

Fig. 1. Organization of a perceptron.

Rosenblatt's perceptrons

Simple and general models

Outline

- > Simple perceptron
- General perceptrons

Papers

> A probabilistic model

- 1. How is information about the physical world sensed, or detected, by the biological system?
- 2. In what form is information stored, or remembered?
- 3. How does information contained in storage, or in memory, influence recognition and behavior?

Biological plausible

- > Properties of the perceptron originally proposed by Rossenblatt
- > Four layers: retina(optical stimuli), projection layer, association layer, responses
- > Excitatory and inhibitory connections, Feedforward transmission from input to association layer
- > Feedback connections from responses to association.
- On-off activations of units in the input layer, projection layer, association layer
- Connection distribution

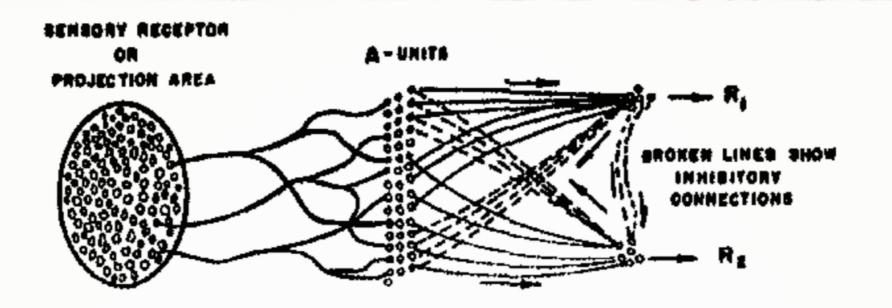


Fig. 2A. Schematic representation of connections in a simple perceptron.

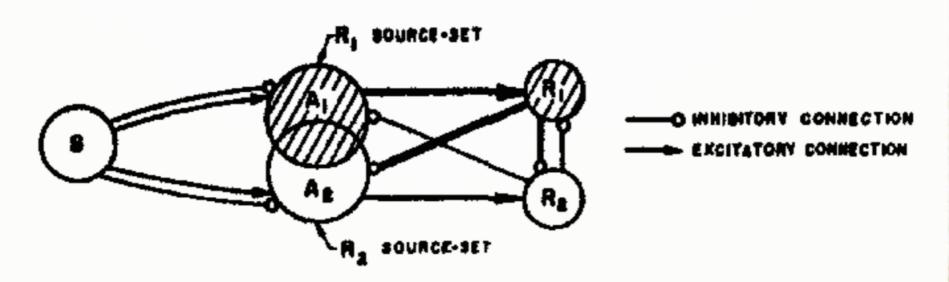


Fig. 2B. Venn diagram of the same perceptron (shading shows active sets for R₁ response).

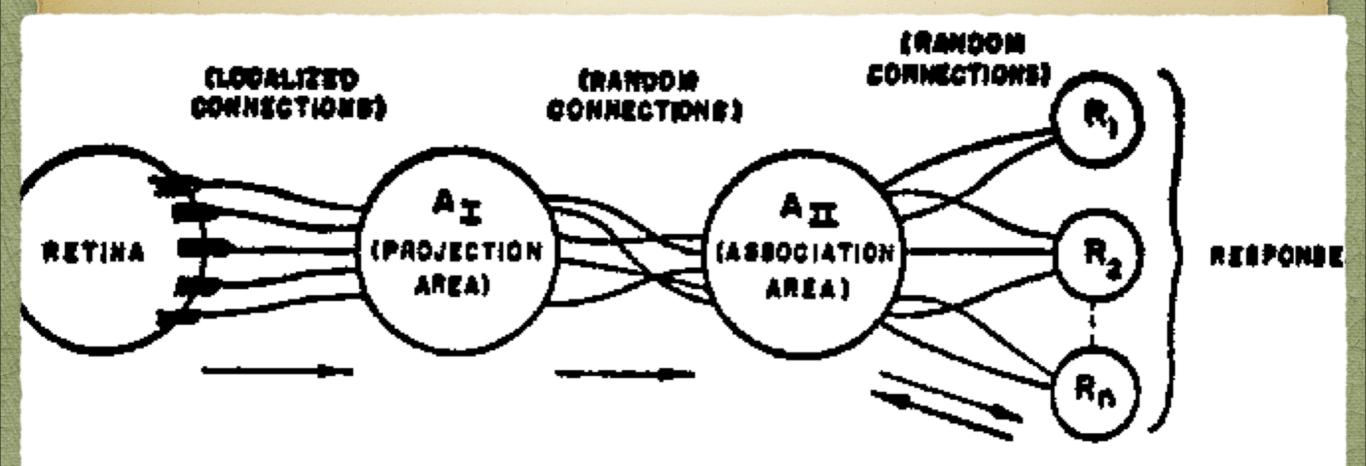


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Winner take all principle

- > Binary states
- > Two alternative states
- > Multiple states
- > Winner take all
- > Mutually exclusive activations

Matrix projection

- > Vector projection
- > Vector-type receptive fields
- > Matrix-type synapses

MIMO

- > Multiple external fields {h_i}
- > Multiple responses {s_i}
- Coupling binary units
- > Excitatory potentials
- > Logistic responses
- Coupling mechanism for multi ally exclusive activations

Coupling circuits