

Mathematical Software Design
Final problem set

June 17, 2010

1. Let n be a decimal number and $s = [s_1, \dots, s_k]$ denote its octal representation, where elements in s belong $\{0, 1, \dots, 7\}$. It follows

$$\begin{aligned} n &= \sum_{i=1}^k s_i 8^{k-i} \\ &= s_1 8^{k-1} + s_2 8^{k-2} + \dots + s_{k-1} 8 + s_k 8^0. \end{aligned}$$

- (a) Draw a flow chart to translate n to s .
- (b) Write a MATLAB function to implement the chart.
- (c) Write a MATLAB function to translate s to n .
2. * Let C denote a 4-by-4 matrix with elements belonging $\{ '1', '2', '3', '4' \} \cup \{ b \}$, where b denotes a blank.
- (a) Draw a flow chart to generate a matrix C that satisfies the following conditions.
1. C contain only 4 non-blank elements.
 2. All non-blank elements in C are different.
 3. There is exactly only one non-blank element in each row and each column of C .
- (b) Write a matlab function to implement the flow chart.
3. * Let C denote a 4-by-4 matrix with elements belonging $\{ '1', '2', '3', '4' \}$. A row in C is valid if it exactly contains four different elements.
- (a) Draw a flow chart to count the number of invalid rows in C .
- (b) Write a matlab function to implement the flow chart.
4. * Let C denote a 4-by-4 matrix with elements belonging $\{ '1', '2', '3', '4' \}$. A column in C is valid if it exactly contains four different elements.
- (a) Draw a flow chart to count the number of invalid columns in C .
- (b) Write a matlab function to implement the flow chart.

5. * Let C denote a 4-by-4 matrix with elements belonging $\{1', 2', 3', 4'\}$. Let

$$C = \begin{bmatrix} C_1 & C_2 \\ C_3 & C_4 \end{bmatrix},$$

where C_1, \dots, C_4 denote four blocks of matrix C . A block of C is valid if its four elements are different.

- (a) Draw a flow chart to count the number of invalid blocks in C .
 - (b) Write a matlab function to implement the flow chart.
6. Let f_n denote the Fibonacci series,

$$\begin{aligned} f_n &= f_{n-1} + f_{n-2}, \text{ if } n \geq 2 \\ f_0 &= 0, f_1 = 1. \end{aligned}$$

- (a) Draw a flow chart to calculate f_n for given n .
 - (b) Write a matlab function to implement the flow chart.
7. Let A be an n -by- n matrix and $\det(A)$ denote the determinant of matrix A . Let B_{1i} denote a submatrix of A which is obtained by deleting elements in the first row and the i th column of matrix A .
- (a) Write a matlab function to determine B_{1i} for given A and i .
 - (b) Express $\det(A)$ in combination of $\det(B_{1i})$ with i running from 1 to n .
 - (c) Draw a flow chart to calculate $\det(A)$.
 - (d) Write a matlab function to implement the flow chart.
8. Let f be a continuous function. If $f(a)f(b) < 0$ and $a < b$, there exists at least one zero c such that $f(c) = 0$, where $c \in [a, b]$, and c is termed as a zero of f .
- (a) Draw a flow chart to seek a zero by binary search for given a, b and f .
 - (b) Write a MATLAB function to implement the flow chart.
9. * Let stk be a matlab structure that realizes a stack. Let stk contain two fields. One is an integer array and the other is a non-negative integer. Write a matlab function to implement the following pseudo function for stack allocation.

- (a) Function head: `stk=new_stack()`
- (b) Function body:

Set `stk.s` to an empty vector.

Set `stk.top` to zero

10. * Let c denote an integer and stk denote a stack allocated by function `new_stack()`. Implement the following pseudo function to push c to stack stk .

(a) Function head: `stk=push(c,stk)`

(b) Function body:

Increase `stk.top` by one

`n=stk.top`

store c to the n th element of `stk.s`

11. * Write a matlab function to implement the following pseudo function to check empty of a stack

(a) Function head: `flag=is_empty (stk)`

(b) Function body:

flag is set to true if `stk.top` equals zero, and is set to false otherwise

12. * Let stk denote a stack and n equal `stk.top`. c denotes the n th element of `stk.s` if n is greater than 0, and is set -1000 otherwise. Implement the following pseudo function to pop c from stack stk .

