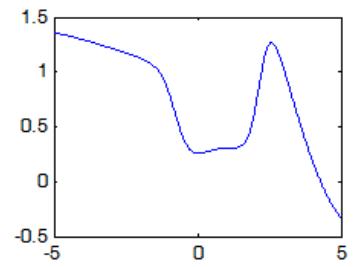
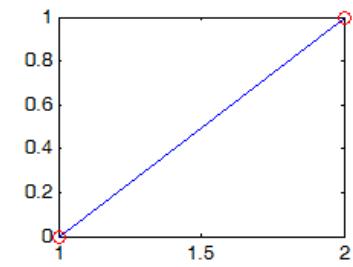
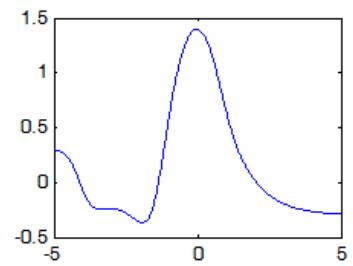
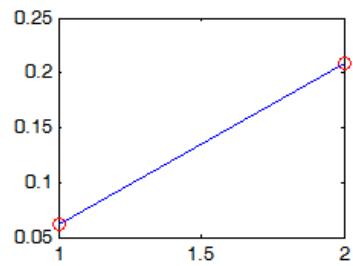
2

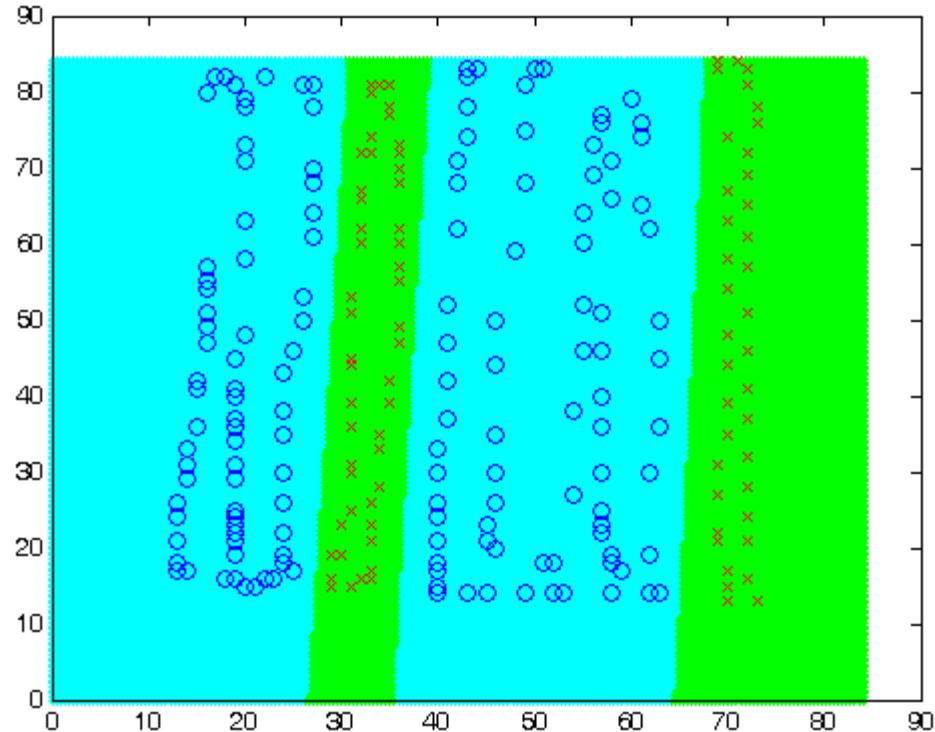
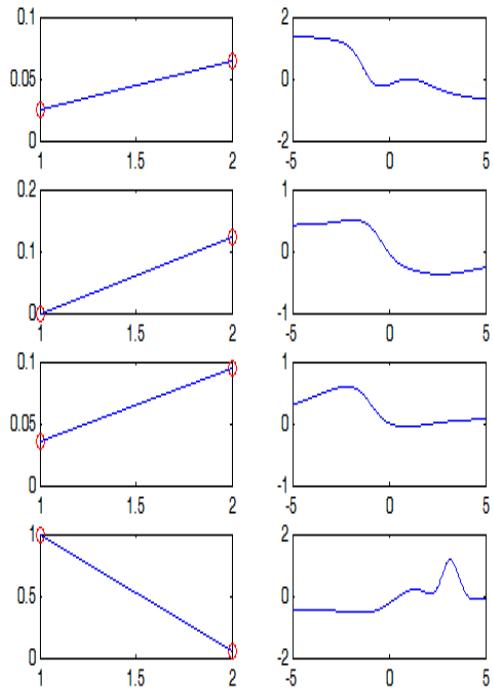
21

Linear Separation

0.039216

err rate





# Classification- Face detection



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# Classification- Face detection



