

# Swift optional variables

```
1  /* This is the start of the first multiline comment.  
2     /* This is the second, nested multiline comment. */  
3  This is the end of the first multiline comment. */
```

```
1 let cat = "🐱"; print(cat)
2 // Prints "🐱"
```

```
1 let decimalInteger = 17
2 let binaryInteger = 0b10001 // 17 in binary notation
3 let octalInteger = 0o21 // 17 in octal notation
4 let hexadecimalInteger = 0x11 // 17 in hexadecimal notation
```

- 1.25e2 means  $1.25 \times 10^2$ , or 125.0.
- 1.25e-2 means  $1.25 \times 10^{-2}$ , or 0.0125.

```
1 let http404Error = (404, "Not Found")
2 // http404Error is of type (Int, String), and equals (404, "Not Found")
```

# Optionals

You use *optionals* in situations where a value may be absent. An optional represents two possibilities: Either there *is* a value, and you can unwrap the optional to access that value, or there *isn't* a value at all.

The example below uses the initializer to try to convert a `String` into an `Int`:

```
1  let possibleNumber = "123"  
2  let convertedNumber = Int(possibleNumber)  
3  // convertedNumber is inferred to be of type "Int?", or "optional Int"
```



Because the initializer might fail, it returns an *optional* `Int`, rather than an `Int`. An optional `Int` is written as `Int?`, not `Int`. The question mark indicates that the value it contains is optional, meaning that it might contain *some* `Int` value, or it might contain *no value at all*. (It can't contain anything else, such as a `Bool` value or a `String` value. It's either an `Int`, or it's nothing at all.)

# nil

You set an optional variable to a valueless state by assigning it the special value `nil`:

```
1  var serverResponseCode: Int? = 404
2  // serverResponseCode contains an actual Int value of 404
3  serverResponseCode = nil
4  // serverResponseCode now contains no value
```

---

## NOTE

You can't use `nil` with non-optional constants and variables. If a constant or variable in your code needs to work with the absence of a value under certain conditions, always declare it as an optional value of the appropriate type.

If you define an optional variable without providing a default value, the variable is automatically set to `nil` for you:

```
1 | var surveyAnswer: String?  
2 | // surveyAnswer is automatically set to nil
```

If an optional has a value, it's considered to be "not equal to" `nil`:

```
1  if convertedNumber != nil {  
2      print("convertedNumber contains some integer value.")  
3  }  
4  // Prints "convertedNumber contains some integer value."
```

```
1 let names = ["Anna", "Alex", "Brian", "Jack"]
2 let count = names.count
3 for i in 0..
```

```
1  for name in names[2...] {
2      print(name)
3  }
4  // Brian
5  // Jack
6
7  for name in names[...2] {
8      print(name)
9  }
10 // Anna
11 // Alex
12 // Brian
```

```
1  for name in names[...<2] {
2      print(name)
3  }
4  // Anna
5  // Alex
```



```
1 let names = ["Anna", "Alex", "Brian", "Jack"]
2 let count = names.count
3 for i in 0..
```

```
1 let range = ...5
2 range.contains(7) // false
3 range.contains(4) // true
4 range.contains(-1) // true
```