(a) Function head: `[c,stk]=pop_stack(stk)`

(b) Function body:

`n = stk.top`

If n is greater than zero

Store the n th element of `stk.s` to c

Decrease `stack.top` by one

Otherwise store -1000 to c

13. * Let o denote a character. In matlab, two characters can be subtracted from each other. If o belongs $\{ '0', \dots, '9' \}$, $o - '0'$ must be within $[0, 9]$. This fact can be applied to check if a given character represents a digit. Write matlab codes to implement the following pseudo function.

(a) Function head: `flag=is_digit(o)`

(b) Function body:

If o belongs $\{ '0', \dots, '9' \}$

flag = 1

Otherwise

flag = 0

14. * Check whether a given character is an operator.

(a) Function head: `flag=is_operator(o)`

(b) Function body:

If o is within $\{+, -, *, /\}$

`flag = 1`

Otherwise

`flag = 0`

15. * Let o be a character belonging $\{+, -, *, /\}$ and a and b are two integers. Implement the following pseudo function to apply operator o to a and b . Note that a / b should return $\text{floor}(a/b)$.

(a) Function head: `v=evaluate(o, a, b)`

(b) Function body: please refer to lecture slides.

16. * Implement the following pseudo function to evaluate a prefix expression, e.g. $*3-5/42=3*(5-4/2)$

(a) Function head: `v=prefix(ss)`

(b) Function body

Allocate stk by function `new_stack`

`n = length(ss)`

for `j=n:-1:1`

store the j th element of ss to o

If o is a digit, translate it to an integer c and push it to `stk`.

If o is an operator

If `stk.top` is greater than two

pop an element from `stk` and store it to integer a

pop an element from `stk` and set it to integer b

apply operator o to a and b and store the result to v

push v to stack `stk`

otherwise display('an invalid prefix expression') and return

end

17. Describe the Hanoi Tower Problem (HTP). Write a matlab function to solve the HTP problem.

18. Let X be an $N \times 2$ matrix, Y be an $M \times 2$ matrix and D be an $N \times M$ matrix, where $D(i, j) = \text{sqr}t((X(i, :) - Y(j, :)).^2)$ is defined to measure the distance between $X(i, :)$ and $Y(j, :)$. Write a matlab function to determine D for given X and Y by two different approaches.

(a) Use nested for-loops to determine D for given X and Y .

(b) Use no for-loops (vector codes) to determine D for given X and Y .

19. Draw a flow chart to illustrate the K-means algorithm for seeking centers of K clusters of given data. Explain the flow chart briefly.
20. * A hyper-plane can be expressed by

$$y = a_1x_1 + a_2x_2 + \dots + a_dx_d + b. \text{ eq(1)}$$

Let $a = [a_1, \dots, a_d]$. Implement the following pseudo function to get a sample from a hyper-plane defined by a and b .

- (a) Head: function $[x \ y] = \text{HPsampling}(a, b, n)$
 (b) Body

$d = \text{length}(a)$

Use rand to generate an $n \times d$ matrix and store it to matrix x .

Rescale elements in x within $[-1, 1]$

Substitute each row of x to eq (1) to attain an element in y .

$y = y + \text{rand}(n, 1) * 0.02 - 0.01$.

21. Let x be an $n \times d$ matrix, y be an $n \times 1$ vector and $a = [a_1, \dots, a_d]$. The mean square error is defined by

$$E(a, b) = \frac{1}{n} \sum_i (y[i] - (x_i a^T + b))^2,$$

where x_i denote the i th row of matrix x and $y[i]$ denote the i th element of y . Implement the following pseudo function to calculate an mean square error,

- (a) Head: function $e = \text{mse}(x, y, a, b)$
 (b) Body

$n = \text{length}(y)$

Substitute each row of x to eq (1) to attain an element in vector y_hat

Calculate the mean of the square error between y and y_hat

22. Let \hat{a} and \hat{b} minimize $E(a, b)$ of eq (2). Then

$$(\hat{a}, \hat{b}) = \arg \min_{a, b} E(a, b).$$

- (a) Derive \hat{a} and \hat{b} for given x and y .
 (b) Write vector codes to determine \hat{a} and \hat{b} for given x and y .

23. * Write matlab scripts to accomplish the following tasks.

(a) (10 pts) Let A denote a gray facial image.

1. Rotate image A 90^0 clockwise and display the rotated image.
2. Display the vertical mirror of image A .

(b) (10 pts) Plot the following functions.

1. $\cos(x)$ and $\sin(x)$ in the same figure within $[-2\pi, 2\pi]$.
2. $\cos(x)$ and $\sin(x)$ in two subplots within $[-2\pi, 2\pi]$.

(c) (10 pts) Use instruction 'find' to accomplish the following tasks.