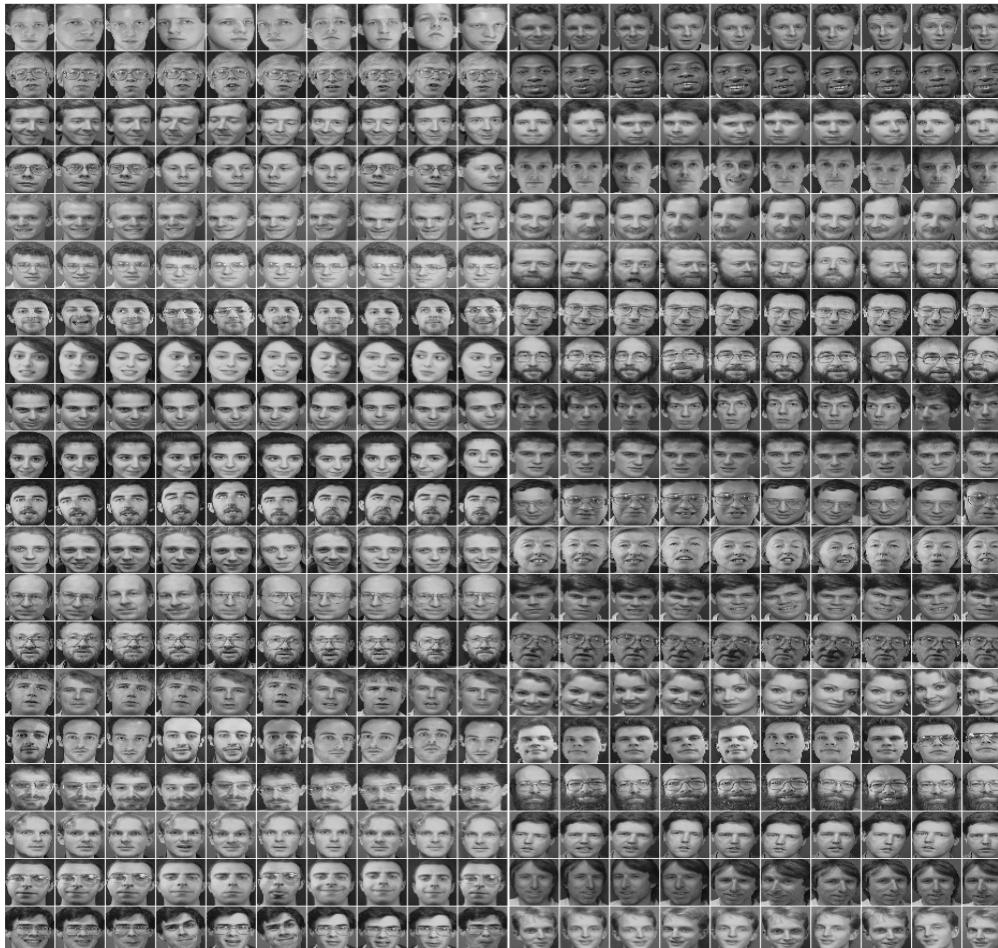
151

# Classification- Face detection



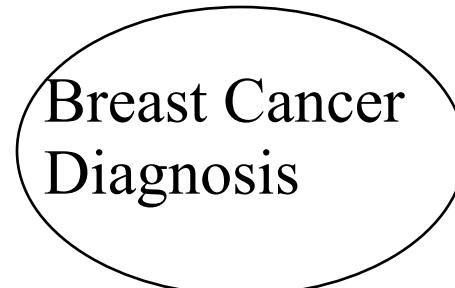
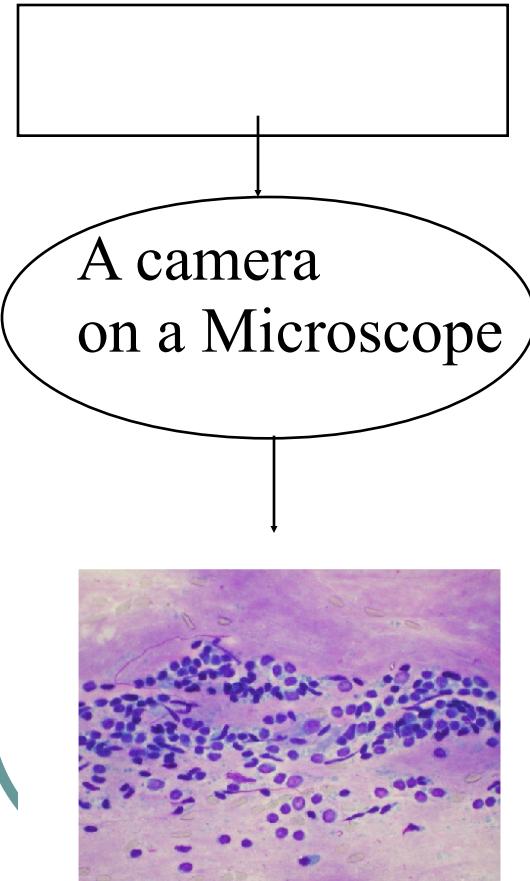
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# Classification- Face recognition



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# Classification – breast cancer diagnosis



Benign  
Or  
Malignant

Features:  
clump thickness  
uniformity of cell size  
uniformity of cell shape  
marginal adhesion  
single epithelial cell size  
bare nuclei  
bland chromatin  
normal nucleoli and mitoses