1. Generate a uniform sample from $[-1 \ 1] \times [-1 \ 1]$. Plot points of quadrants I and III in red dots and the remains in blue dots.
2. plot the following piecewise linear function

$$\begin{aligned} f(x) &= 2, & \text{if } x > 3 \\ &= x - 1, & \text{if } 3 \geq x > 0 \\ &= -x - 1, & \text{if } 0 \geq x, \end{aligned}$$

where x is within $[-5 \ 5]$.

24. (10 pts) Solve

$$\begin{aligned} 3x + y - z &= 1 \\ -3x - 2y + 4z &= 0 \\ x + y + z &= 5 \end{aligned}$$

25. (10 pts) Give matlab instructions to generate the following matrices

$$A = \begin{bmatrix} 1 & 4 & 7 & 10 & & 298 \\ 2 & 5 & 8 & 11 & \dots & 299 \\ 3 & 6 & 9 & 12 & & 300 \end{bmatrix},$$

$$B = \begin{bmatrix} 1 & 2 & 3 & 1 & 2 & 3 & 1 & 2 & 3 & 1 & 2 & 3 \\ 4 & 5 & 6 & 4 & 5 & 6 & 4 & 5 & 6 & 4 & 5 & 6 \\ 7 & 8 & 9 & 7 & 8 & 9 & 7 & 8 & 9 & 7 & 8 & 9 \end{bmatrix}$$

(a) (10 pts) Let $\mathbf{x} = [x_1, \dots, x_N]$, $\mathbf{y} = [y_1, \dots, y_N]$ and (x_i, y_i) represent a point in a plane.

1. Form \mathbf{A} and \mathbf{b} , where

$$\mathbf{A} = \begin{bmatrix} \sum_{i=1}^N x_i^2 & \sum_{i=1}^N x_i \\ \sum_{i=1}^N x_i & N \end{bmatrix},$$

$$\mathbf{b} = \begin{bmatrix} \sum_{i=1}^N x_i y_i \\ \sum_{i=1}^N y_i \end{bmatrix}.$$

2. Find vector \mathbf{c} such that $\mathbf{Ac} = \mathbf{b}$.

26. * (20 pts) Let $\mathbf{p} = [p_1, p_2, p_3, p_4]$ be a vector whose four elements respectively denote probabilities of generating characters 'A', 'T', 'C', and 'G'.

(a) 1. Use a for-loop to form $\mathbf{c} = [c_1, c_2, c_3, c_4]$, where

$$c_i = \sum_{j=1}^i p_j.$$

2. Use rand to generate a number r within $[0,1]$ and apply the following rule to generate a character,

$$\begin{aligned} R(r) &= \text{'A'}, \text{ if } r \leq c_1 \\ &= \text{'T'}, \text{ if } c_1 < r \leq c_2 \\ &= \text{'C'}, \text{ if } c_2 < r \leq c_3 \\ &= \text{'G'}, \text{ if } c_3 < r \leq c_4 \end{aligned}$$

3. Write a for-loop to generate a string S whose characters are created by rule R .

4. Let $\mathbf{h} = [h_1, h_2, h_3, h_4]$. Its four elements respectively denote occurrences of 'A', 'T', 'C', and 'G' in a string S . Determine \mathbf{h} for given S .

27. (10 pts) Let A and B denote two N -by- N matrices and $C = AB$. Use nested for-loops to determine C for given A and B . Write matlab functions to accomplish the following tasks.

(a) Calculate the area of an ellipse for given lengths of semi-major axis and semi-minor axis.

(b) Determine a_n for given n , where

$$\begin{aligned} a_n &= 2a_{n-1} + a_{n-2}, \text{ if } n > 1 \\ a_1 &= 1, a_0 = 1 \end{aligned}$$

(c) Let $\mathbf{x} = [x_1, x_2]^T$ and $F(\mathbf{x}) = [f_1(x_1, x_2), f_2(x_1, x_2)]^T$, where

$$\begin{aligned} f_1(x_1, x_2) &= 3x_1^2 + x_2^2 - 16 \\ f_2(x_1, x_2) &= x_1^2 - x_2^2 + 12, \end{aligned}$$

Determine $\mathbf{F}(\mathbf{x})$ for given \mathbf{x} .

(d) Calculate $n!$ for given n .

(e) Determine S_N for given N , where

$$S_N = \sum_{n=1}^N \left(\left\lfloor \frac{n^3}{5} \right\rfloor + \left\lceil \frac{2 * n^2}{3} \right\rceil \right).$$